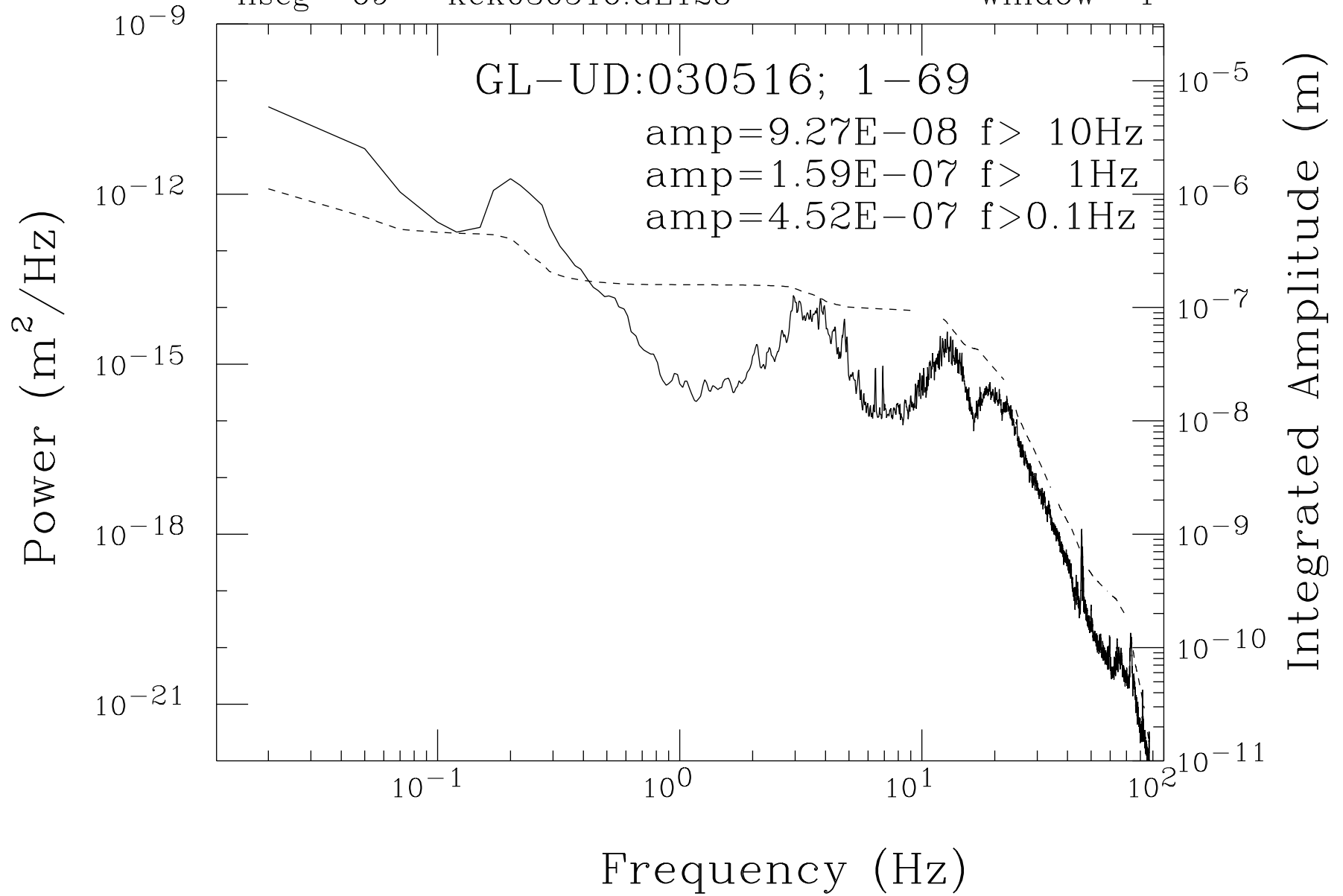


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030516:GE128

window= 1

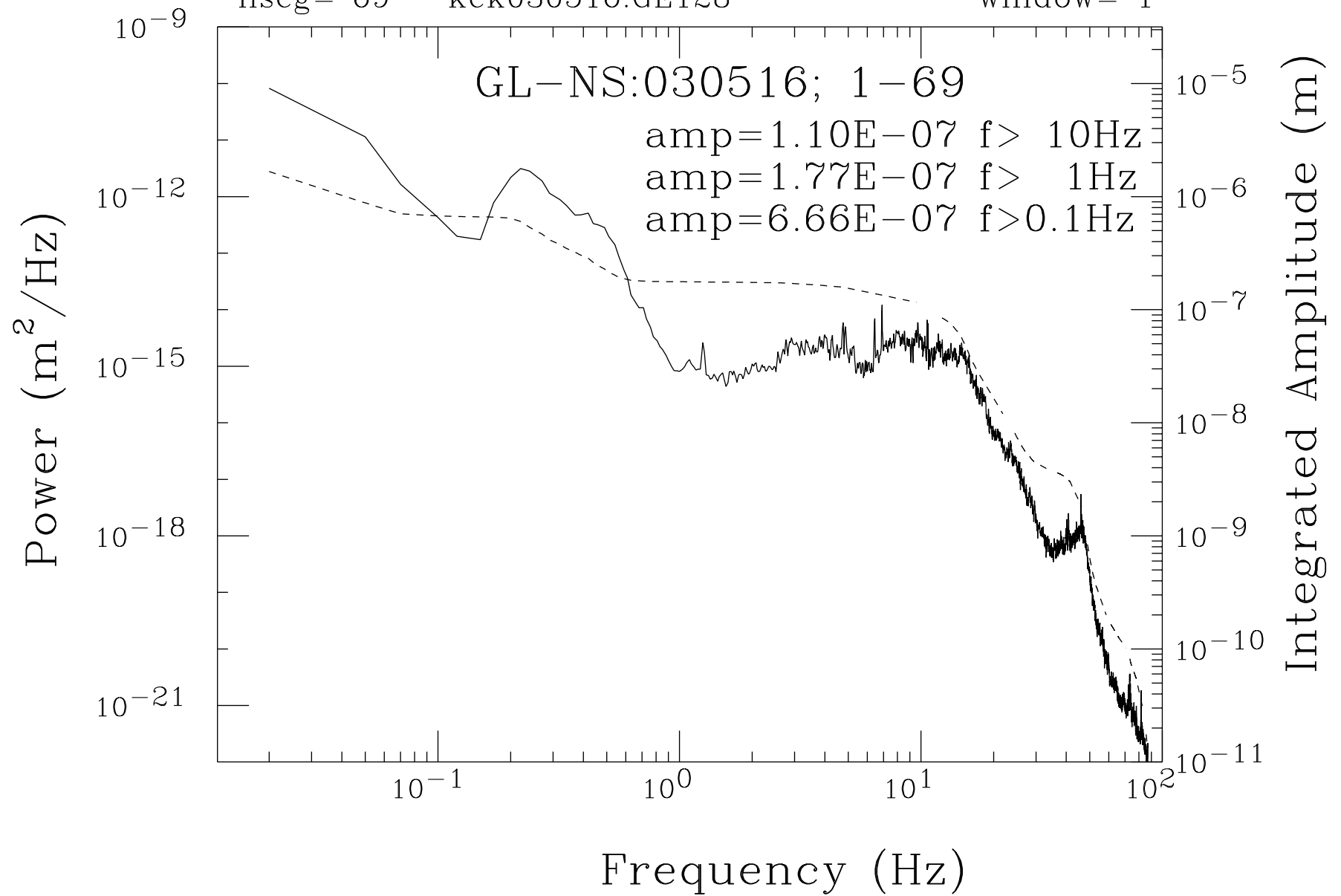


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030516:GE128

window= 1

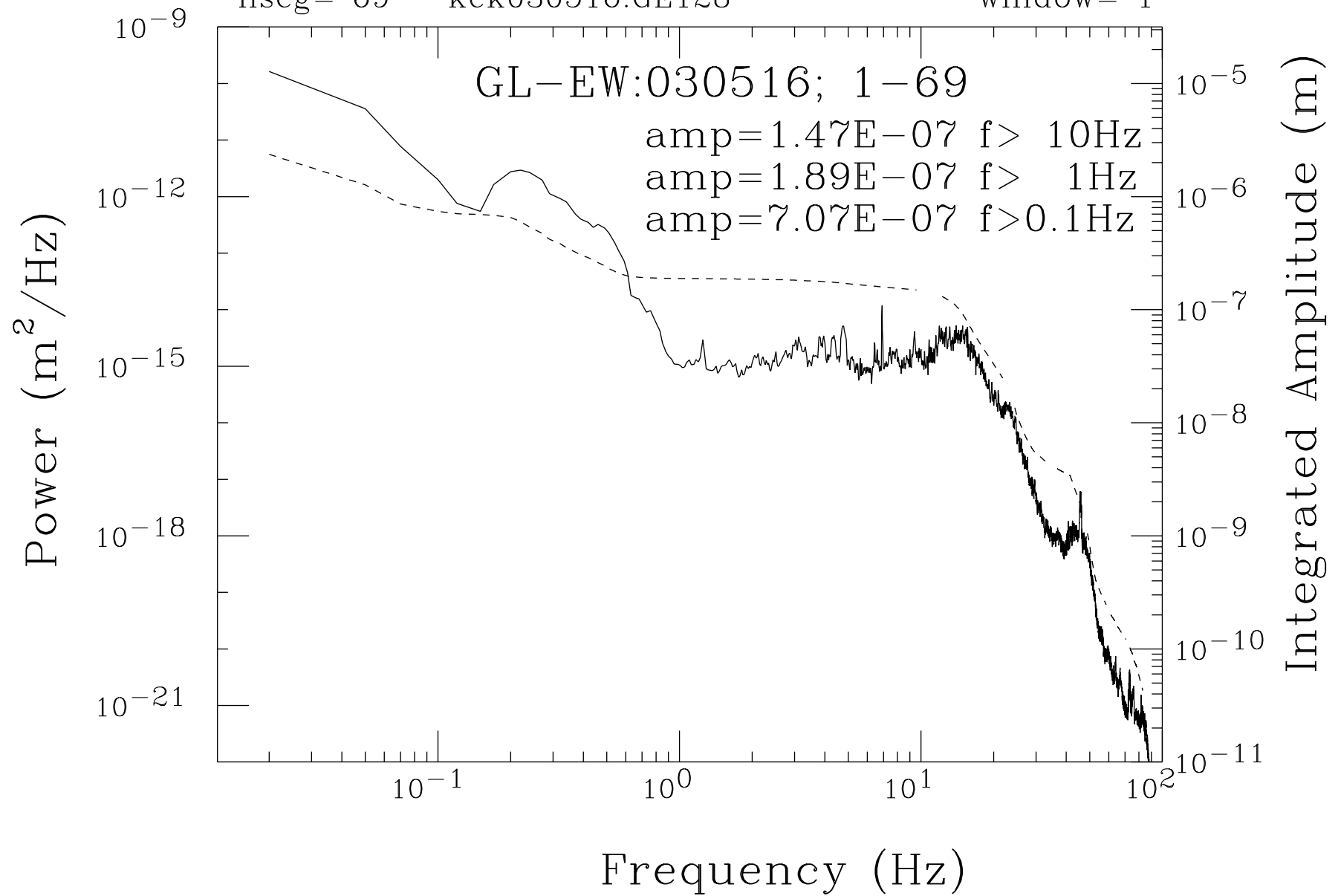


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030516:GE128

window= 1

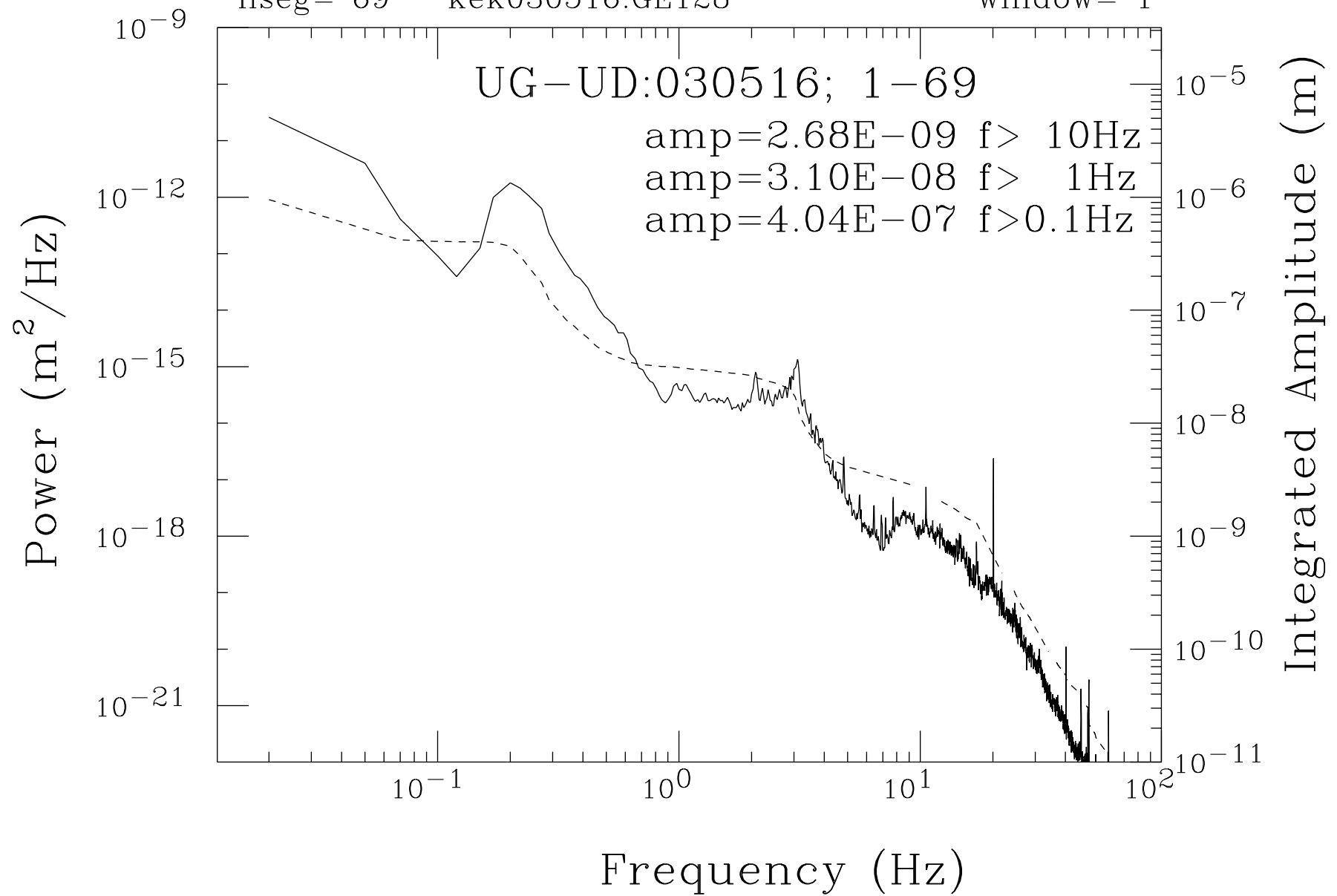


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030516:GE128

window= 1

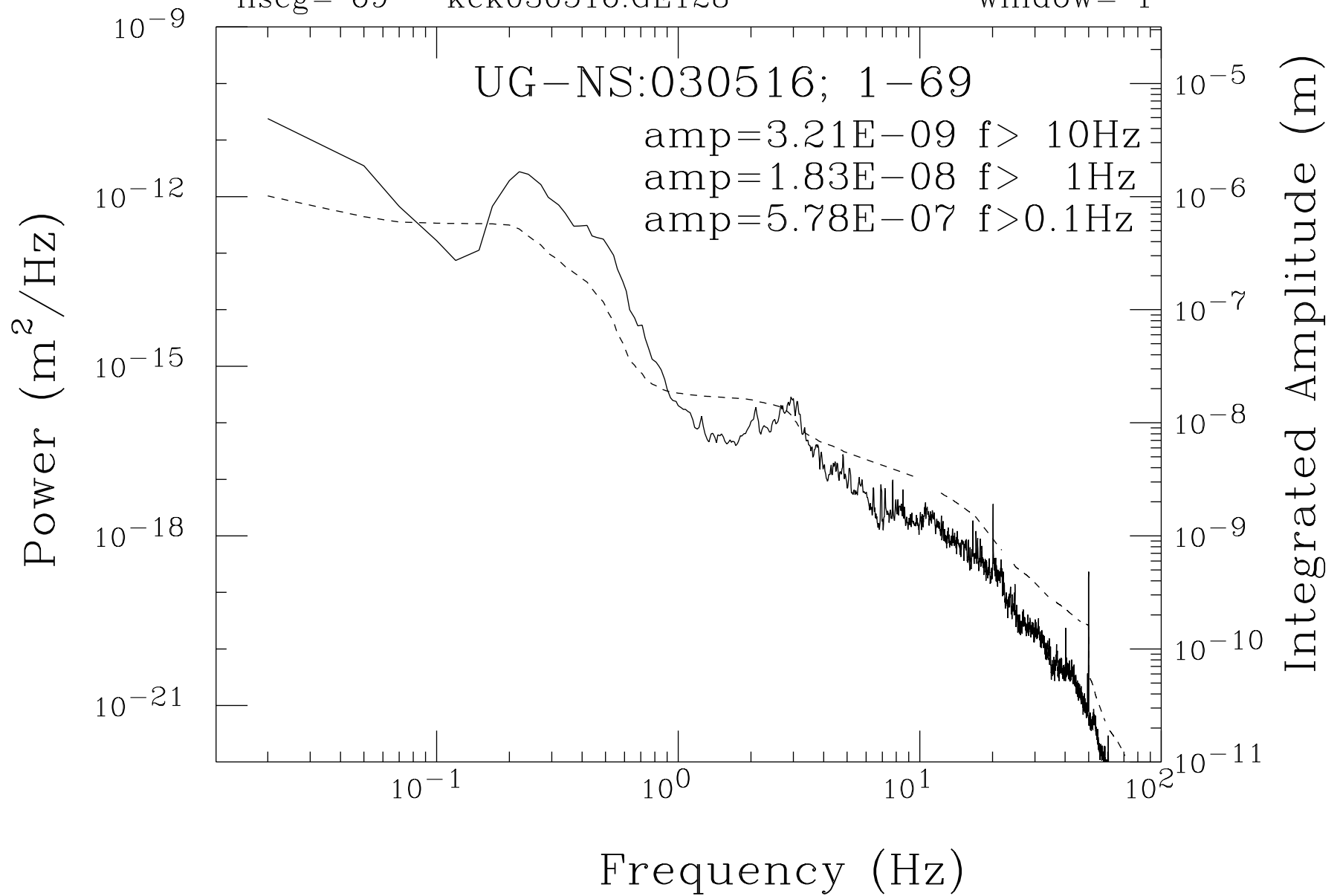


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030516:GE128

window= 1

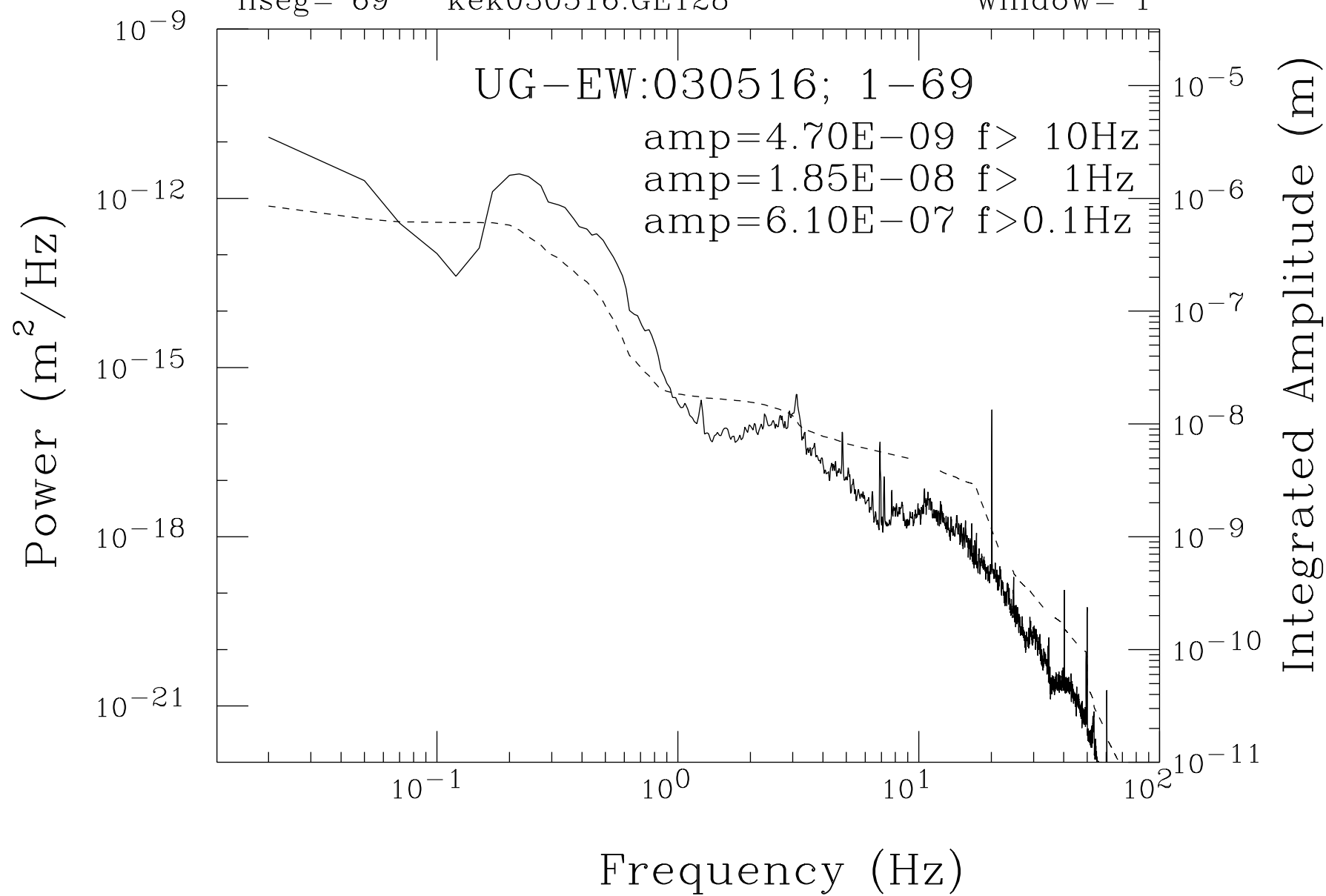


data; seg= 8192 tot= 360600 overlap= 0.75

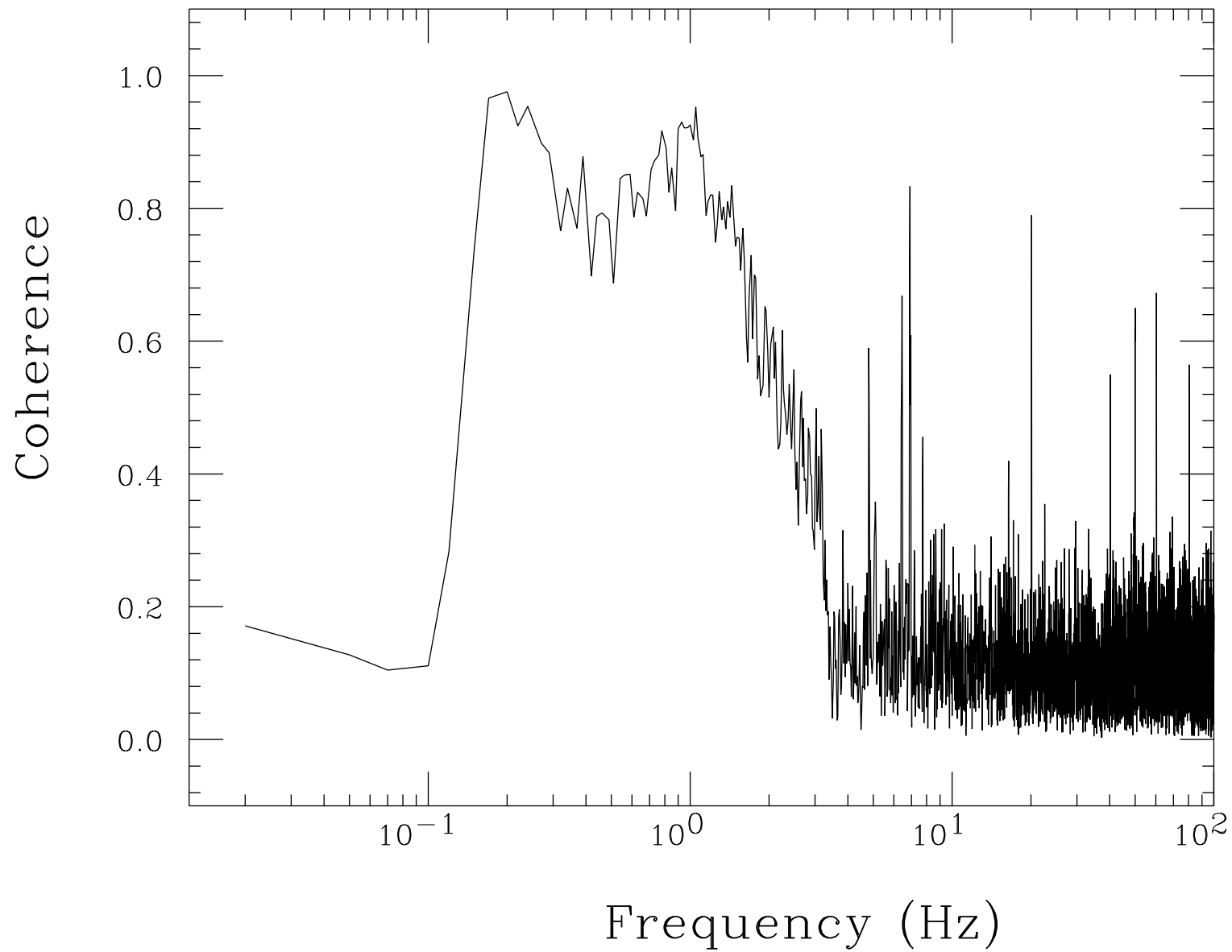
nseg= 69

kek030516:GE128

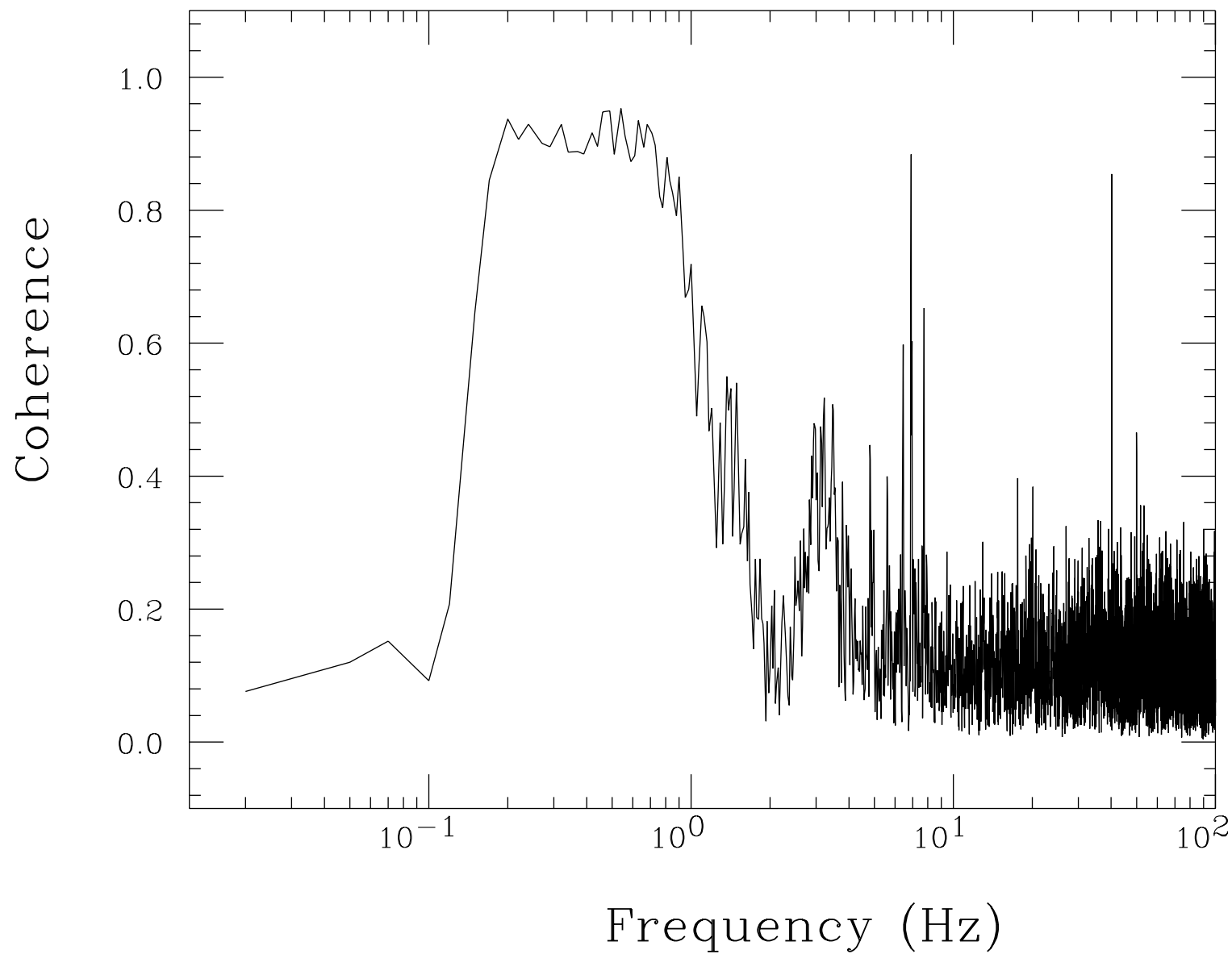
window= 1



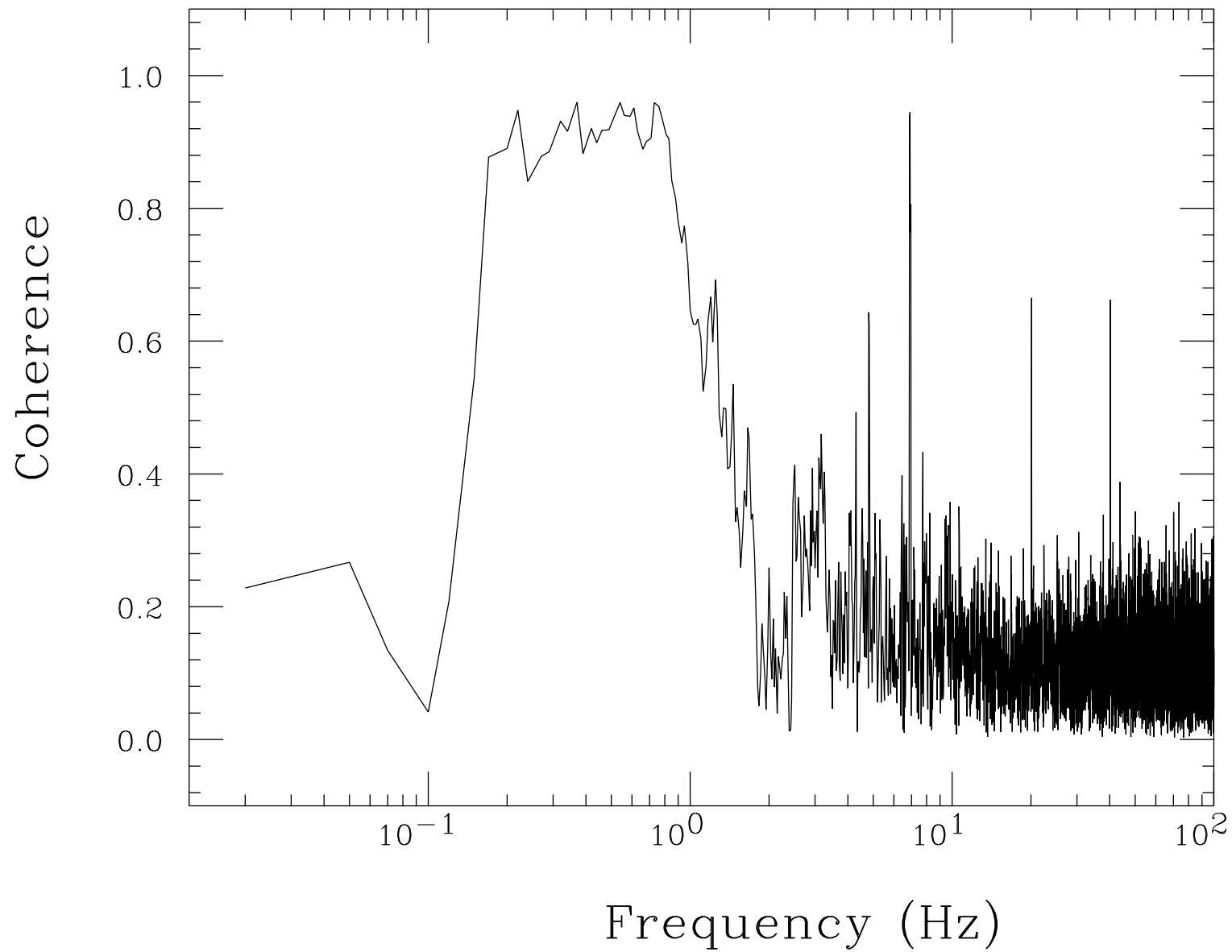
GE128.001 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE128.004 UD :kek030516:GE128



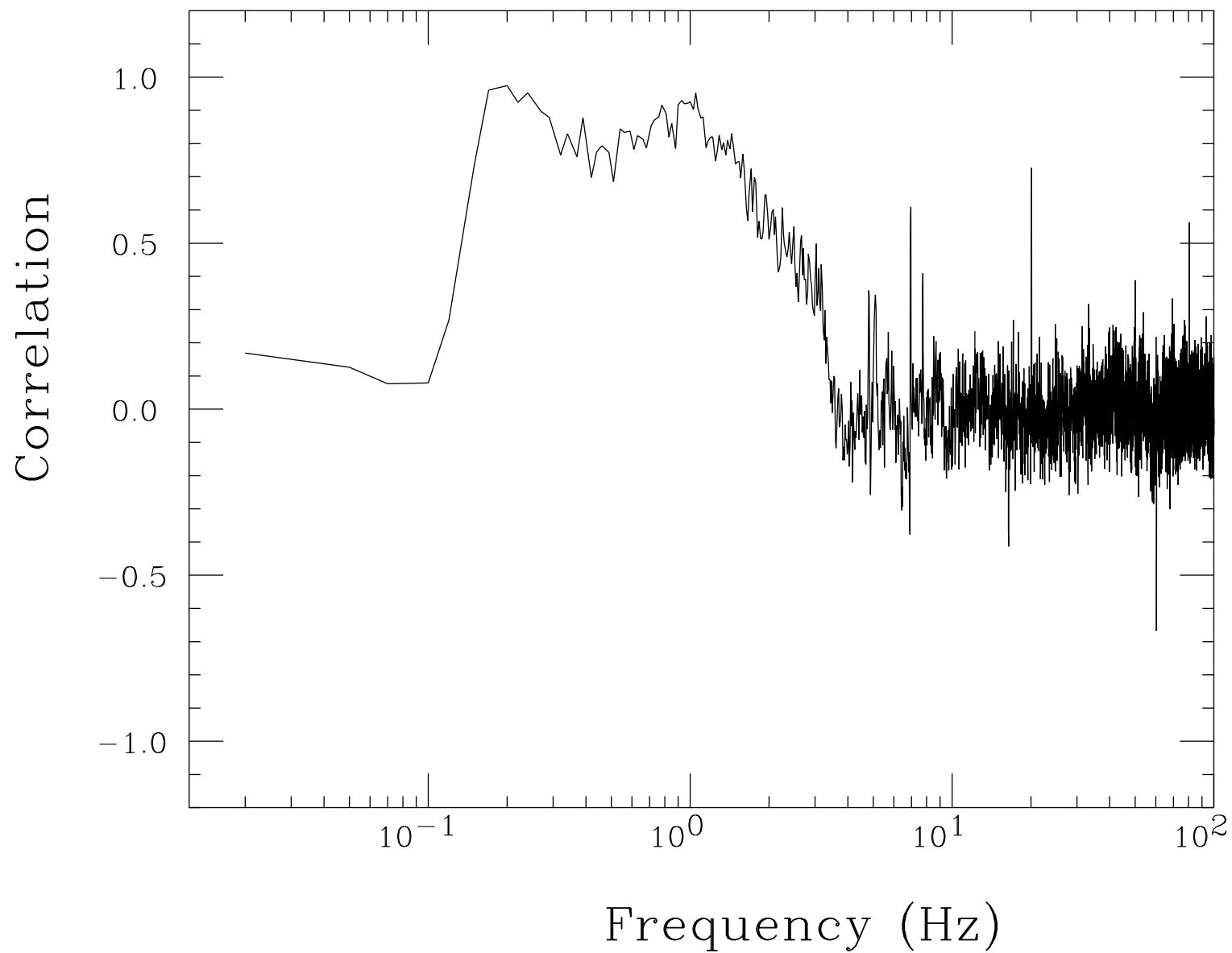
GE128.002 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE128.005 NS :kek030516:GE128



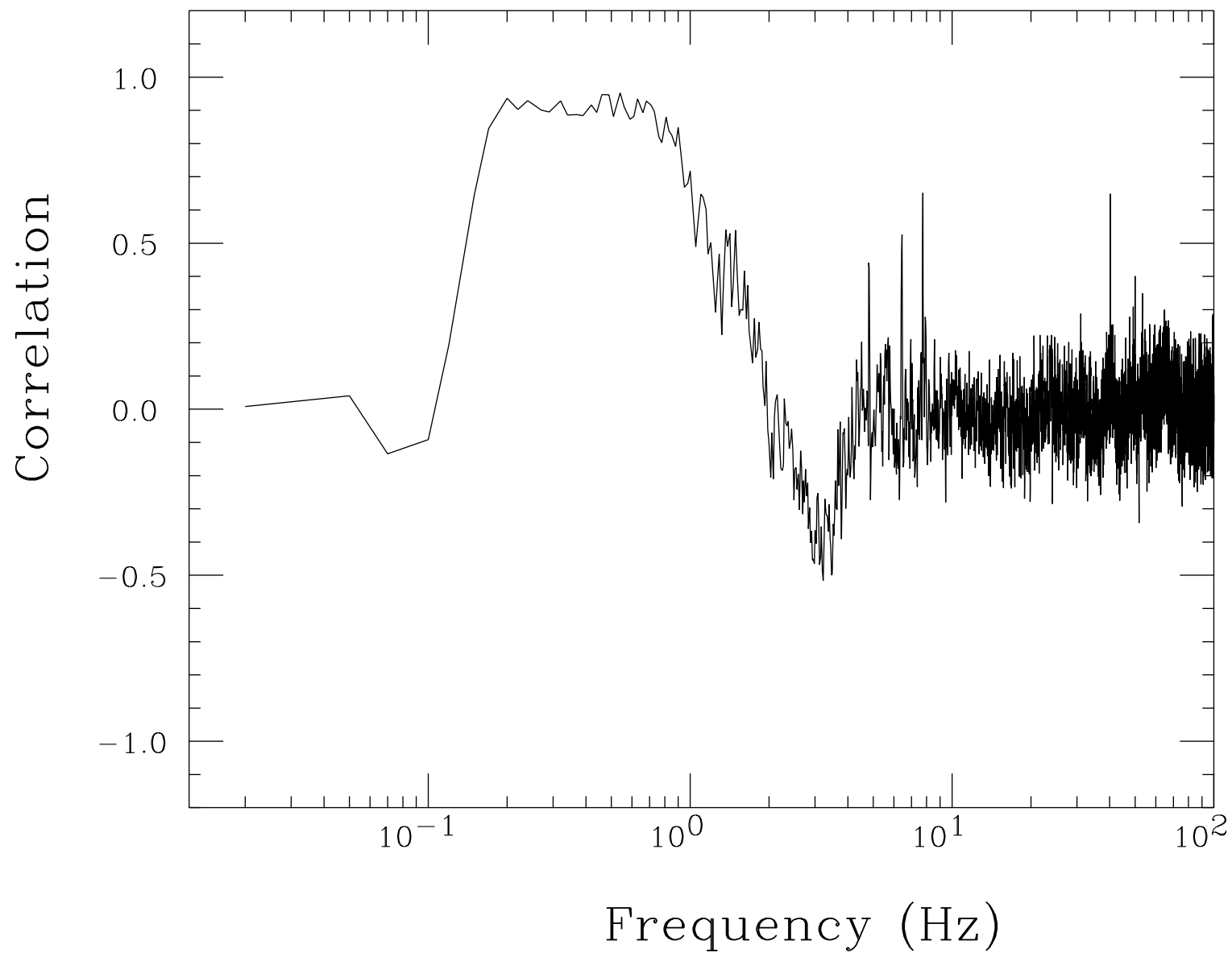
GE128.003 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE128.006 EW :kek030516:GE128



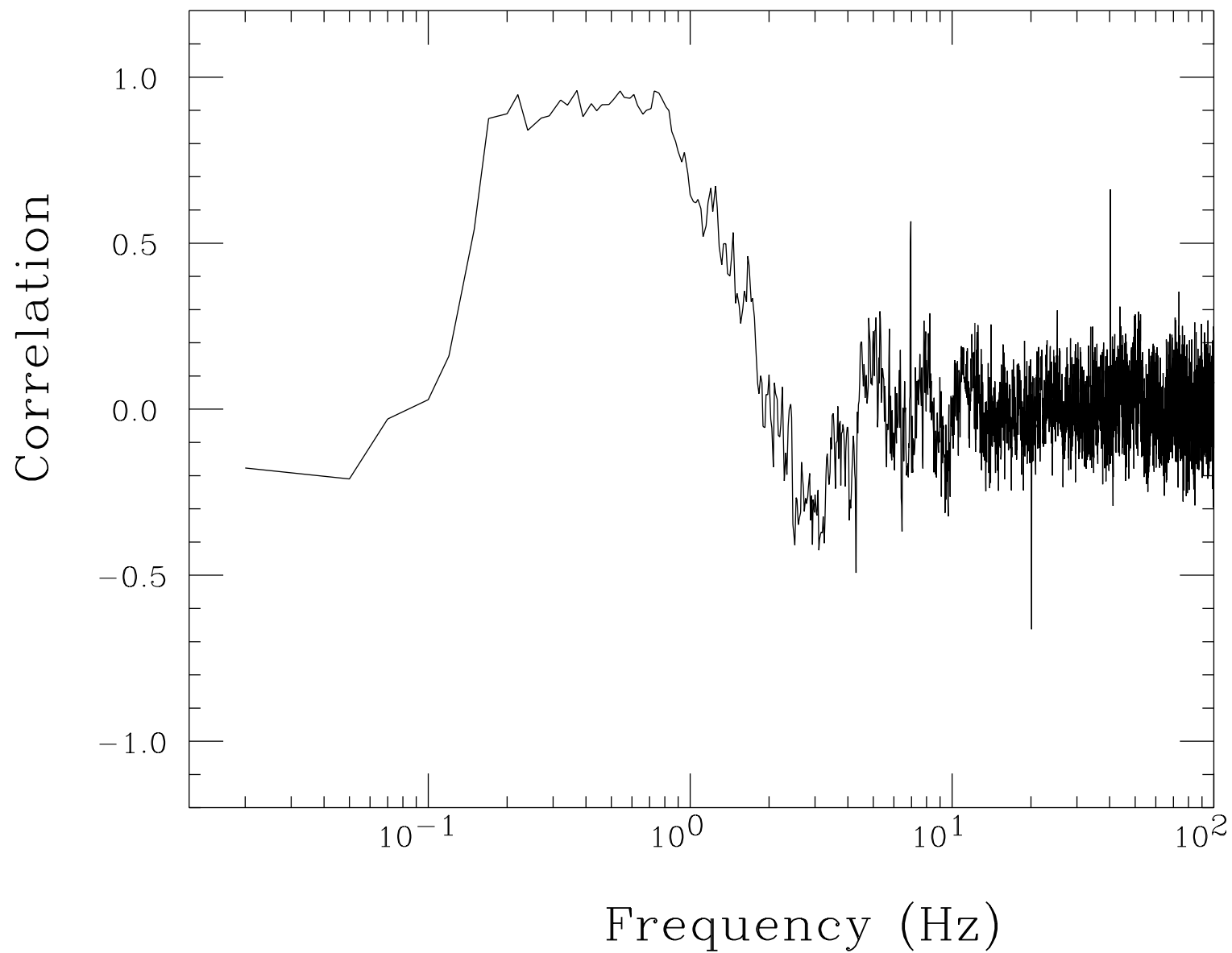
GE128.001 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE128.004 UD :kek030516:GE128



GE128.002 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE128.005 NS :kek030516:GE128

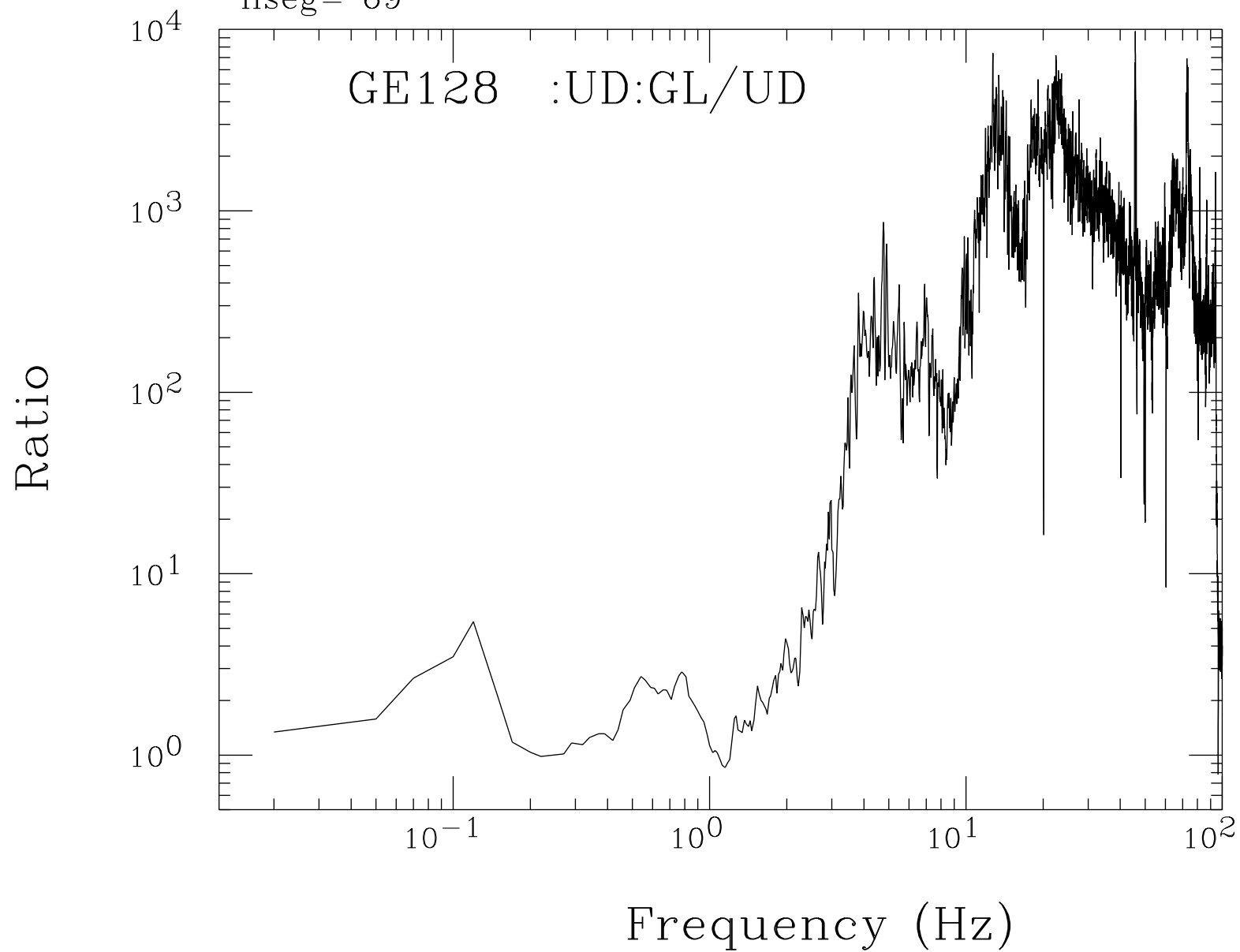


GE128.003 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE128.006 EW :kek030516:GE128



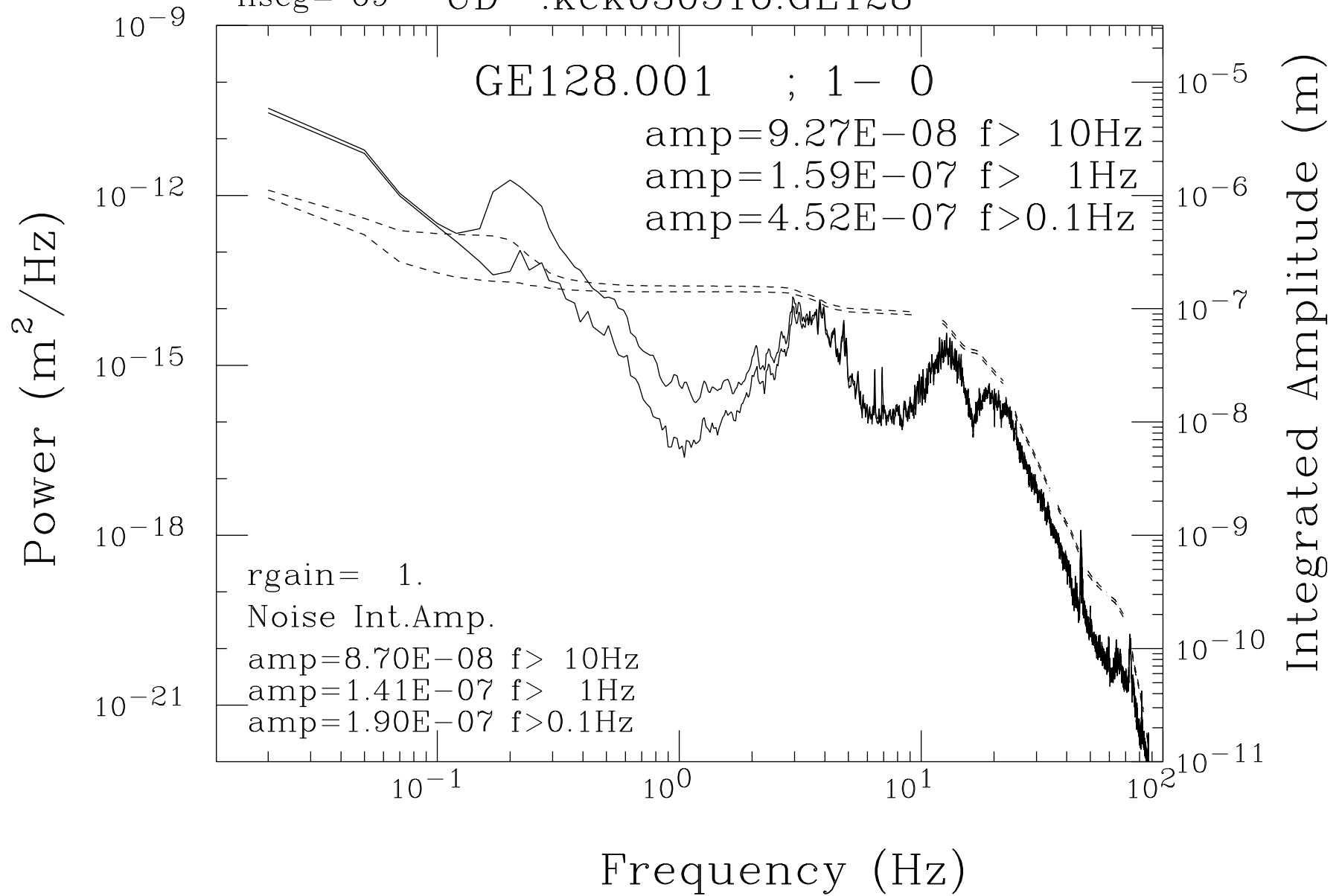
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



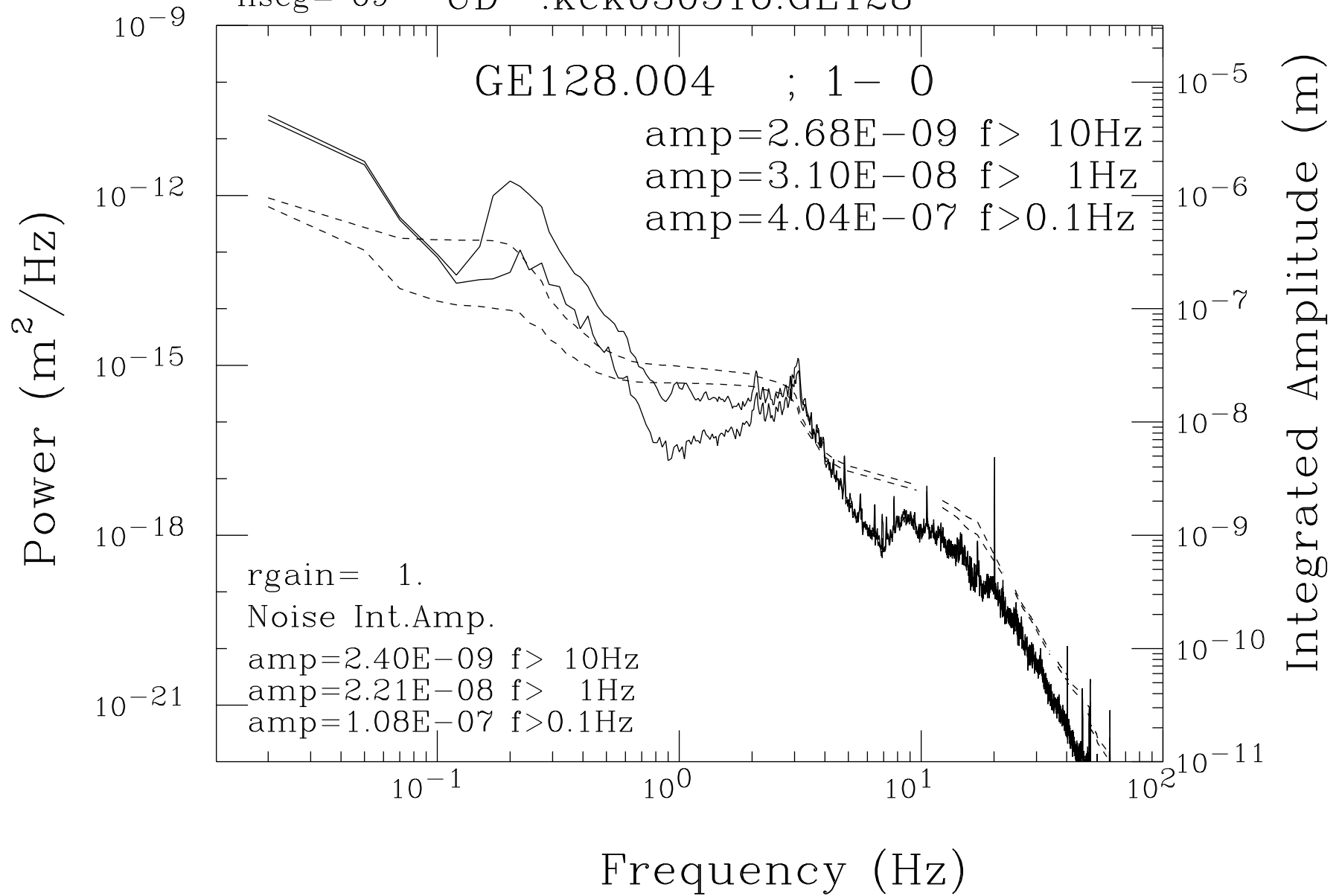
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 UD :kek030516:GE128



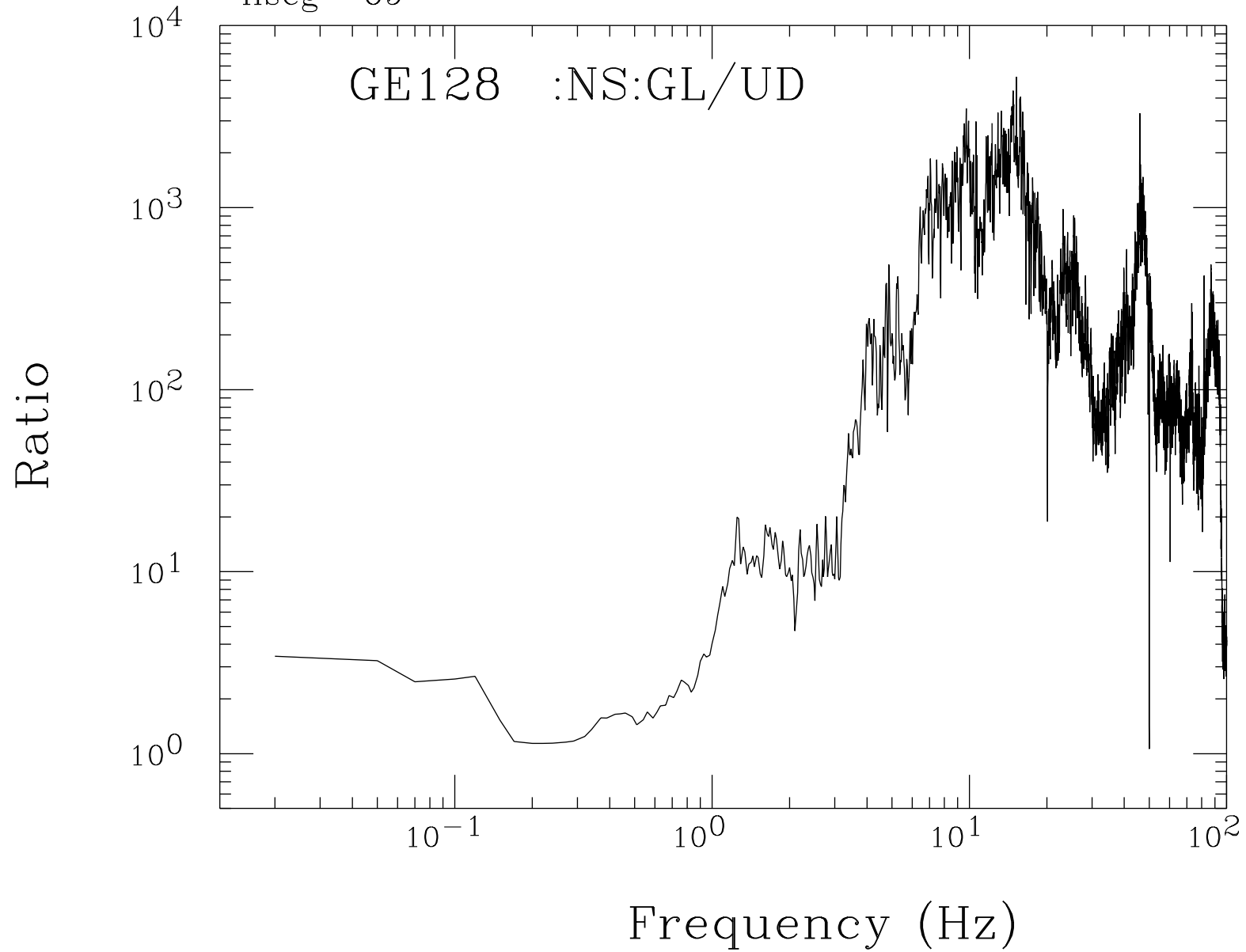
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 UD :kek030516:GE128



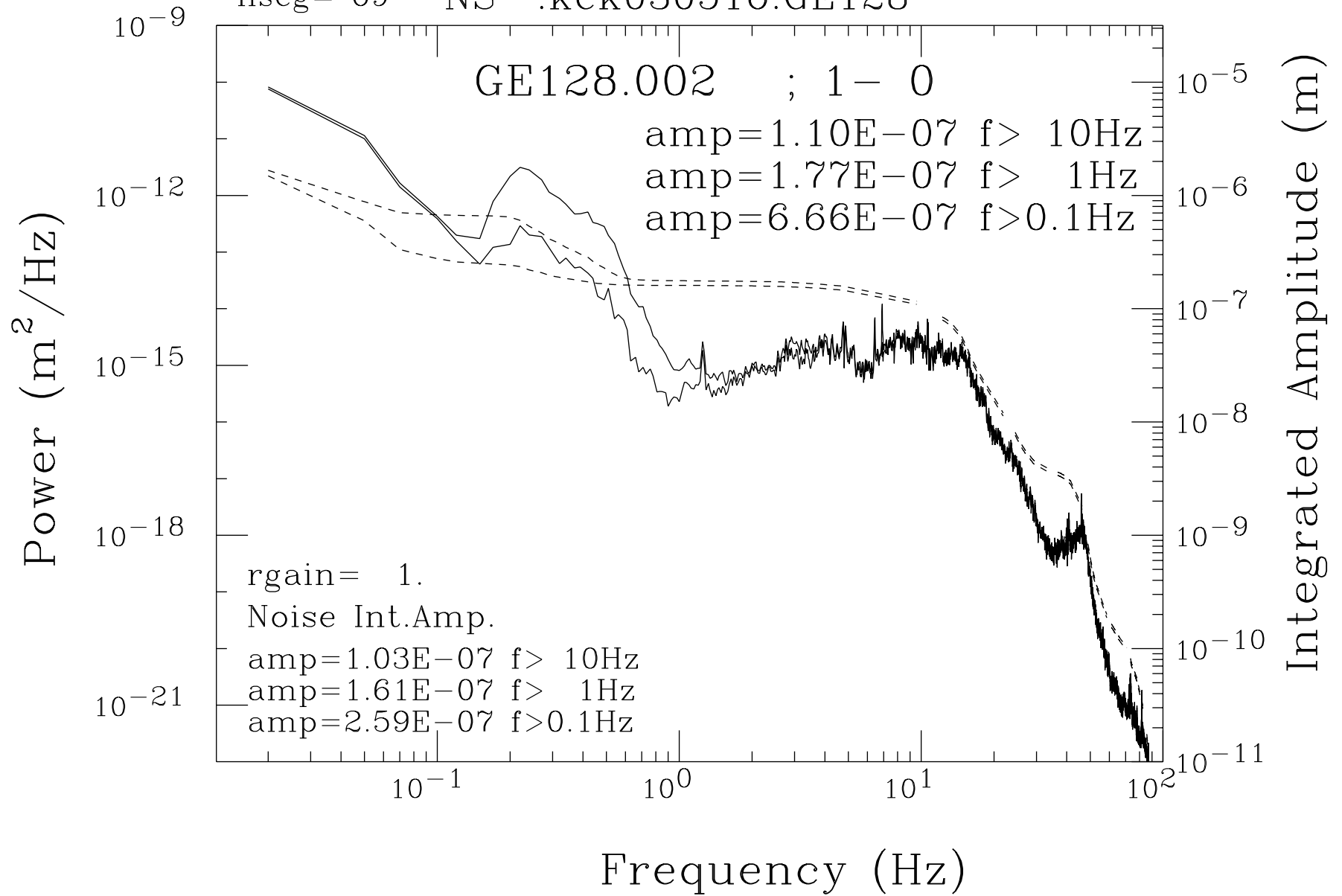
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



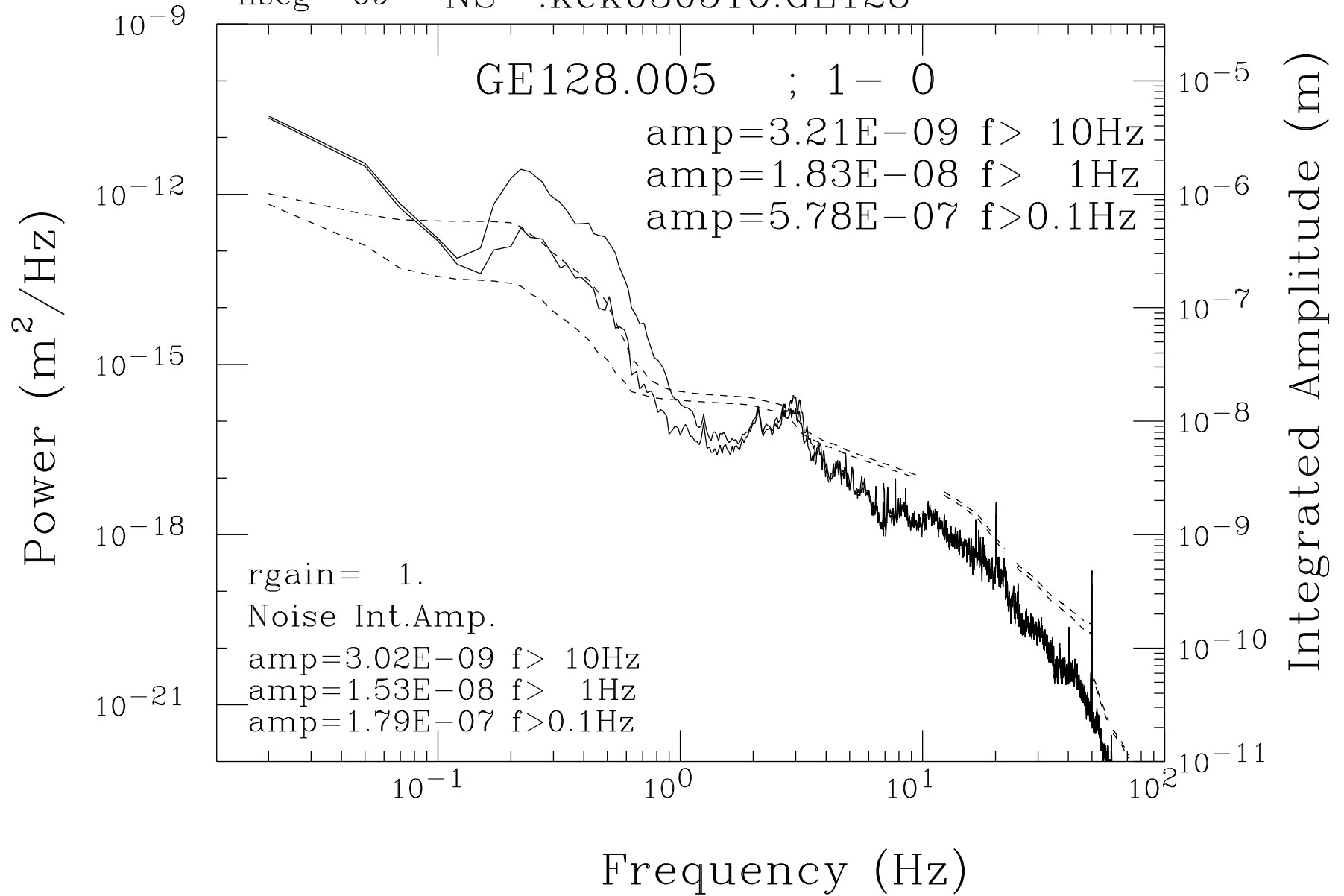
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 NS :kek030516:GE128



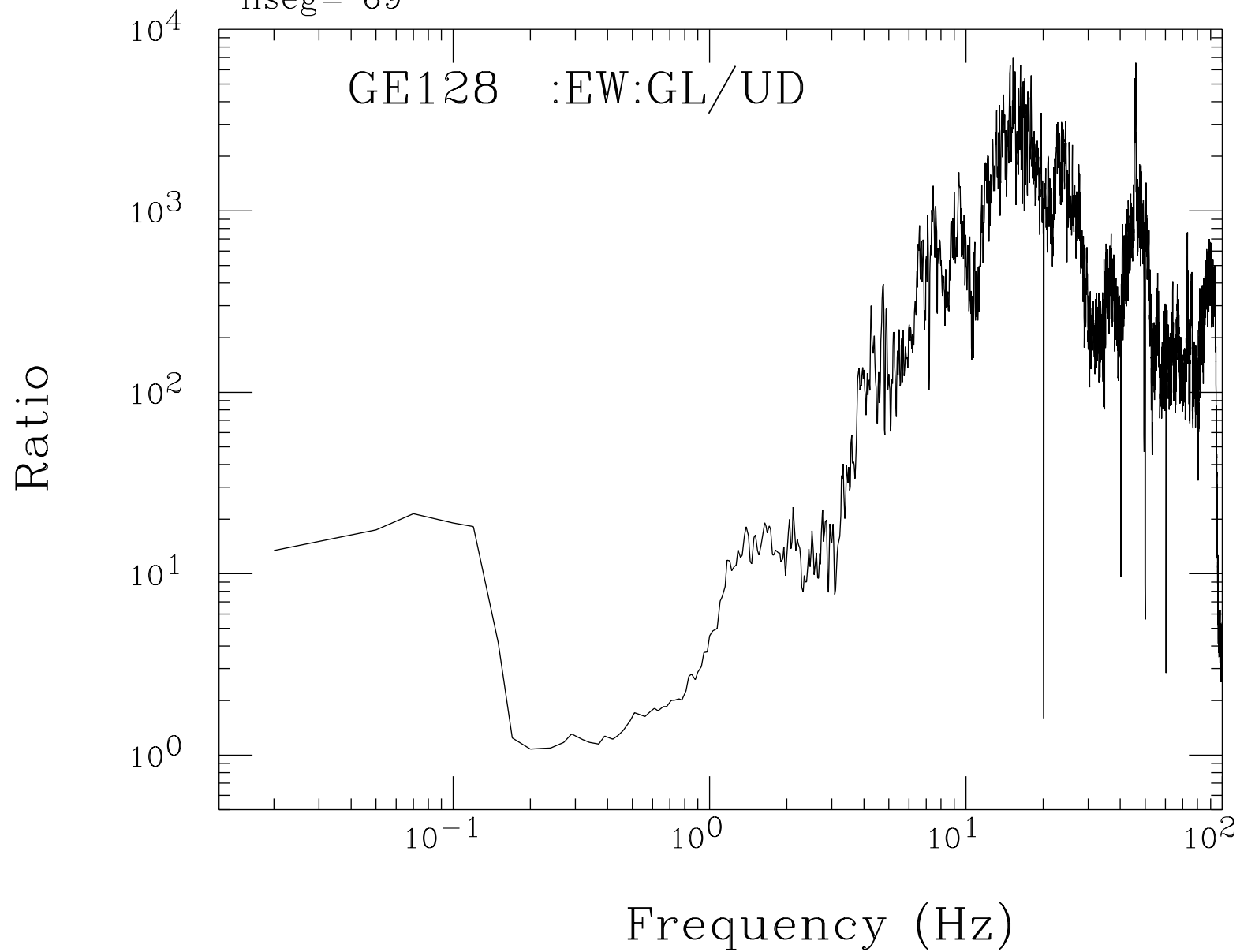
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 NS :kek030516:GE128



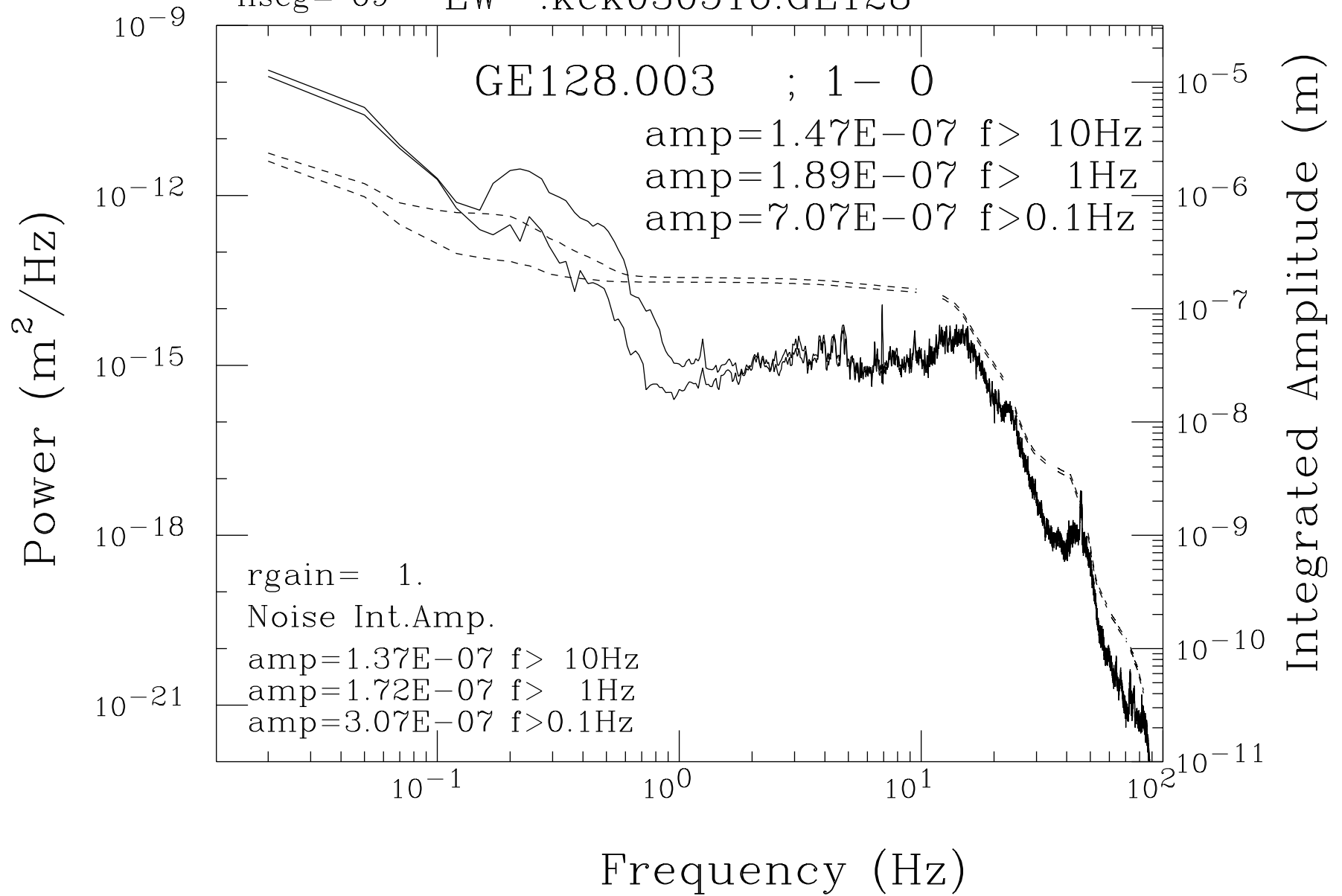
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



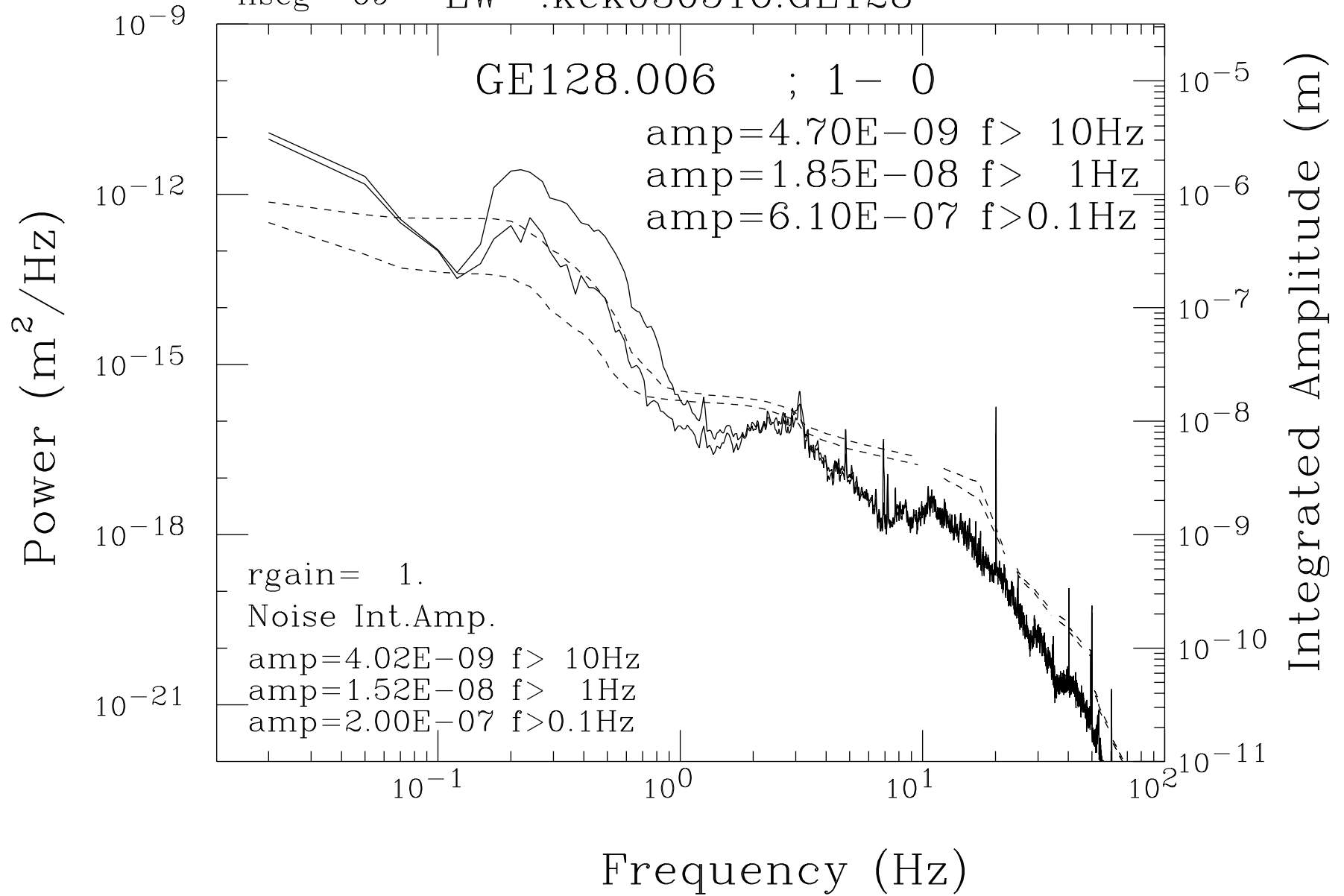
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 EW :kek030516:GE128



data; seg= 8192 tot= 360600 overlap= 0.75

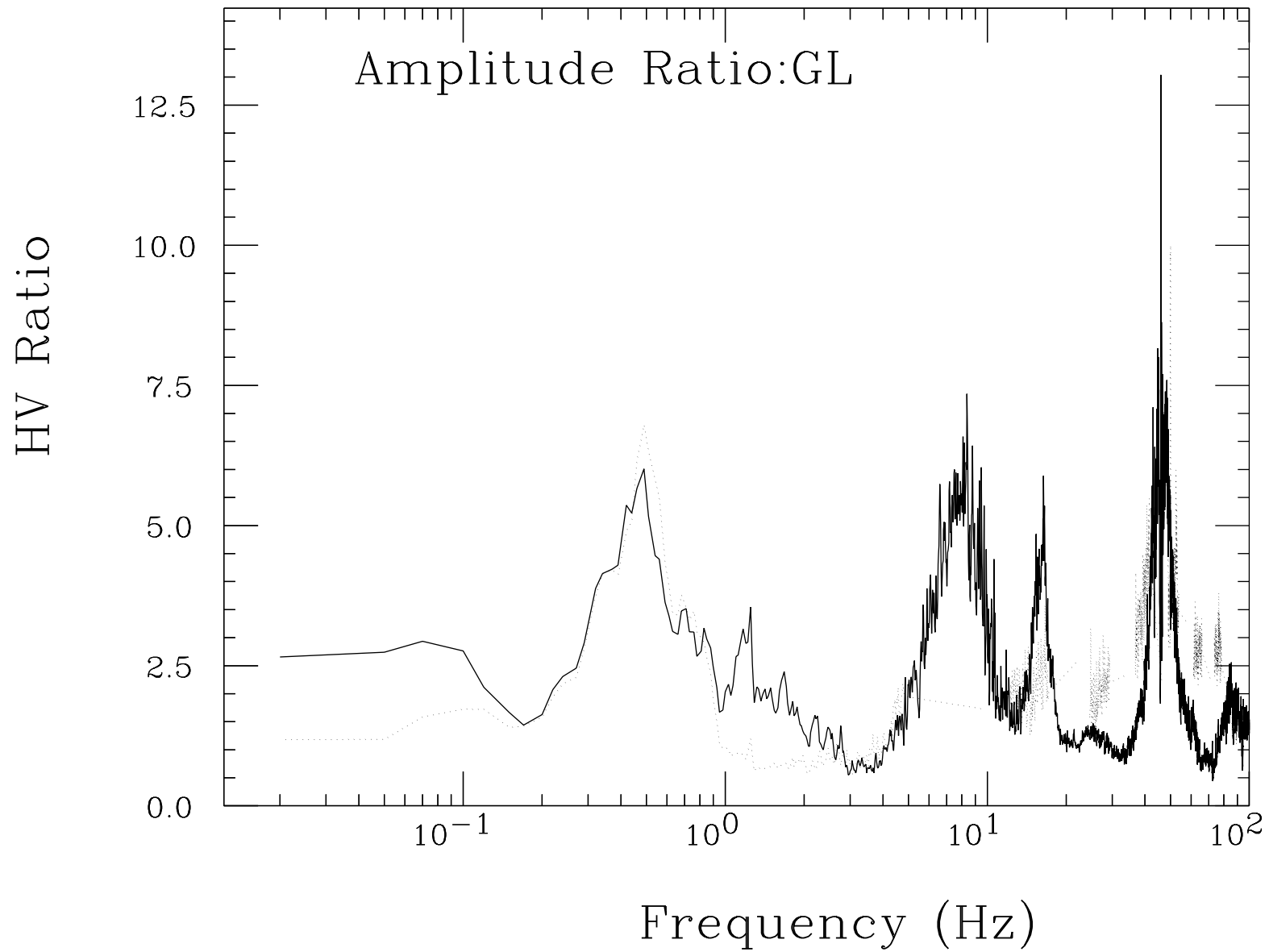
nseg= 69 EW :kek030516:GE128



data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 kek030516:GE128

window= 1



data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 kek030516:GE128

window= 1

