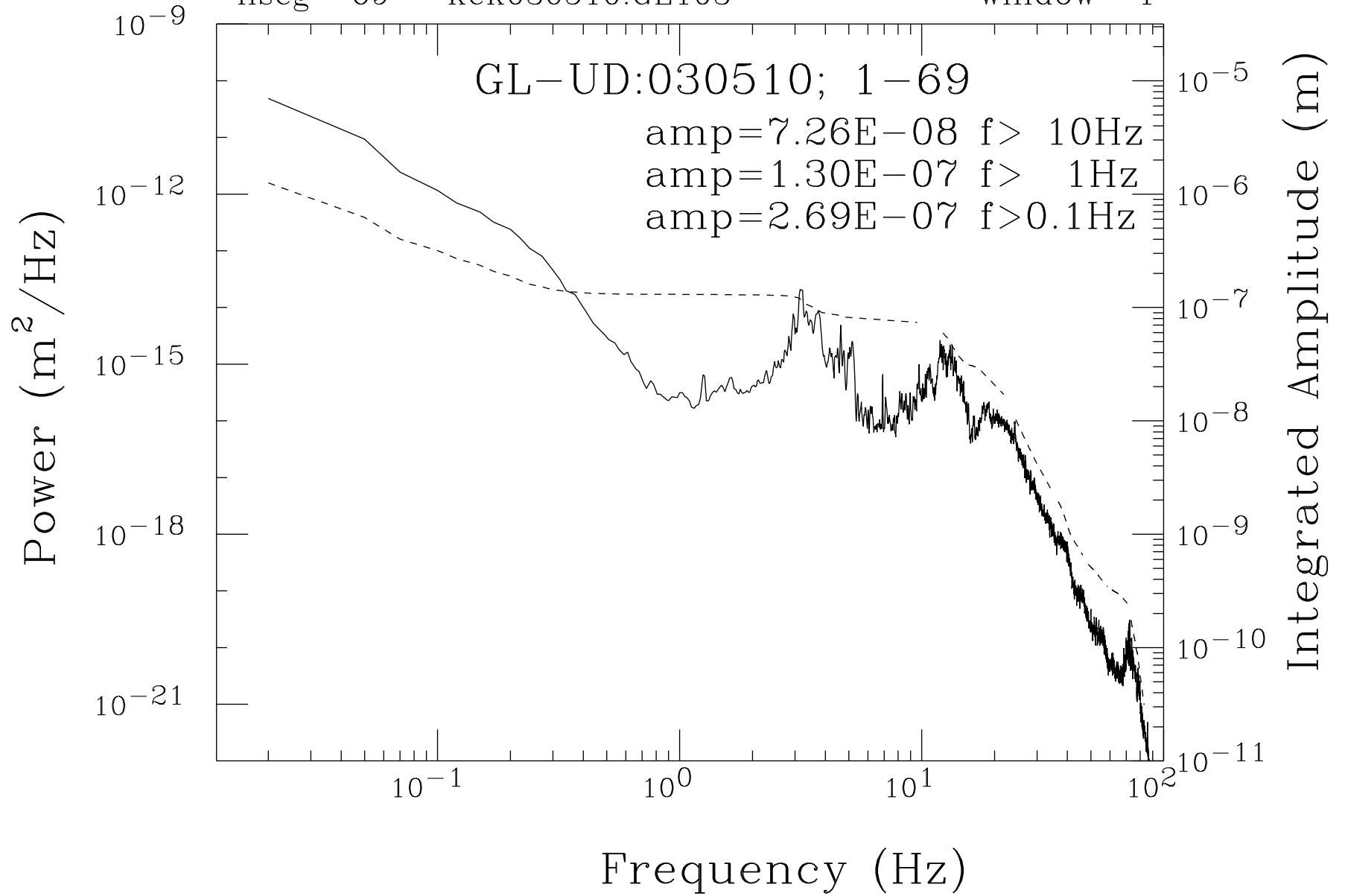


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030510:GE103

window= 1

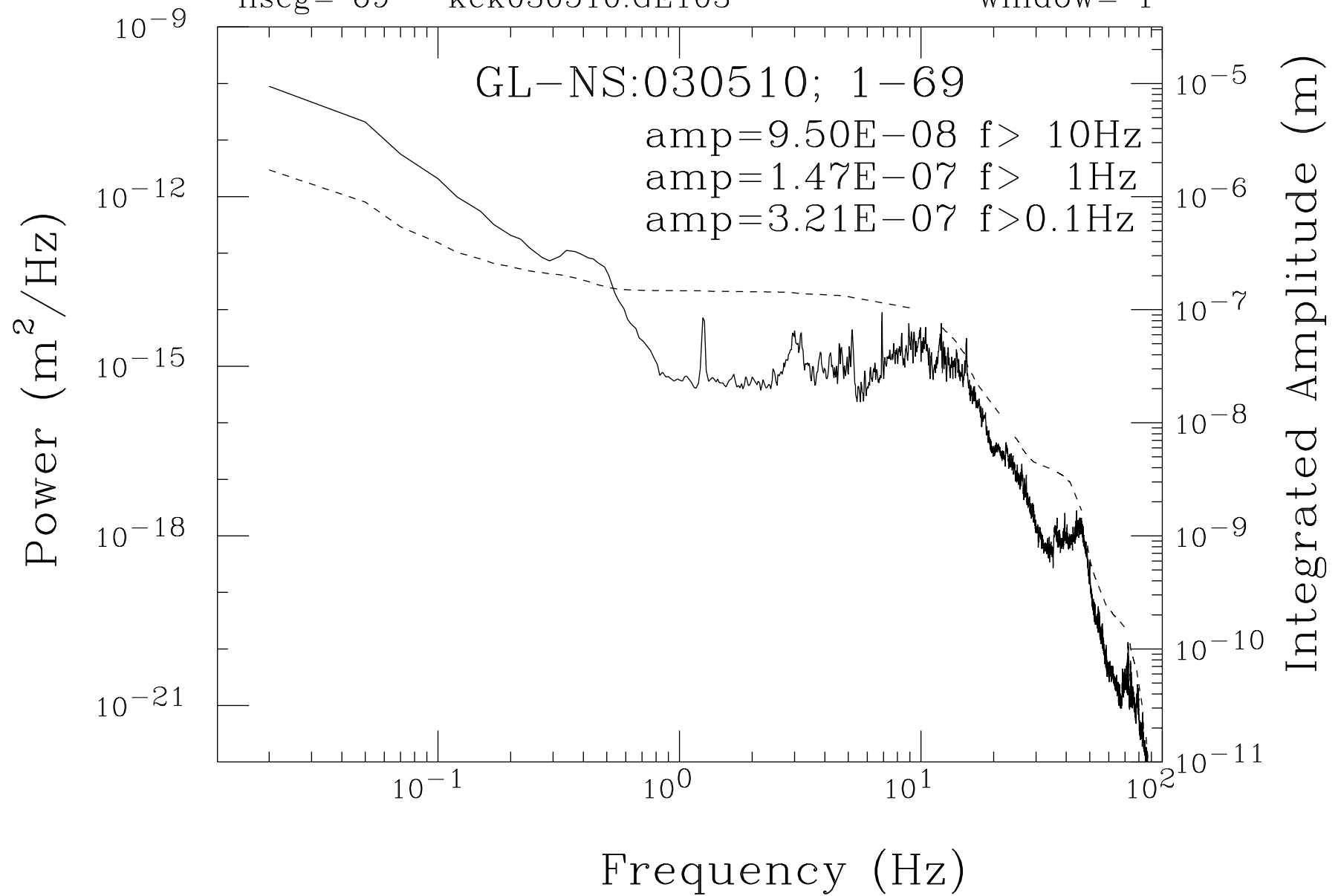


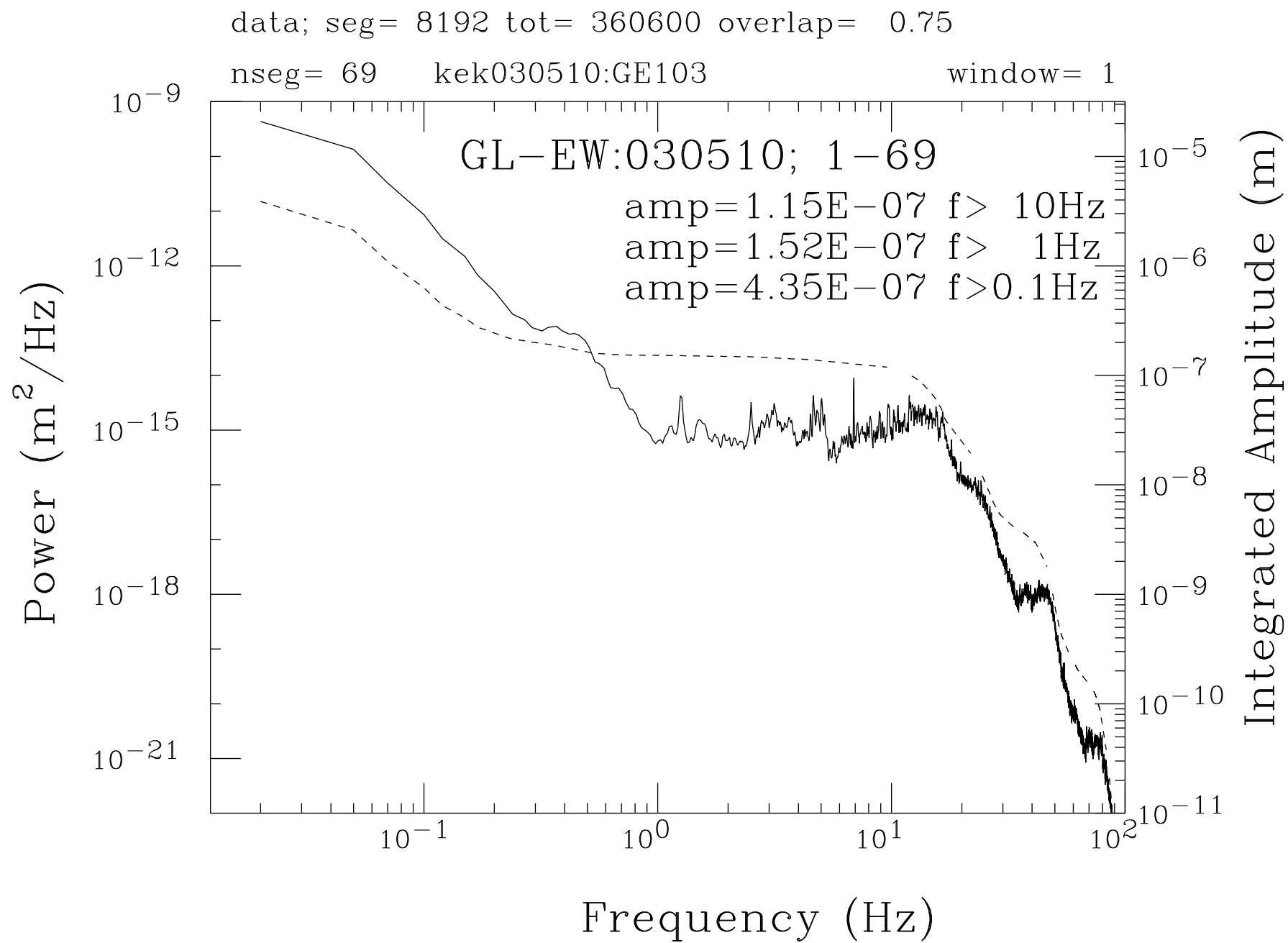
data; seg= 8192 tot= 360600 overlap= 0.75

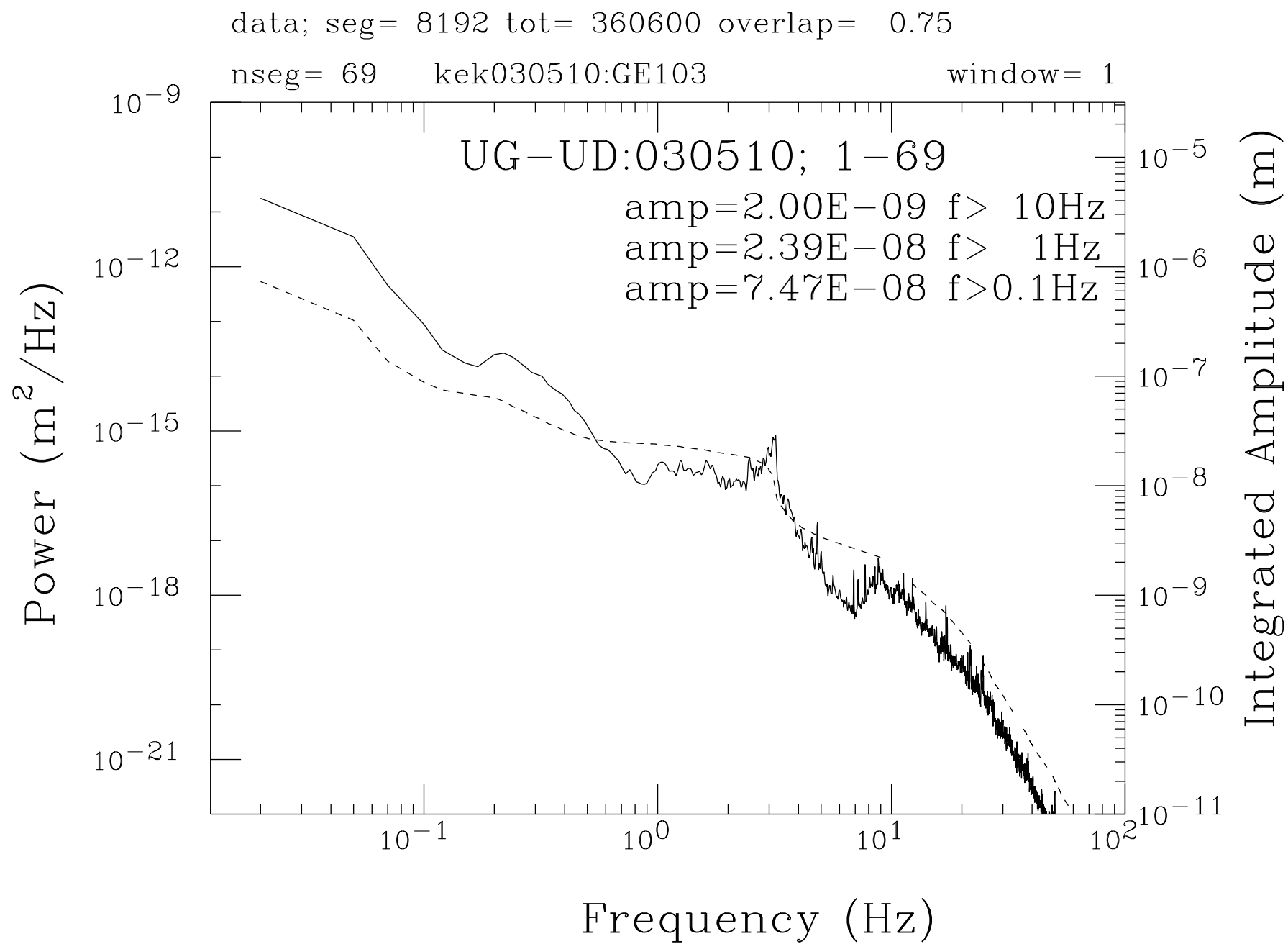
nseg= 69

kek030510:GE103

window= 1





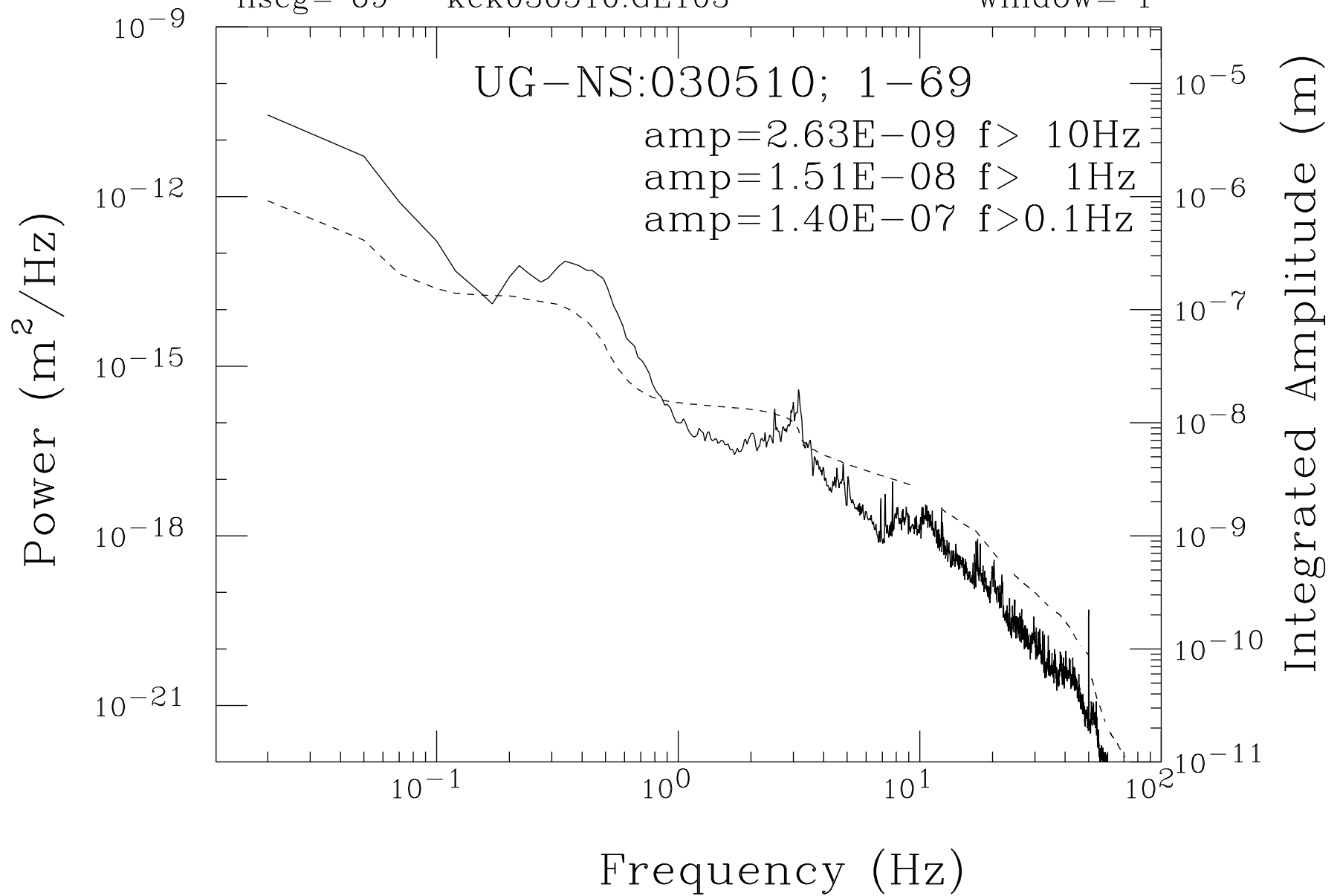


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030510:GE103

window= 1

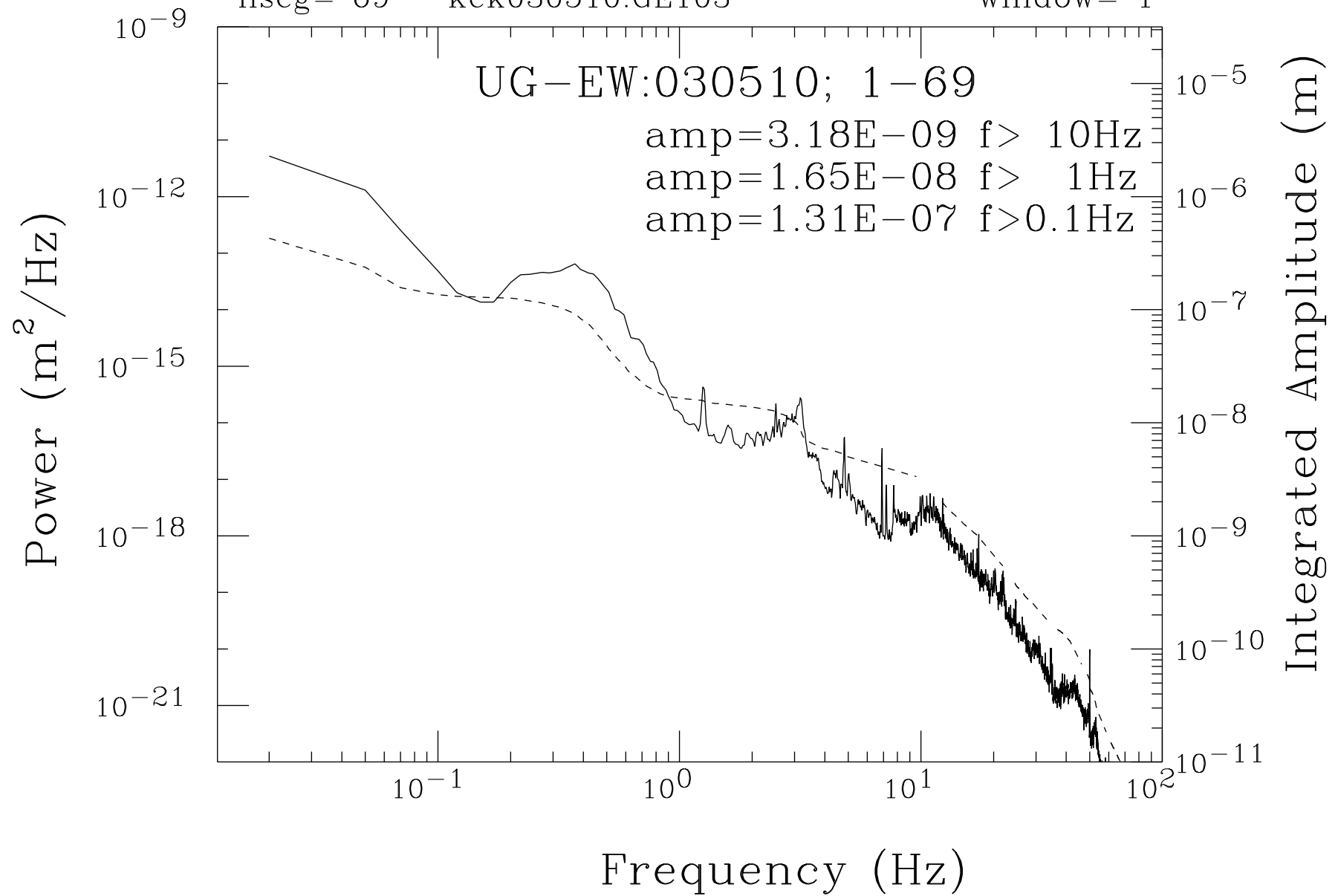


data; seg= 8192 tot= 360600 overlap= 0.75

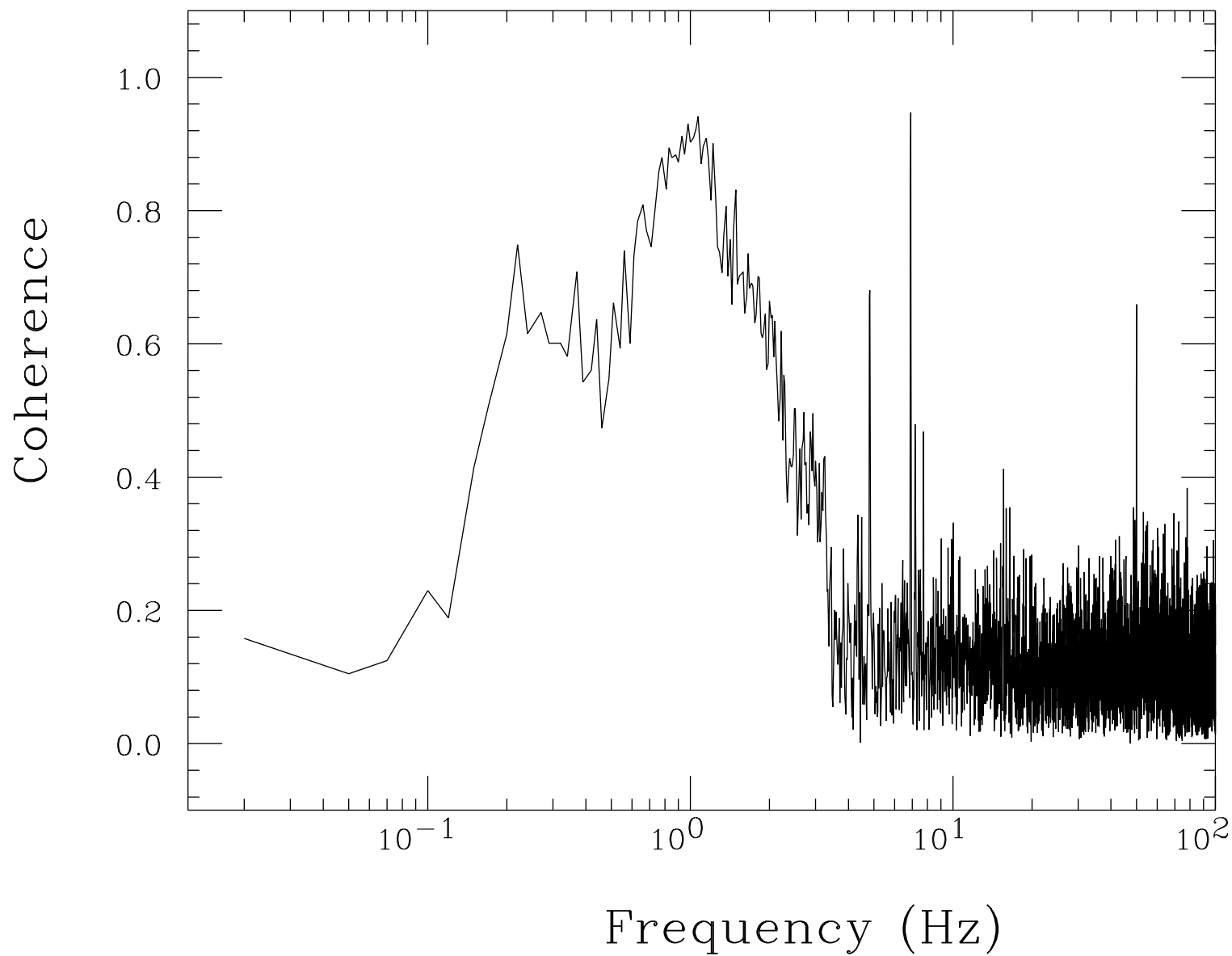
nseg= 69

kek030510:GE103

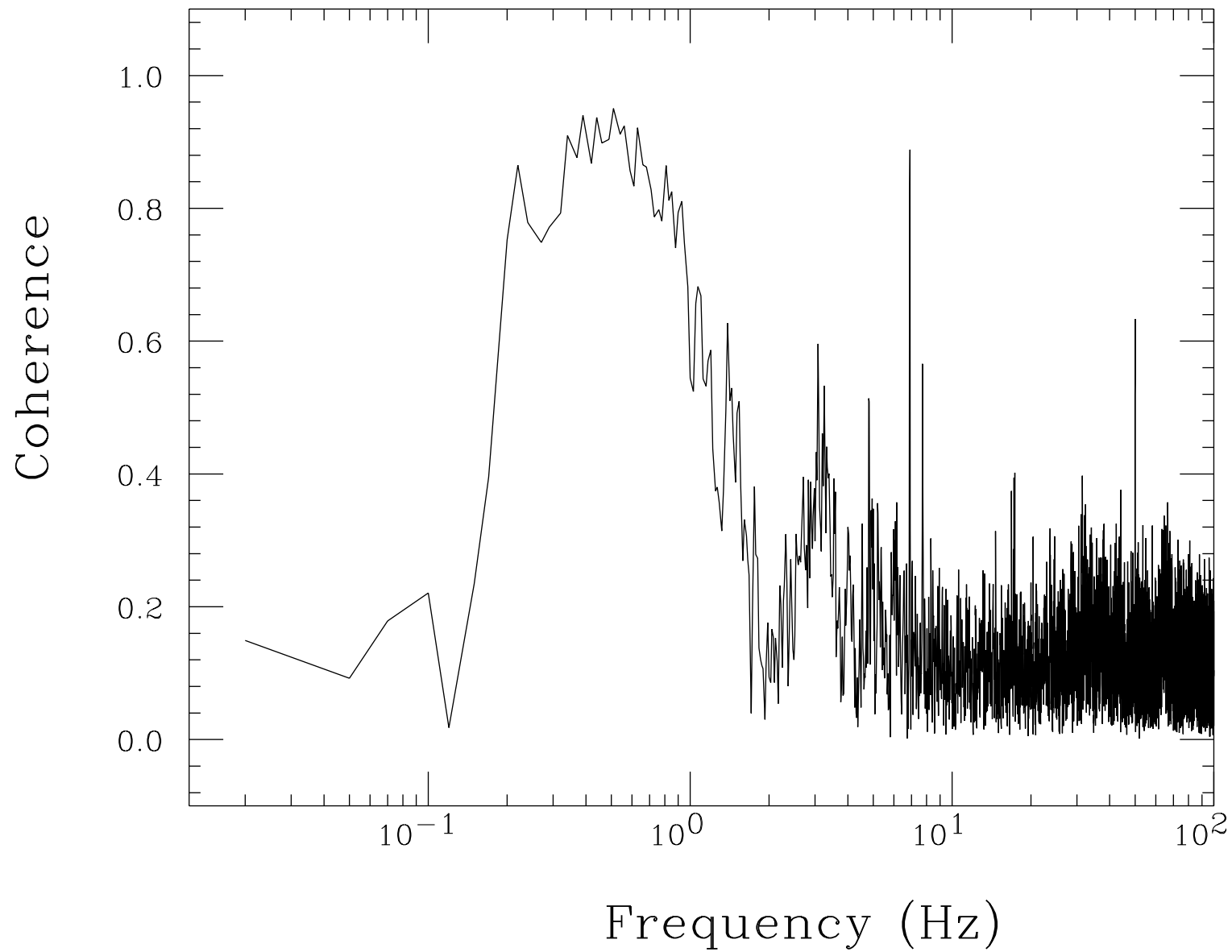
window= 1



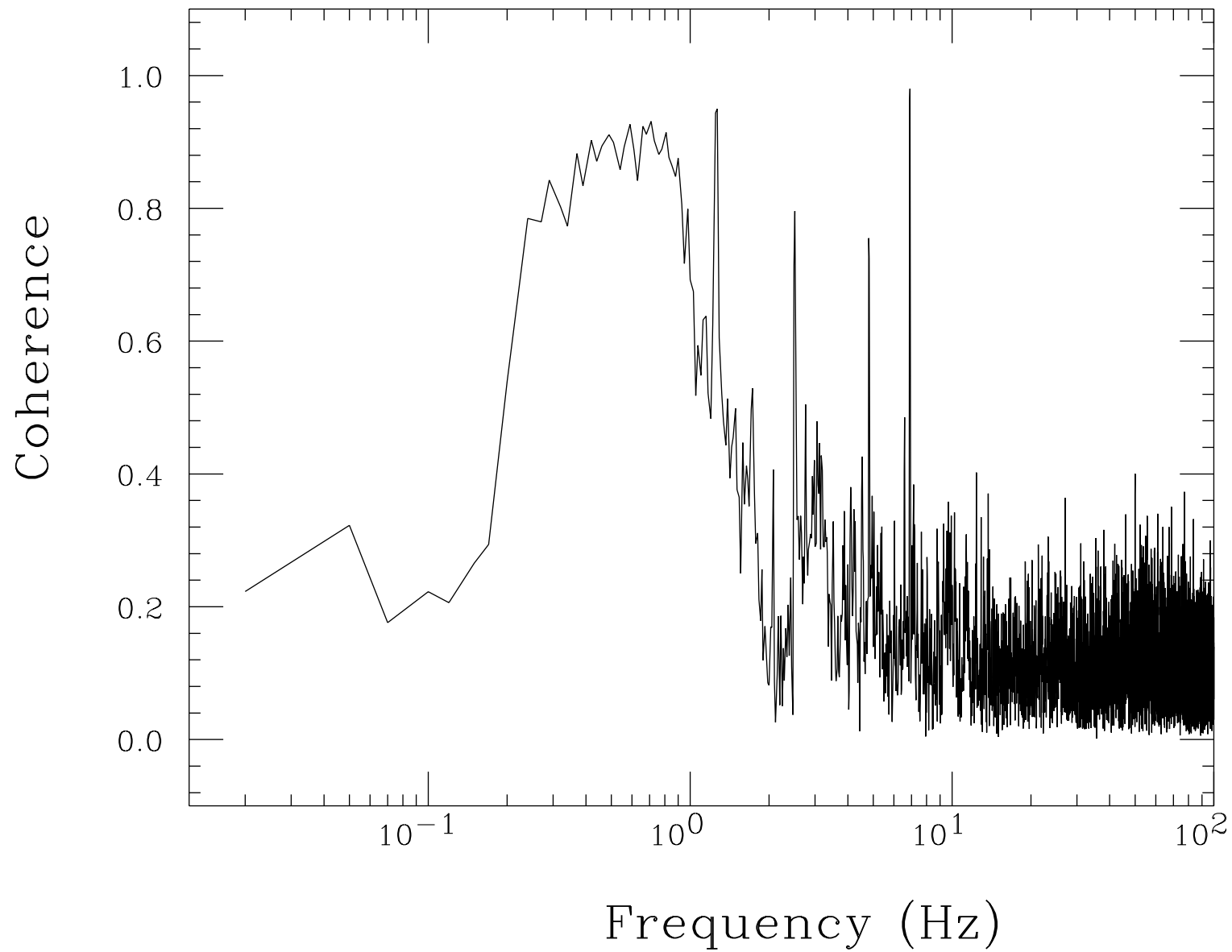
GE103.001 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE103.004 UD :kek030510:GE103



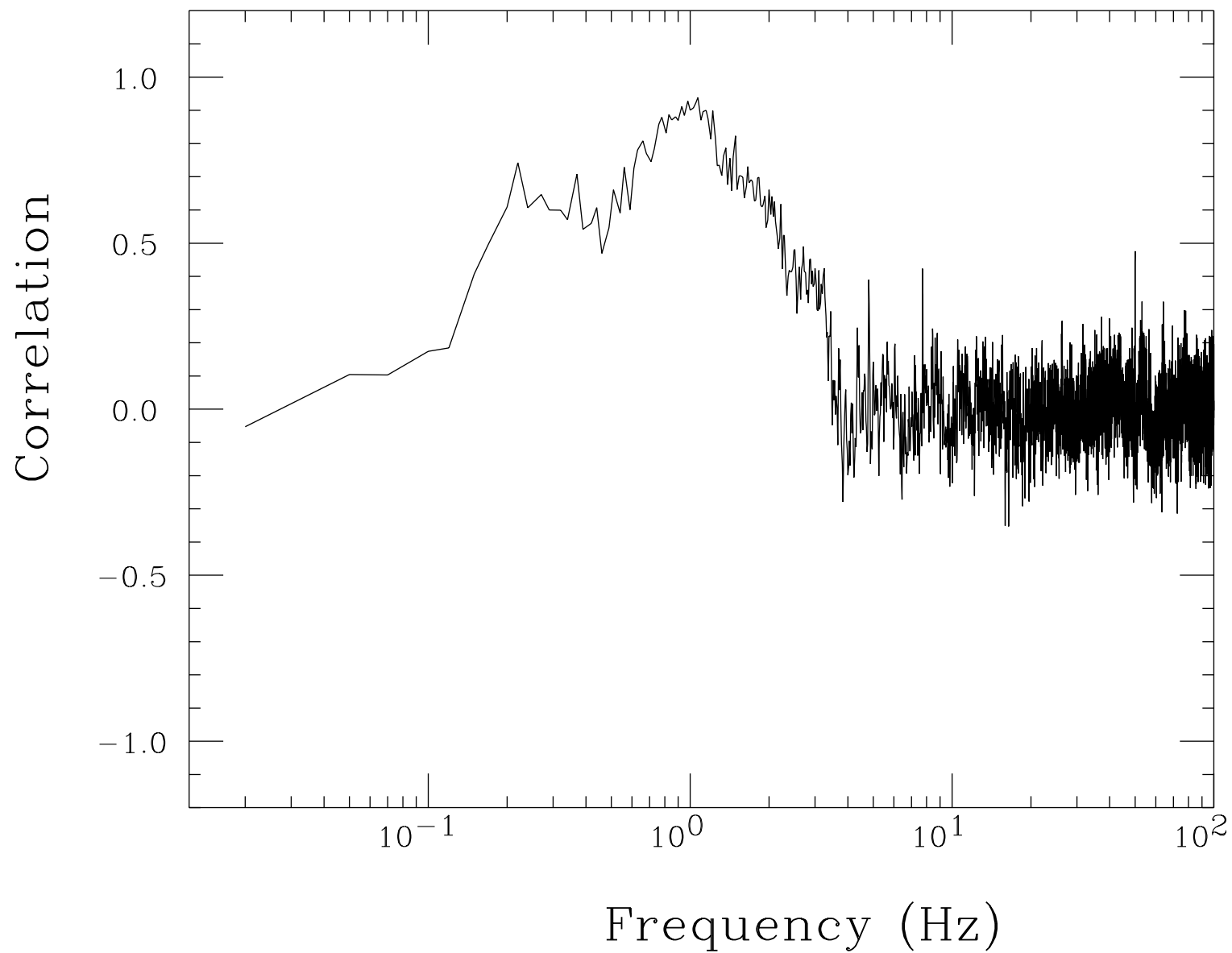
GE103.002 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE103.005 NS :kek030510:GE103



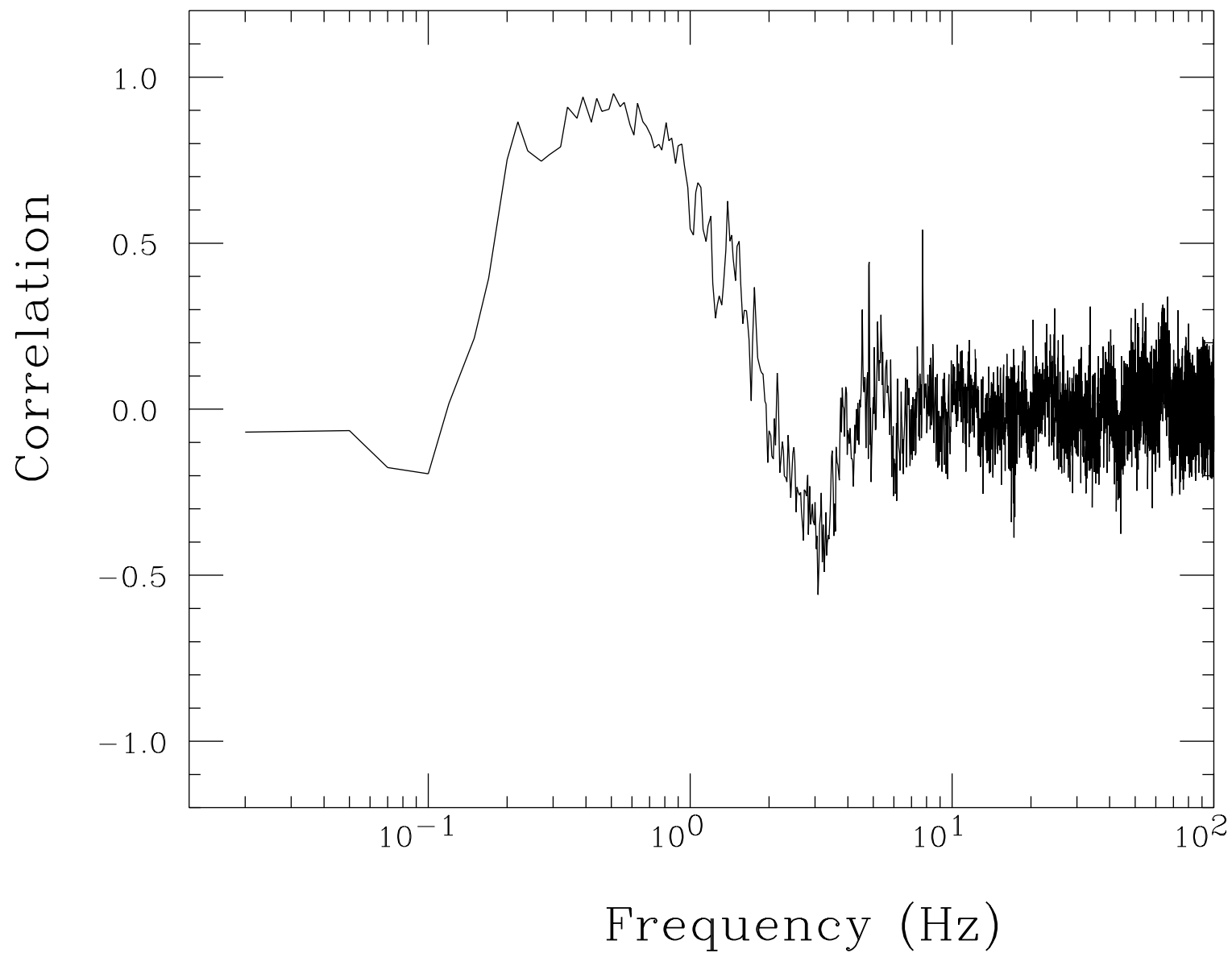
GE103.003 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE103.006 EW :kek030510:GE103



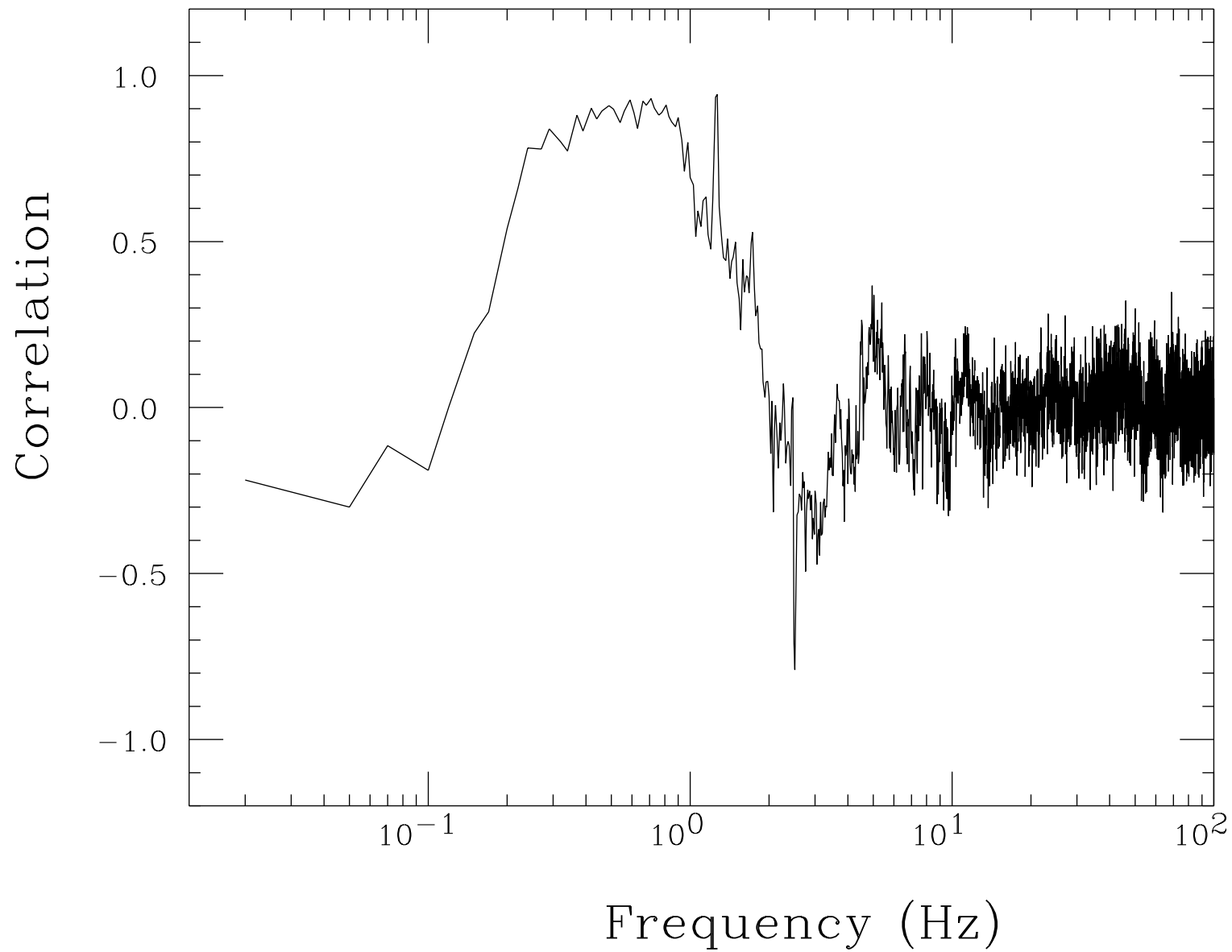
GE103.001 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE103.004 UD :kek030510:GE103



GE103.002 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE103.005 NS :kek030510:GE103

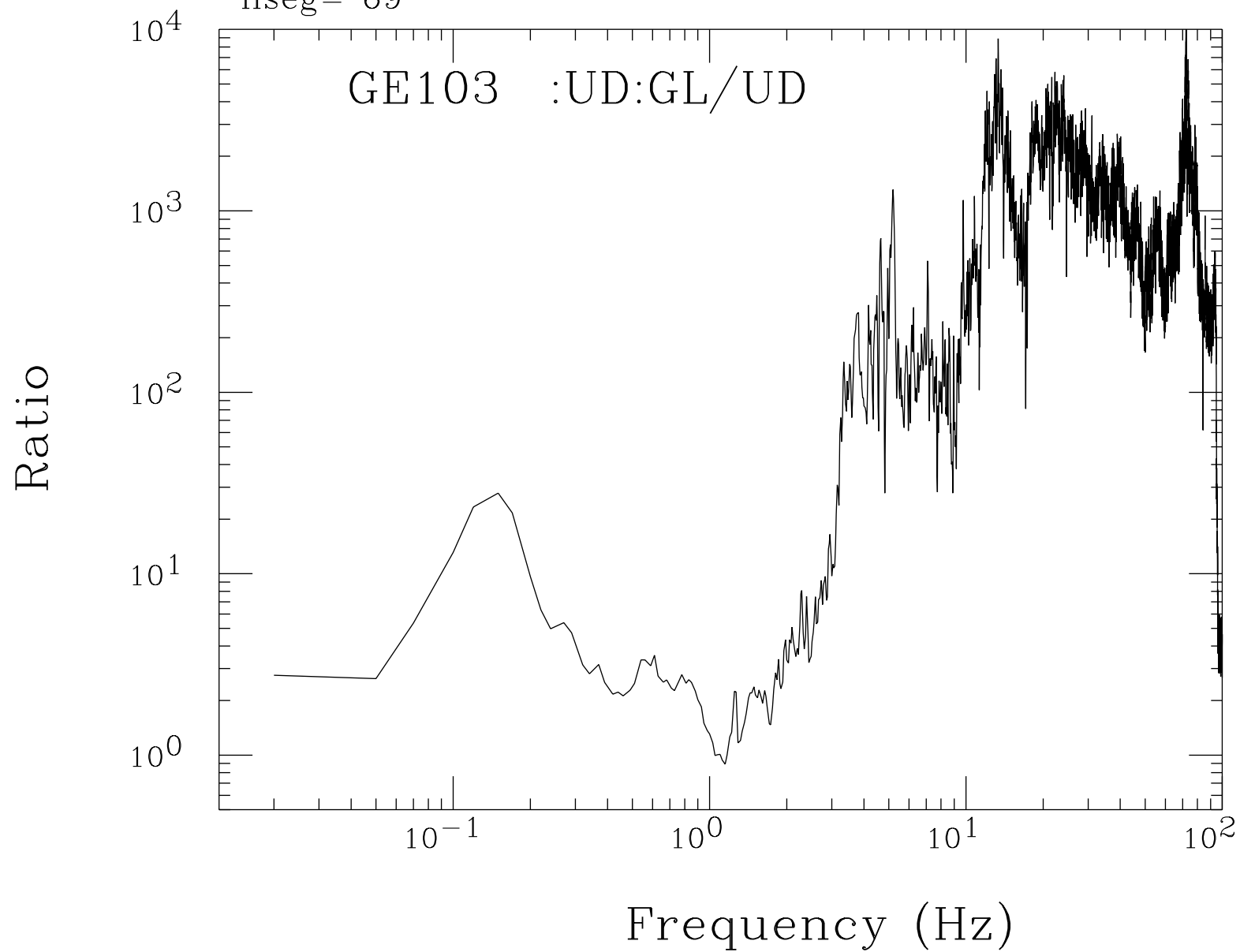


GE103.003 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE103.006 EW :kek030510:GE103



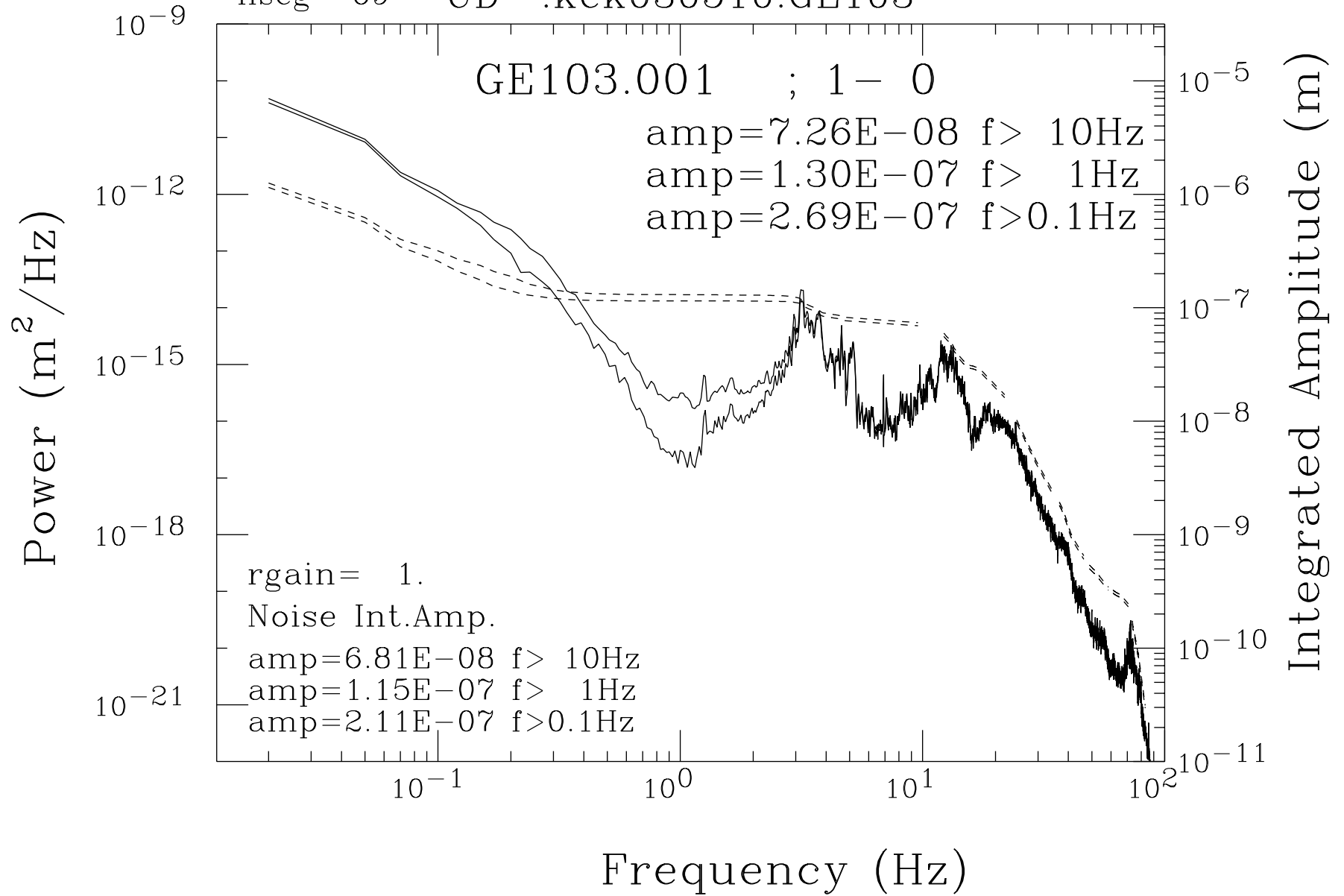
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



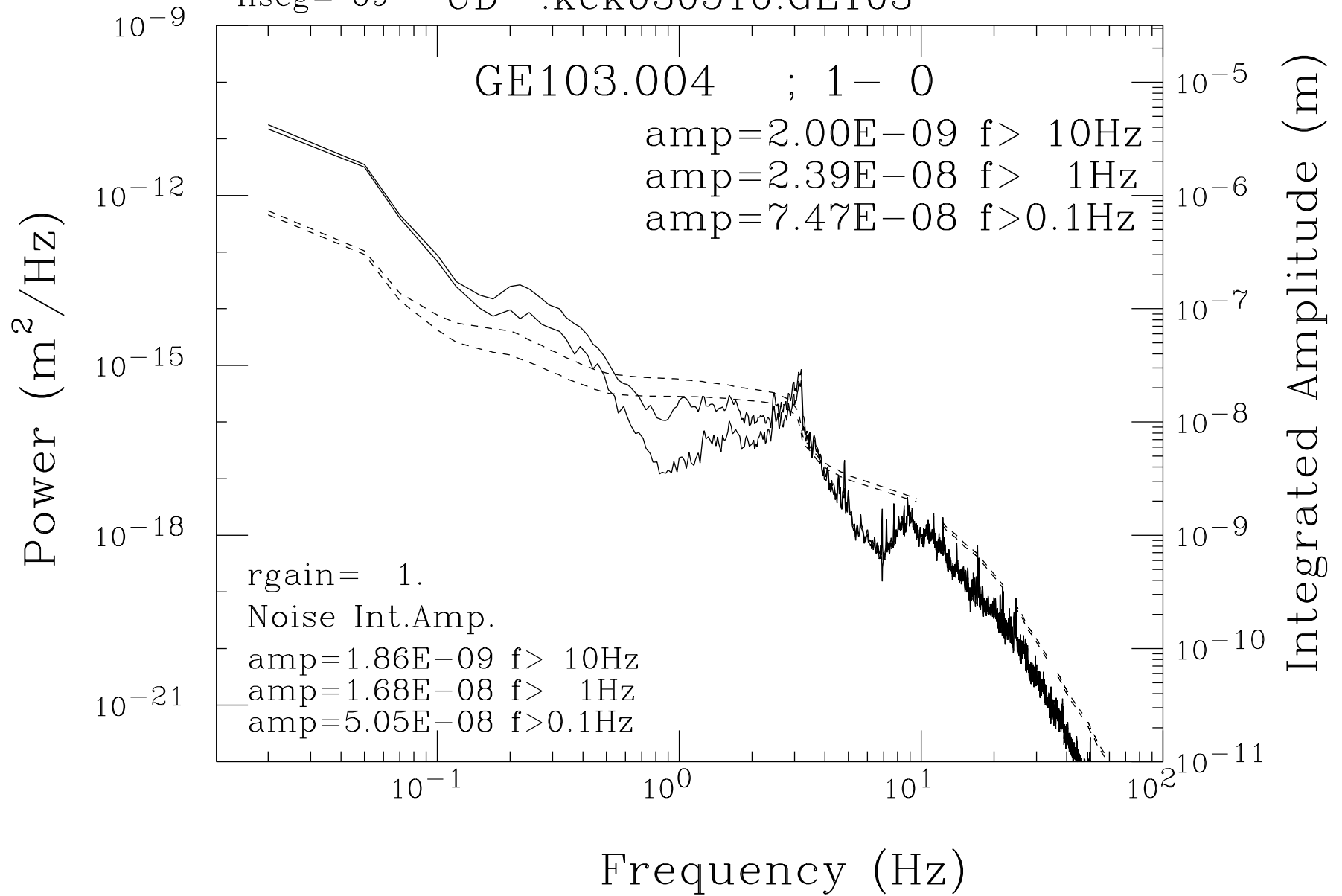
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 UD :kek030510:GE103



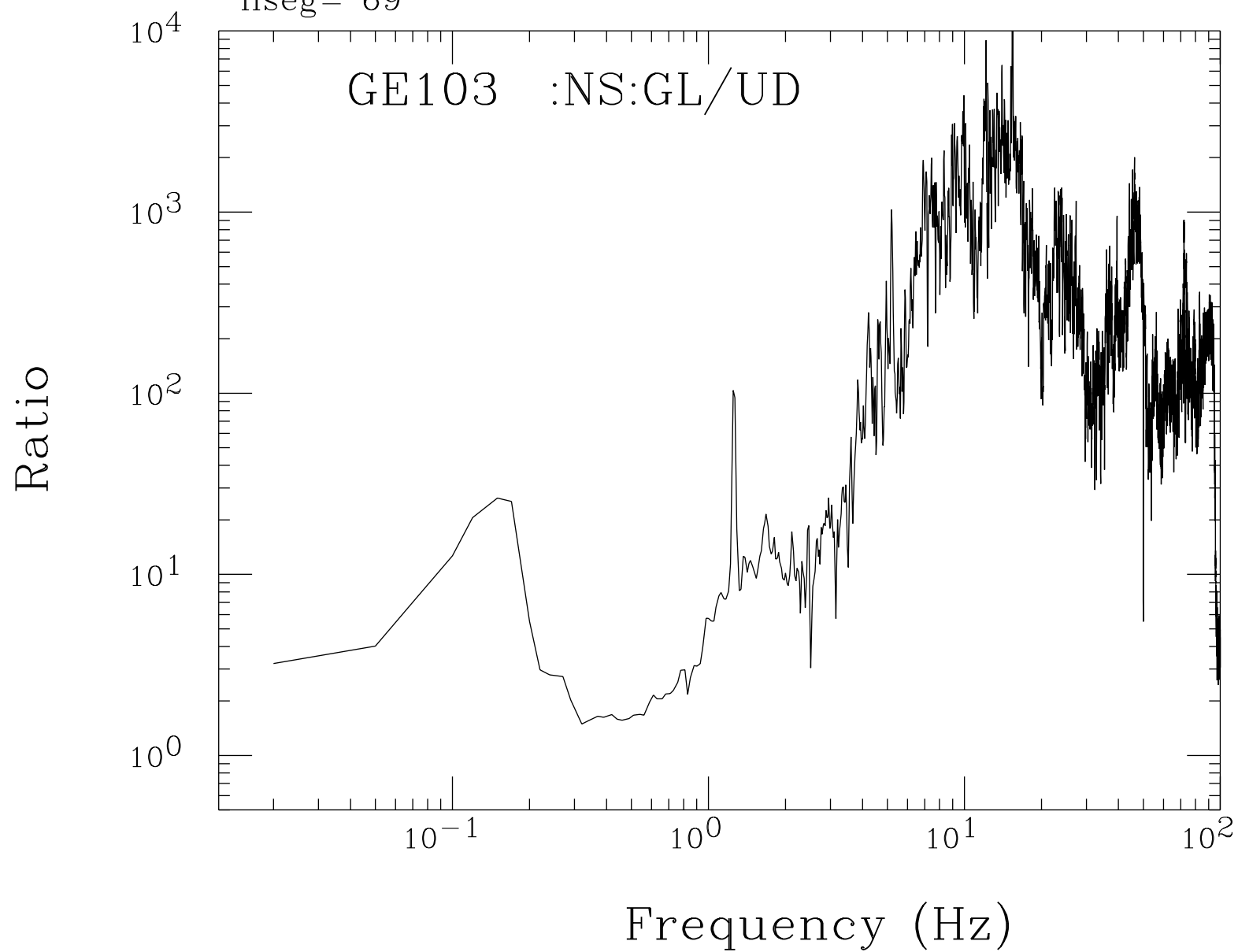
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 UD :kek030510:GE103



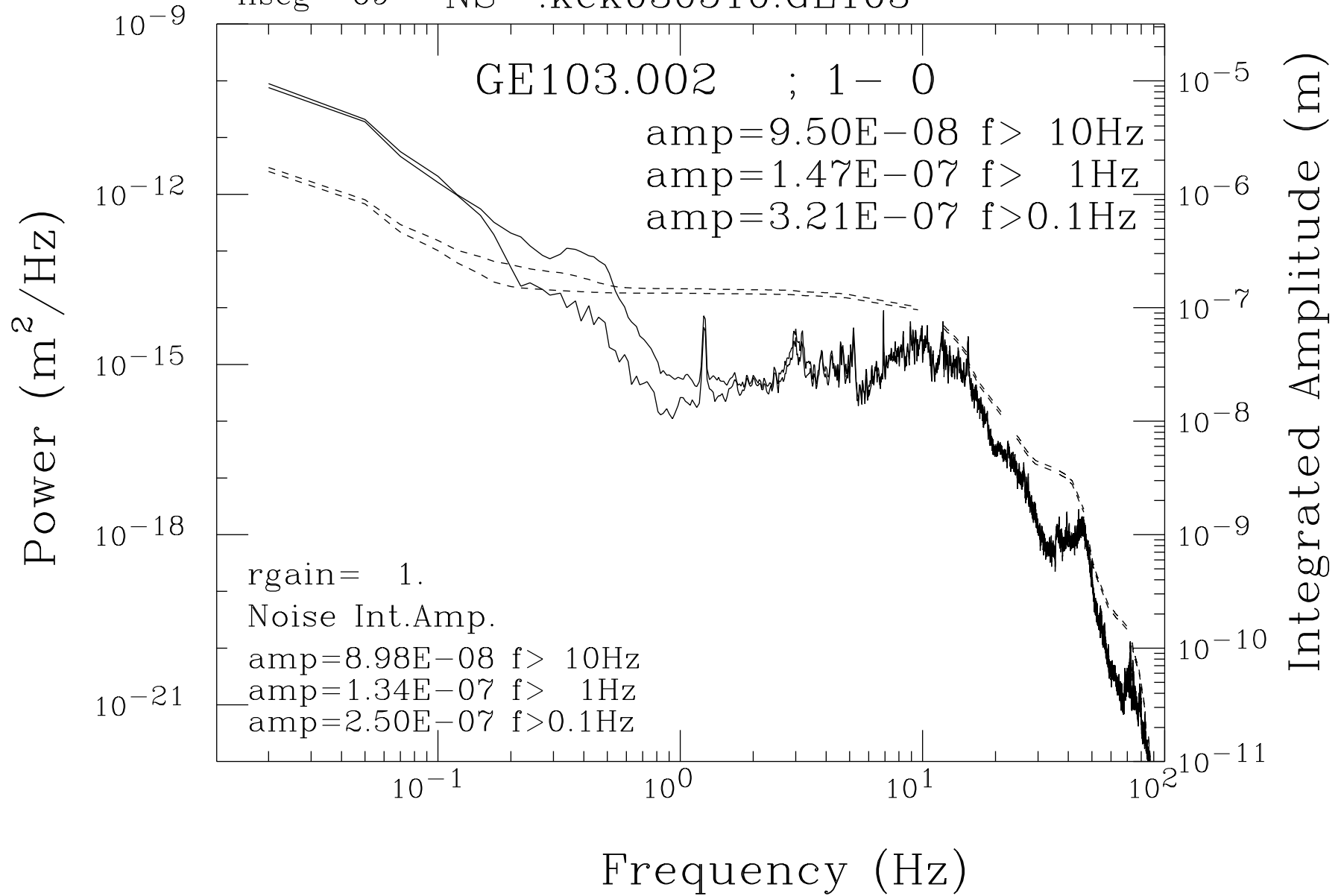
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



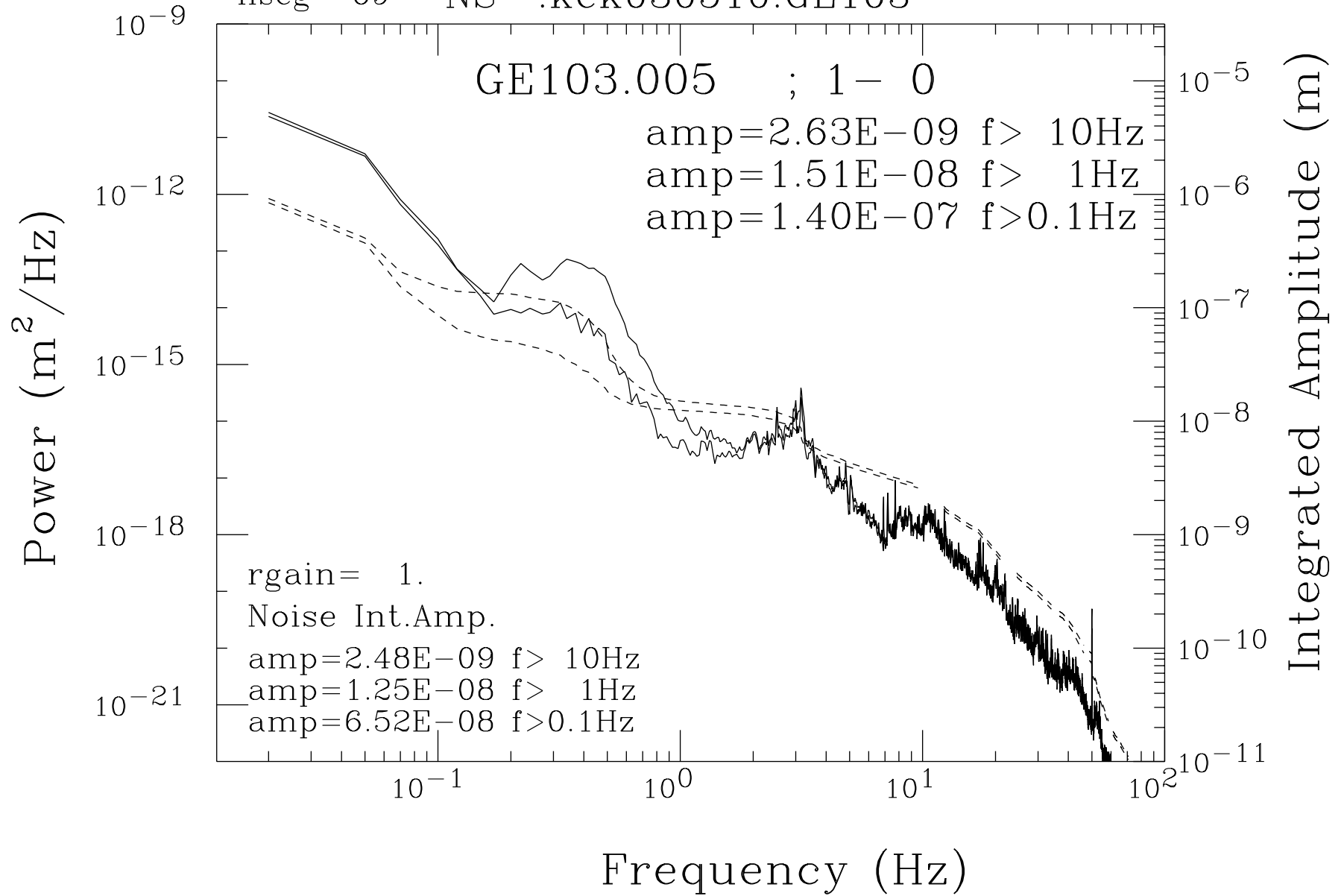
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 NS :kek030510:GE103



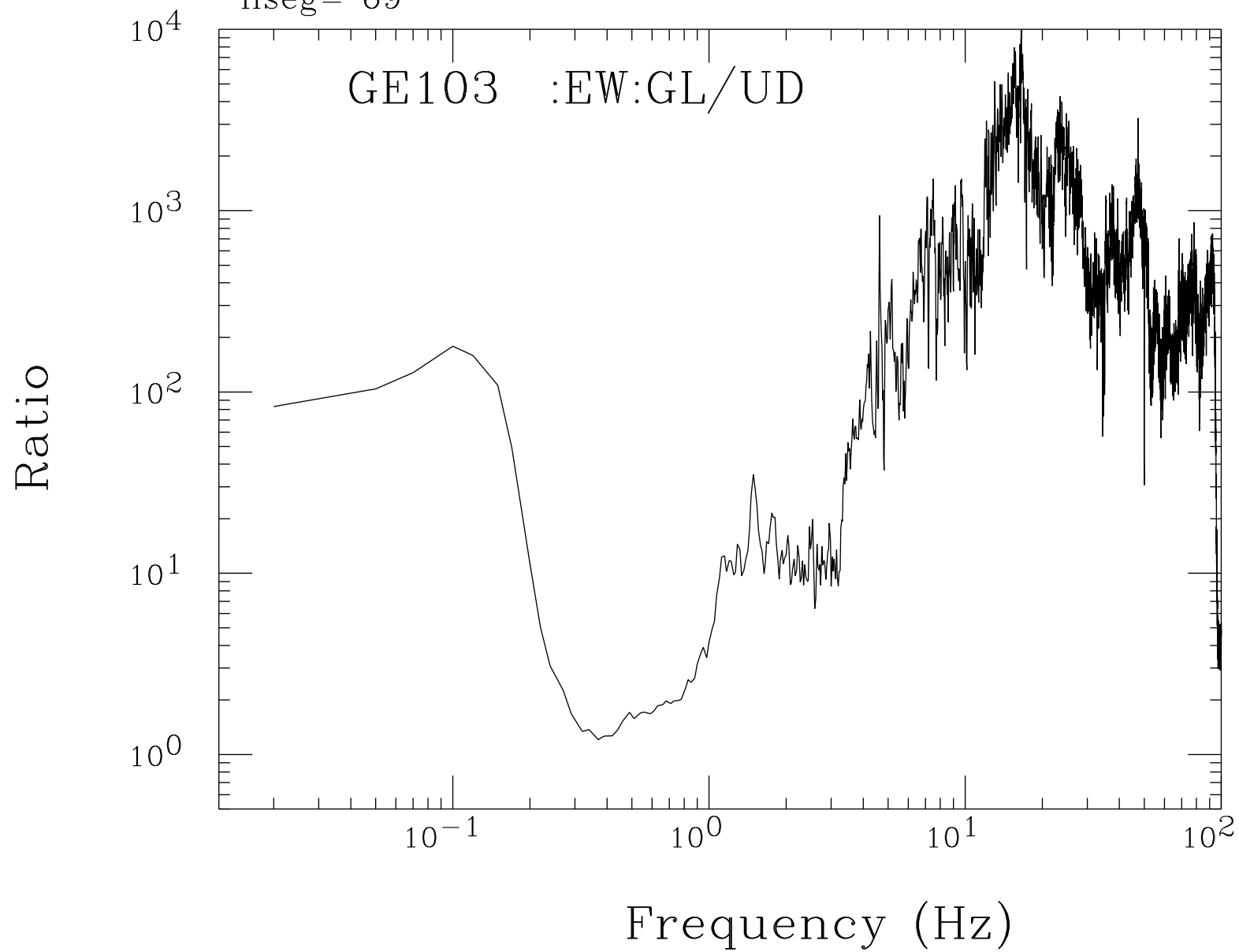
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 NS :kek030510:GE103



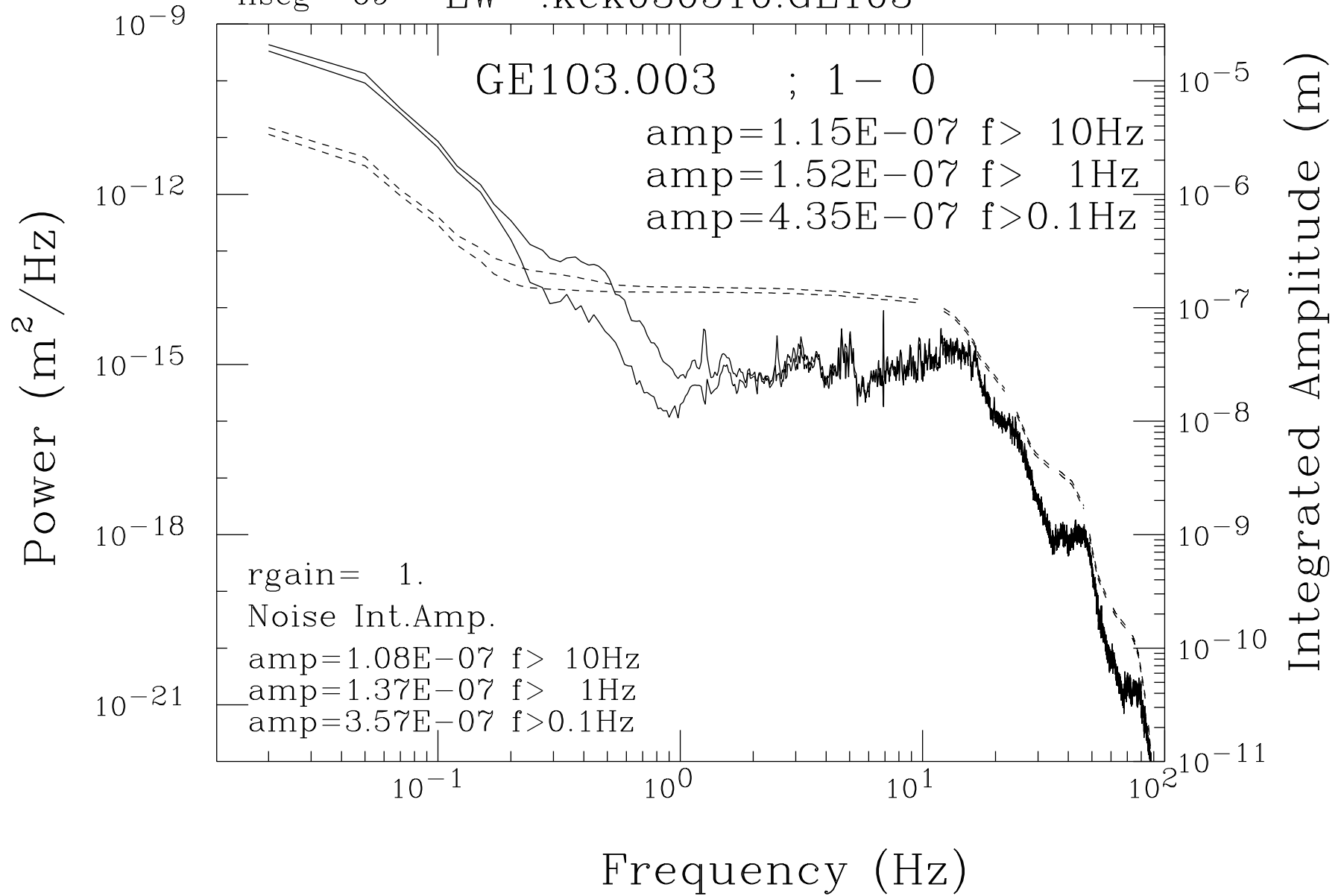
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



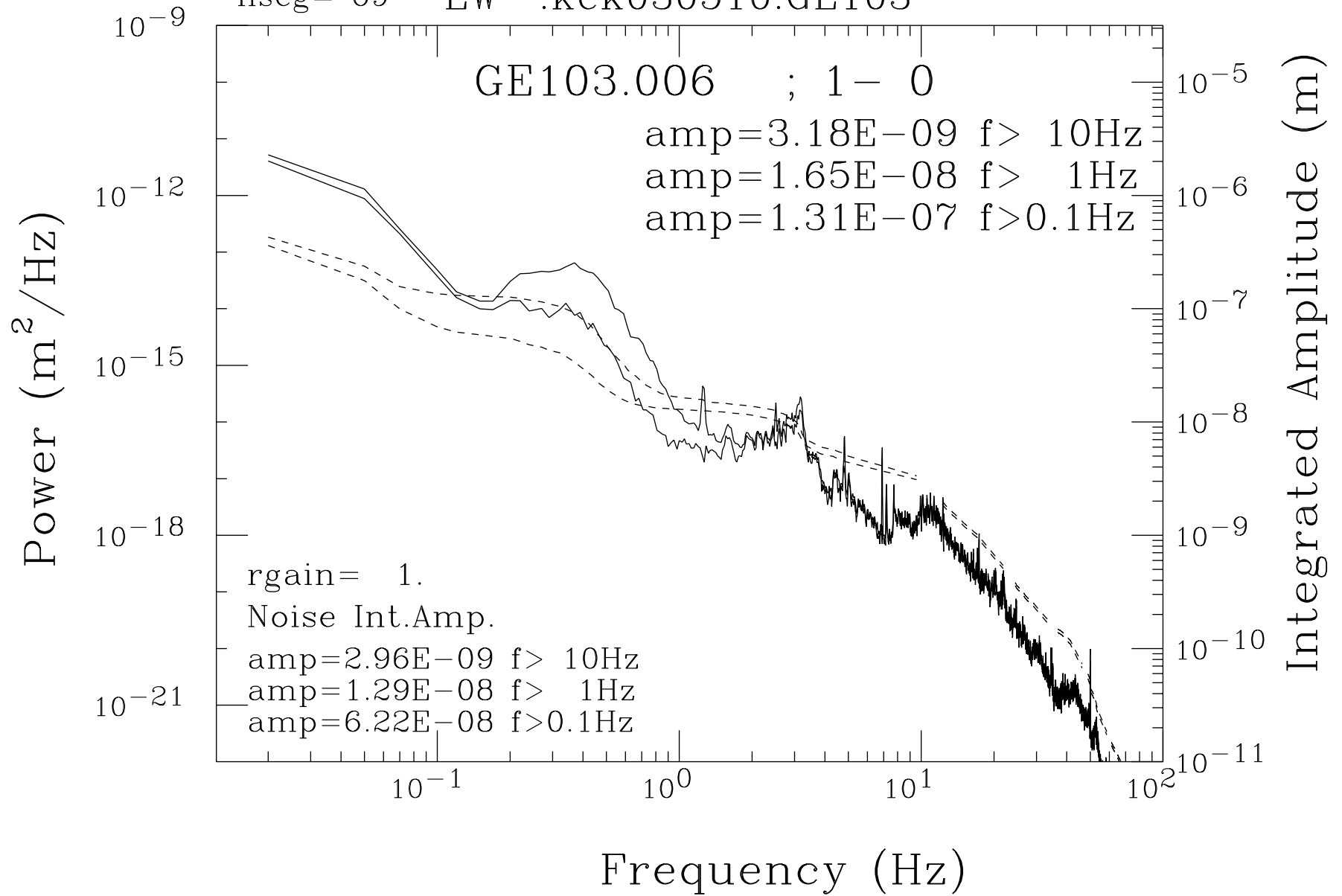
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 EW :kek030510:GE103



data; seg= 8192 tot= 360600 overlap= 0.75

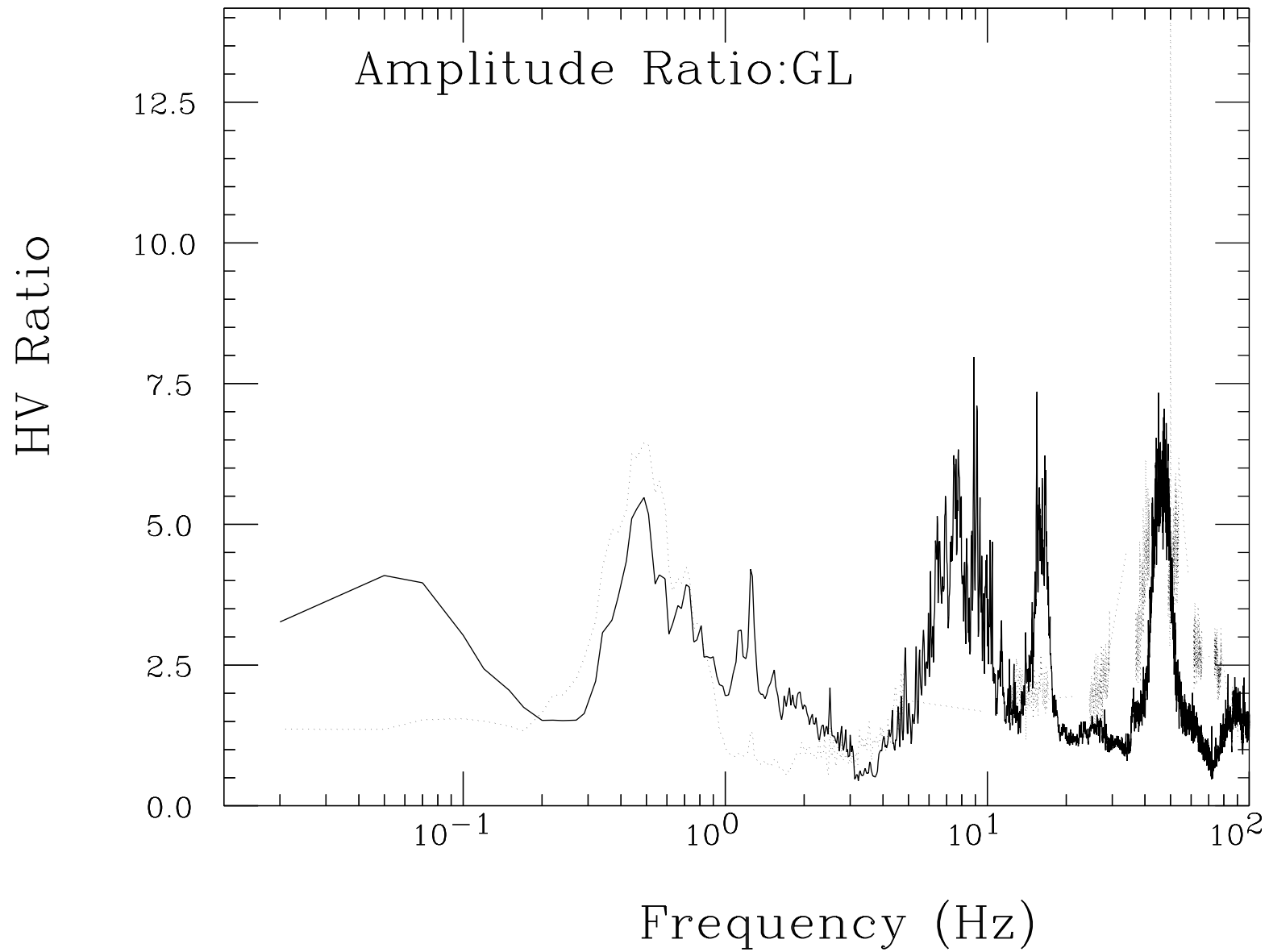
nseg= 69 EW :kek030510:GE103



data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 kek030510:GE103

window= 1



data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 kek030510:GE103

window= 1

