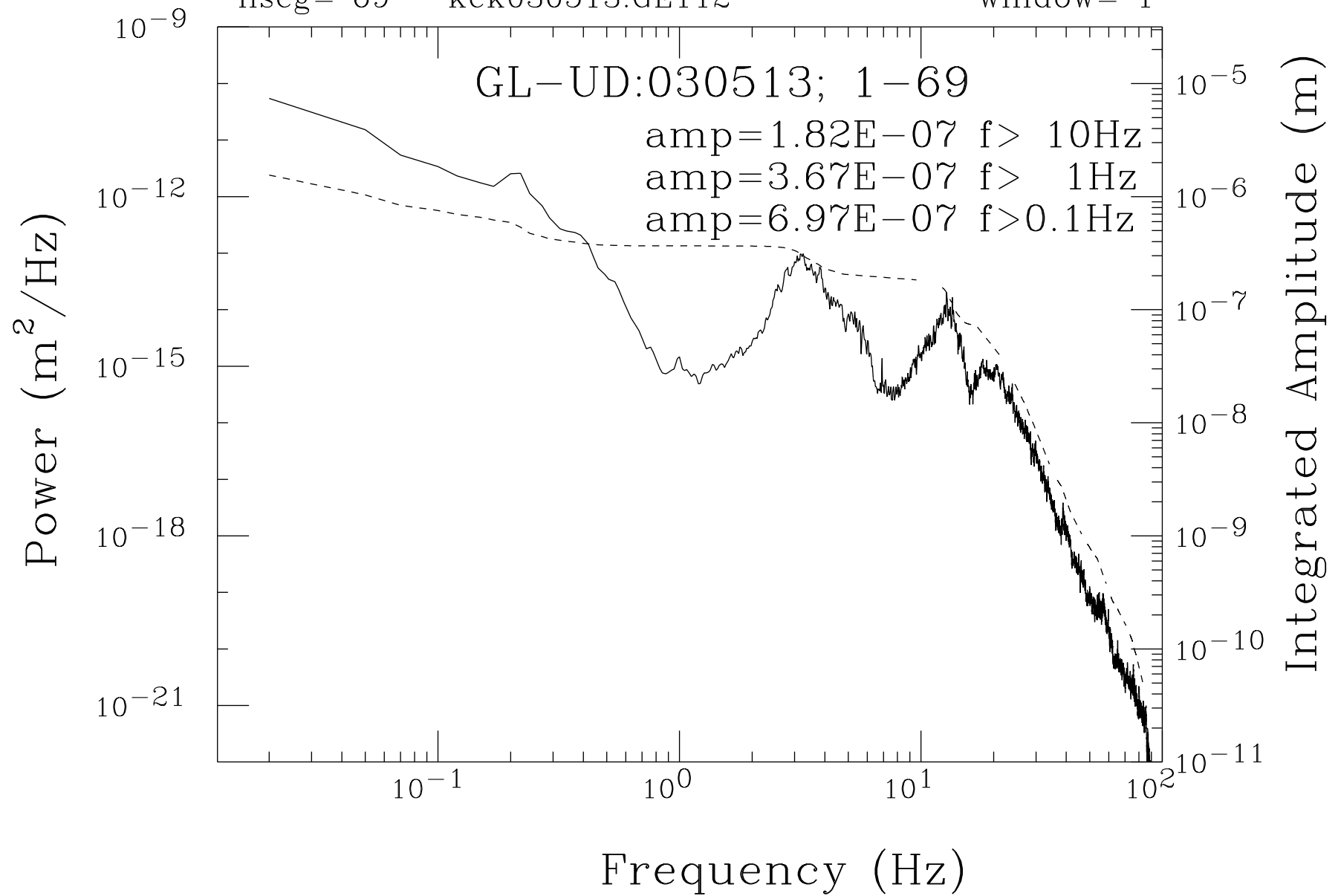


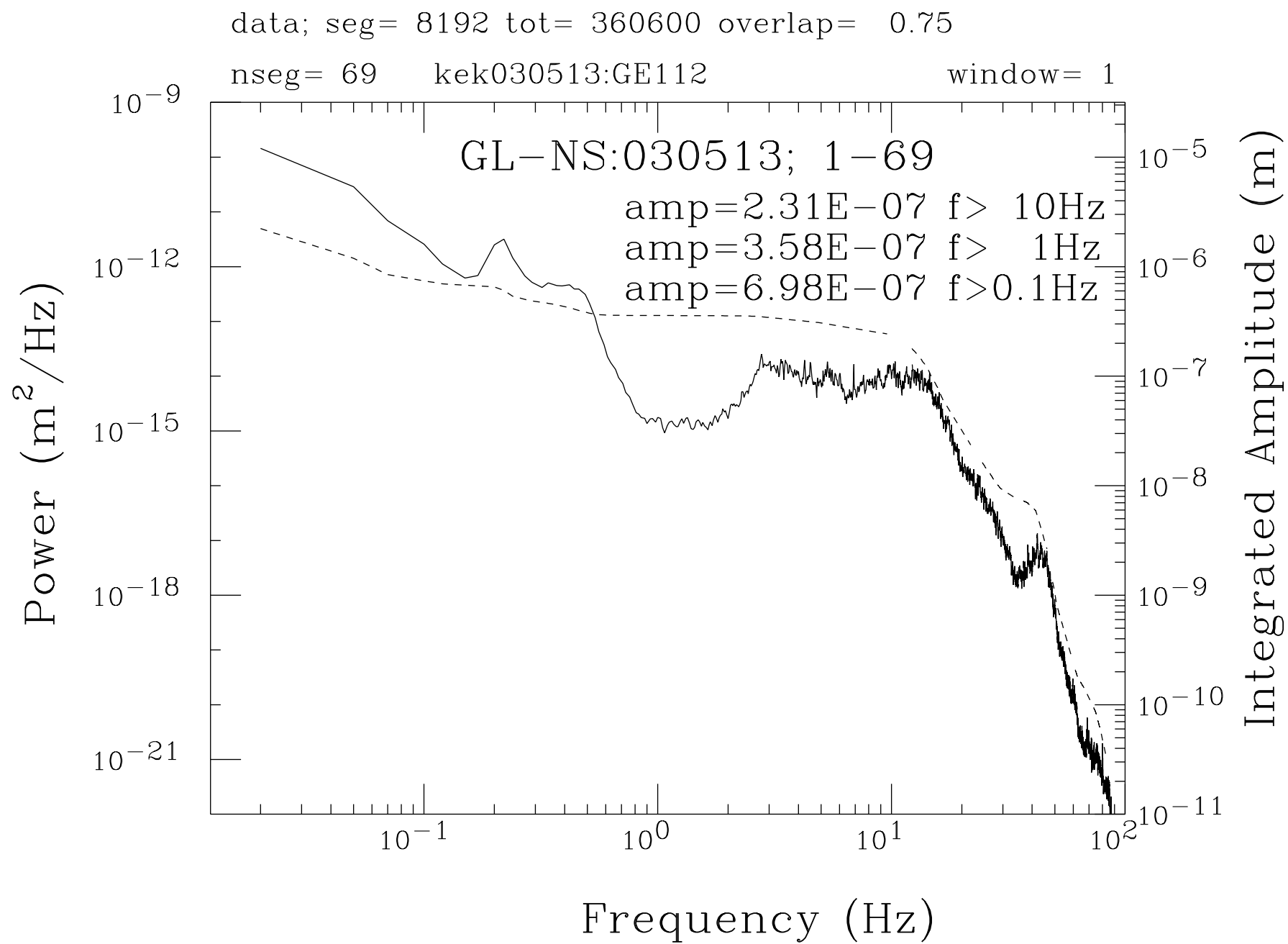
data; seg= 8192 tot= 360600 overlap= 0.75

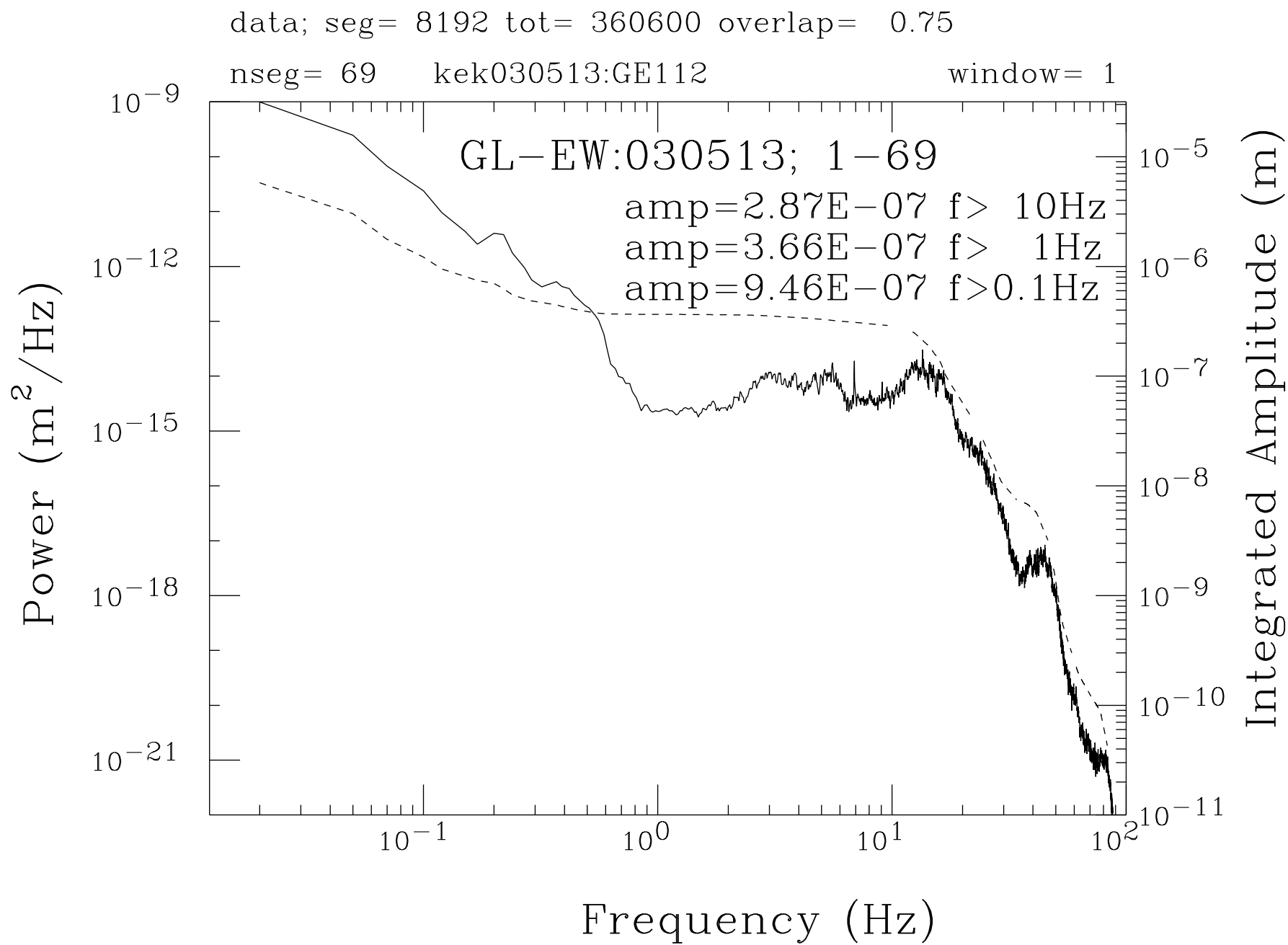
nseg= 69

kek030513:GE112

window= 1





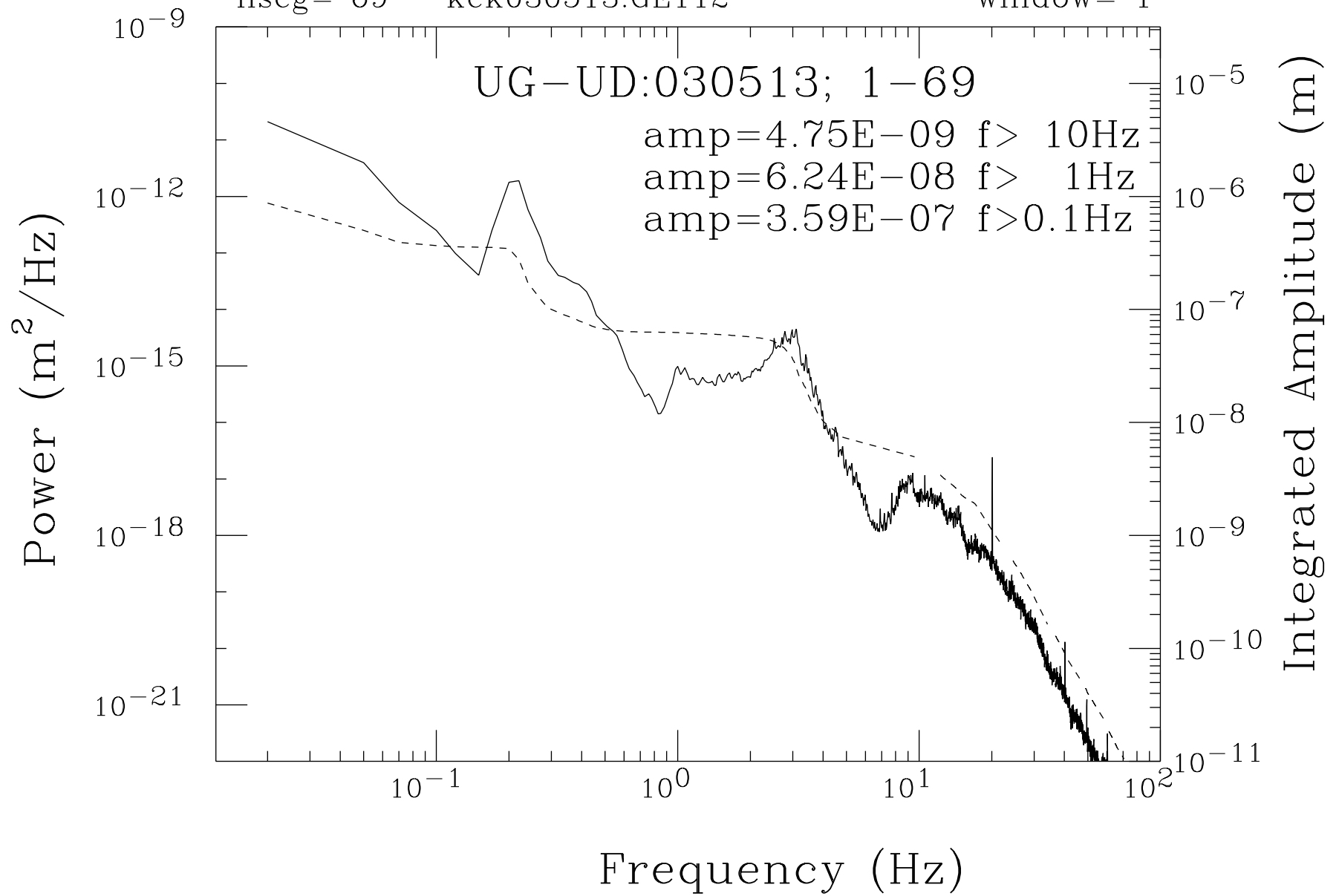


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030513:GE112

window= 1

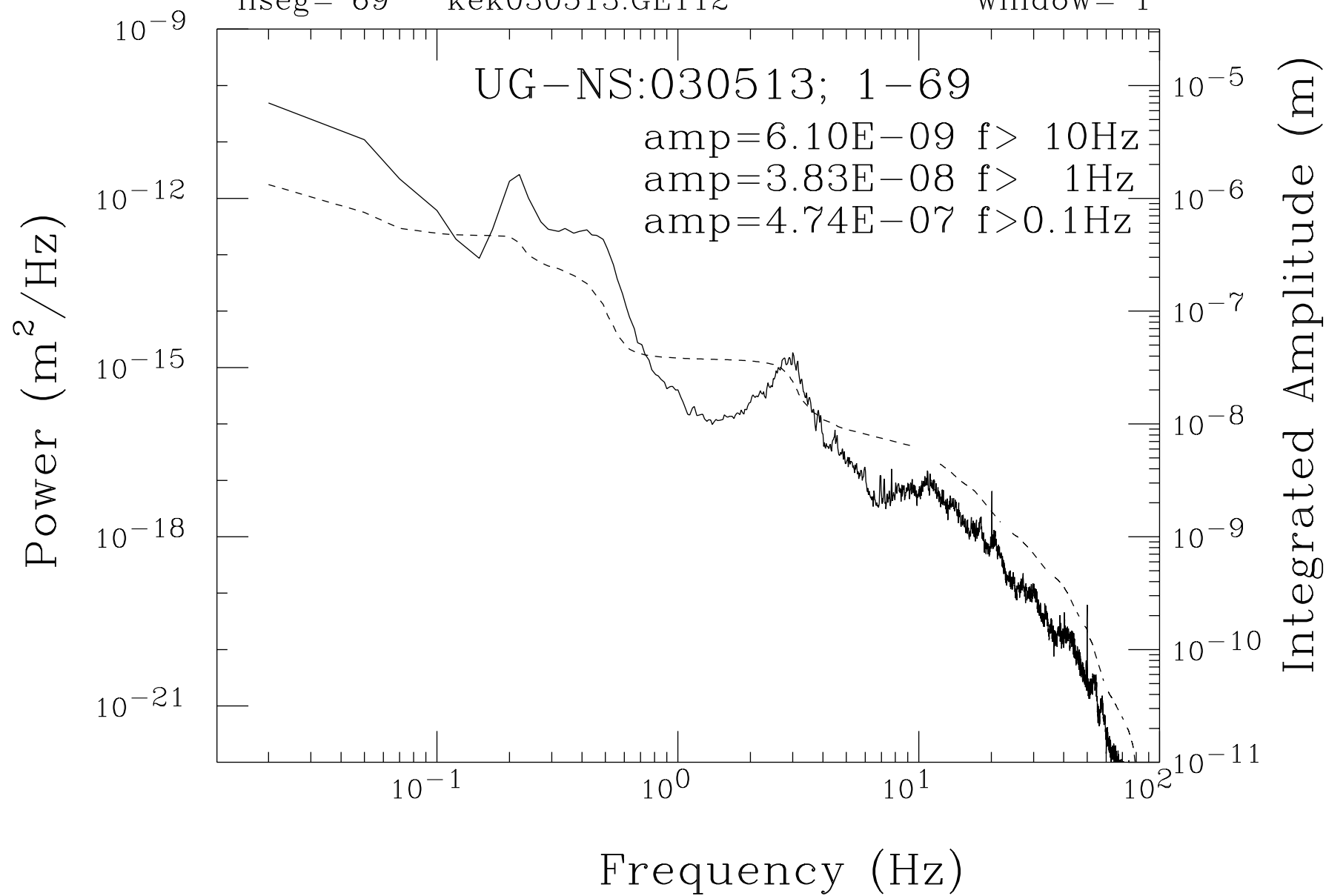


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030513:GE112

window= 1

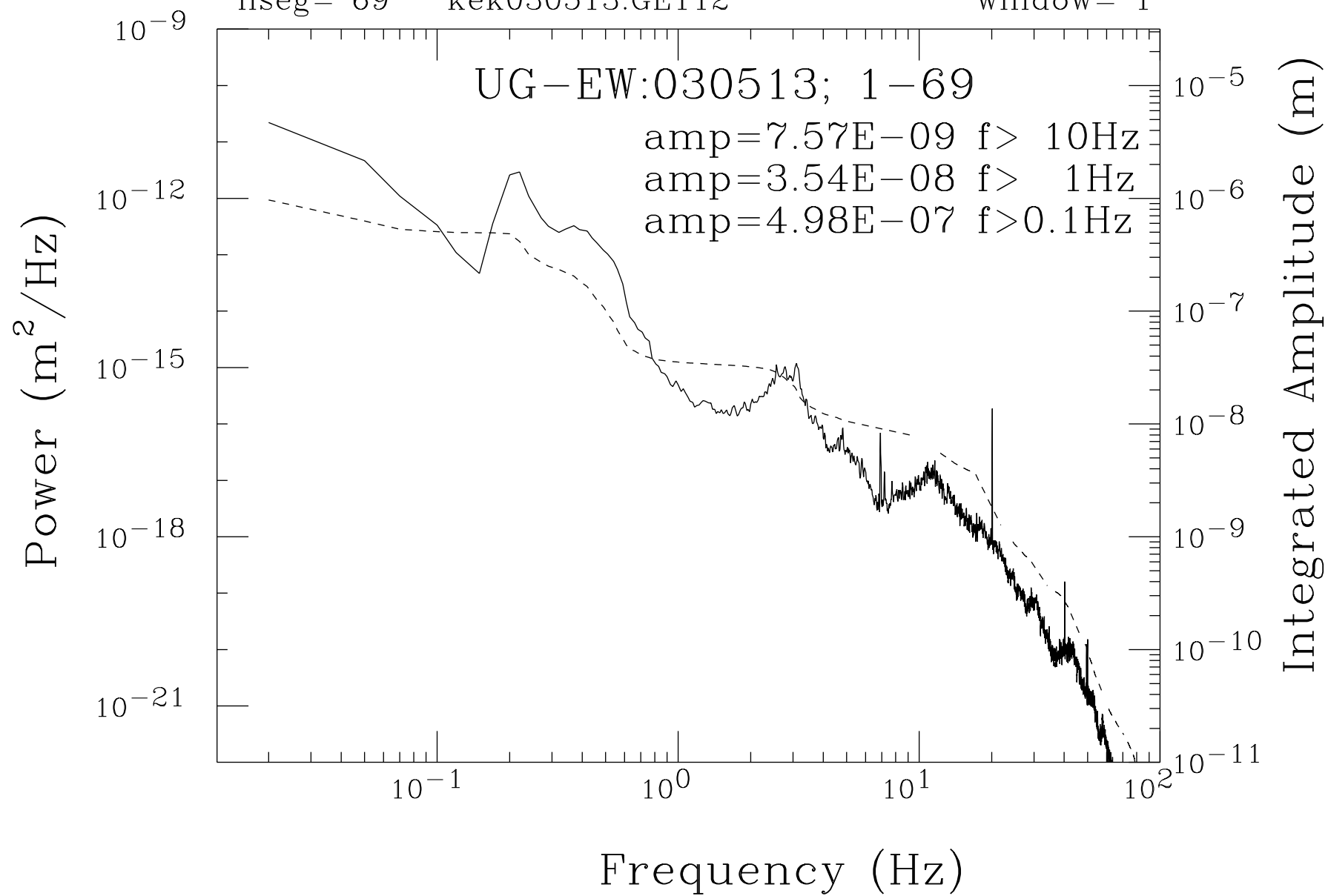


data; seg= 8192 tot= 360600 overlap= 0.75

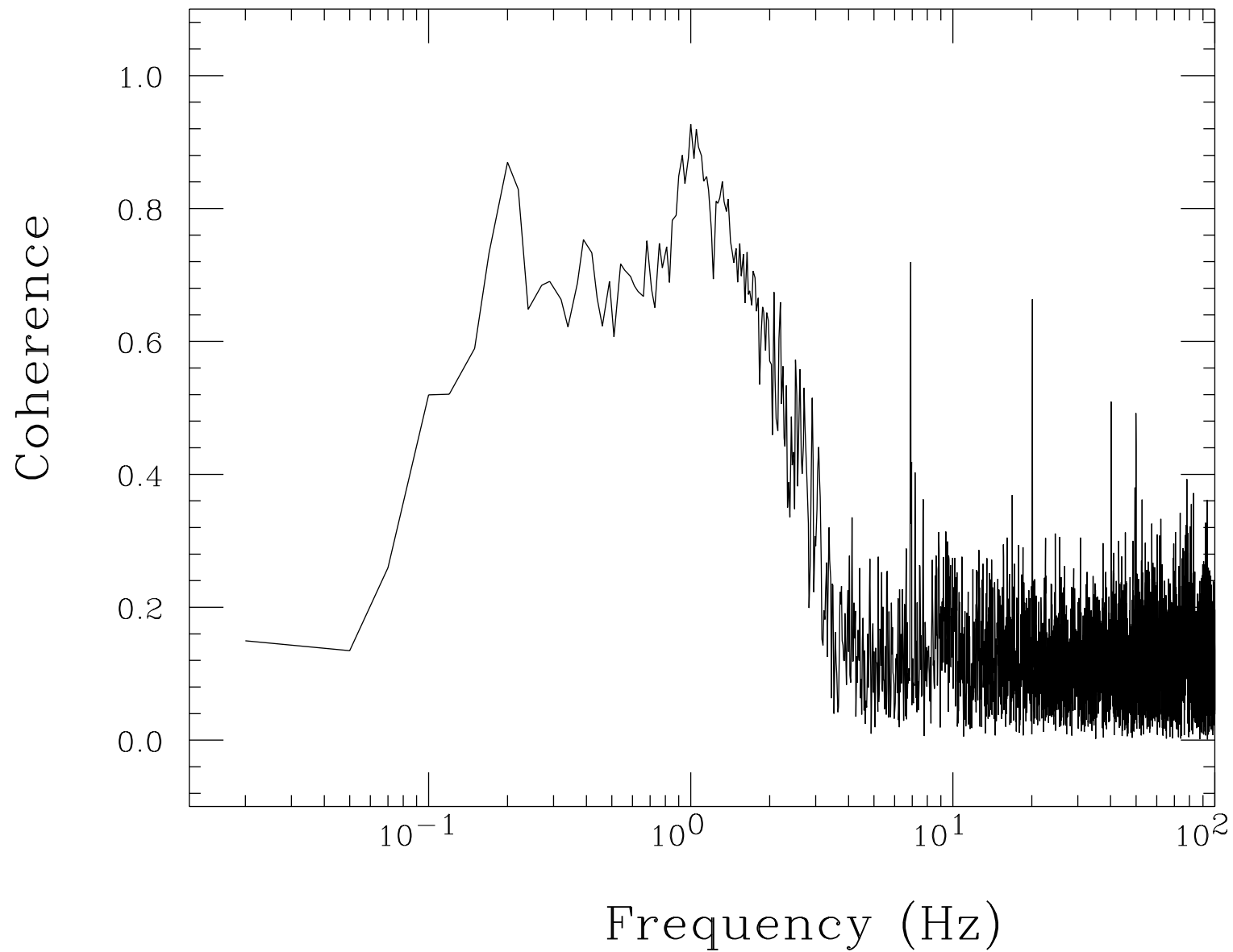
nseg= 69

kek030513:GE112

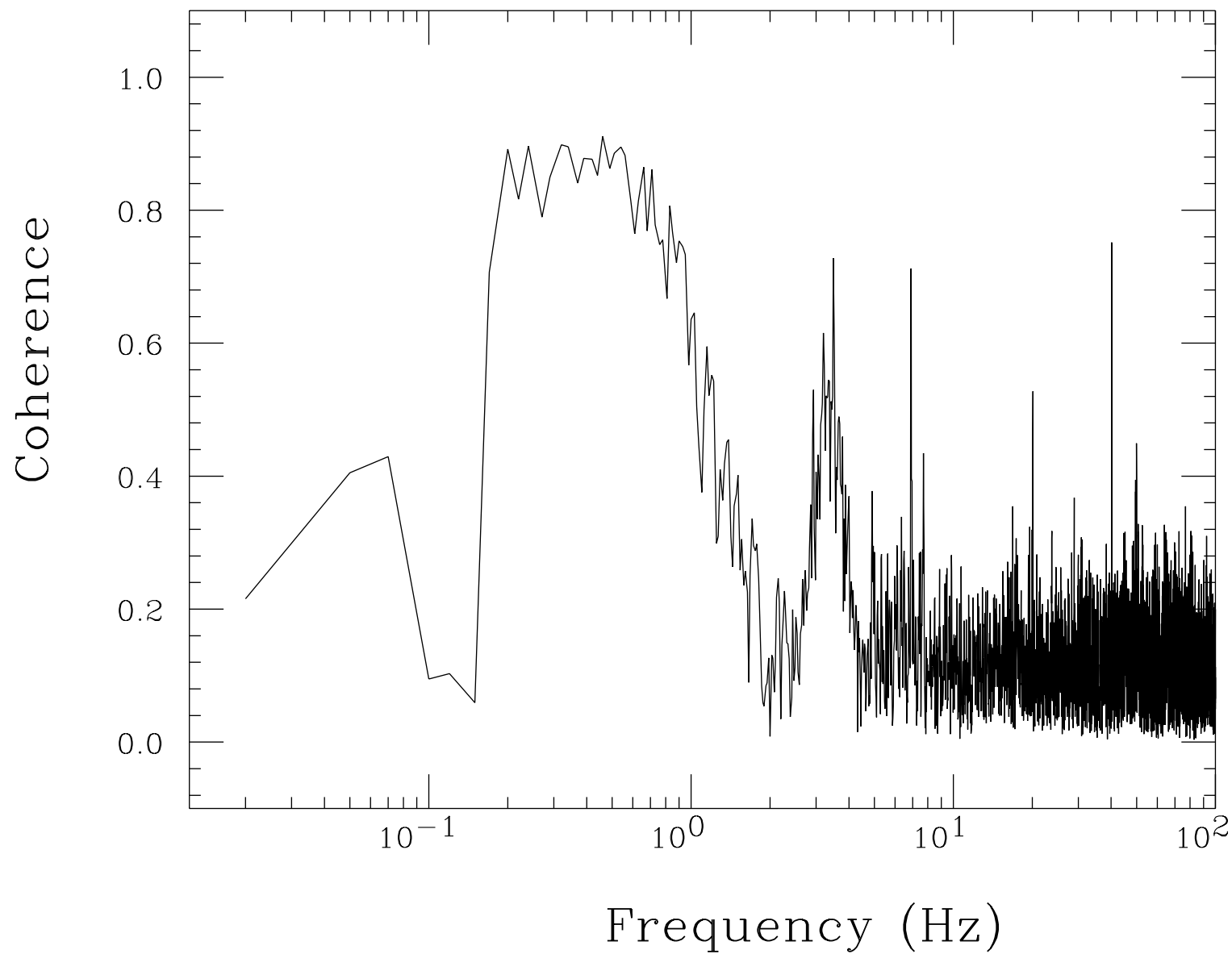
window= 1



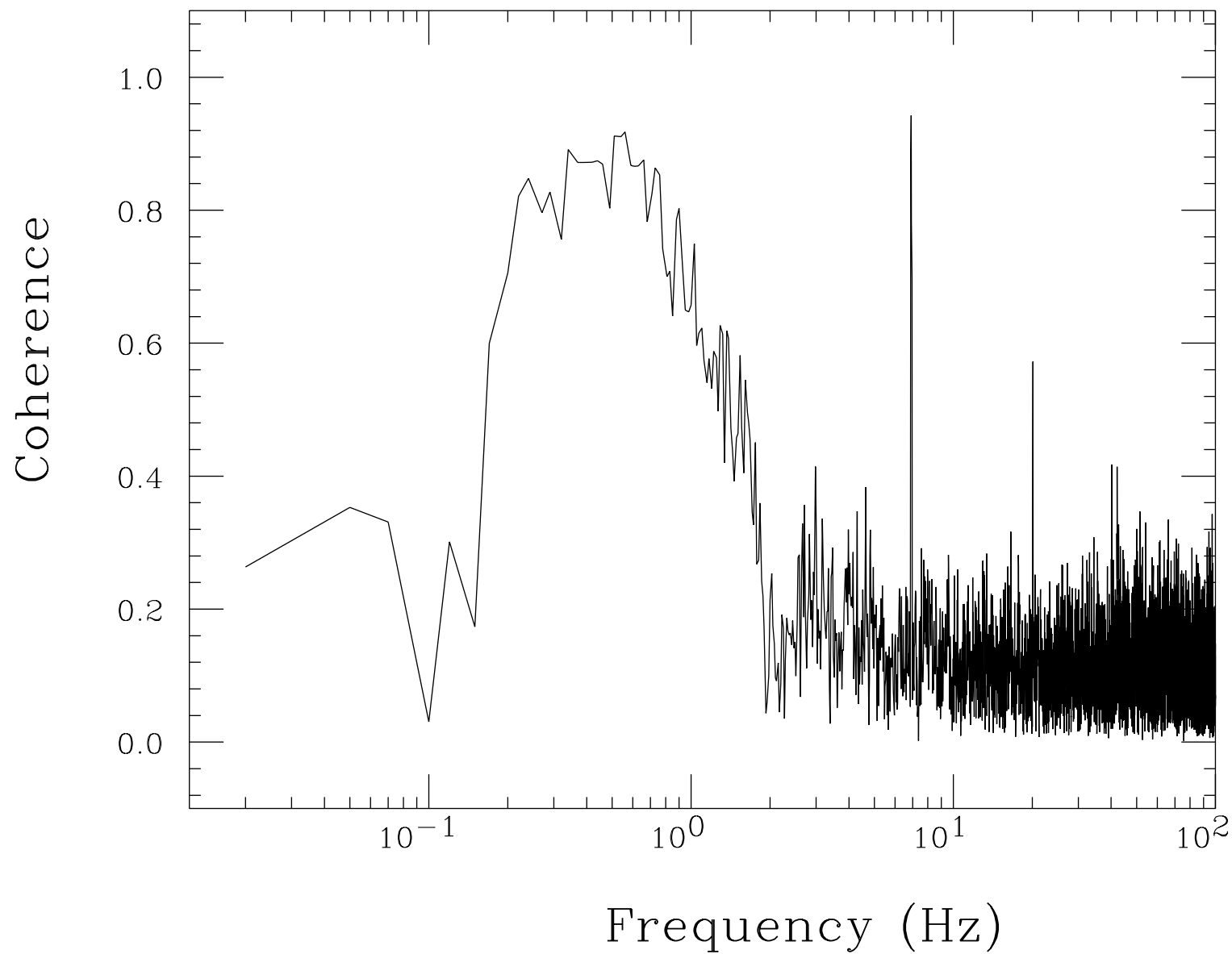
GE112.001 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE112.004 UD :kek030513:GE112



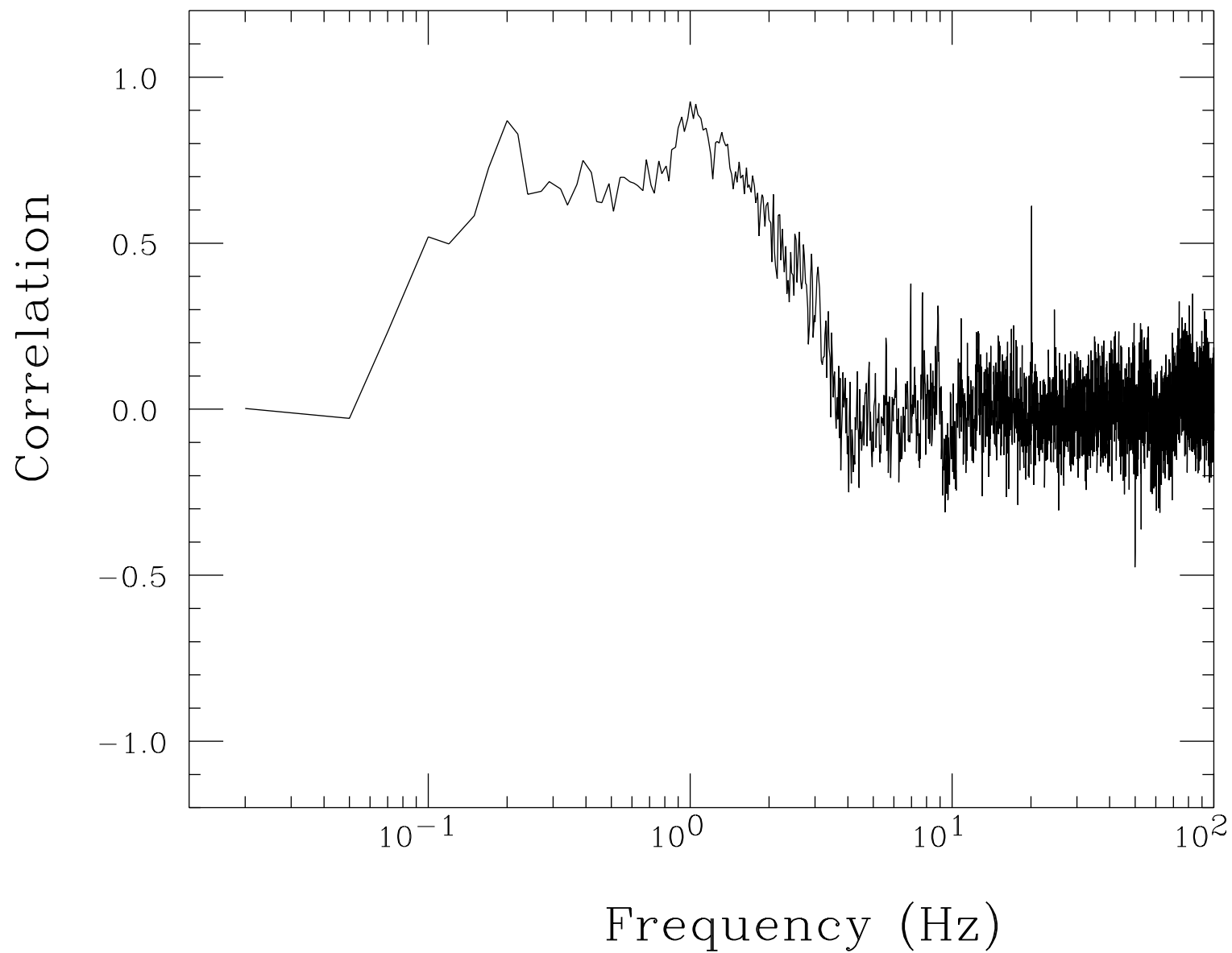
GE112.002 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE112.005 NS :kek030513:GE112



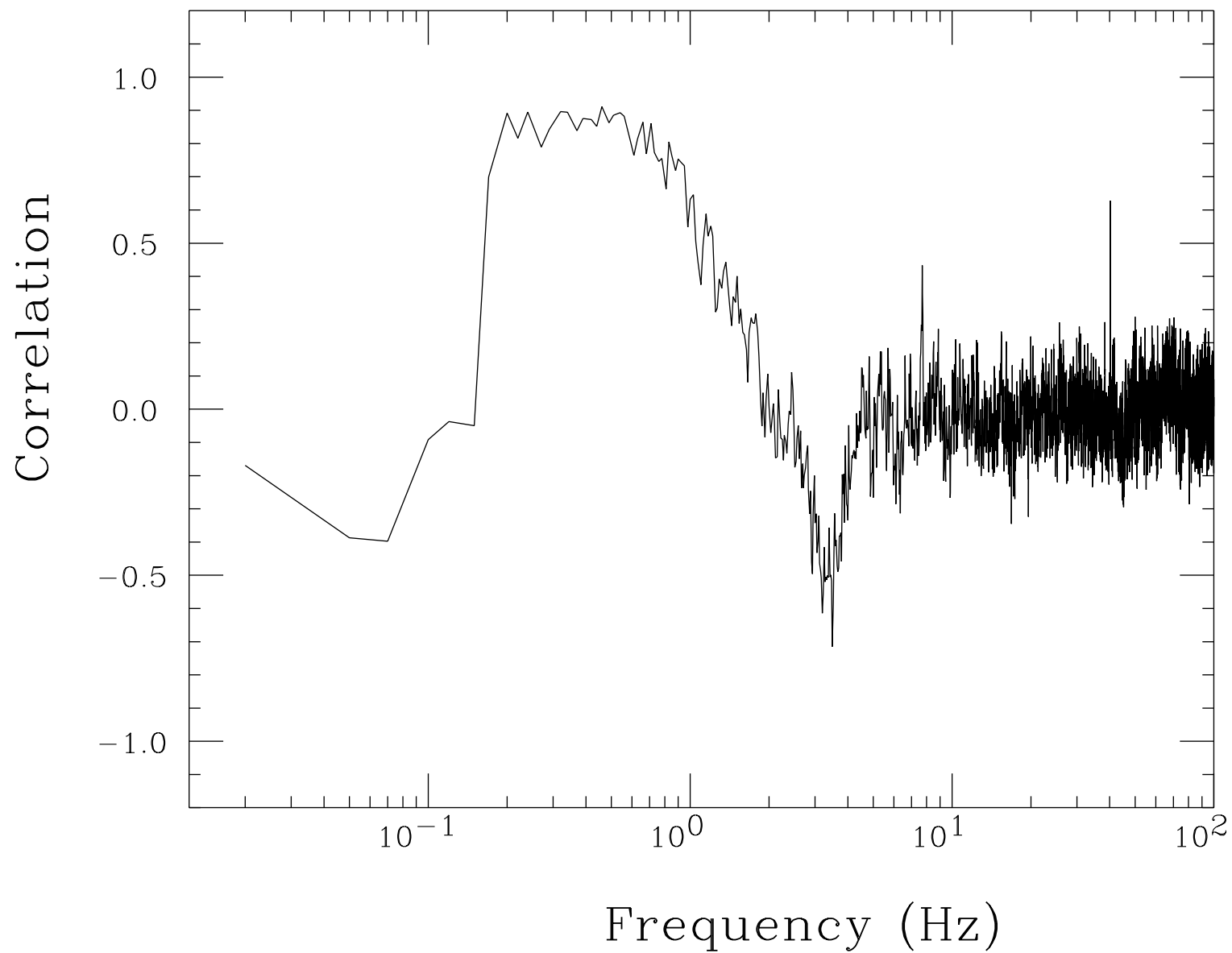
GE112.003 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE112.006 EW :kek030513:GE112



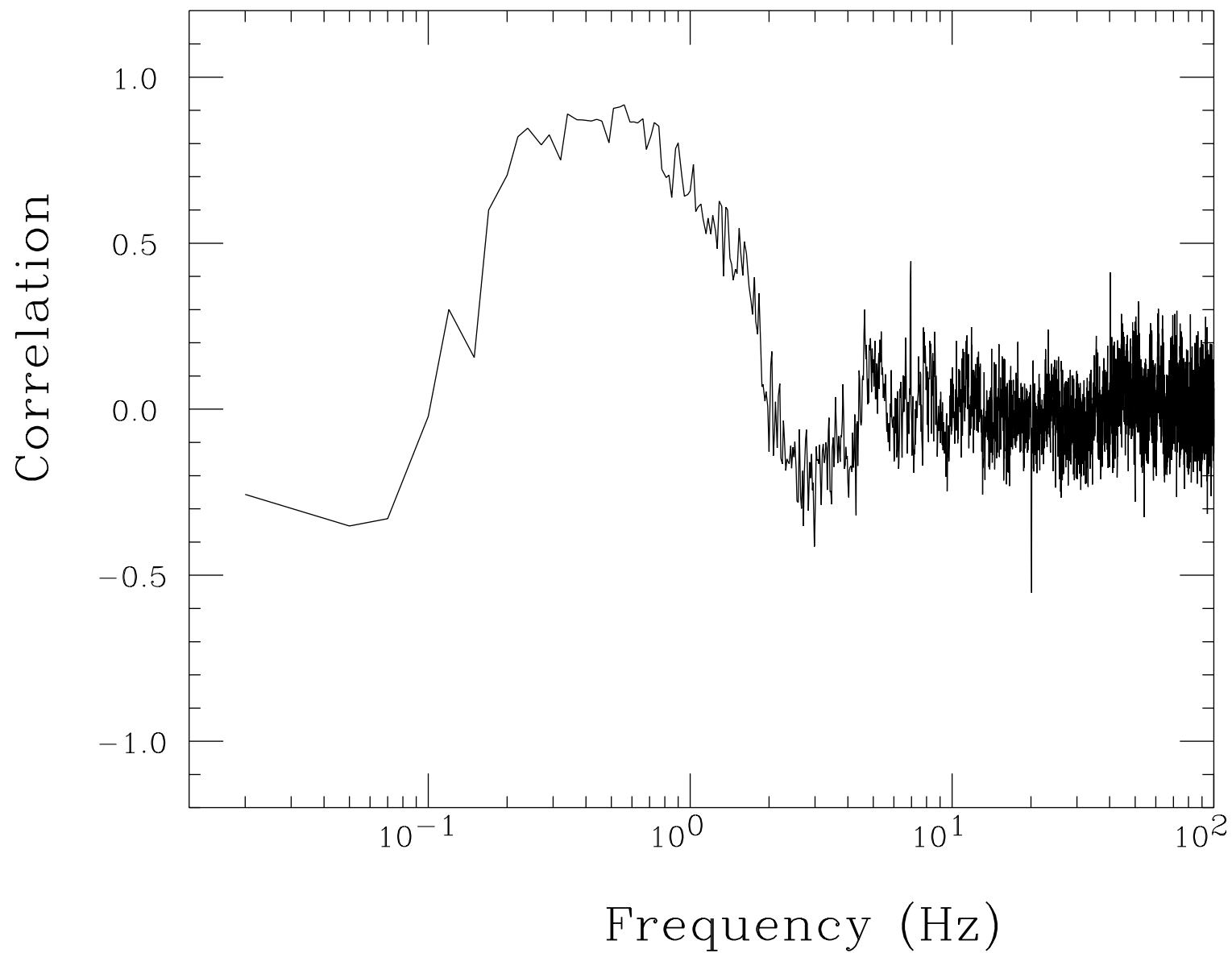
GE112.001 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE112.004 UD :kek030513:GE112



GE112.002 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE112.005 NS :kek030513:GE112

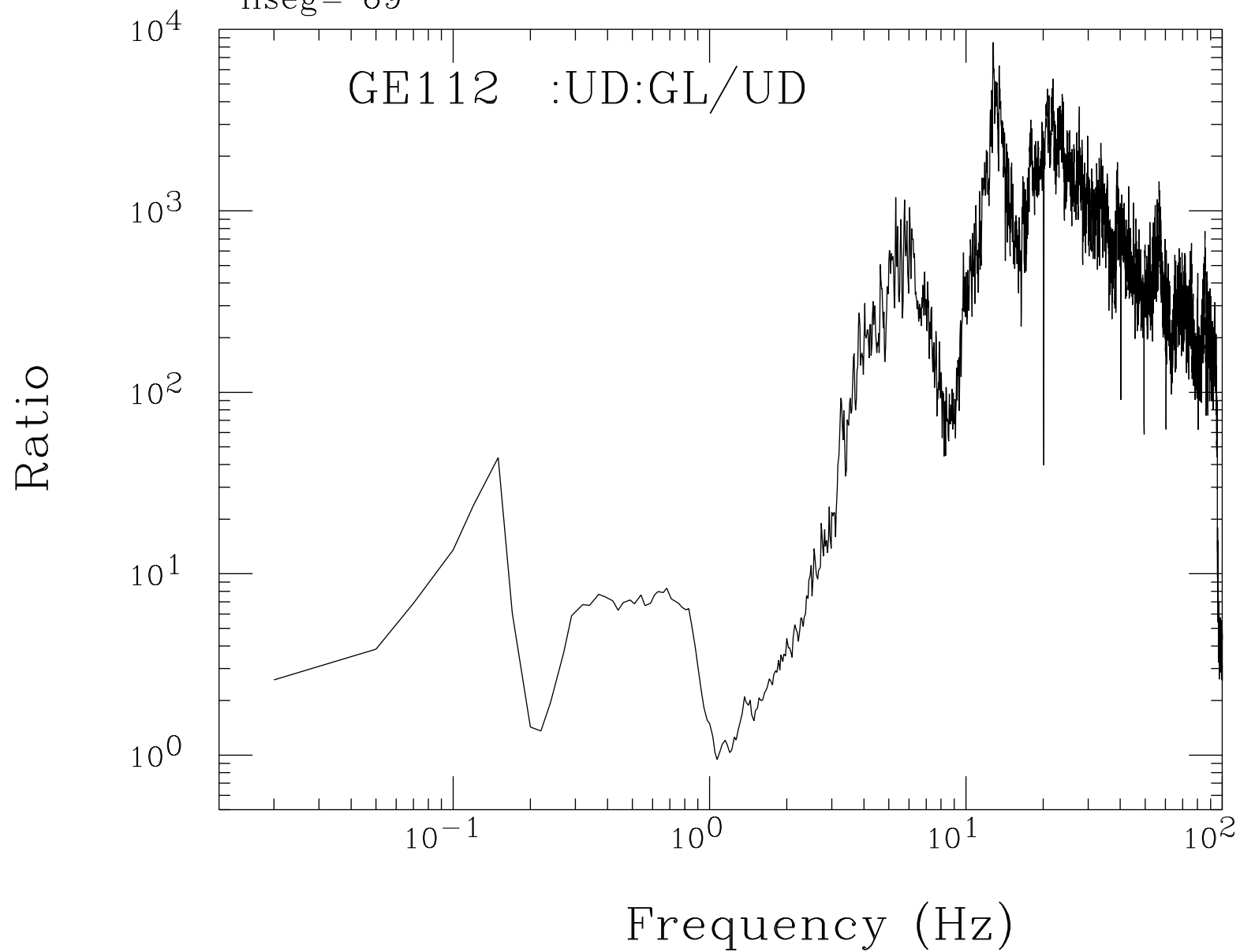


GE112.003 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE112.006 EW :kek030513:GE112



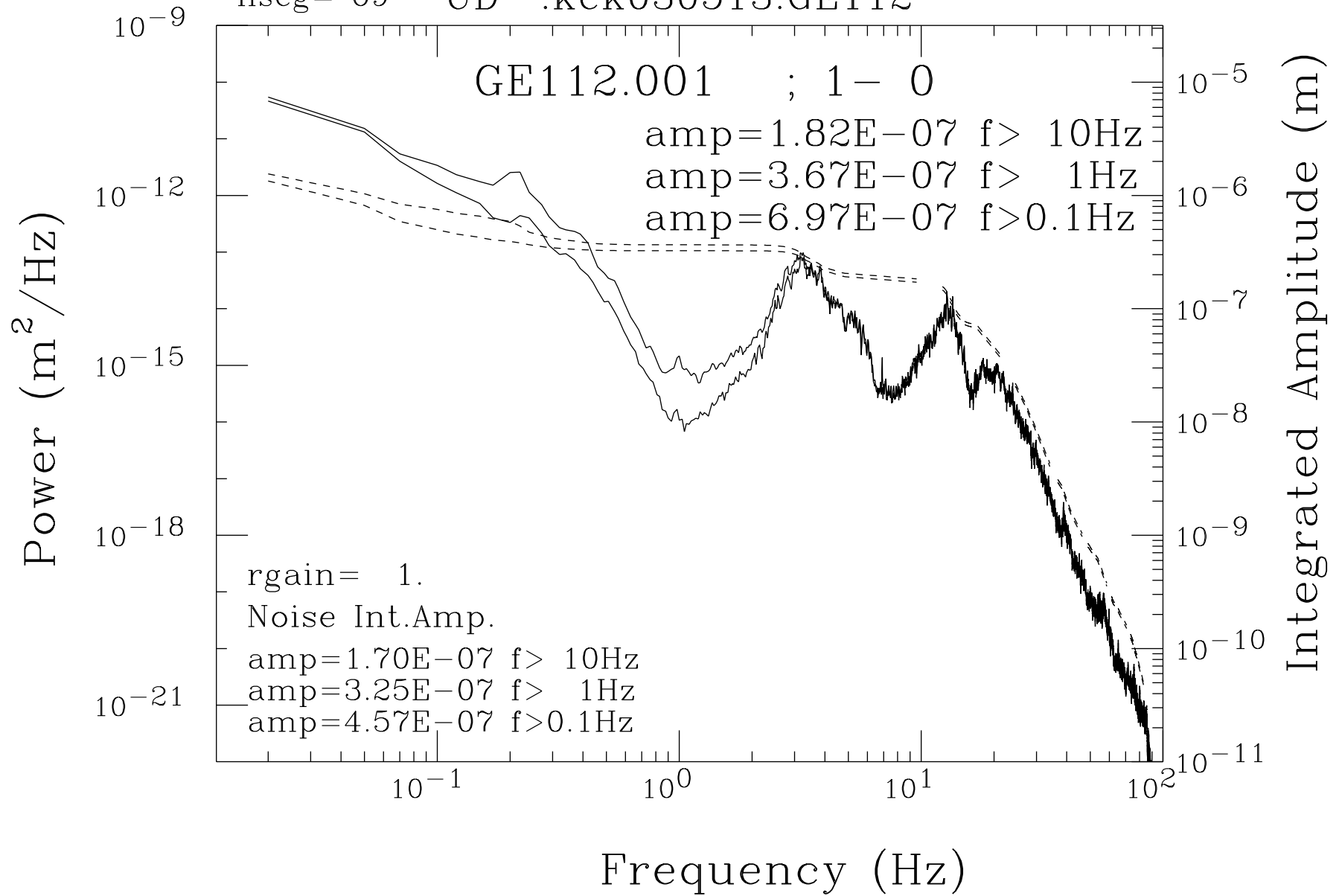
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



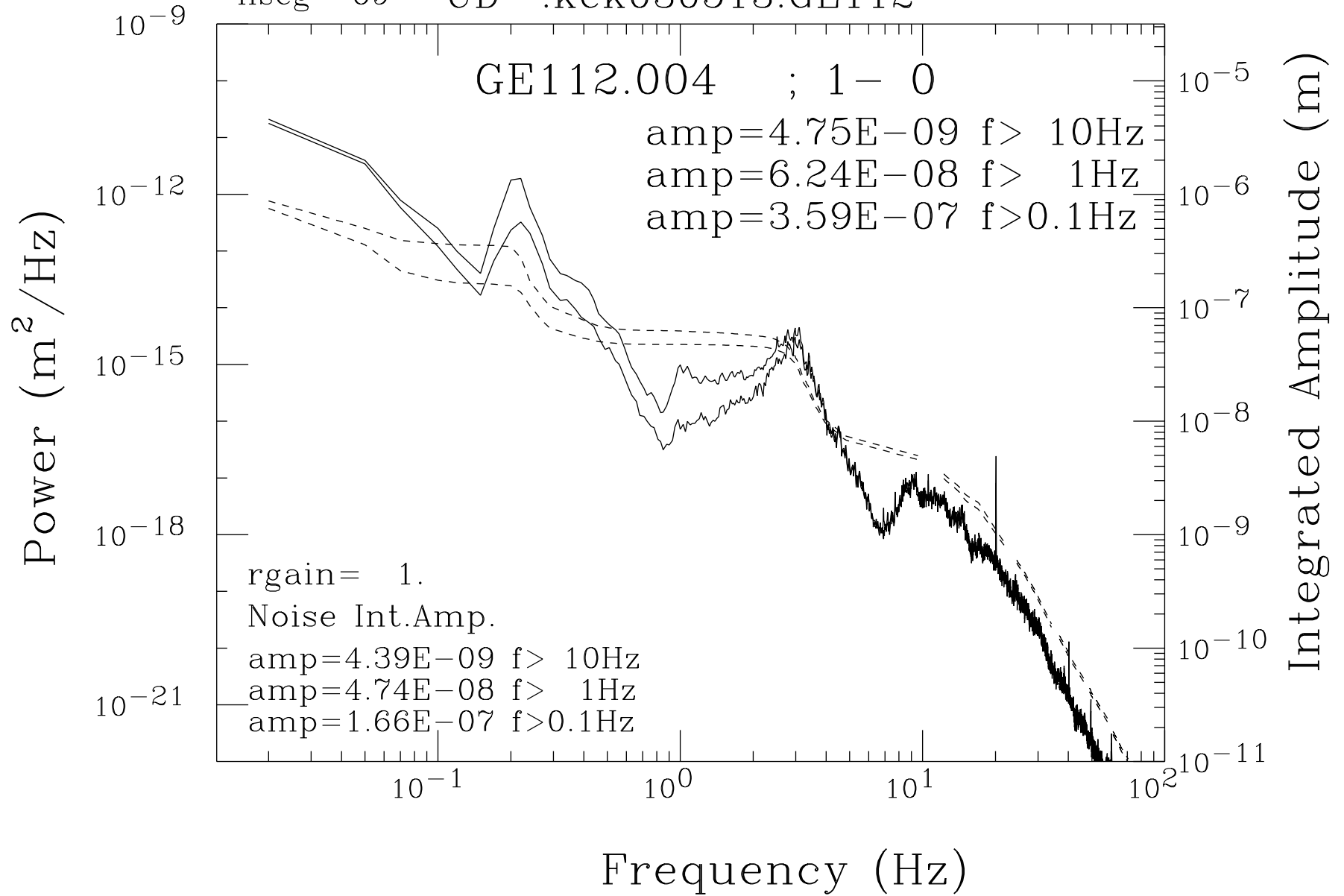
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 UD :kek030513:GE112



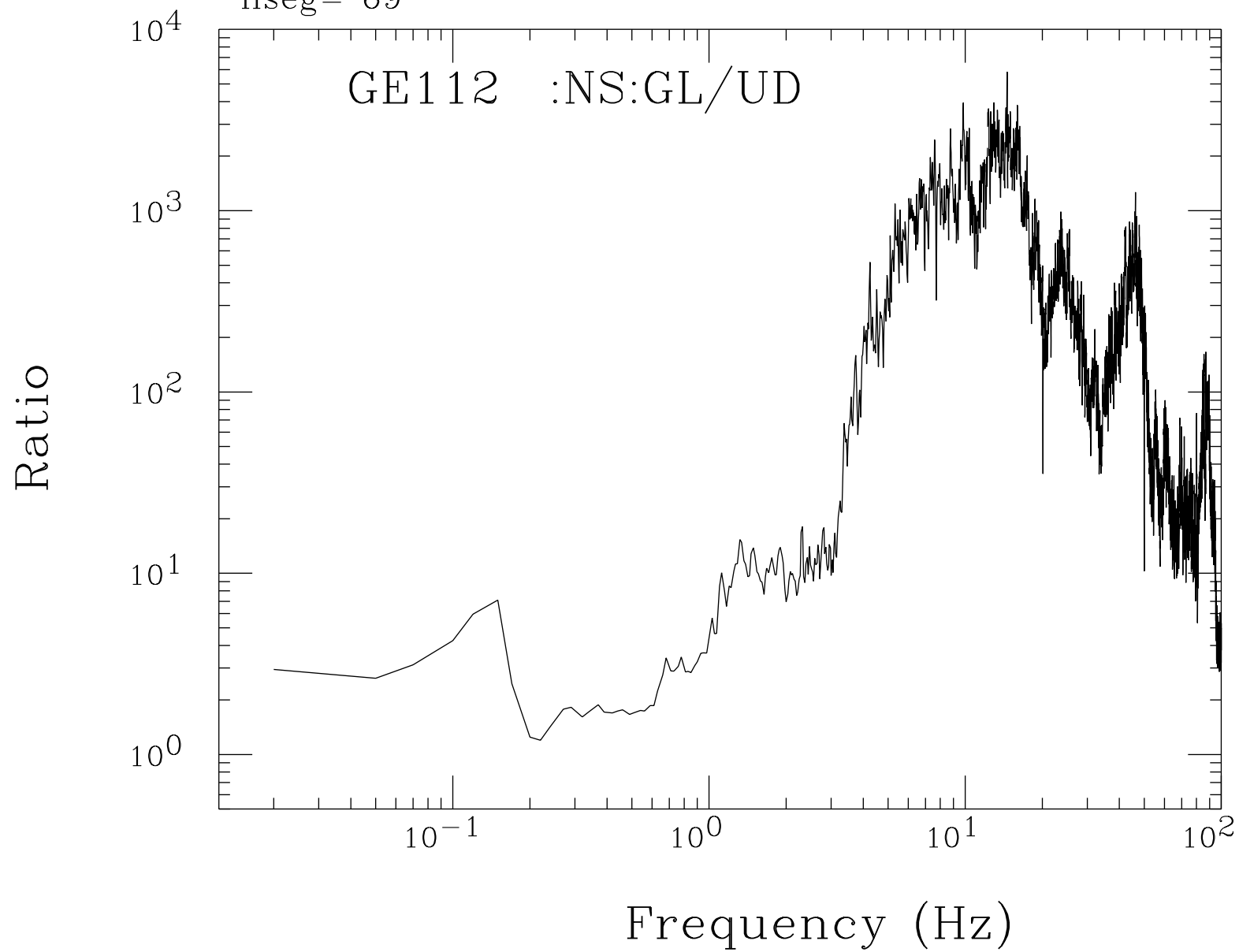
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 UD :kek030513:GE112



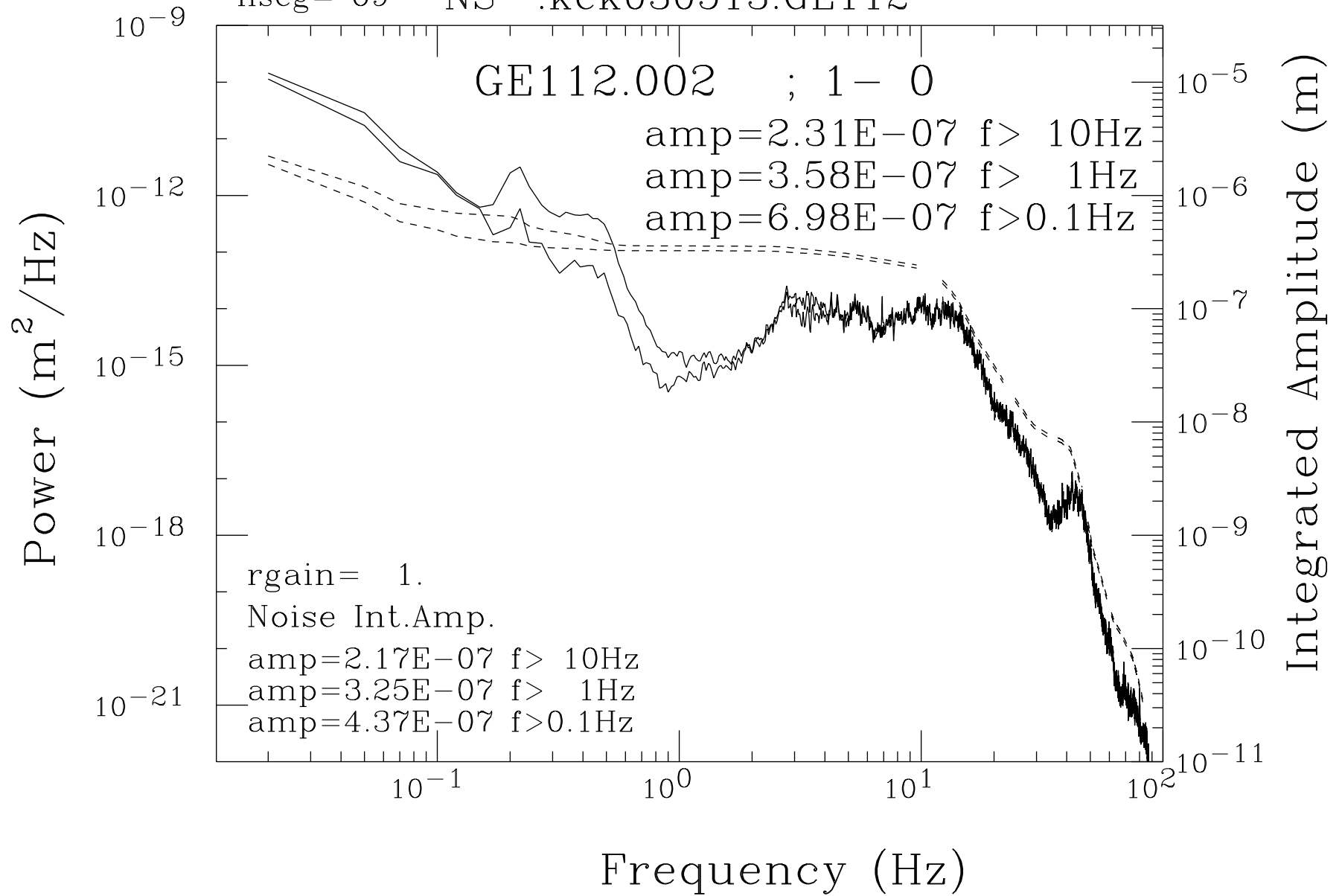
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



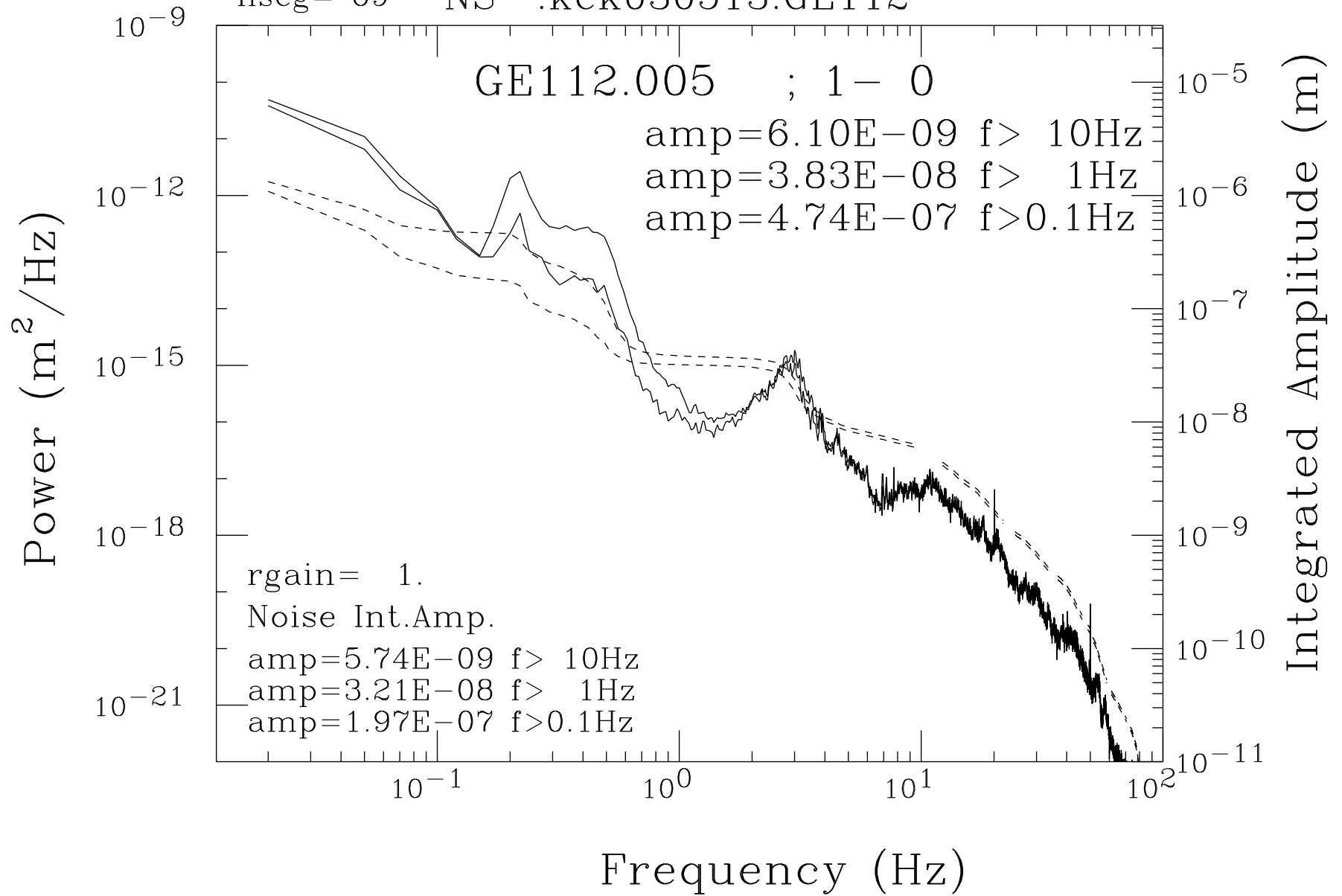
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 NS :kek030513:GE112



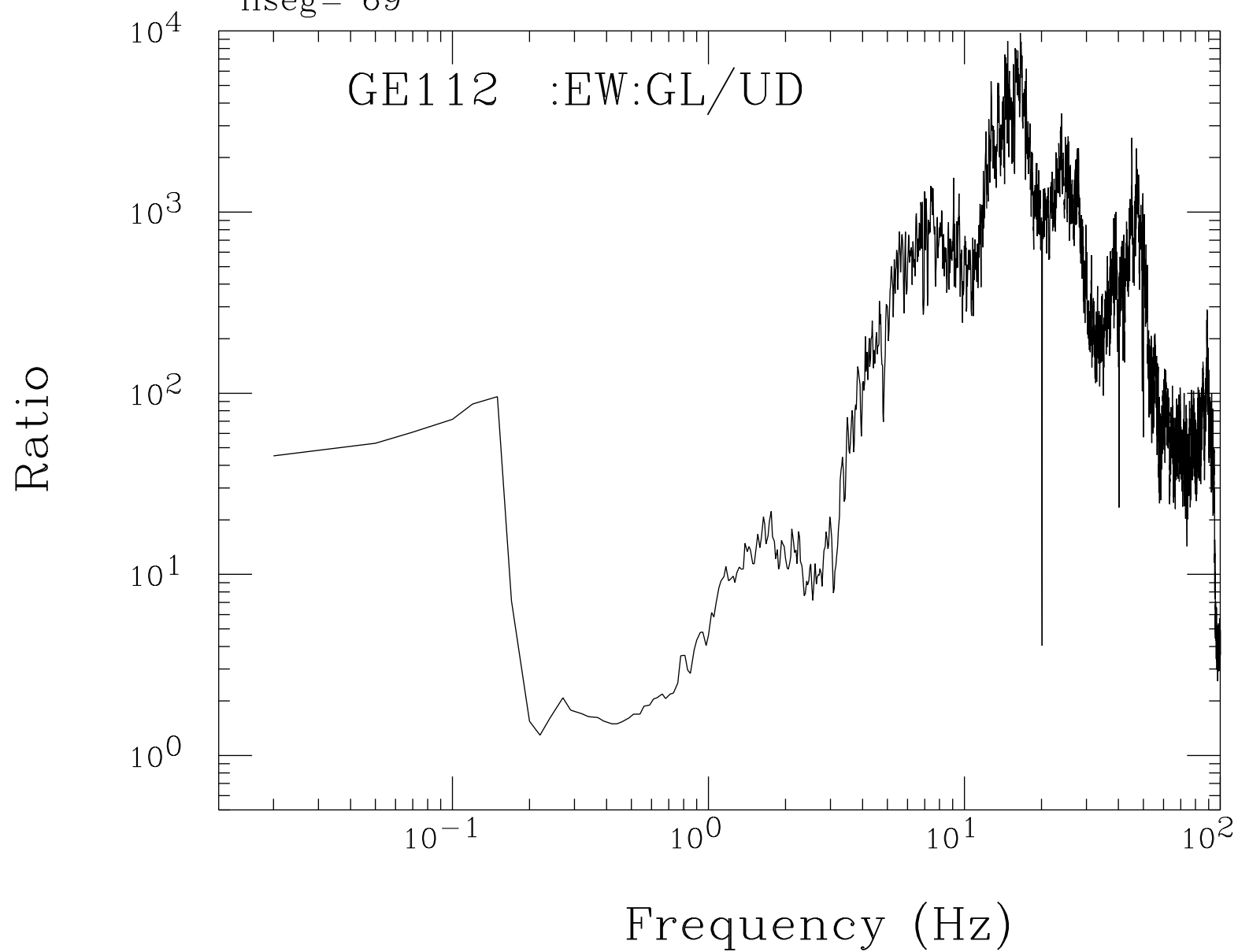
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 NS :kek030513:GE112



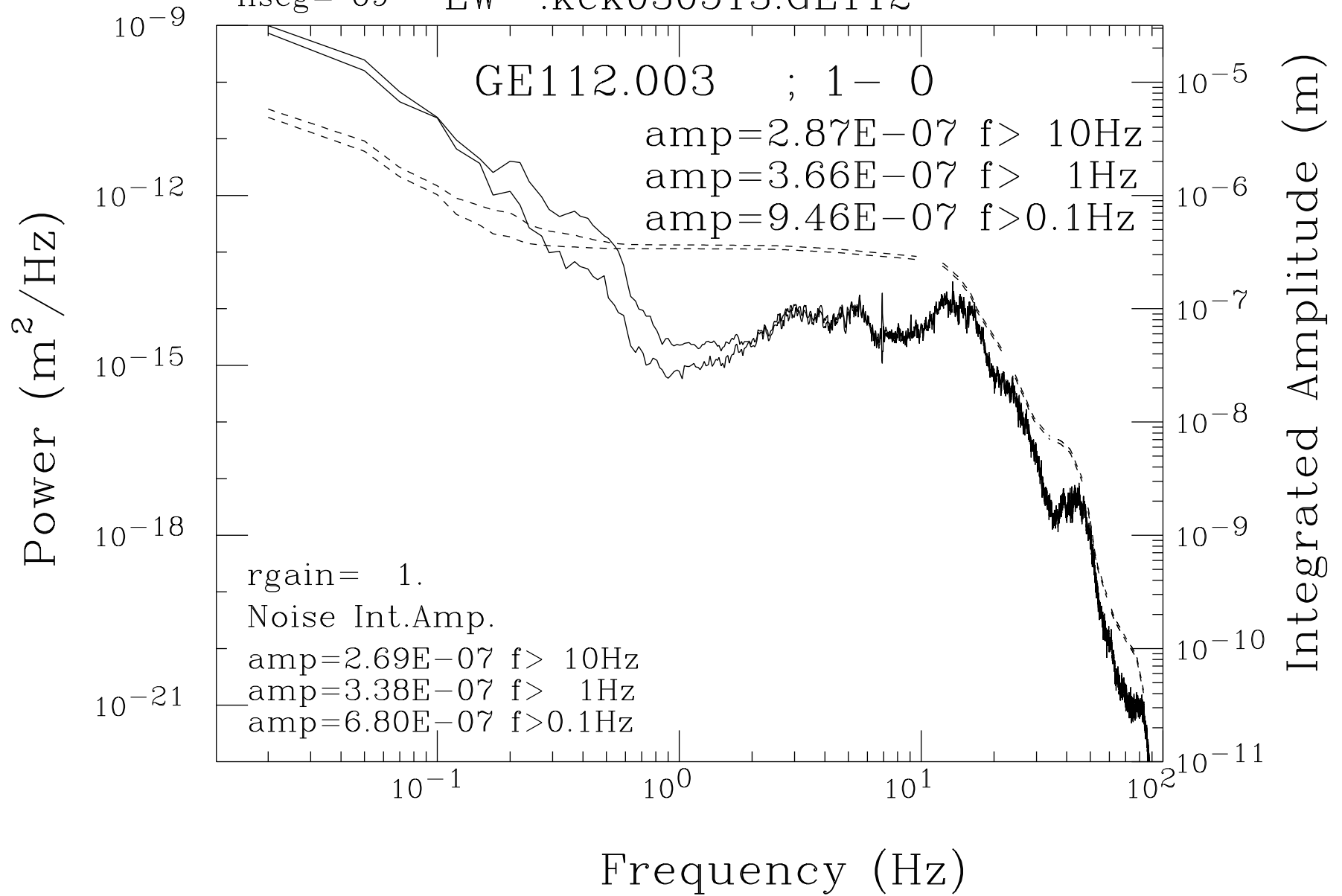
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



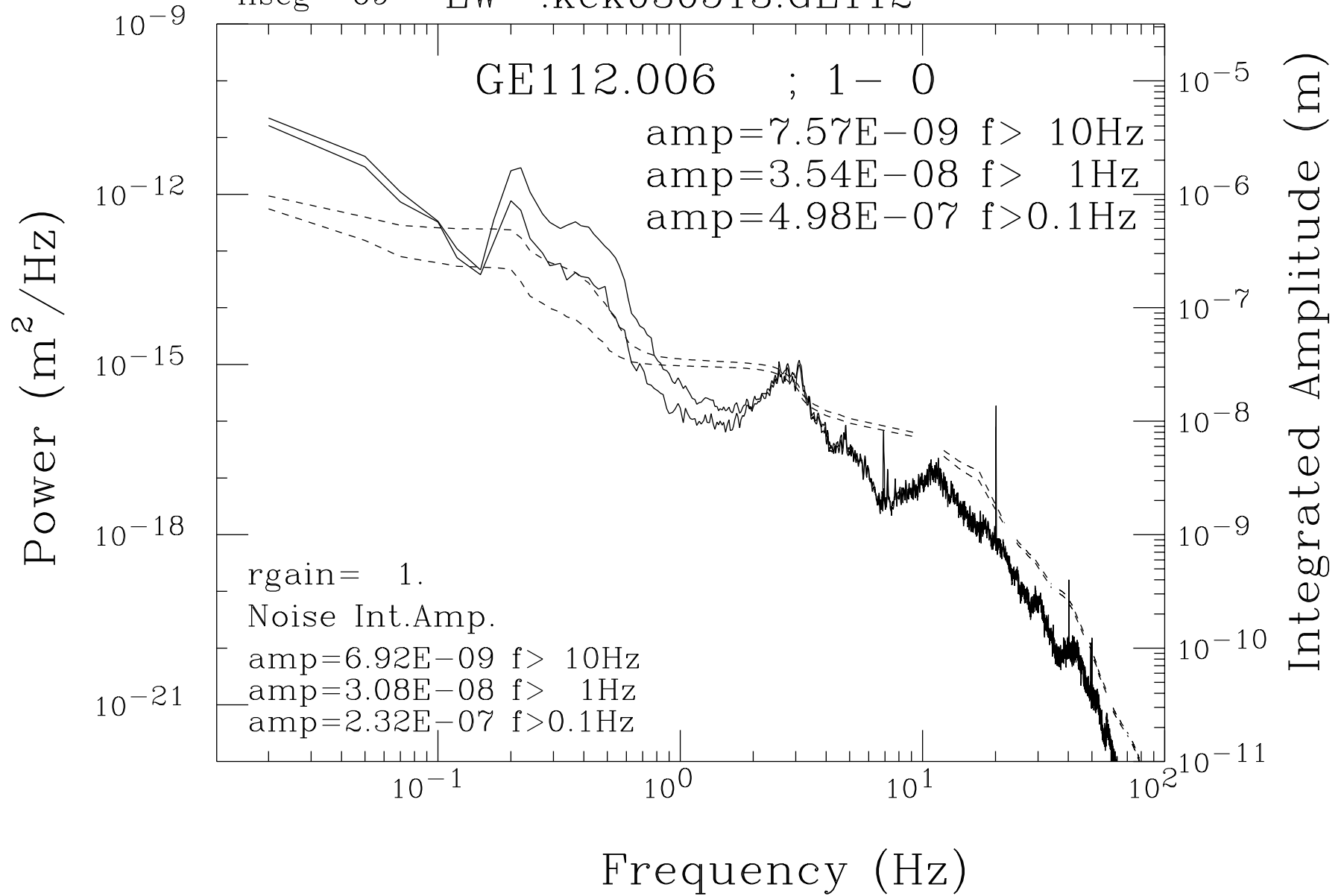
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 EW :kek030513:GE112



data; seg= 8192 tot= 360600 overlap= 0.75

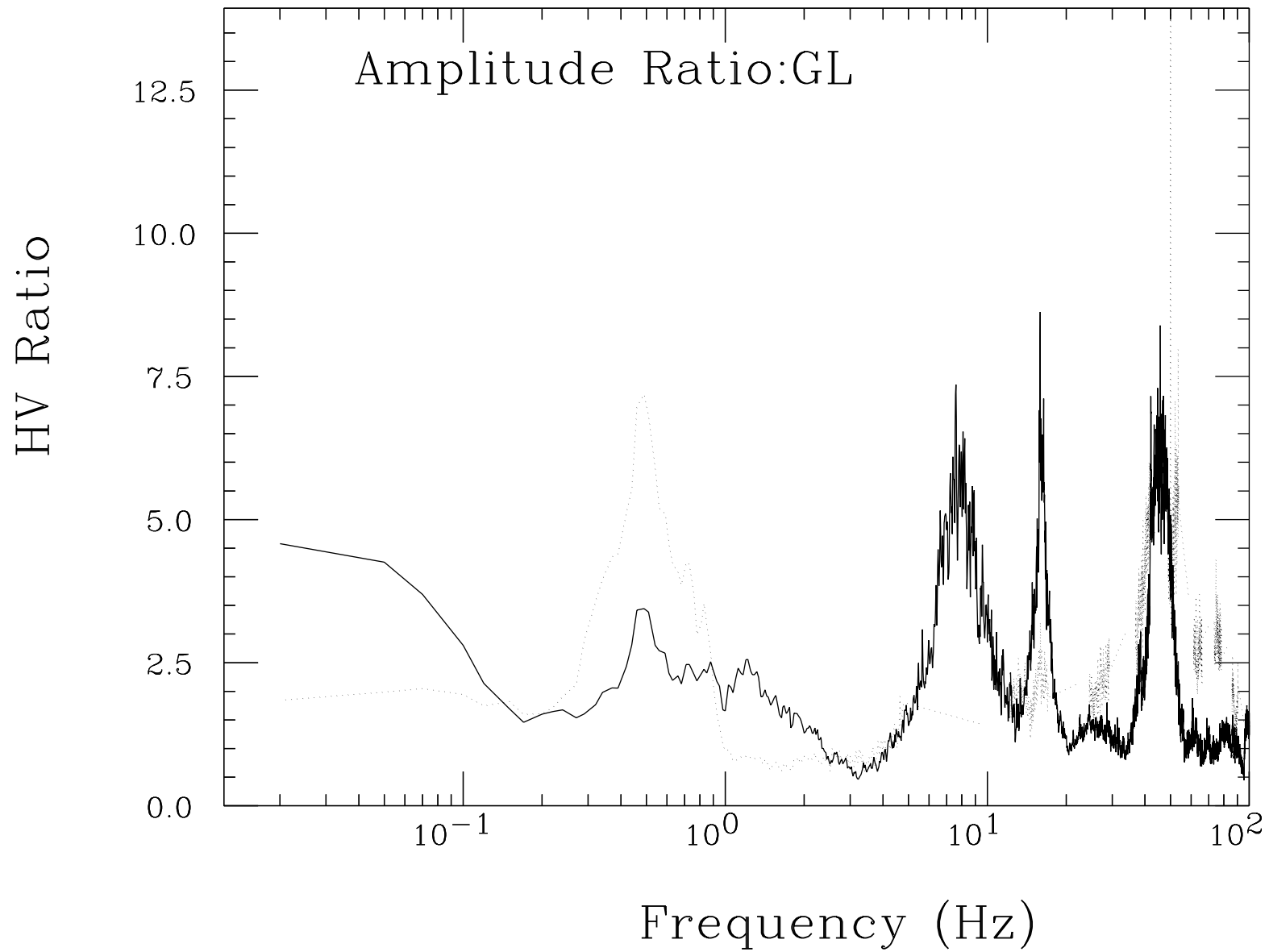
nseg= 69 EW :kek030513:GE112



data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 kek030513:GE112

window= 1



data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 kek030513:GE112

window= 1

