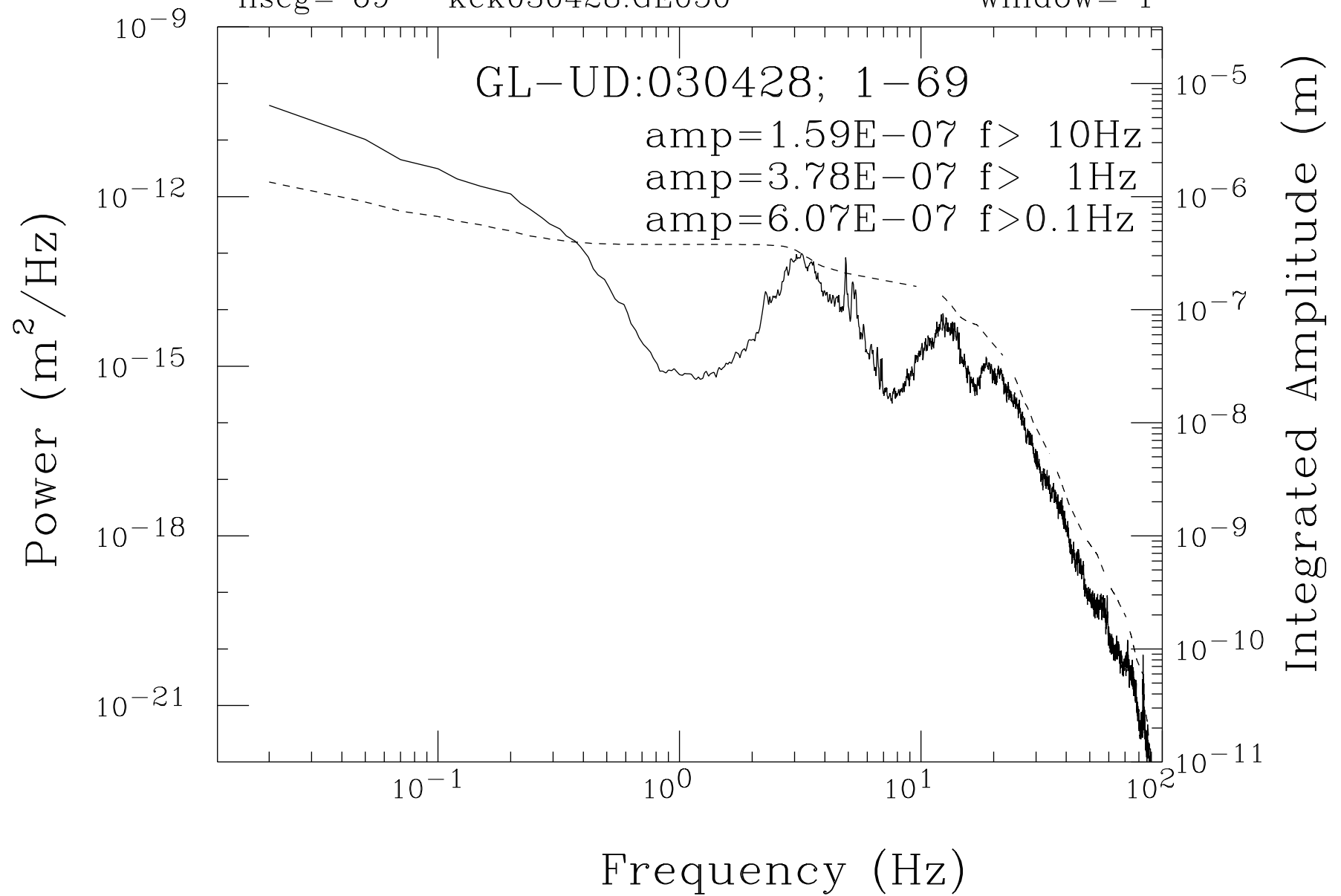


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030428:GE050

window= 1

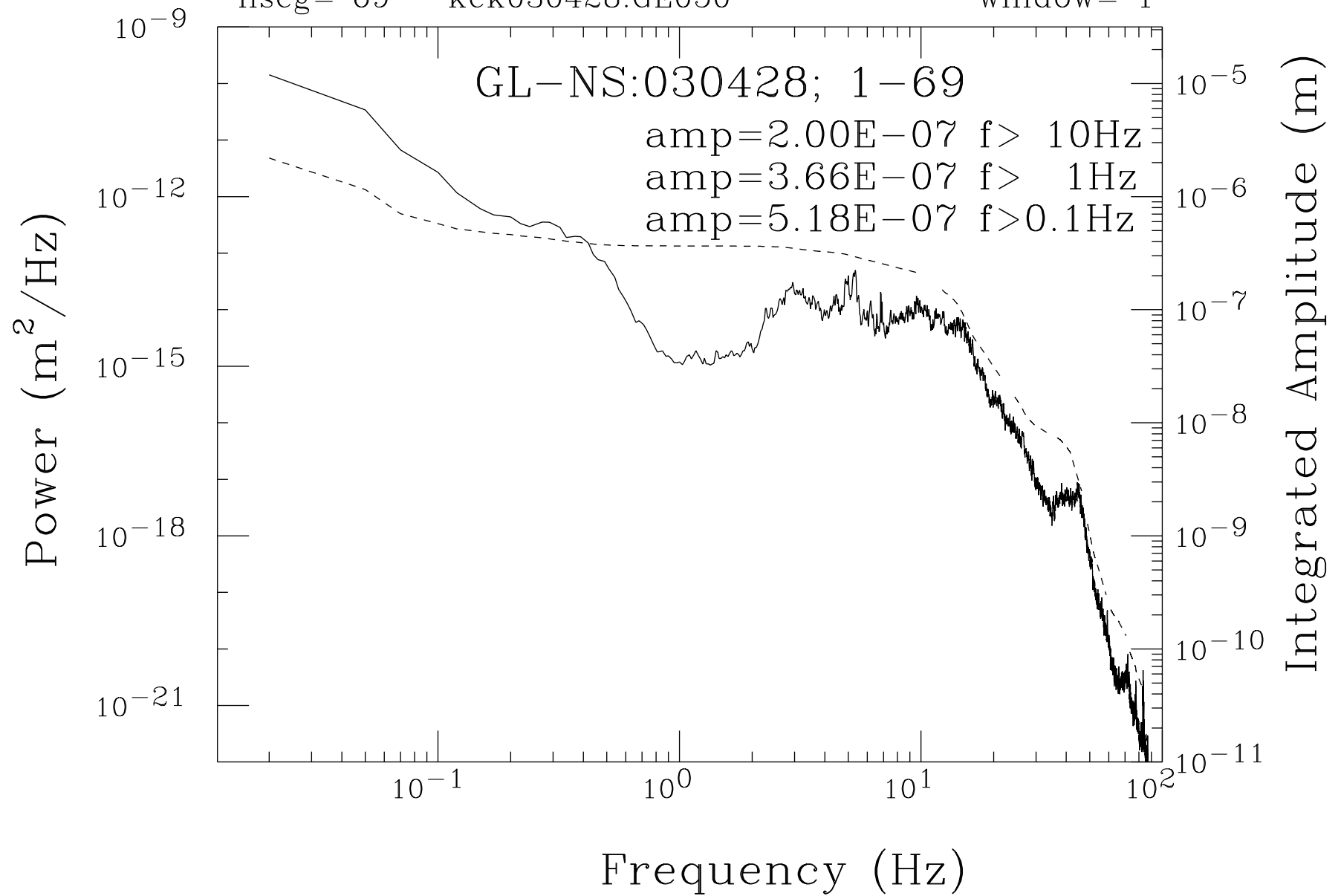


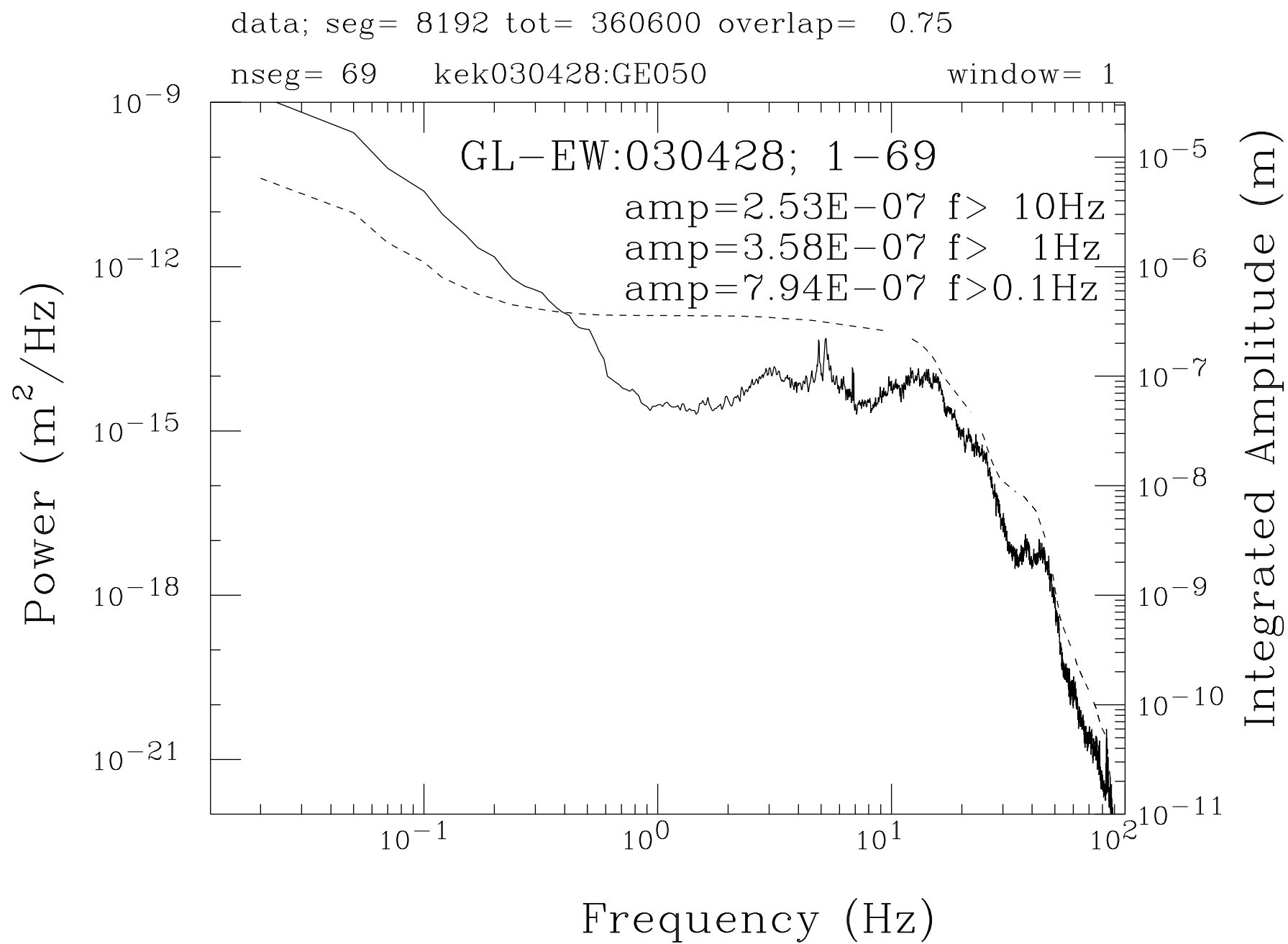
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030428:GE050

window= 1



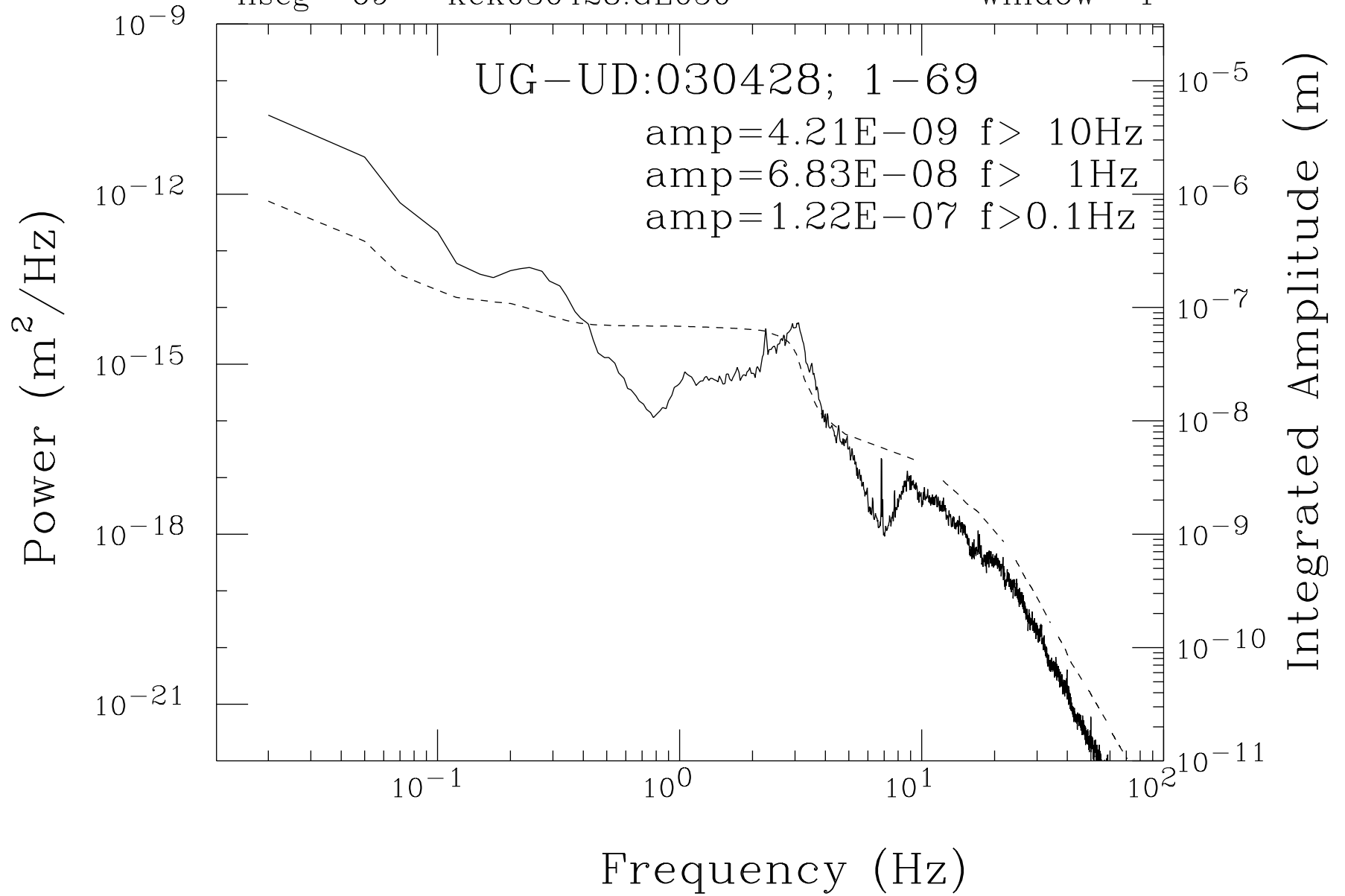


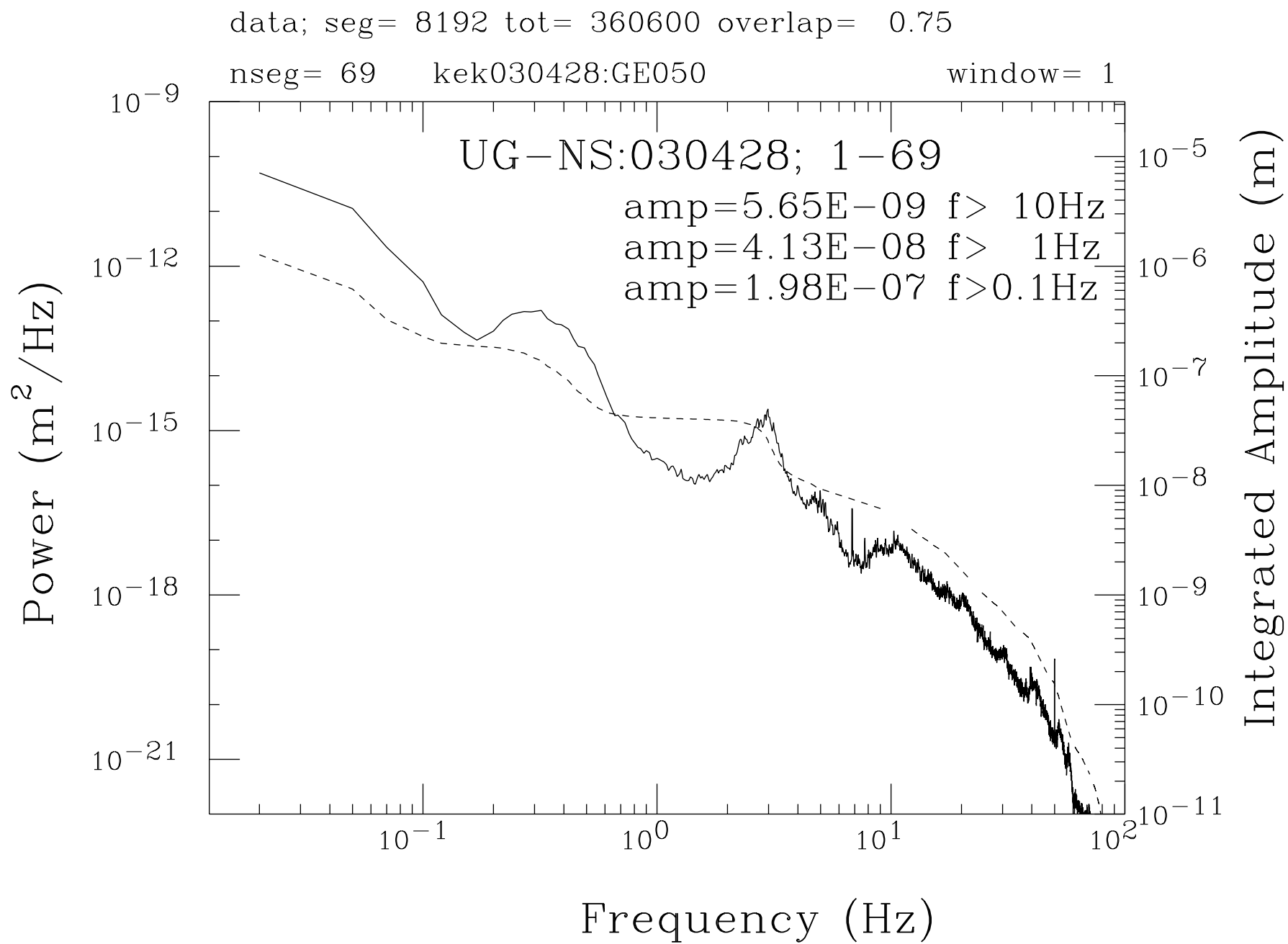
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030428:GE050

window= 1



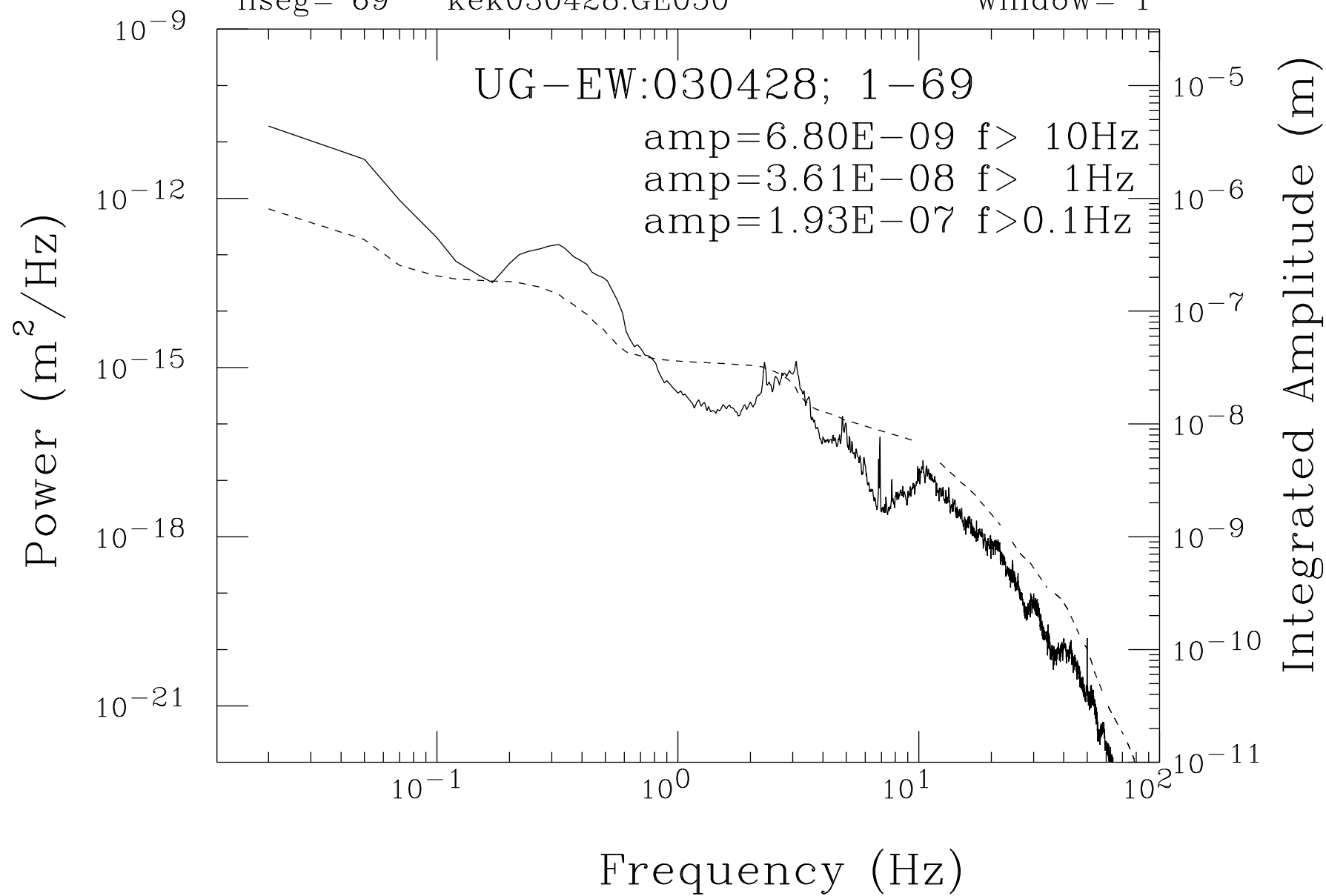


data; seg= 8192 tot= 360600 overlap= 0.75

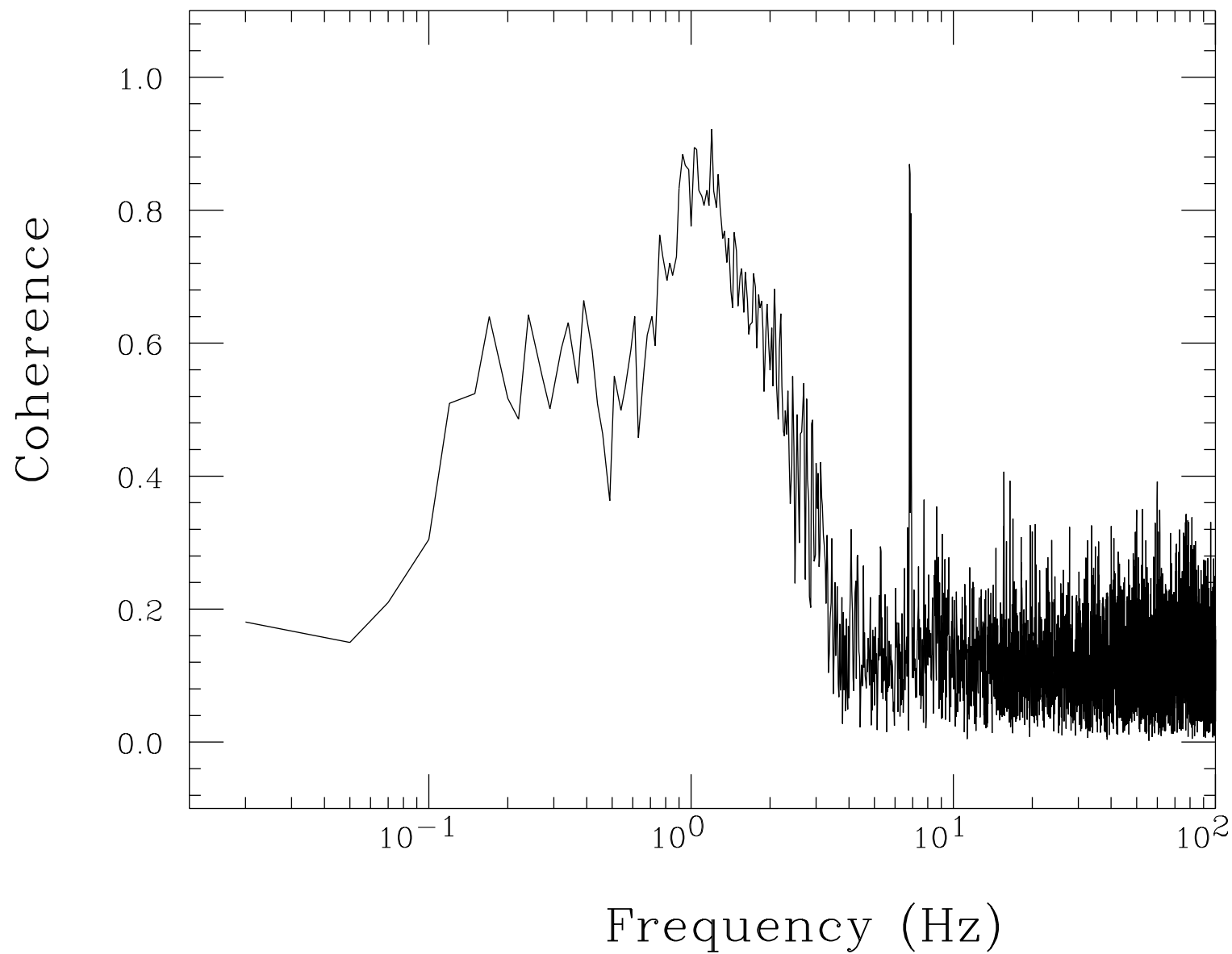
nseg= 69

kek030428:GE050

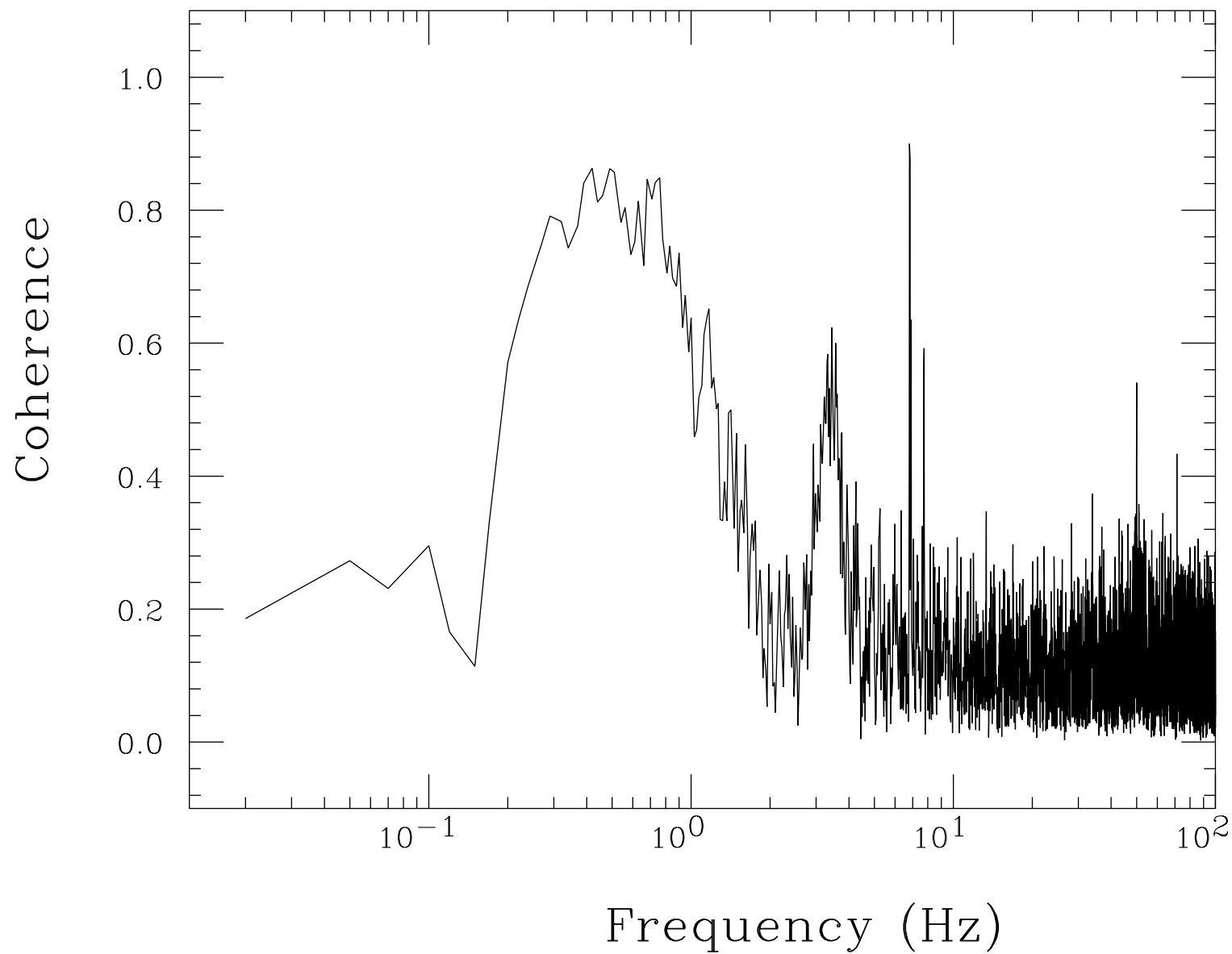
window= 1



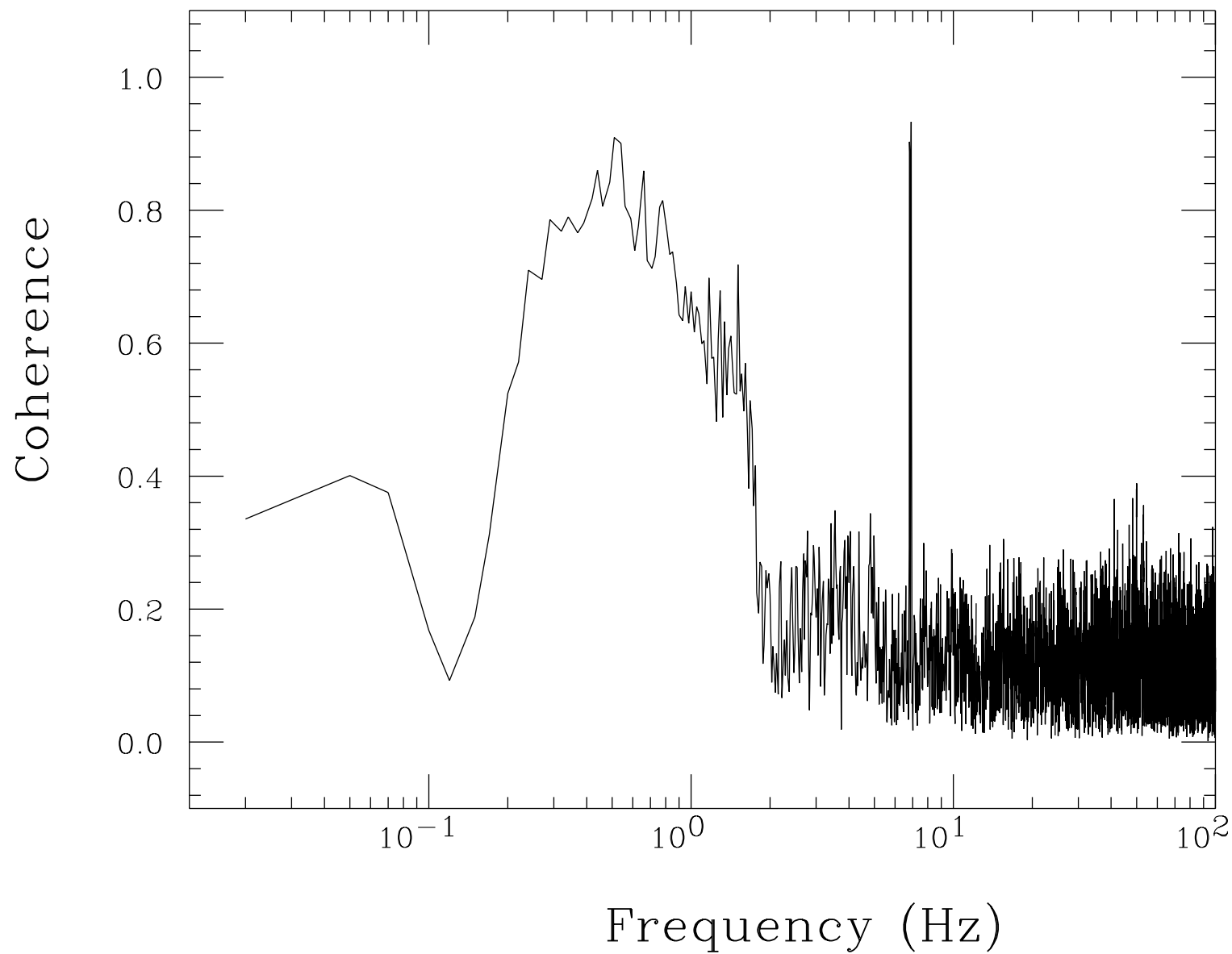
GE050.001 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE050.004 UD :kek030428:GE050



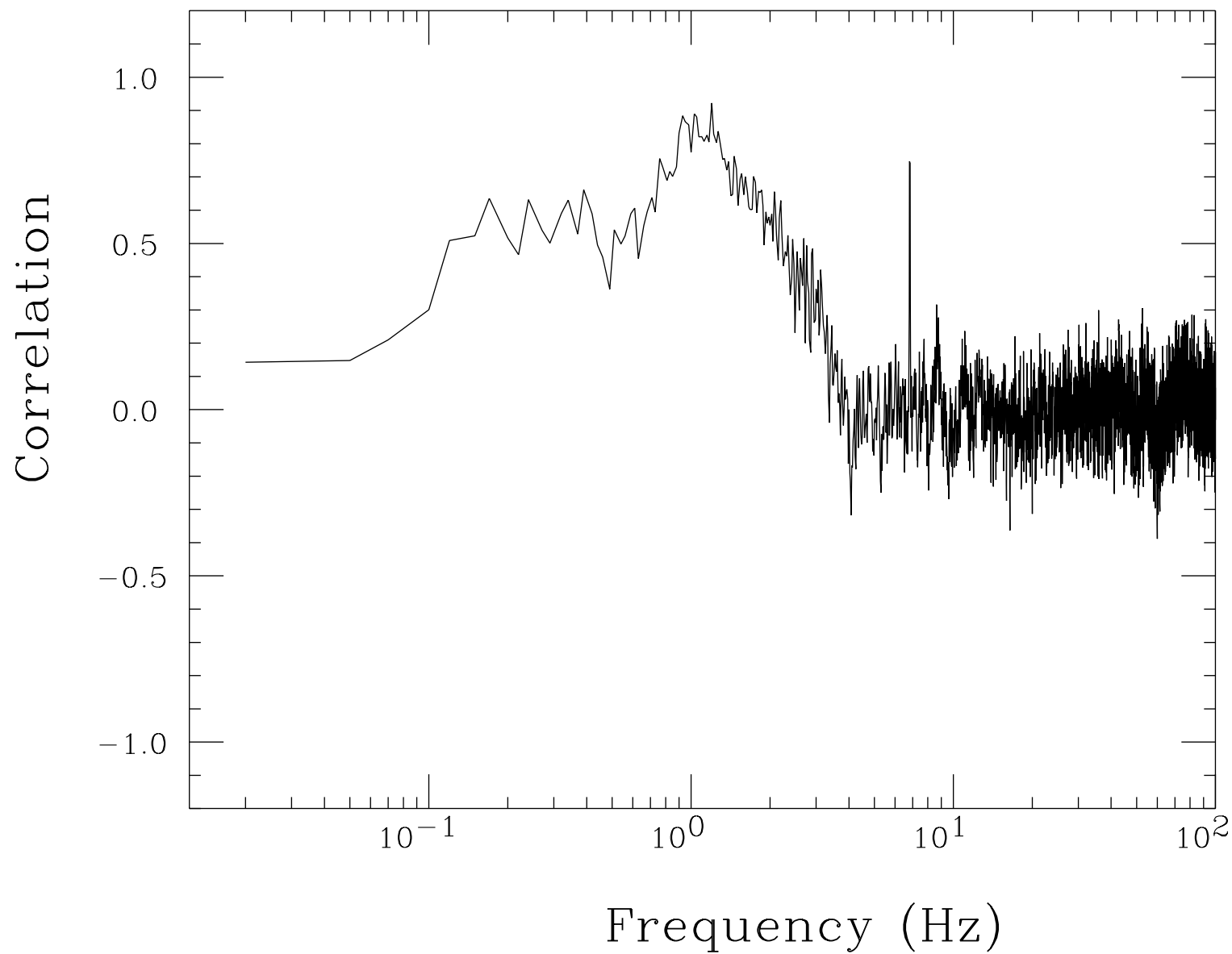
GE050.002 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE050.005 NS :kek030428:GE050



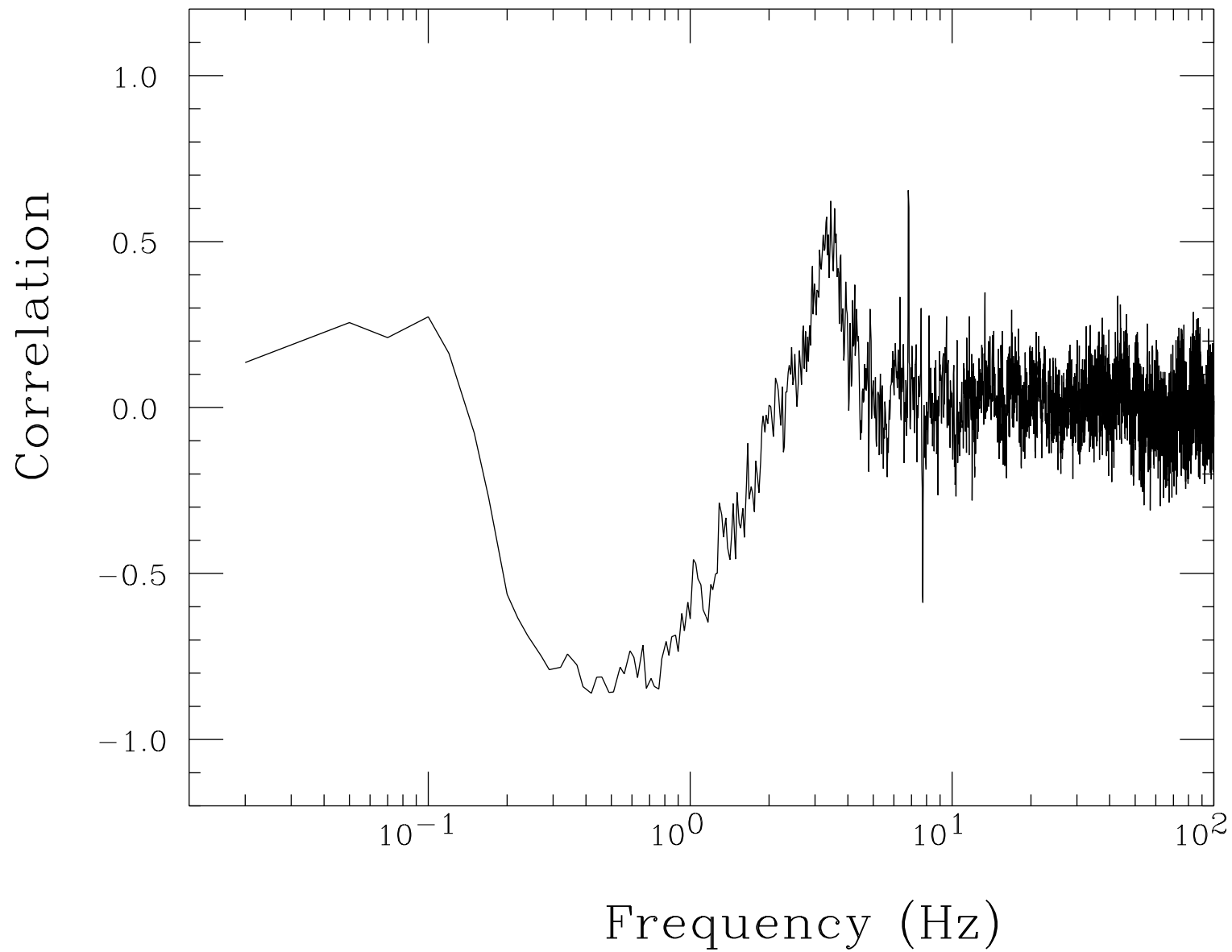
GE050.003 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE050.006 EW :kek030428:GE050



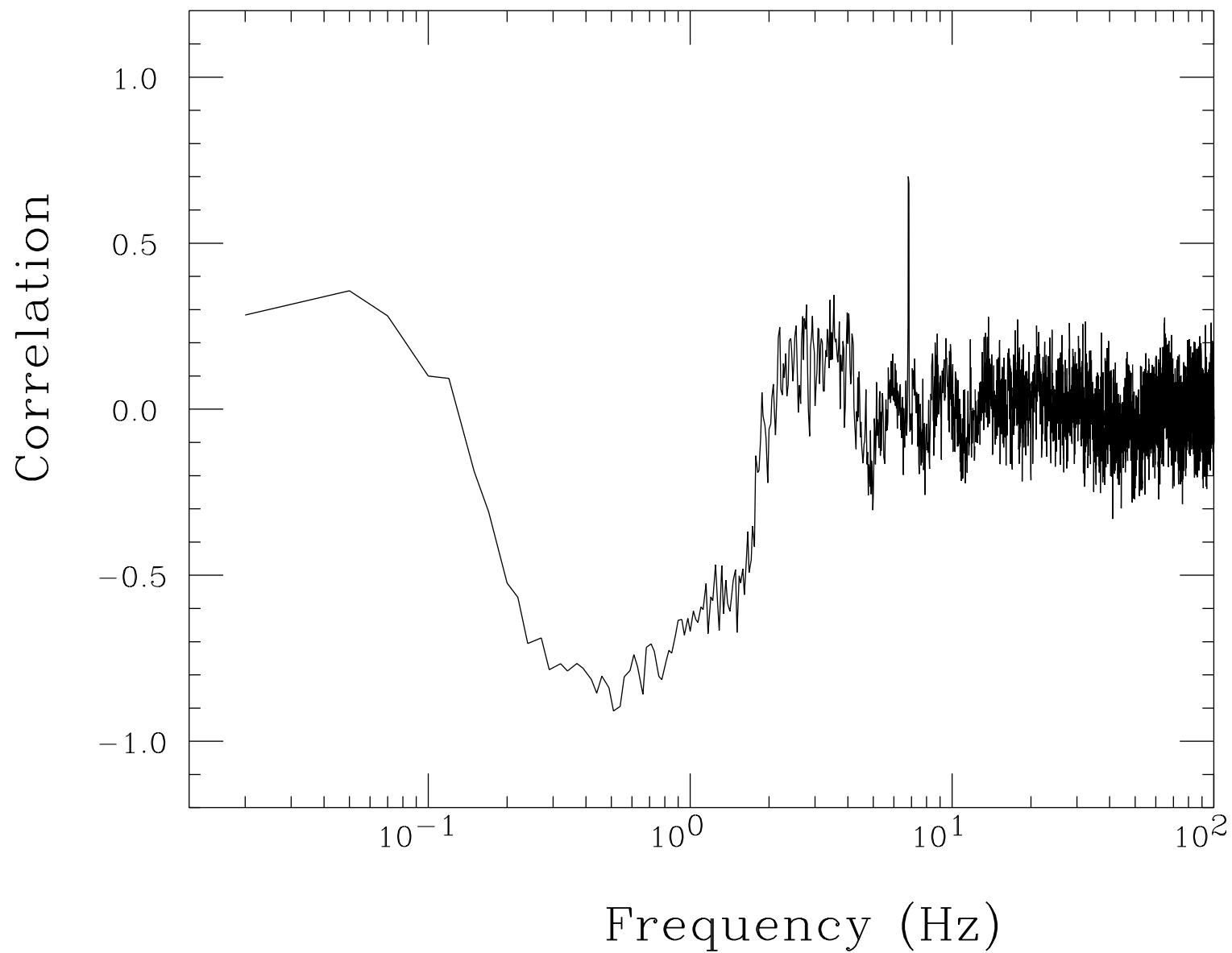
GE050.001 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE050.004 UD :kek030428:GE050



GE050.002 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE050.005 NS :kek030428:GE050

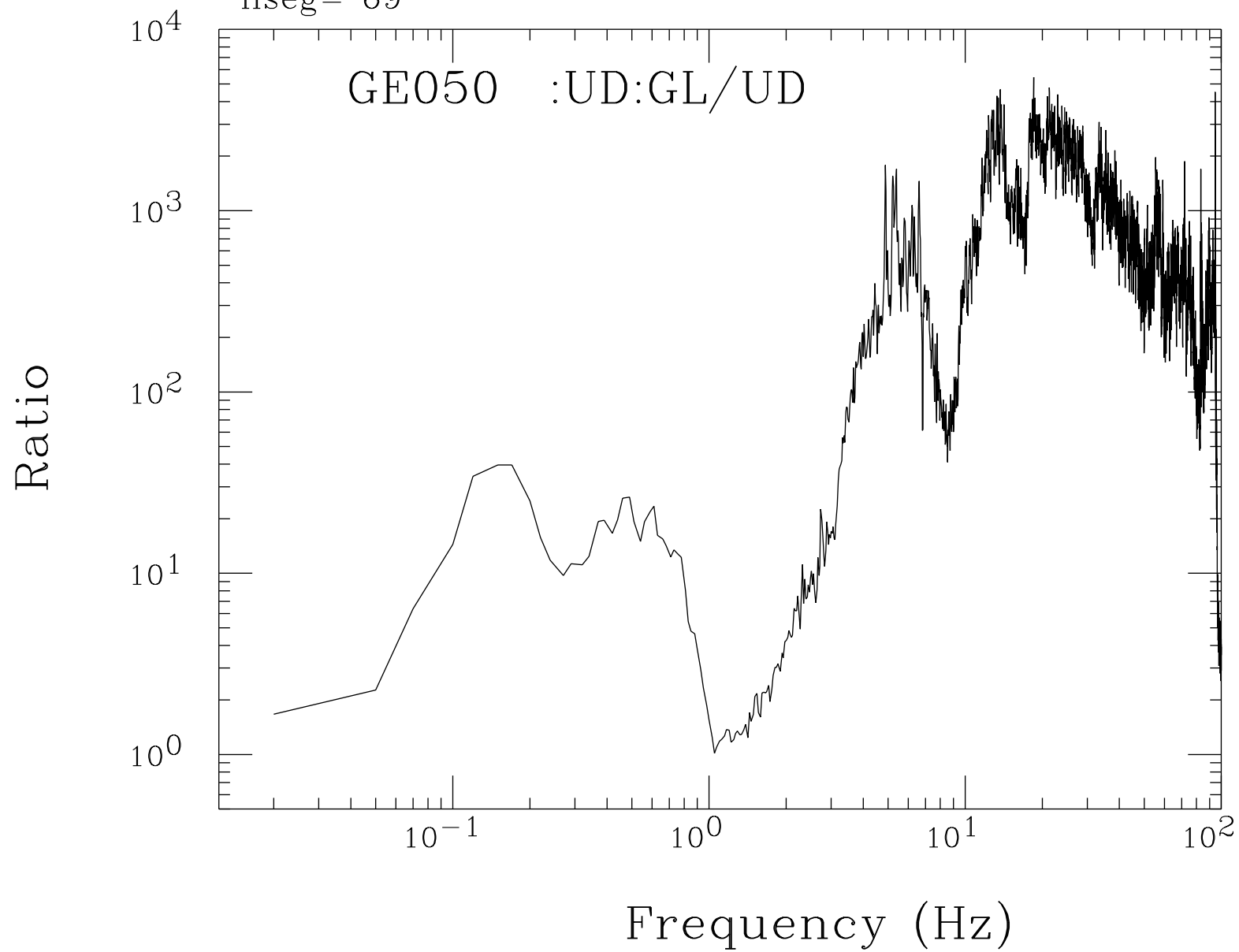


GE050.003 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE050.006 EW :kek030428:GE050



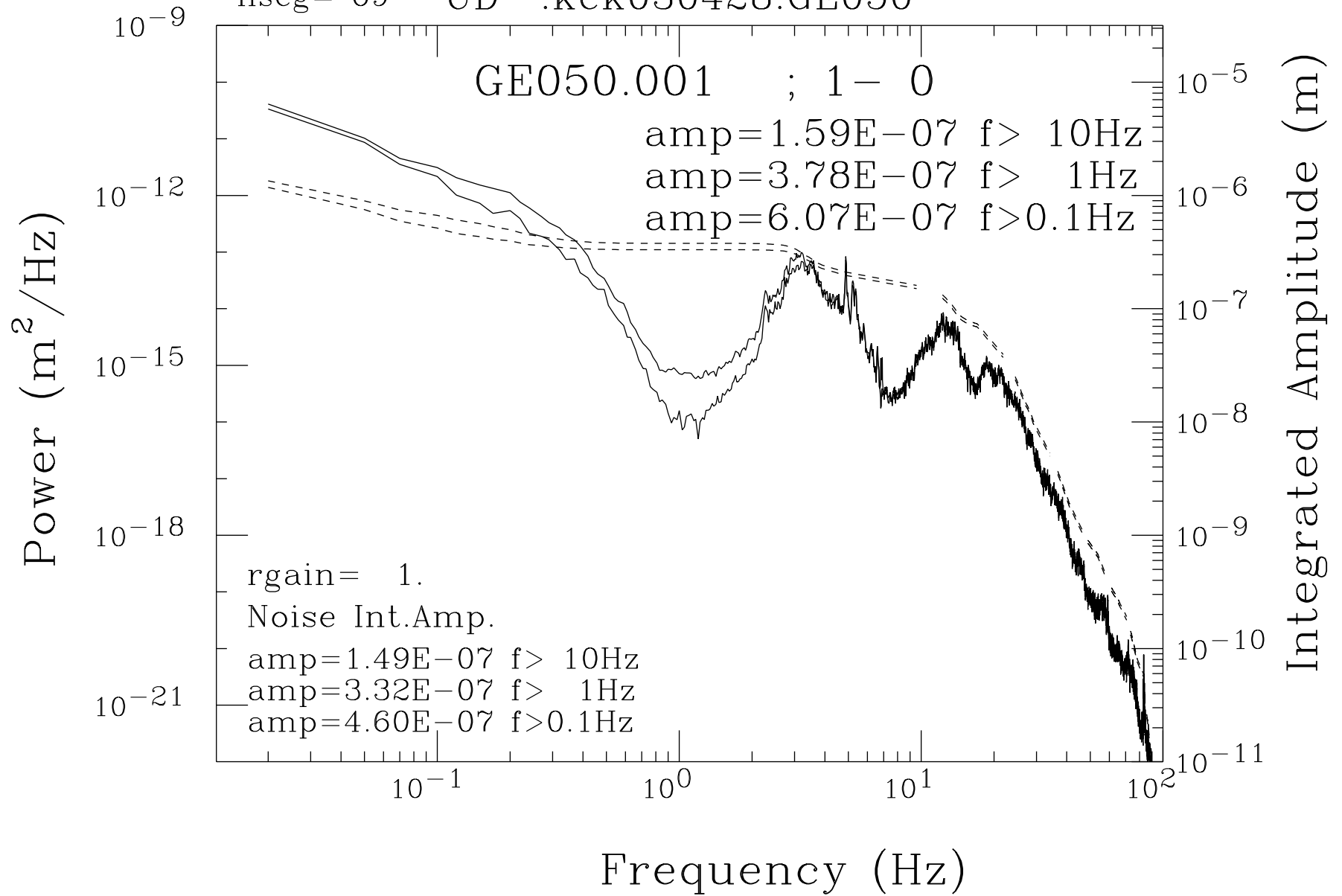
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



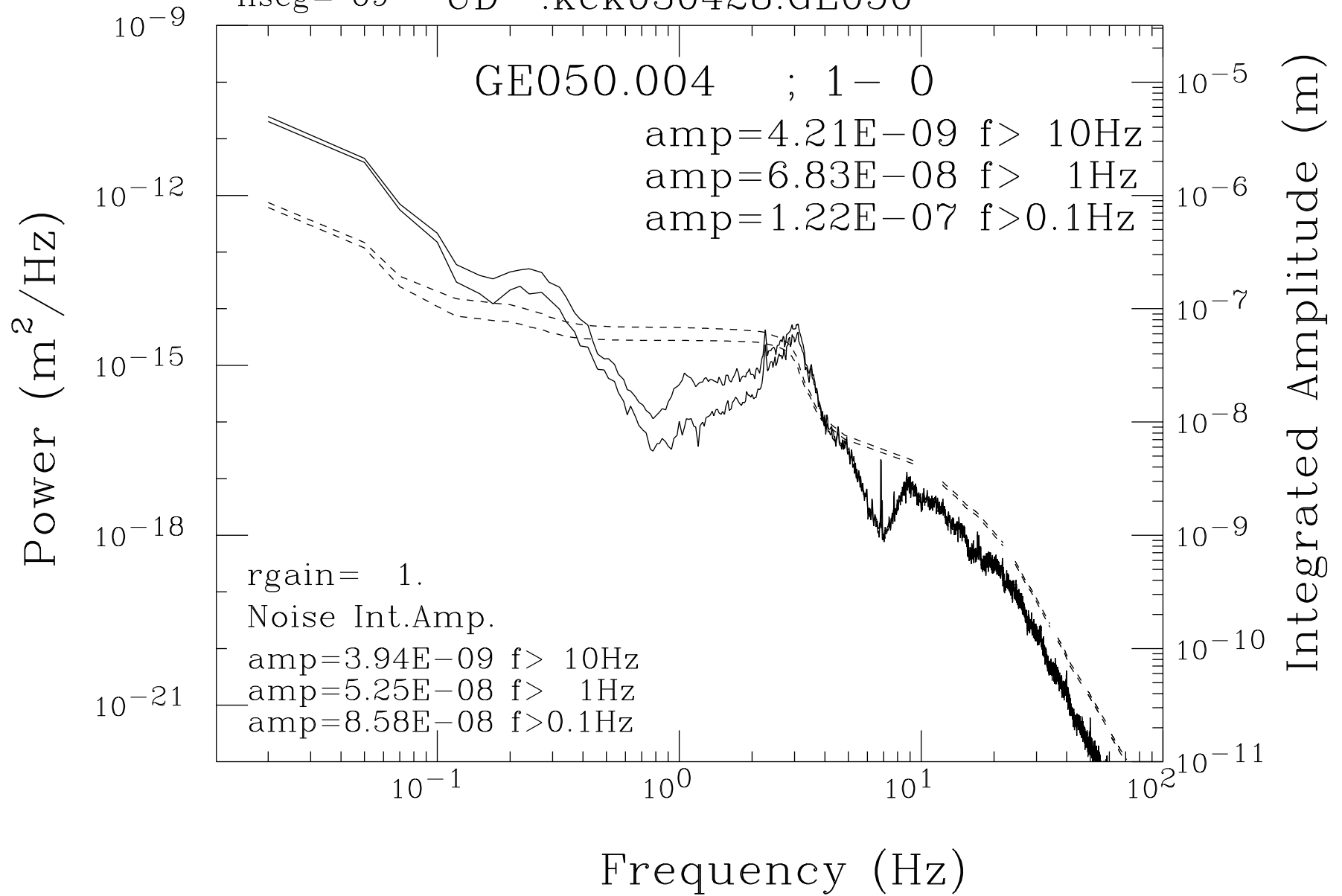
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 UD :kek030428:GE050



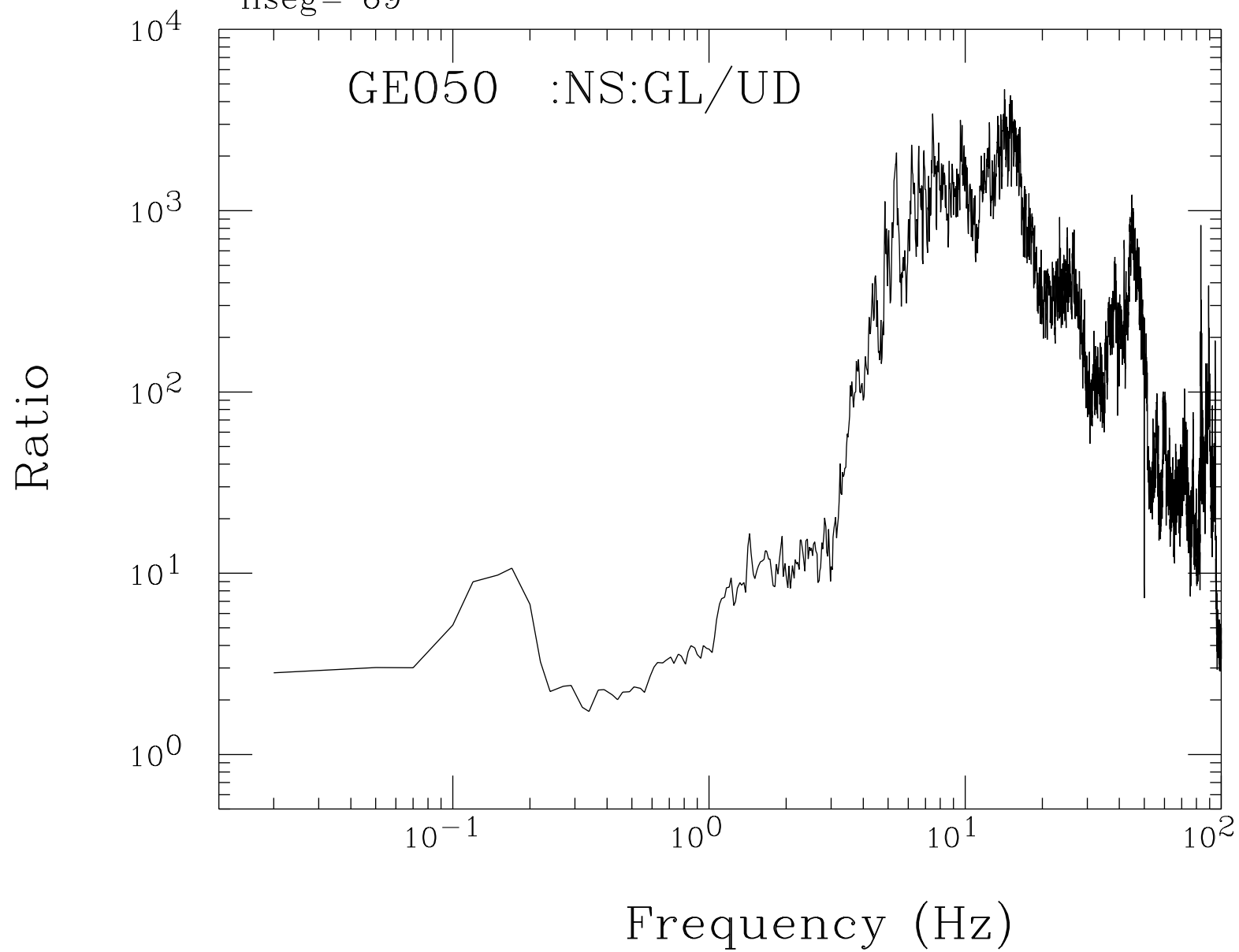
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 UD :kek030428:GE050



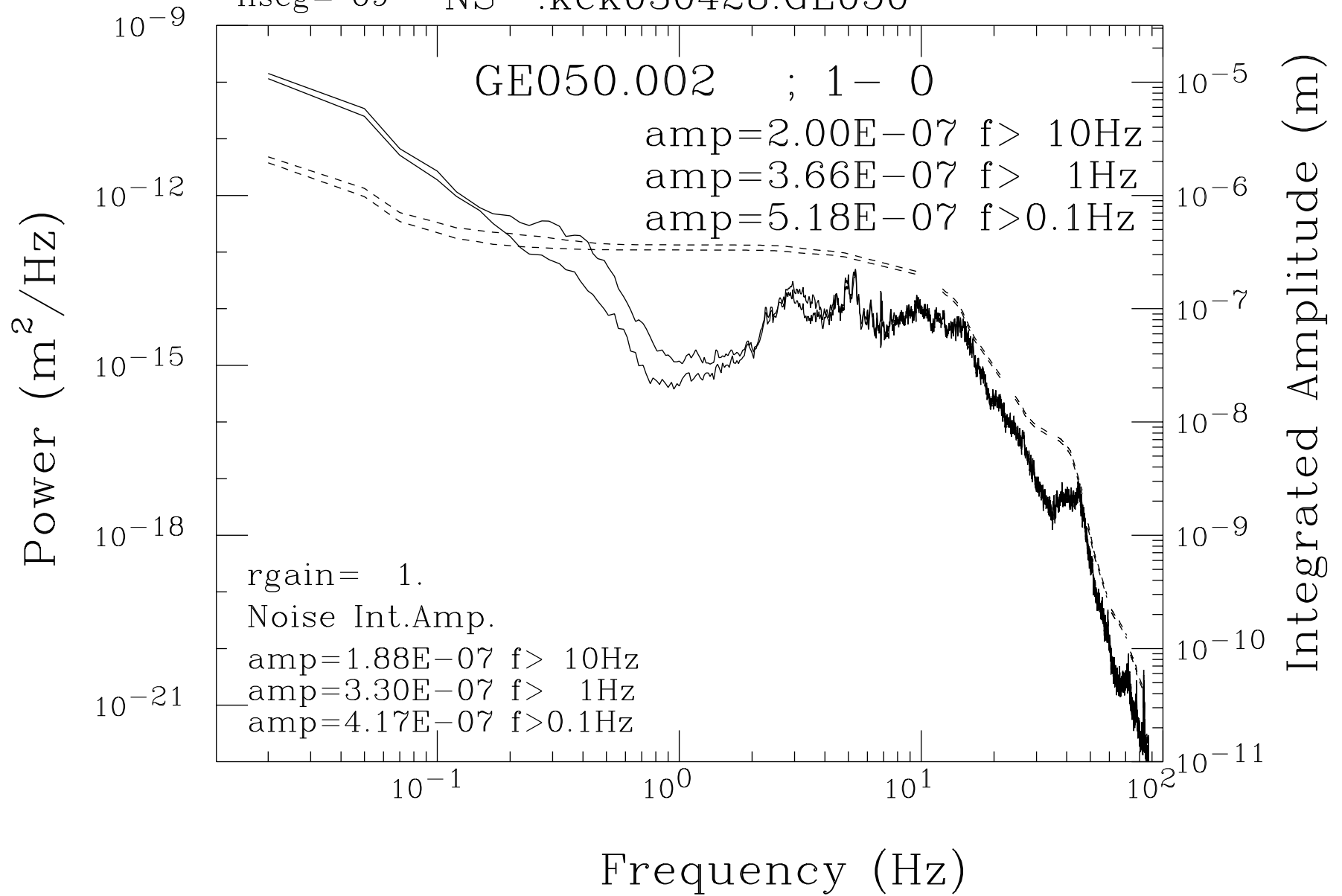
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



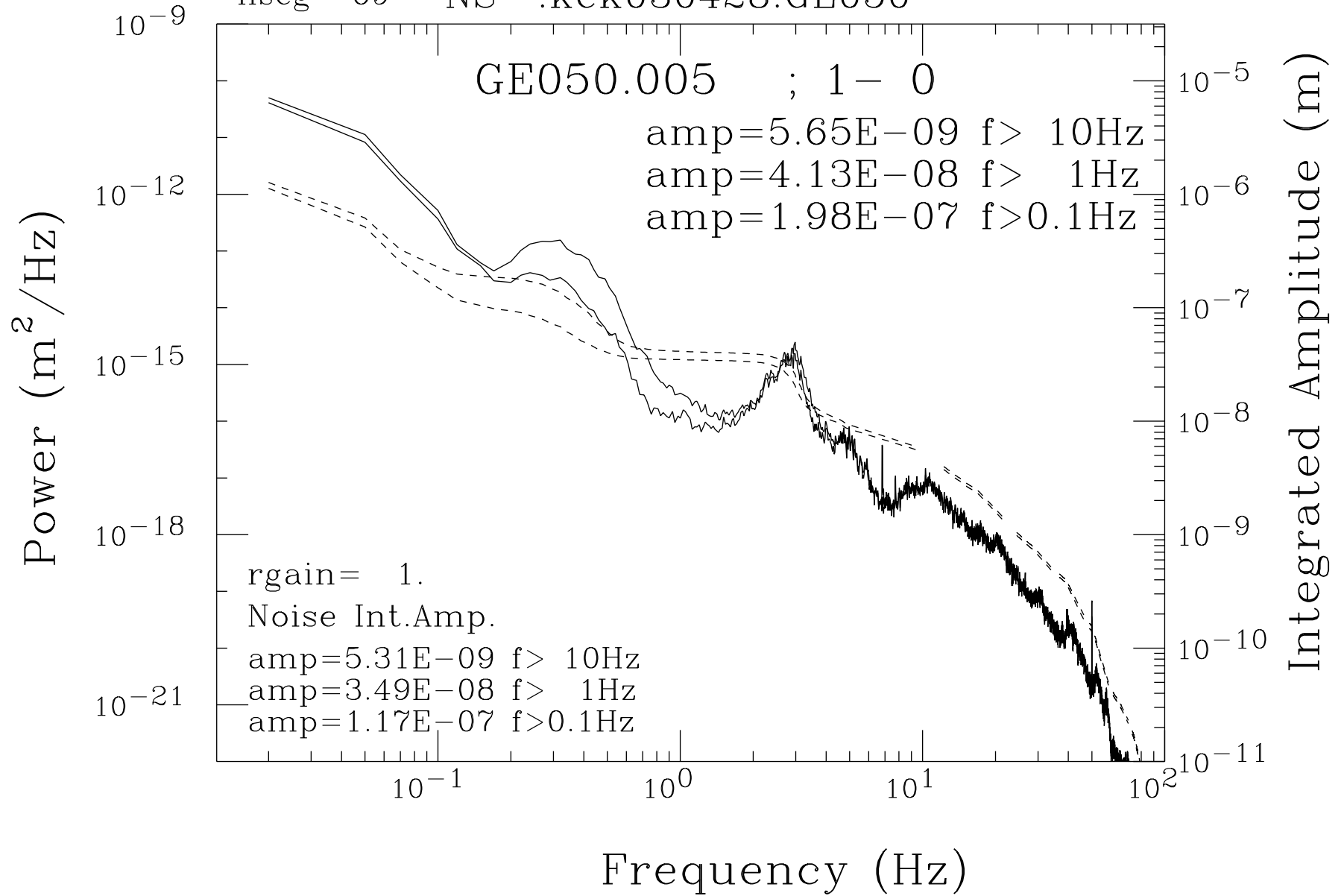
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 NS :kek030428:GE050



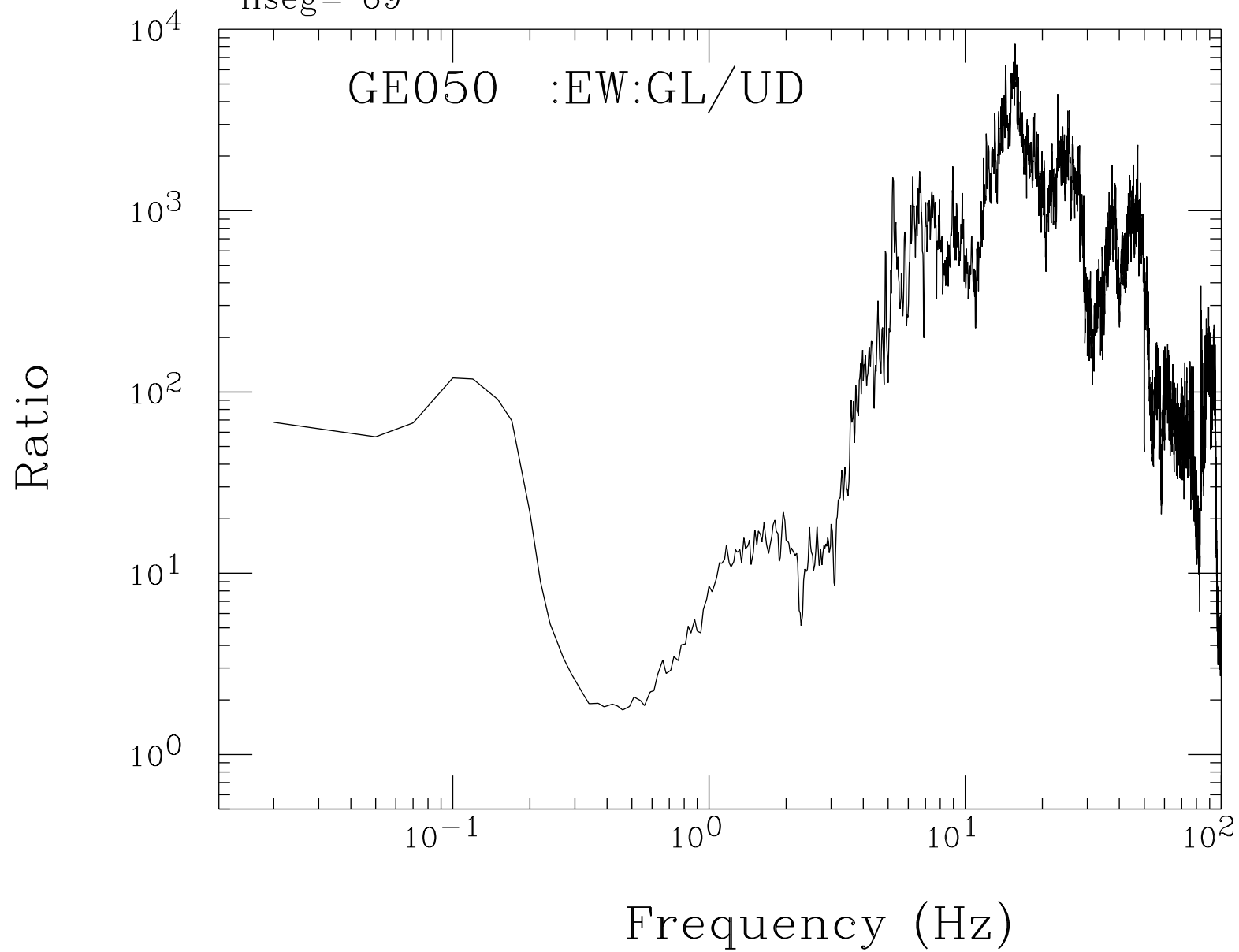
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 NS :kek030428:GE050



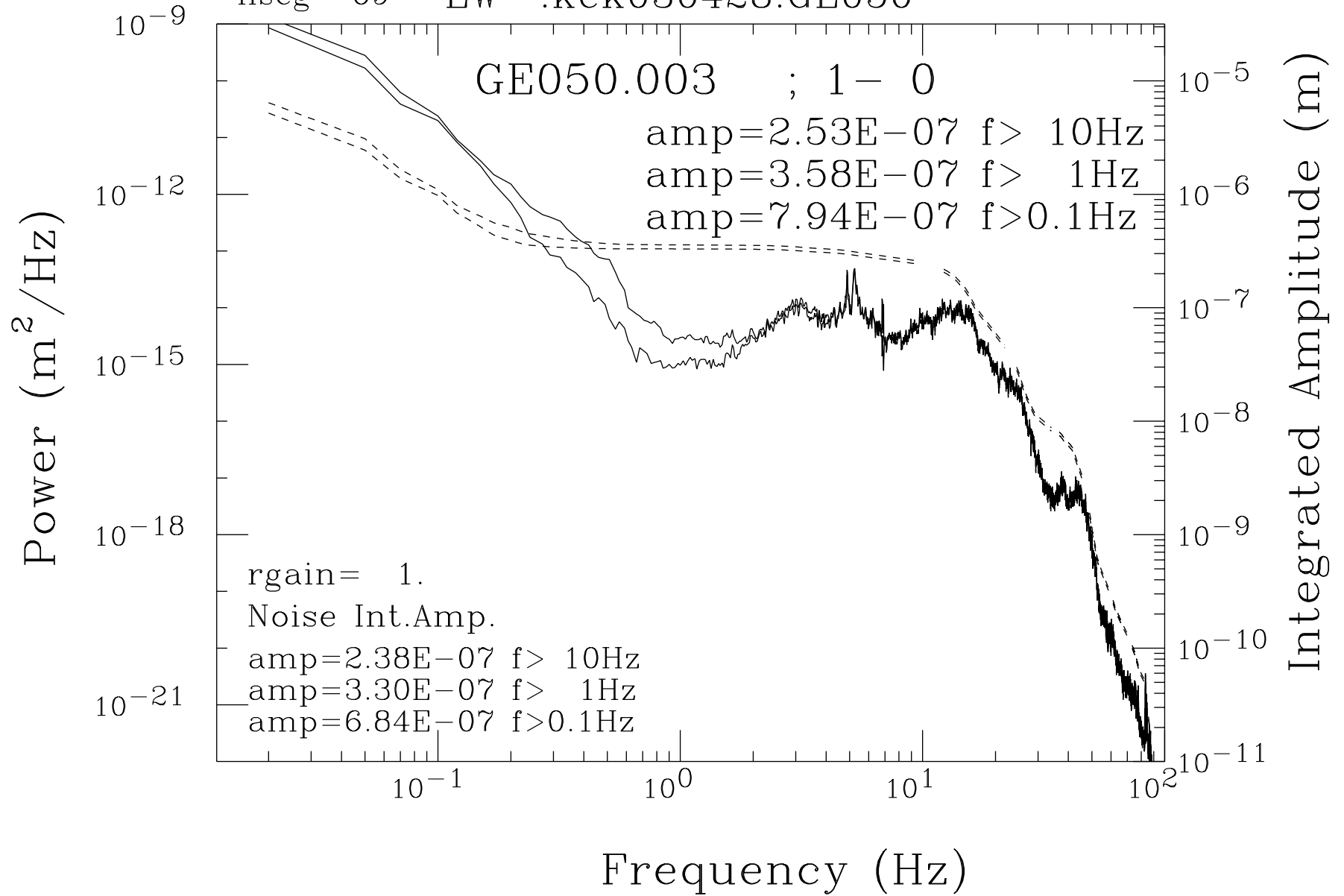
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



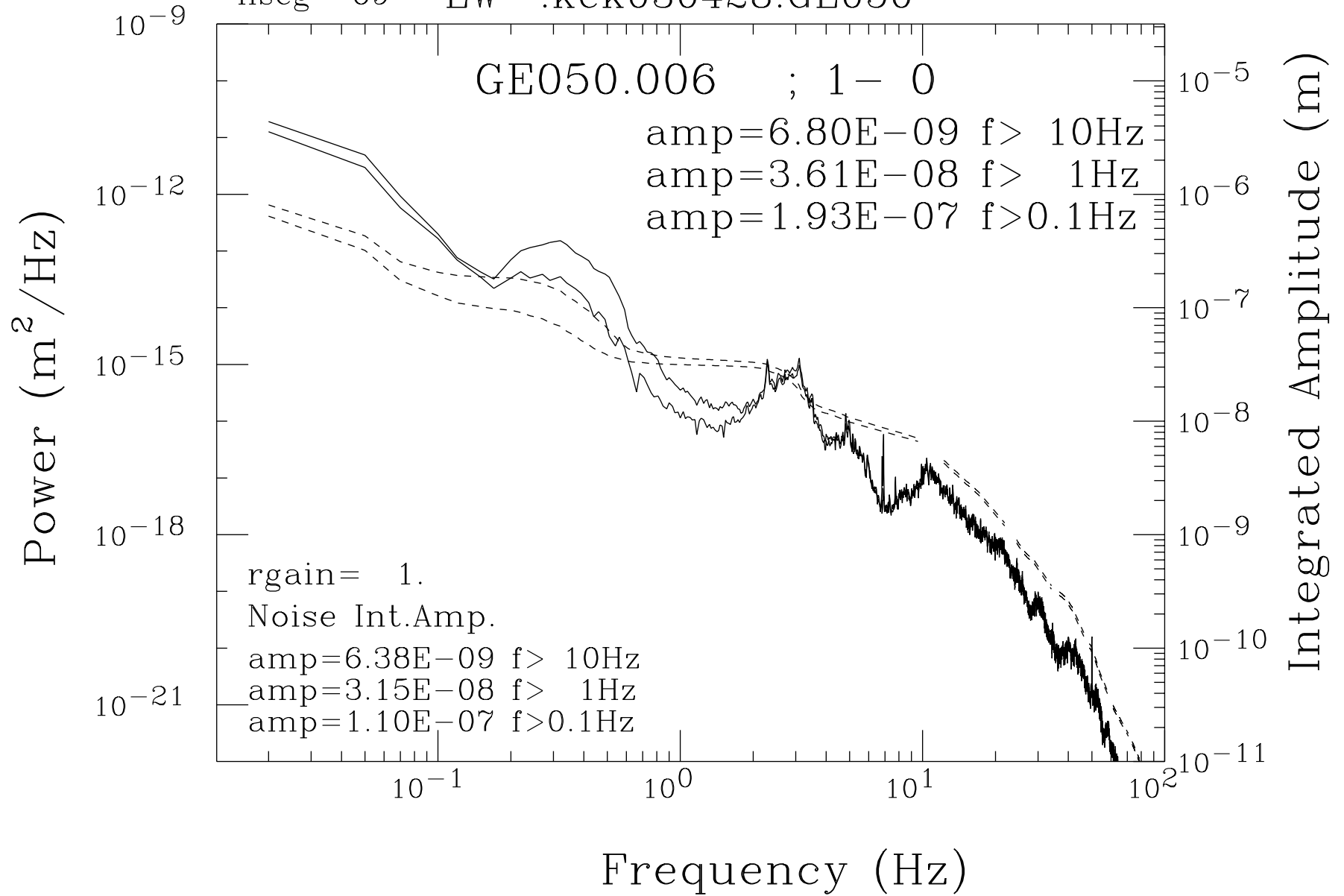
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 EW :kek030428:GE050



data; seg= 8192 tot= 360600 overlap= 0.75

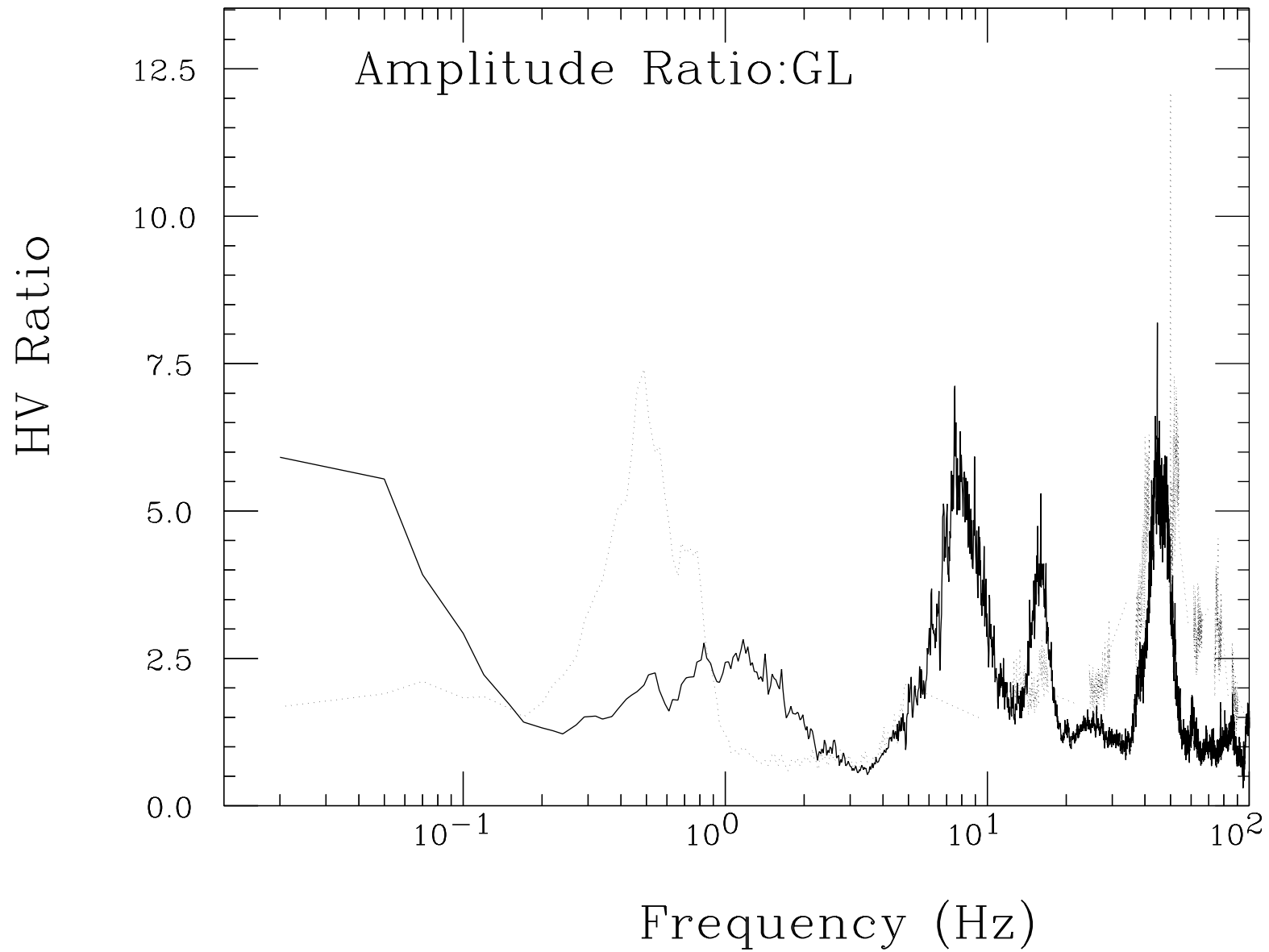
nseg= 69 EW :kek030428:GE050



data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 kek030428:GE050

window= 1



data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 kek030428:GE050

window= 1

