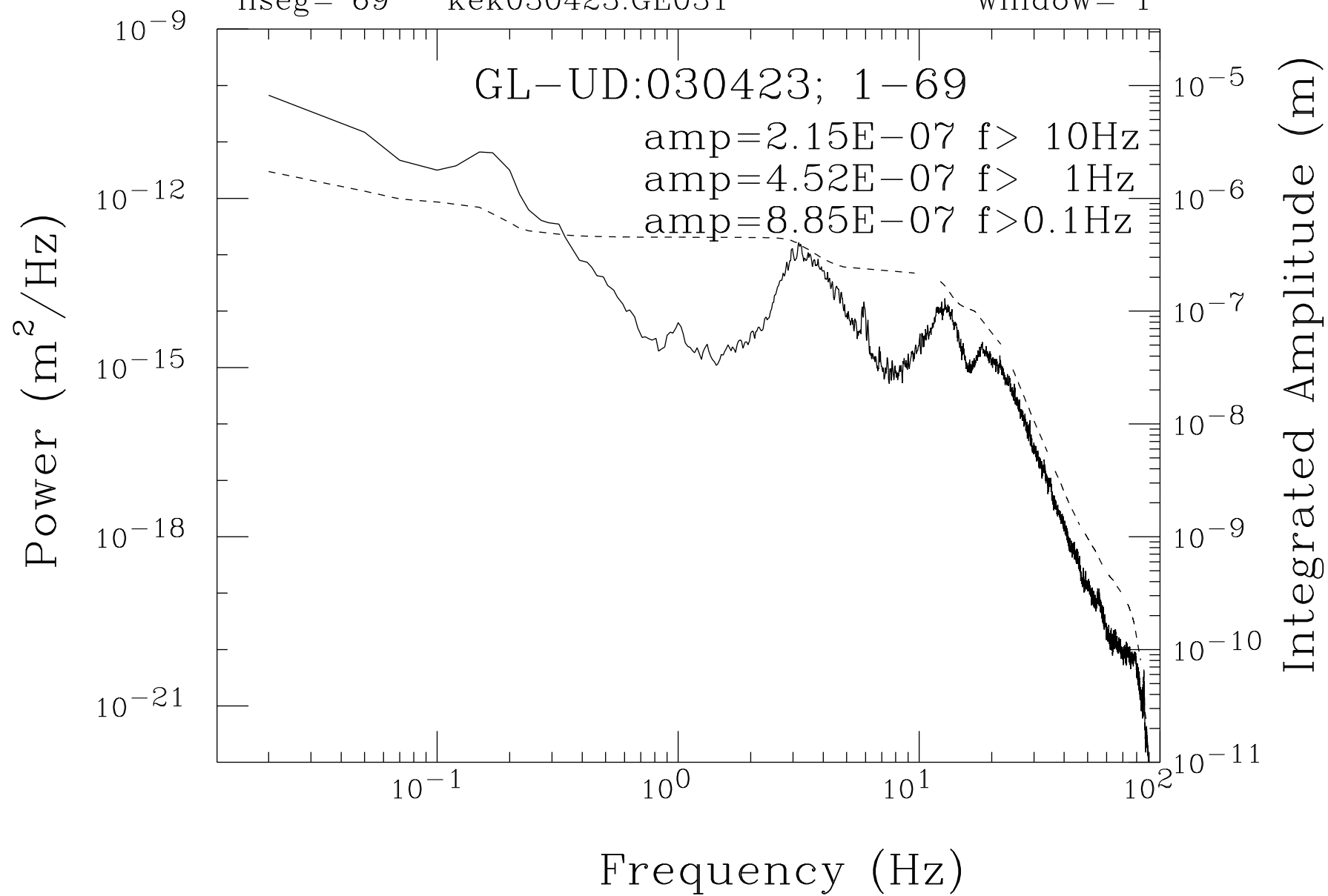


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 kek030423:GE031

window= 1

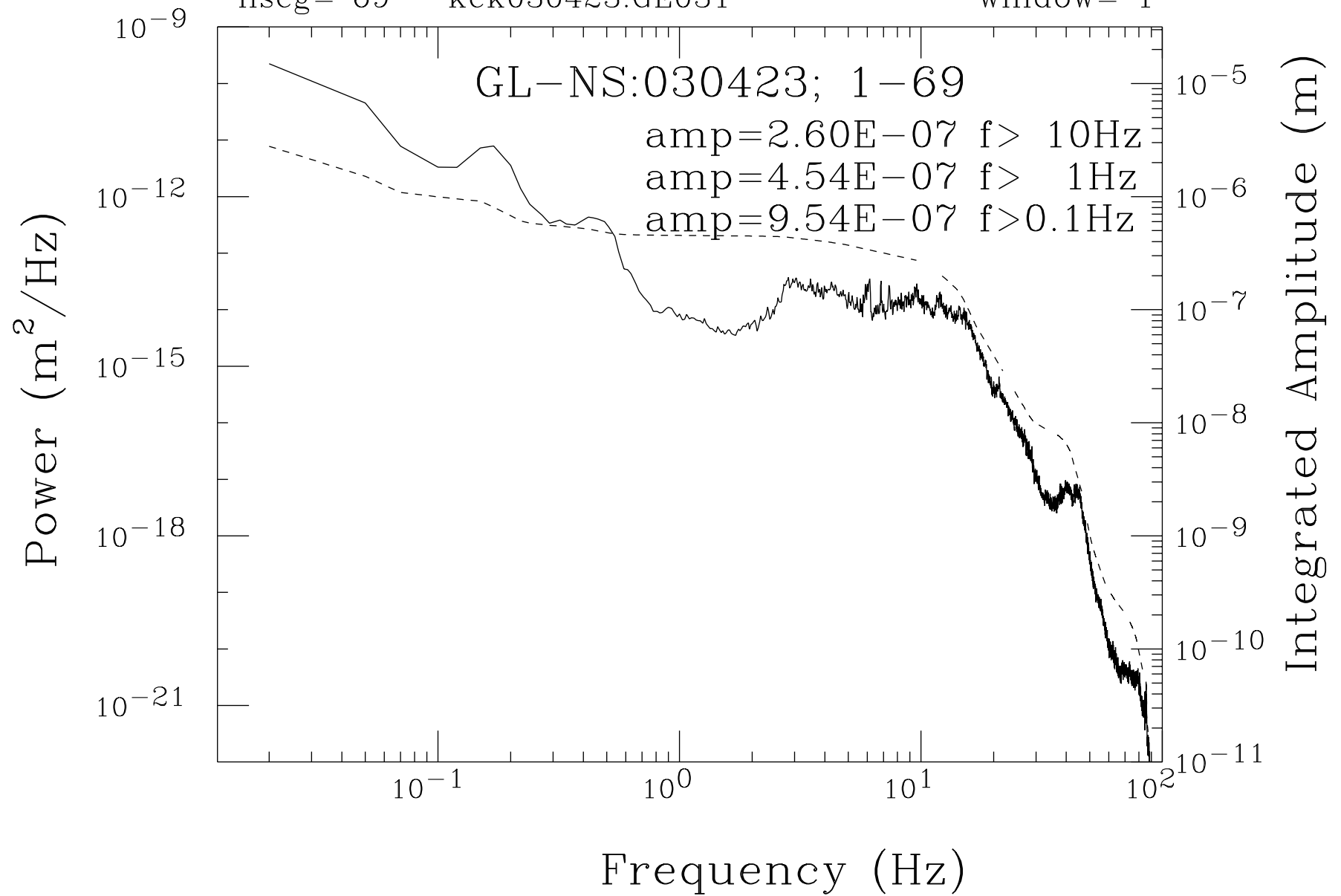


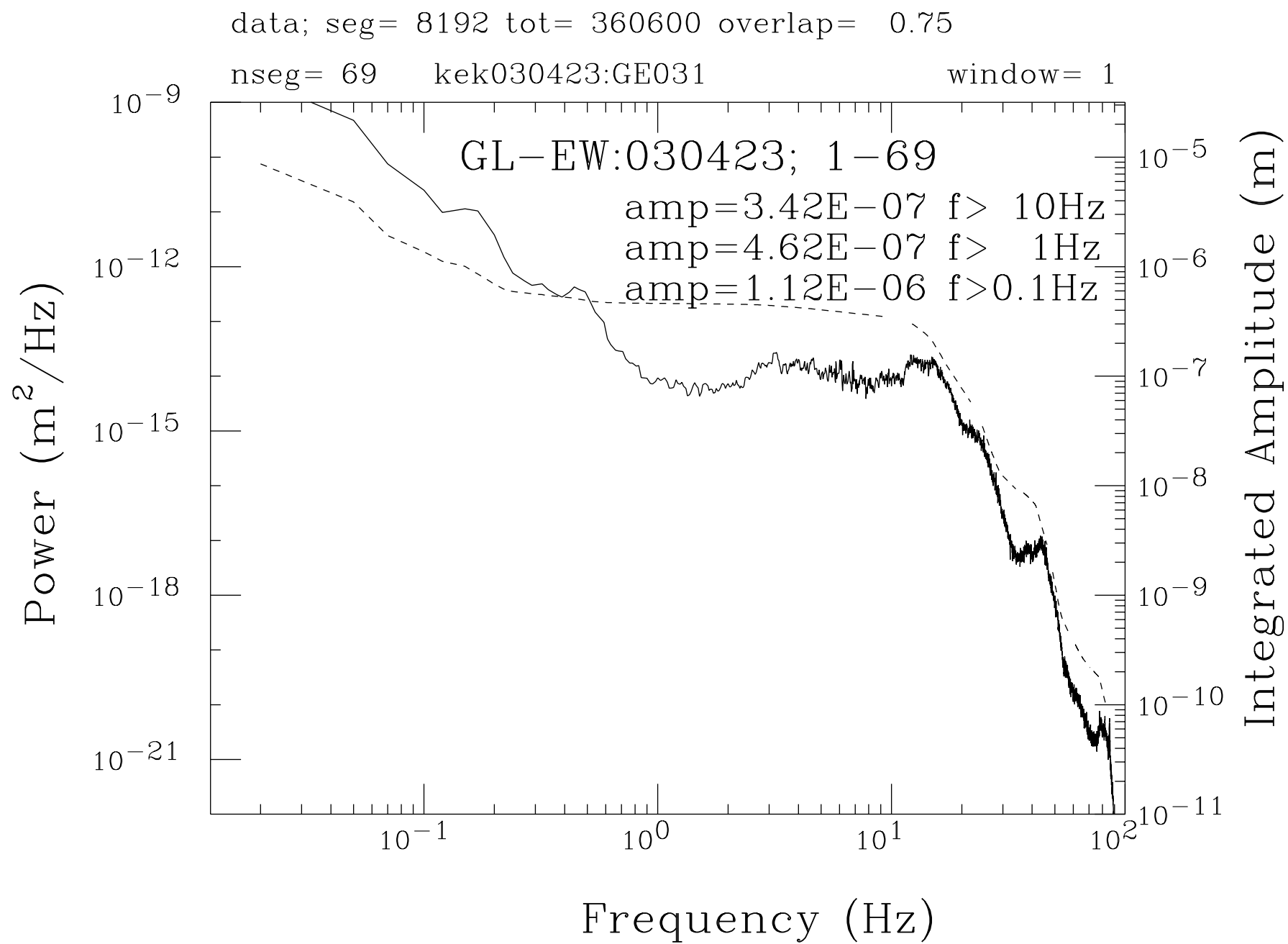
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030423:GE031

window= 1



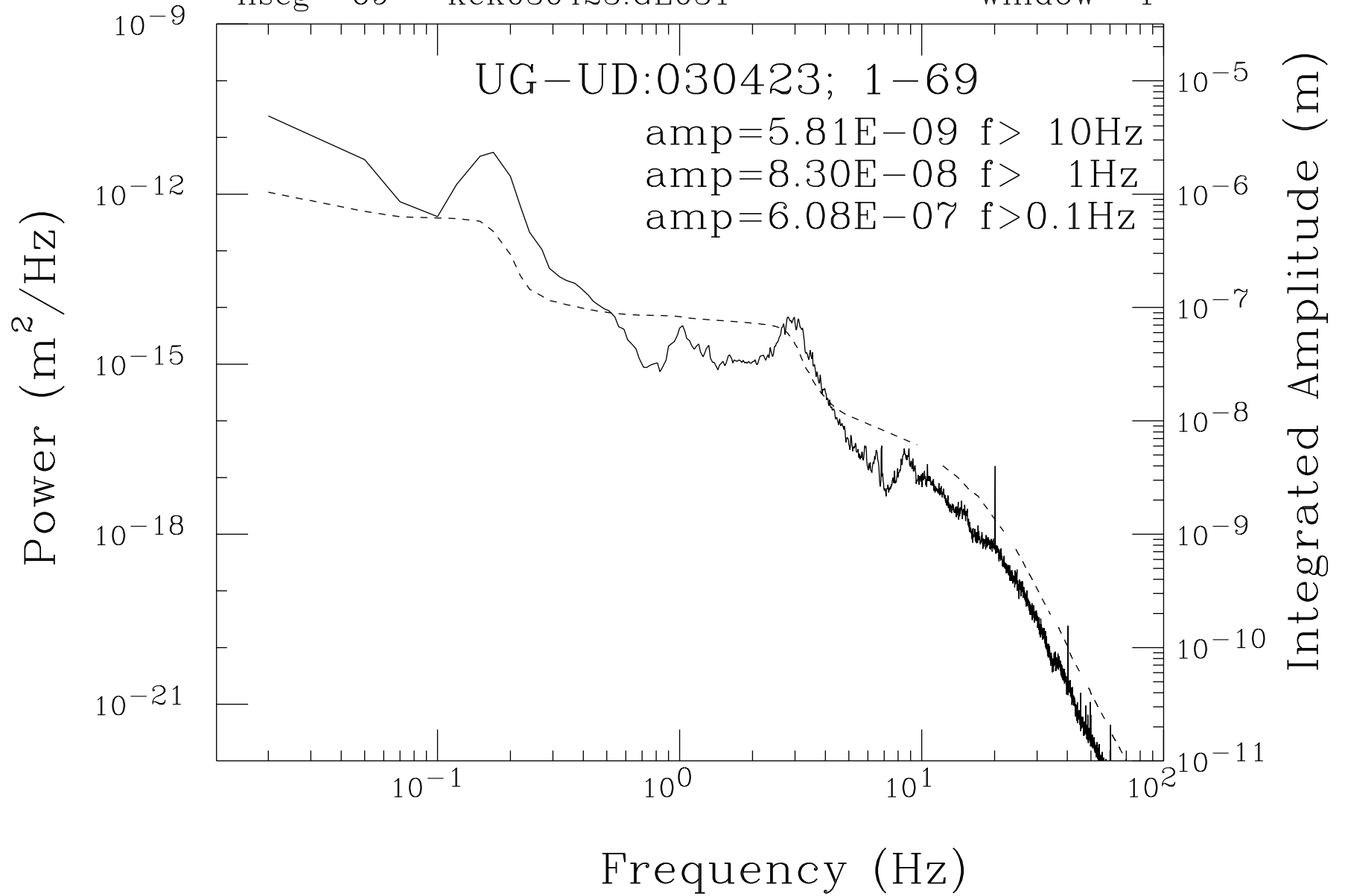


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030423:GE031

window= 1

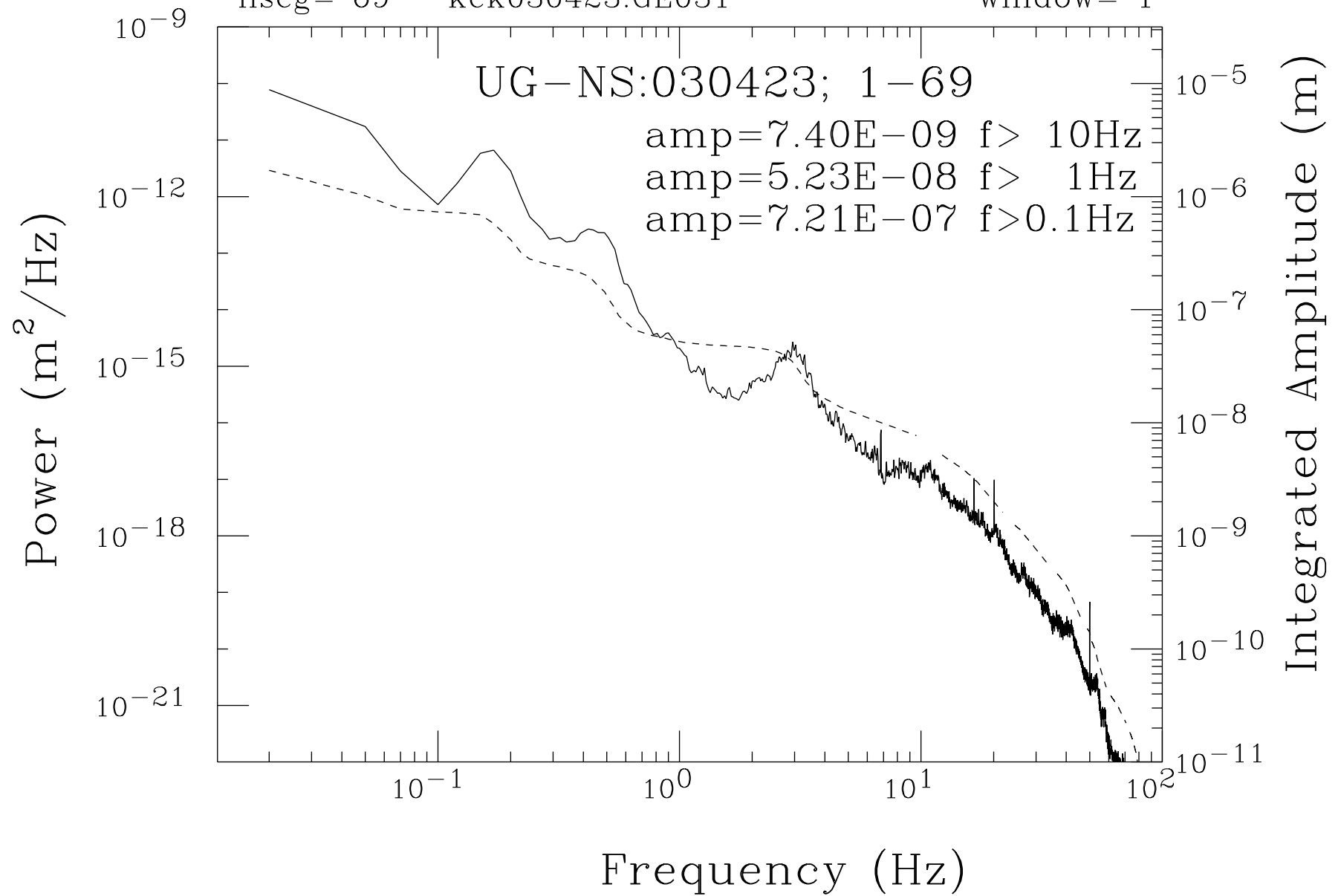


data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69

kek030423:GE031

window= 1

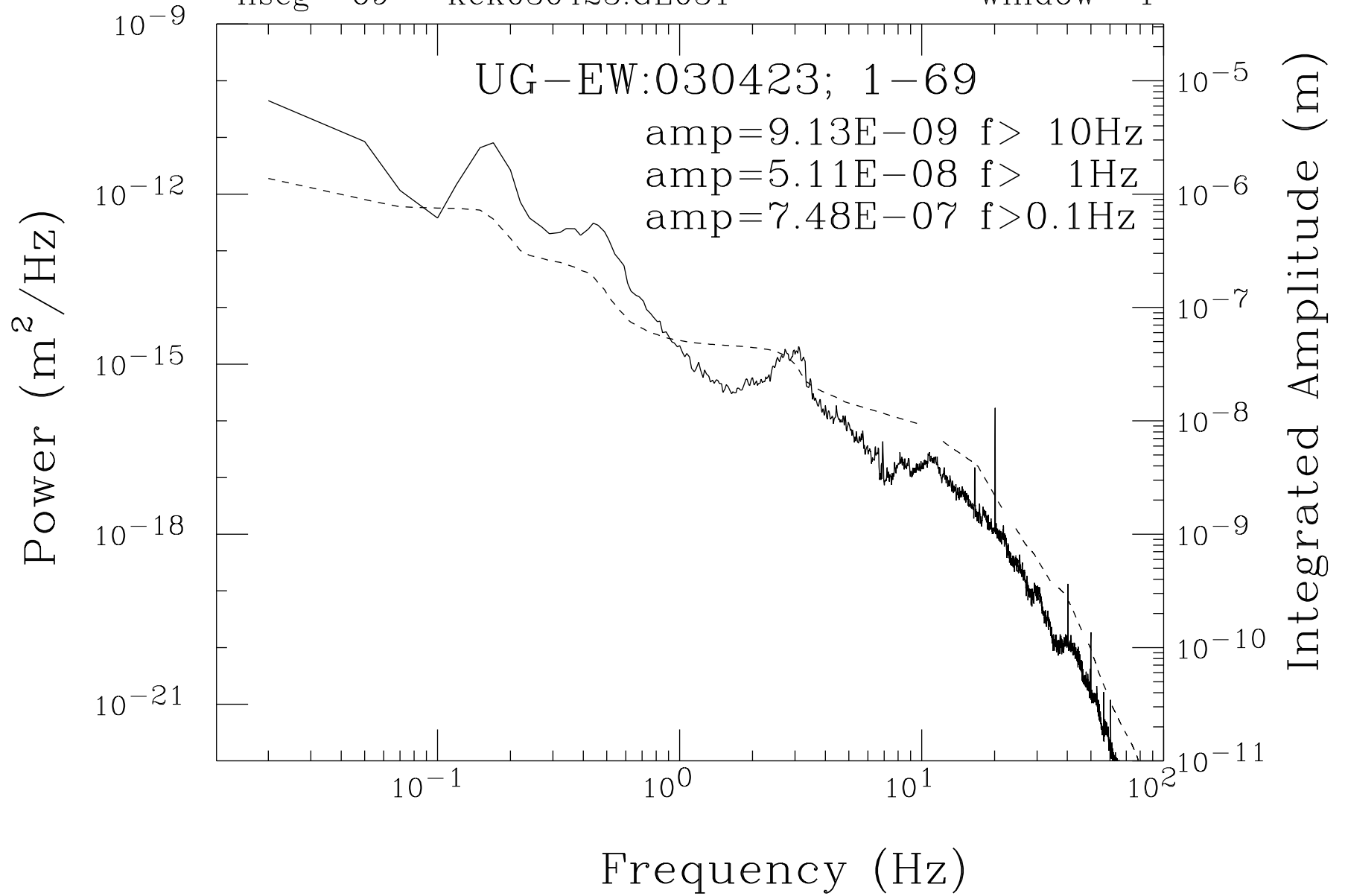


data; seg= 8192 tot= 360600 overlap= 0.75

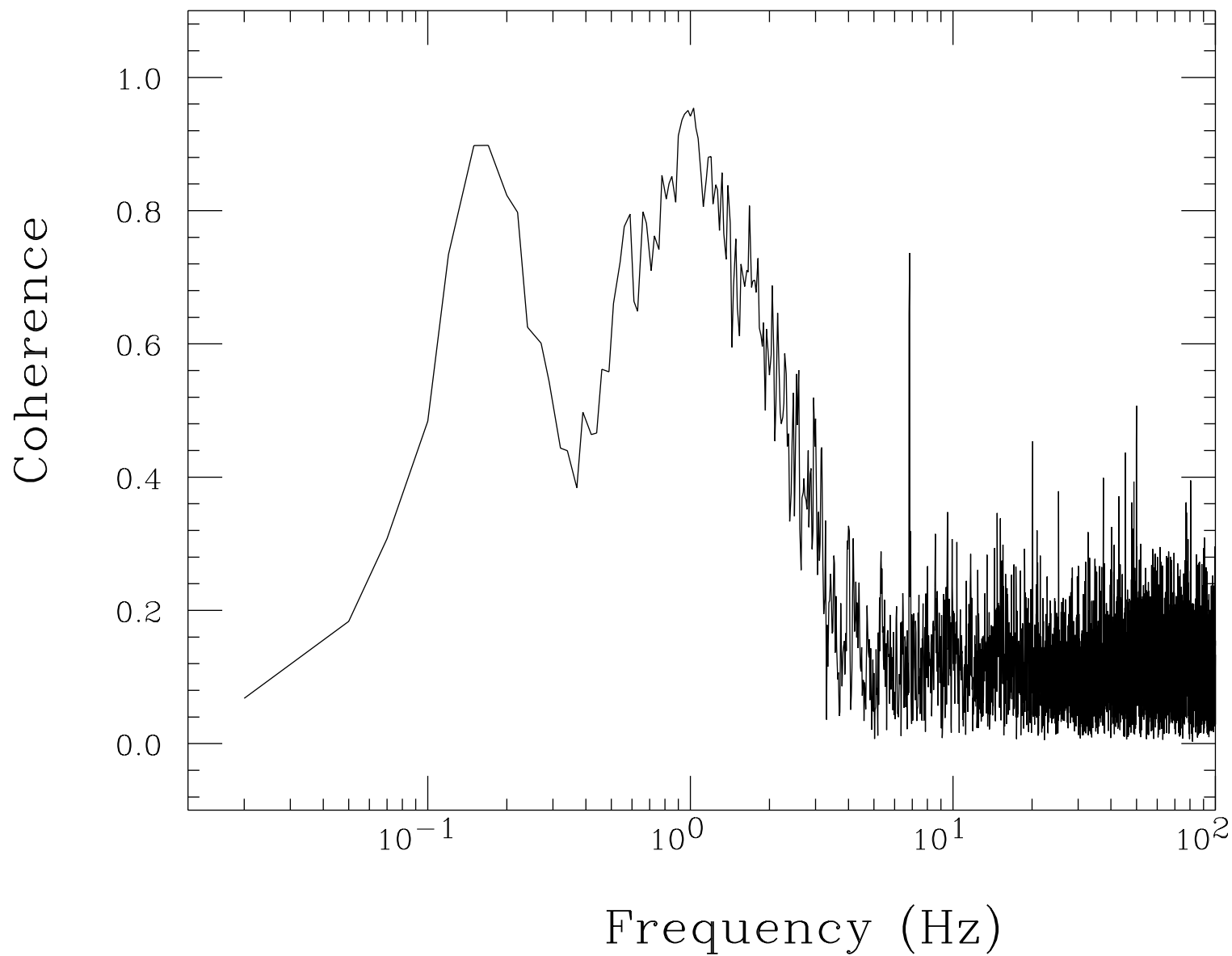
nseg= 69

kek030423:GE031

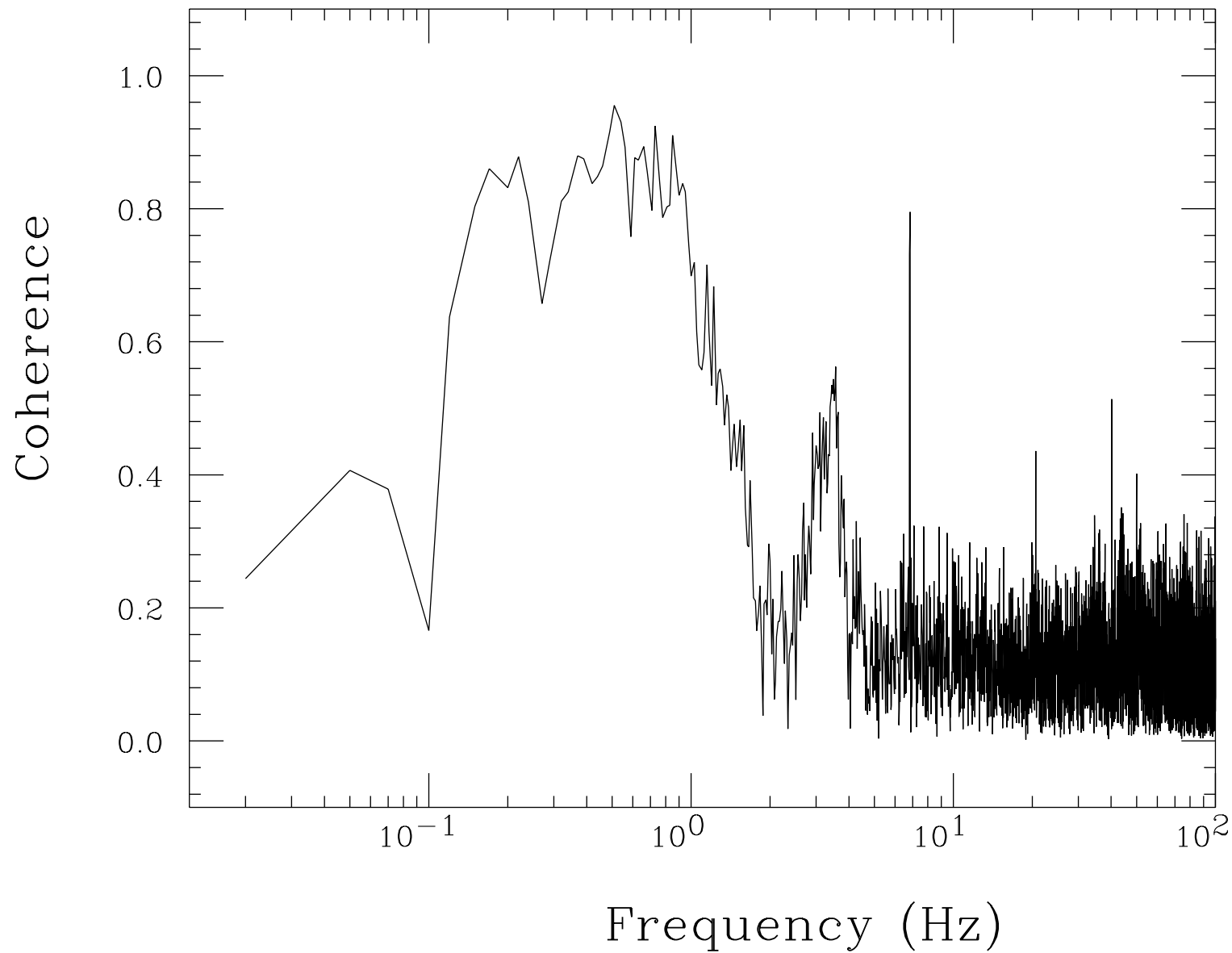
window= 1



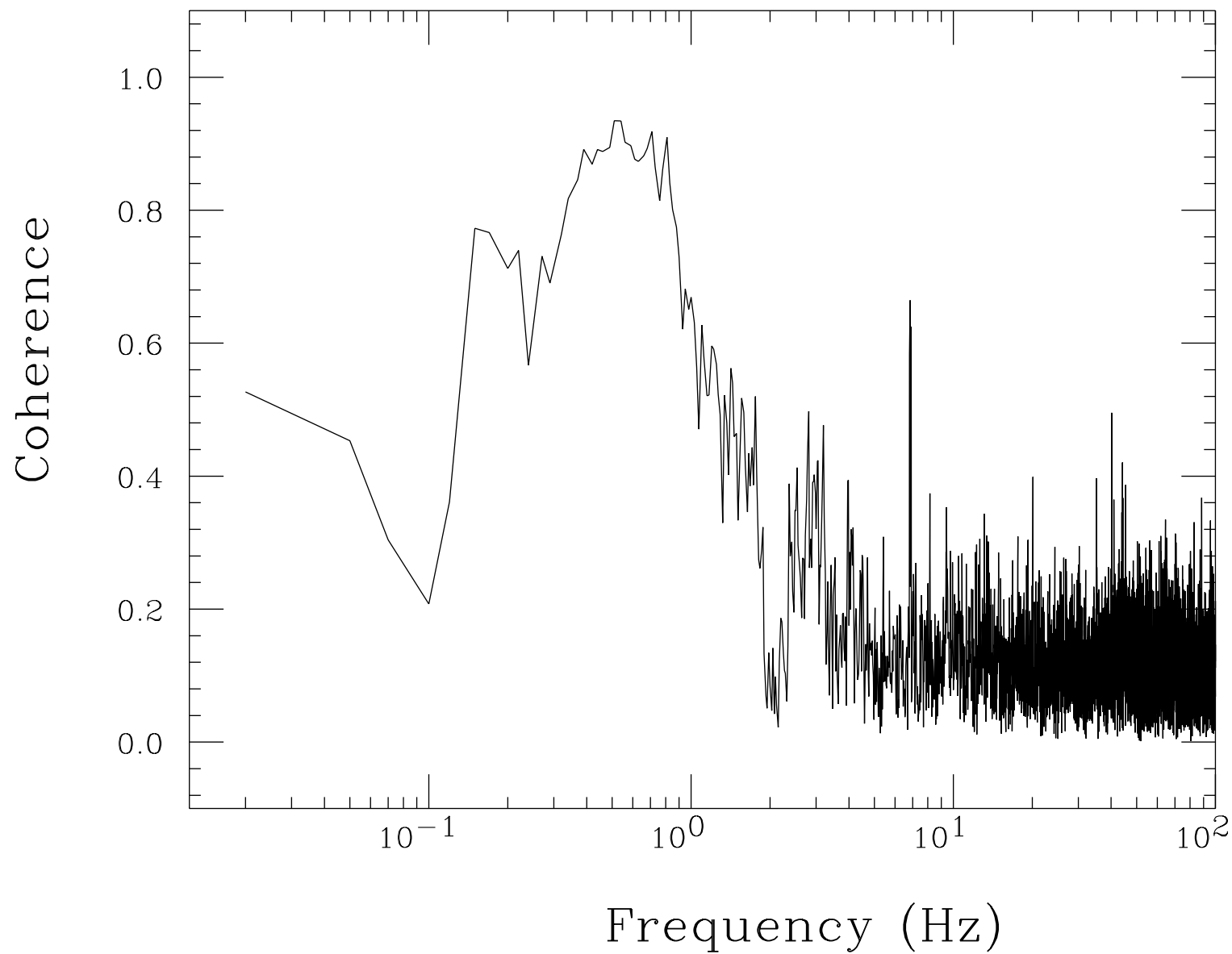
GE031.001 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE031.004 UD :kek030423:GE031



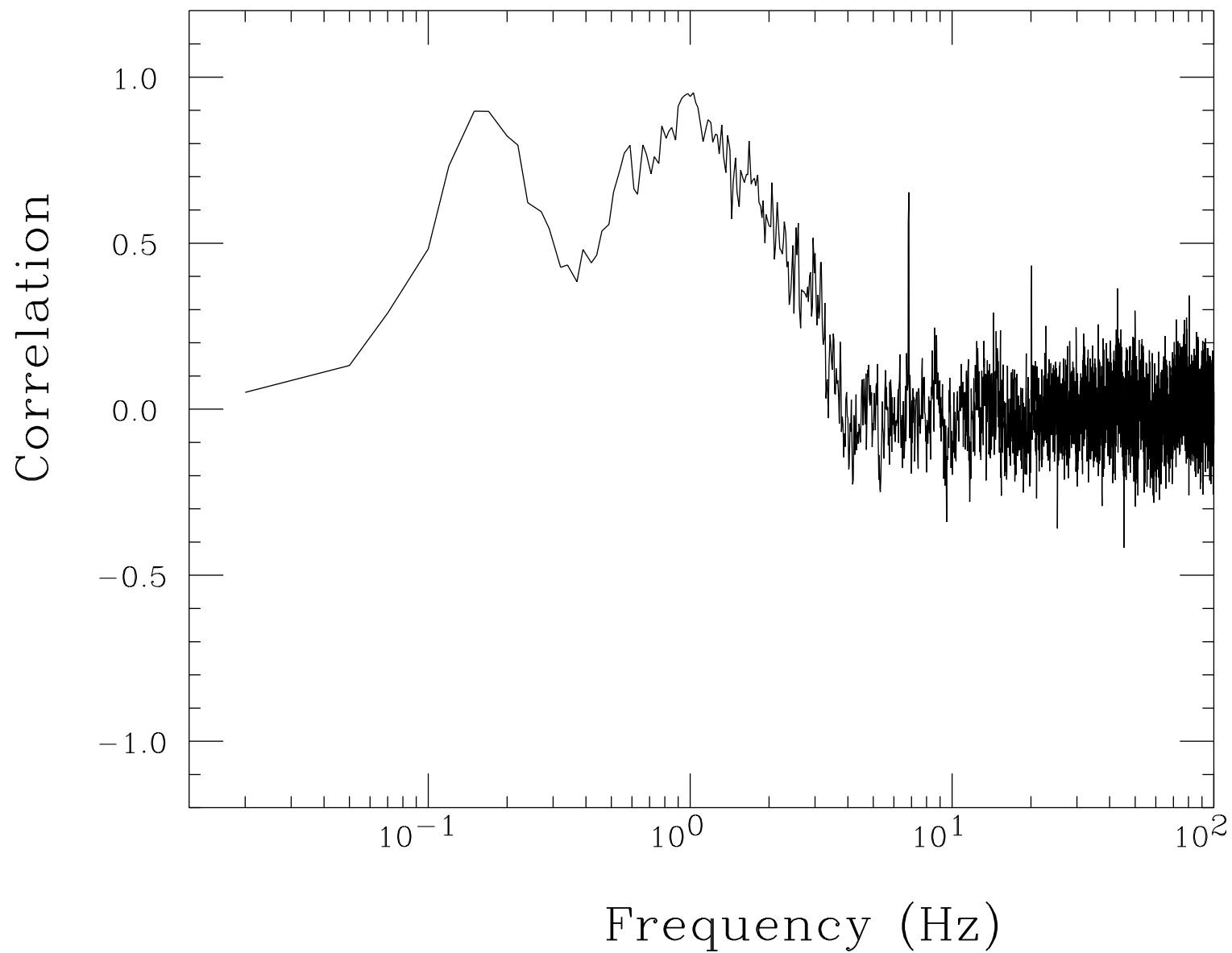
GE031.002 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE031.005 NS :kek030423:GE031



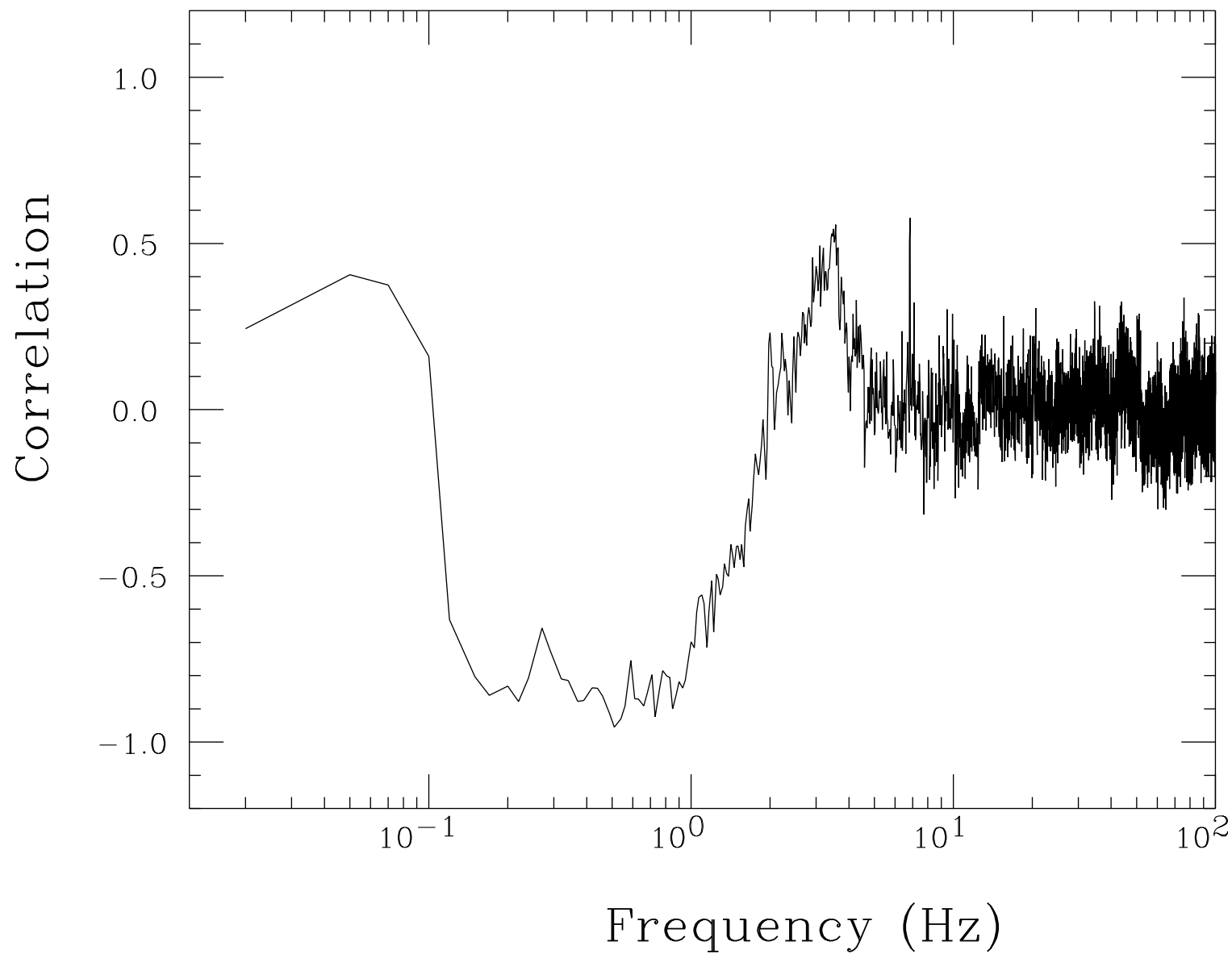
GE031.003 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE031.006 EW :kek030423:GE031



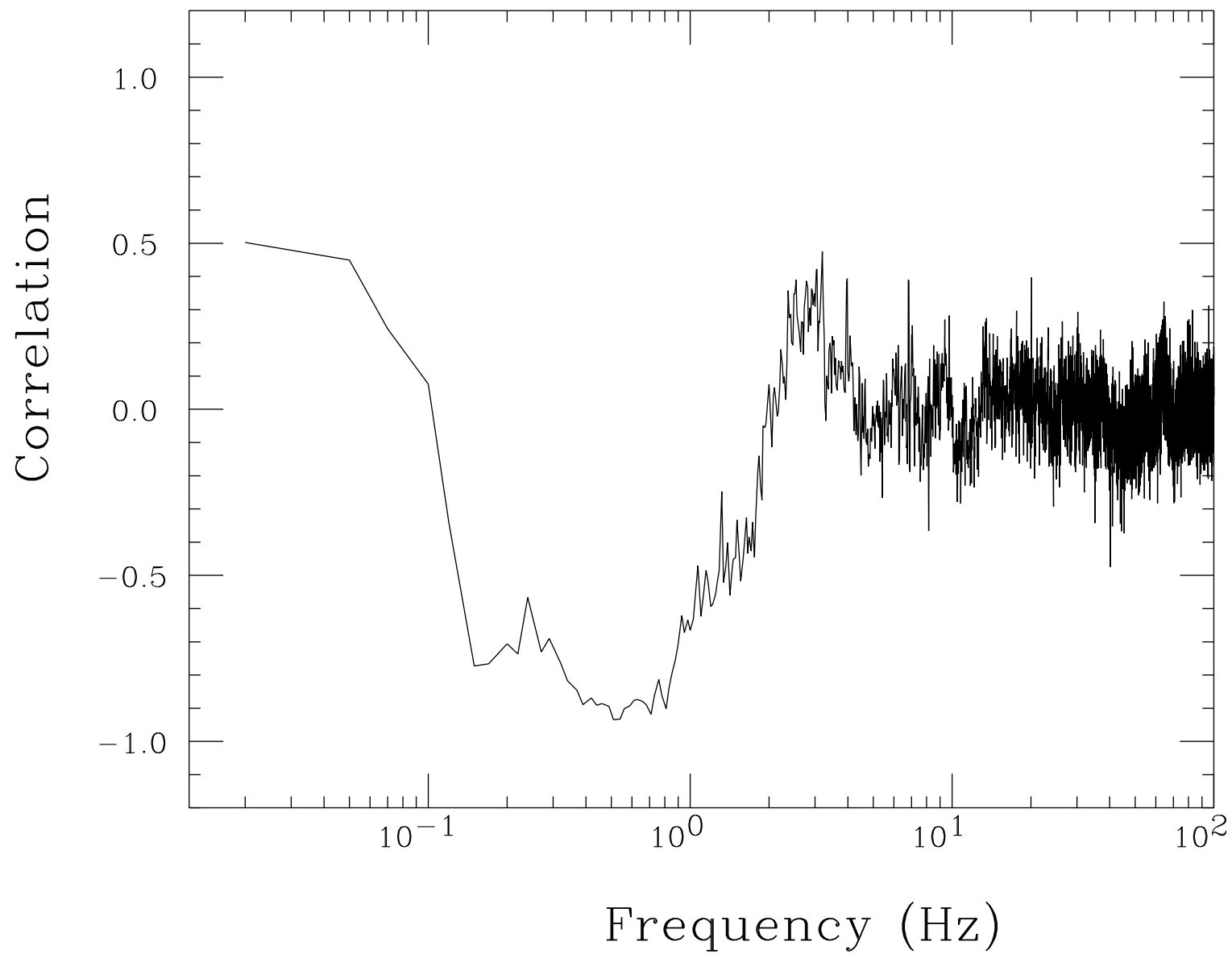
GE031.001 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE031.004 UD :kek030423:GE031



GE031.002 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE031.005 NS :kek030423:GE031

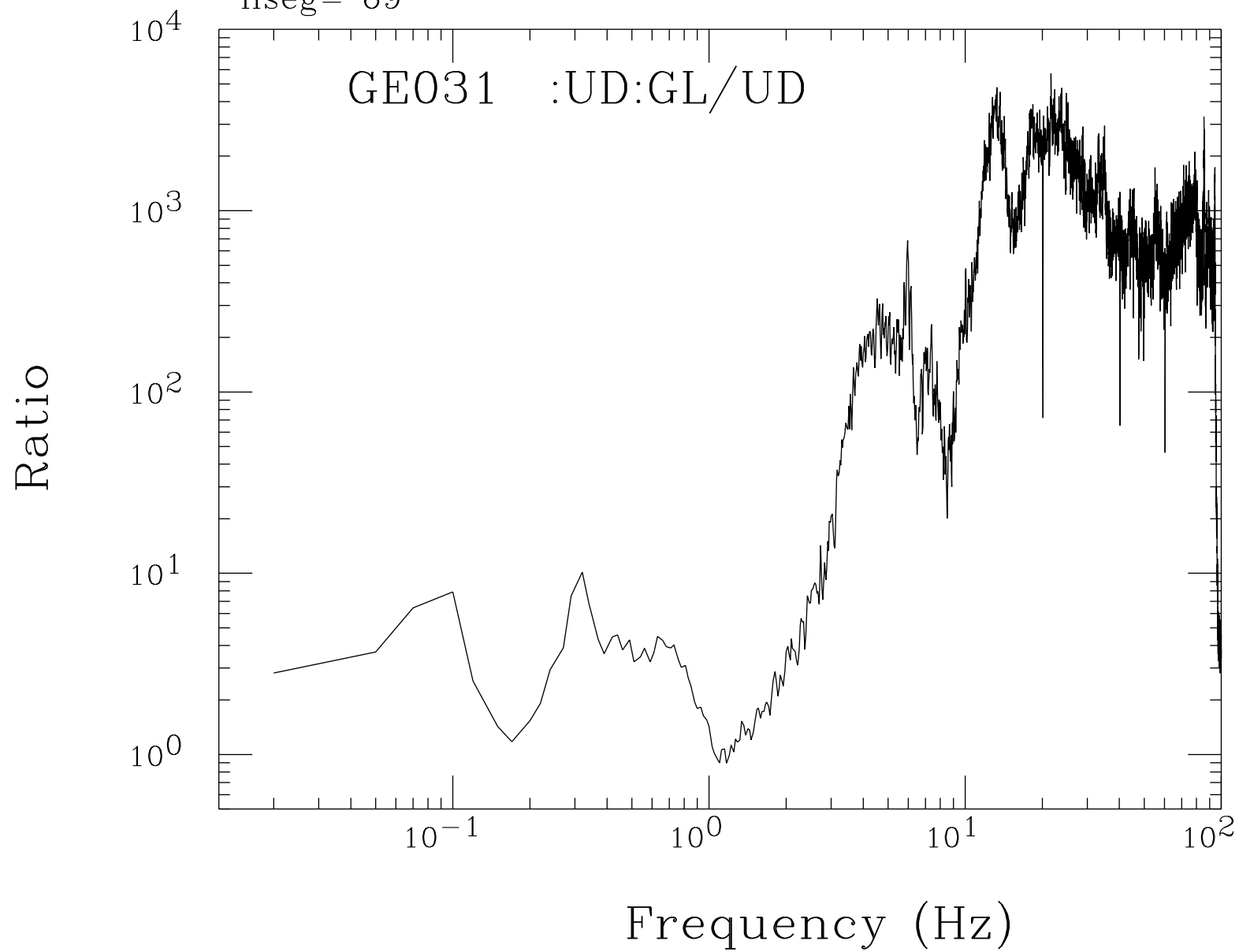


GE031.003 data#:seg= 8192 nseg= 69; overlap= 0.75 dt= 0.005sec
GE031.006 EW :kek030423:GE031



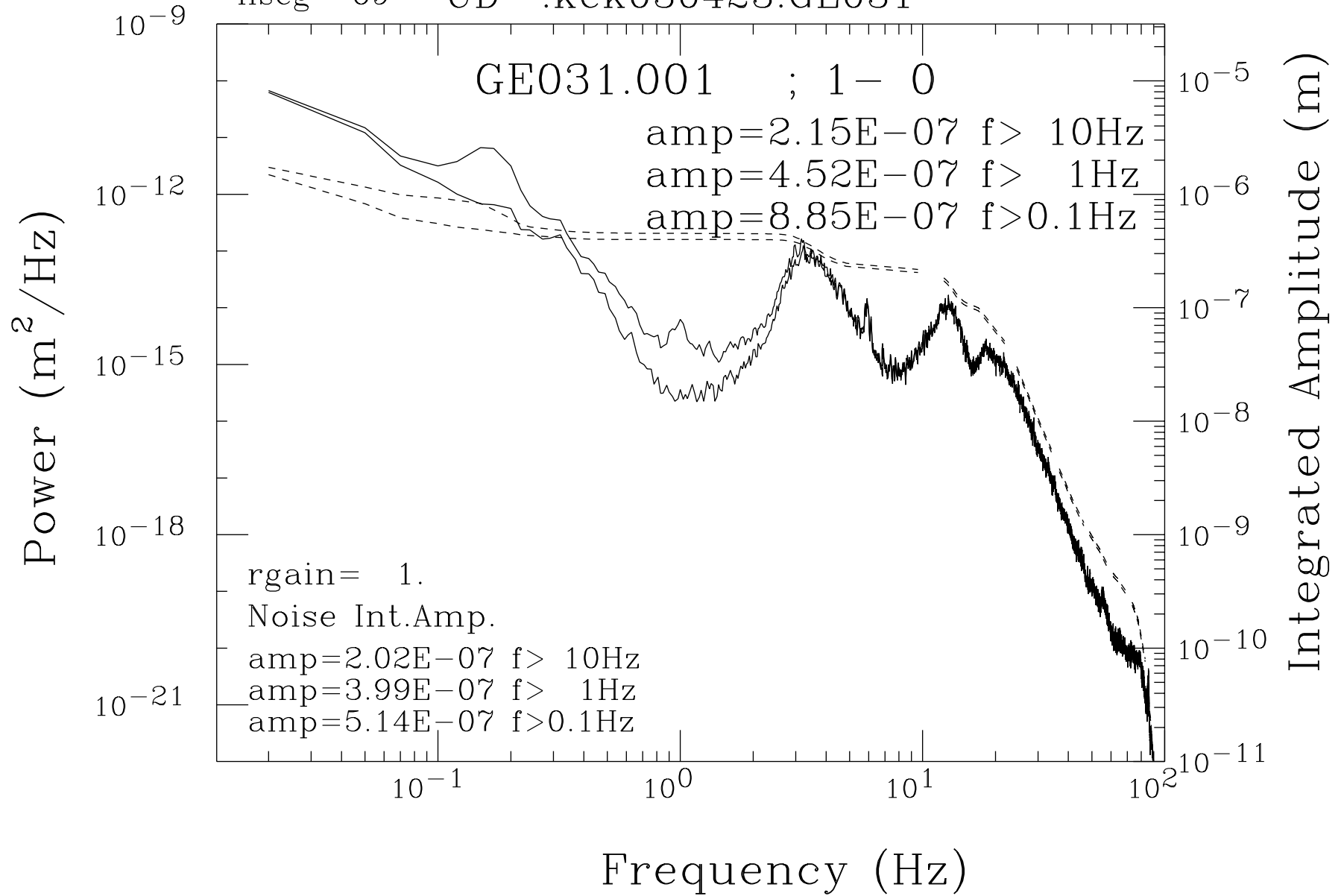
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



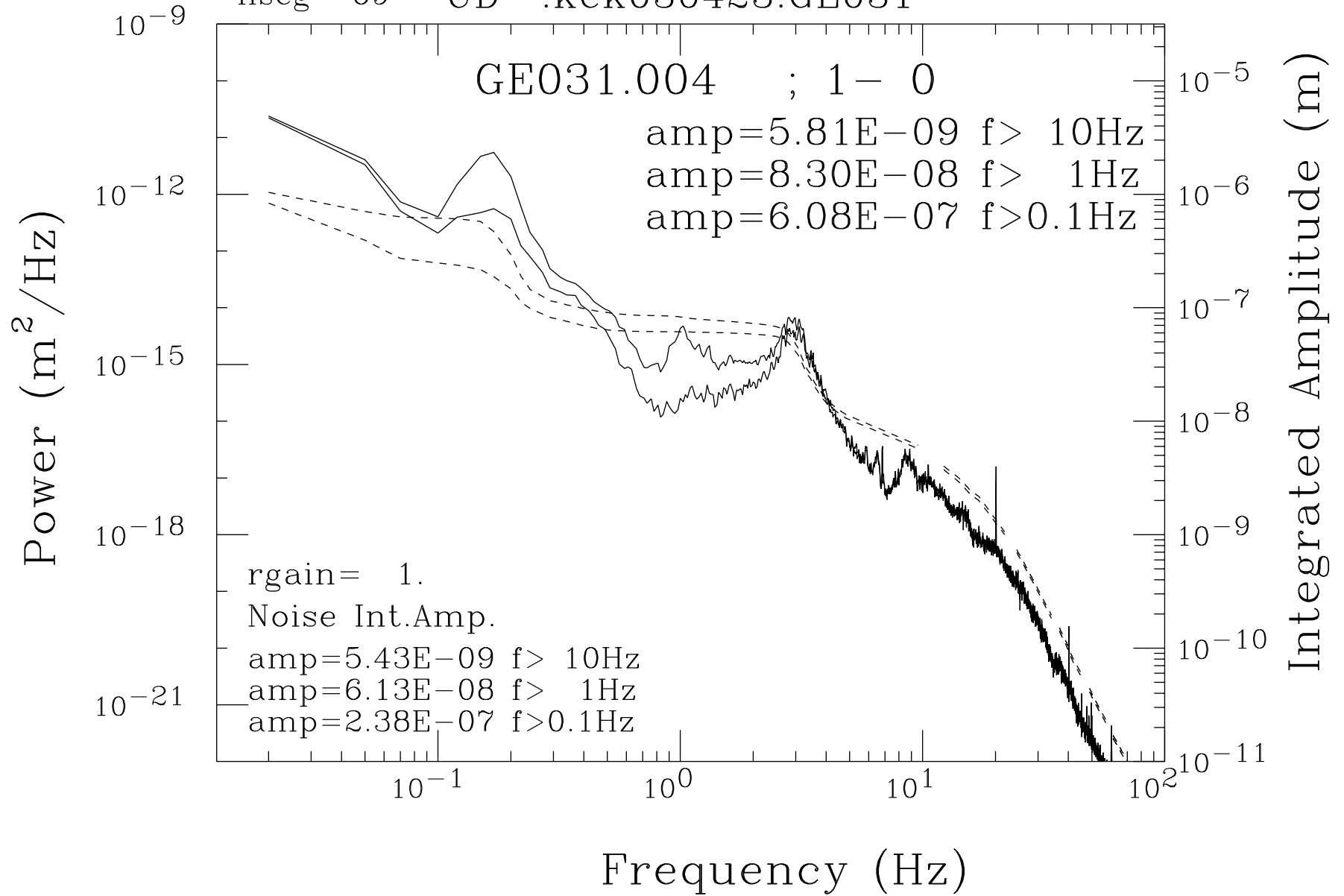
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 UD :kek030423:GE031



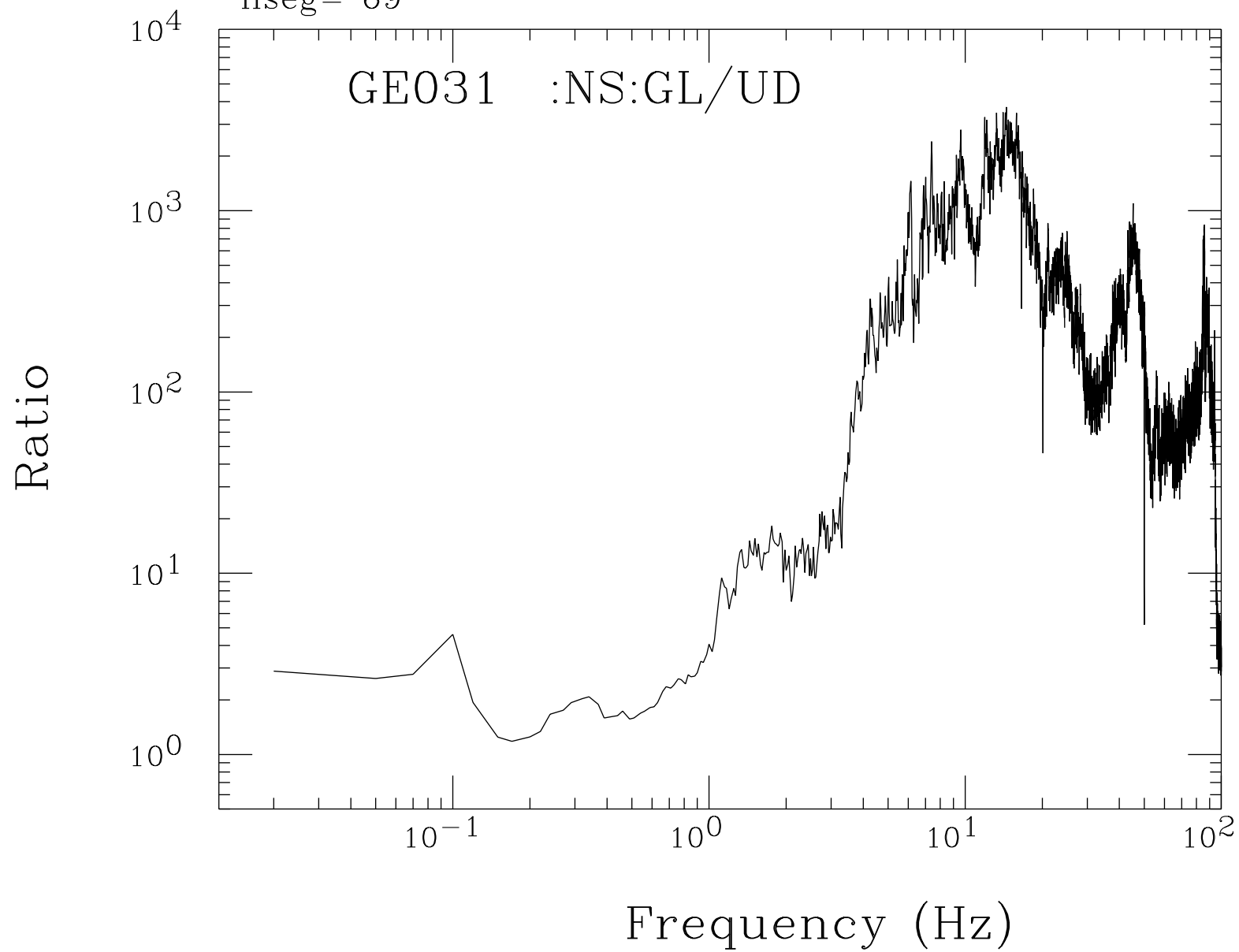
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 UD :kek030423:GE031



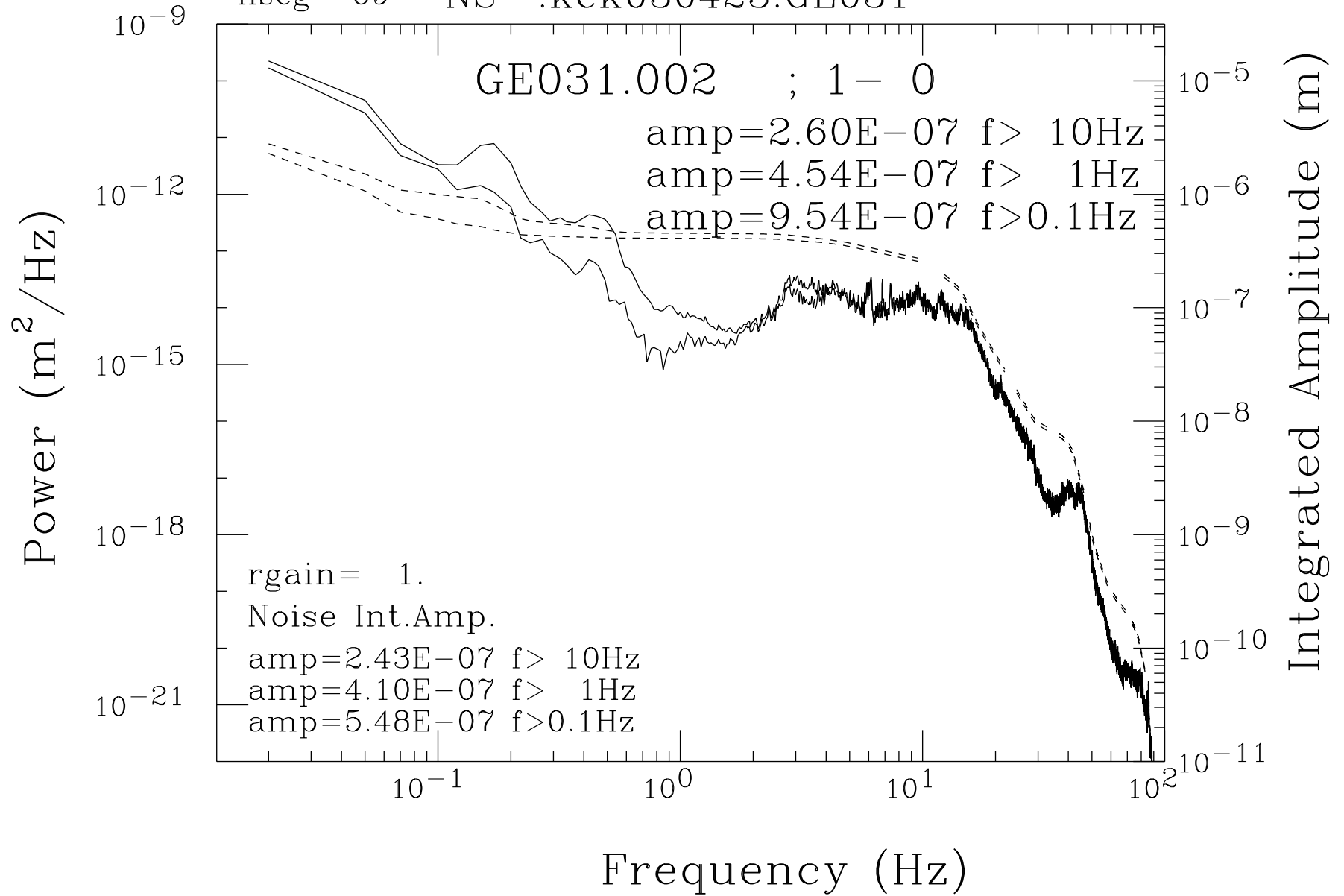
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69



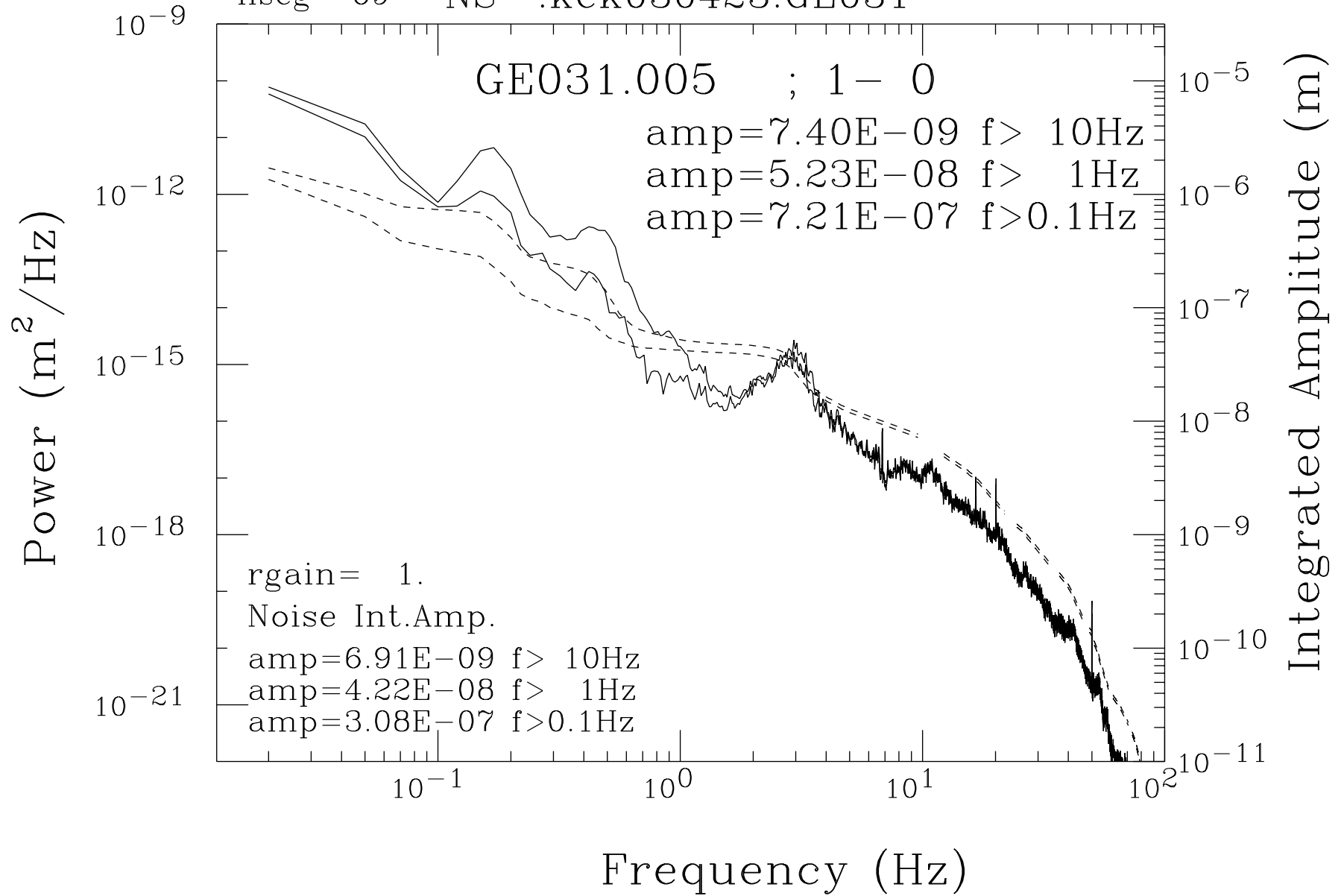
data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 NS :kek030423:GE031



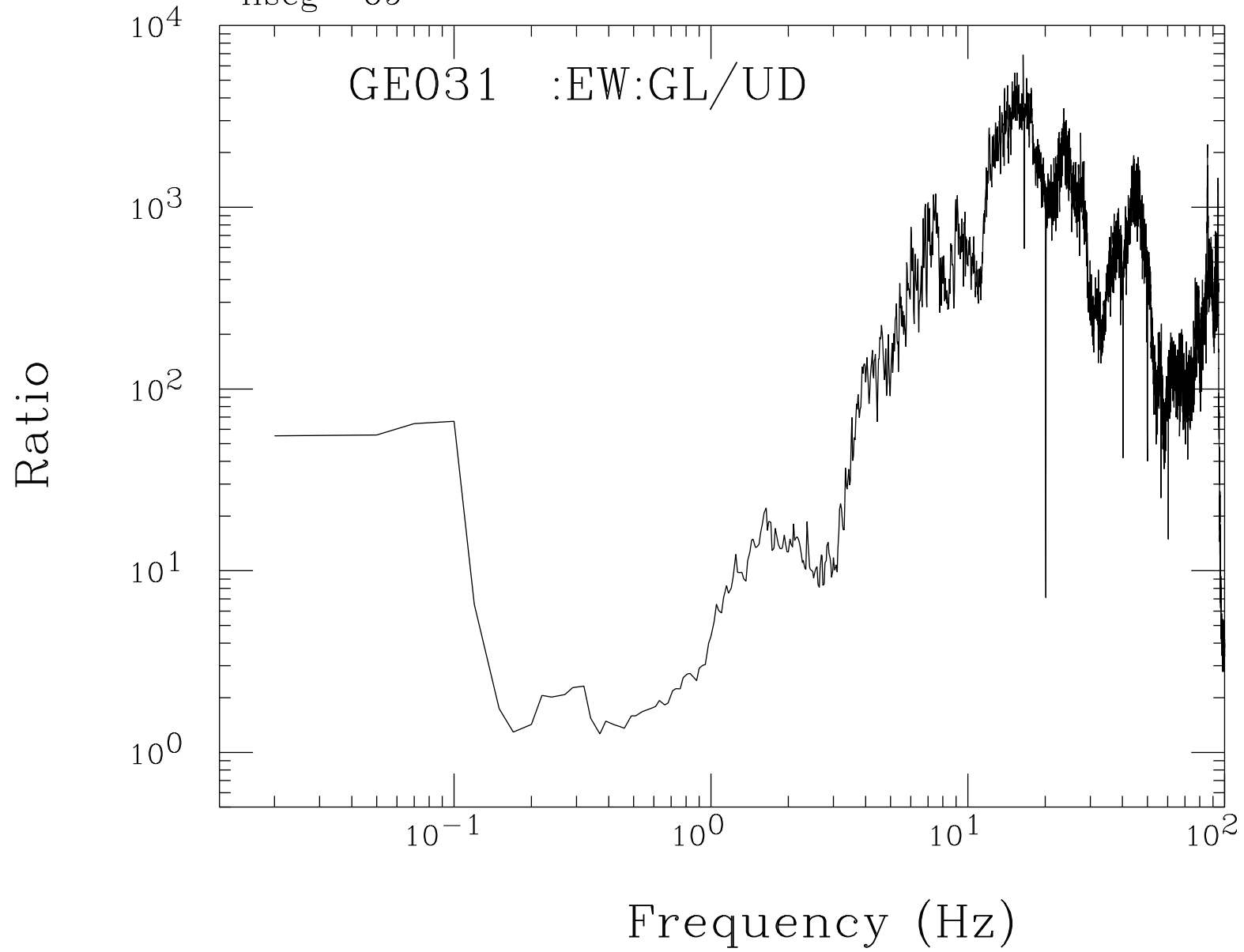
data; seg= 8192 tot= 360600 overlap= 0.75

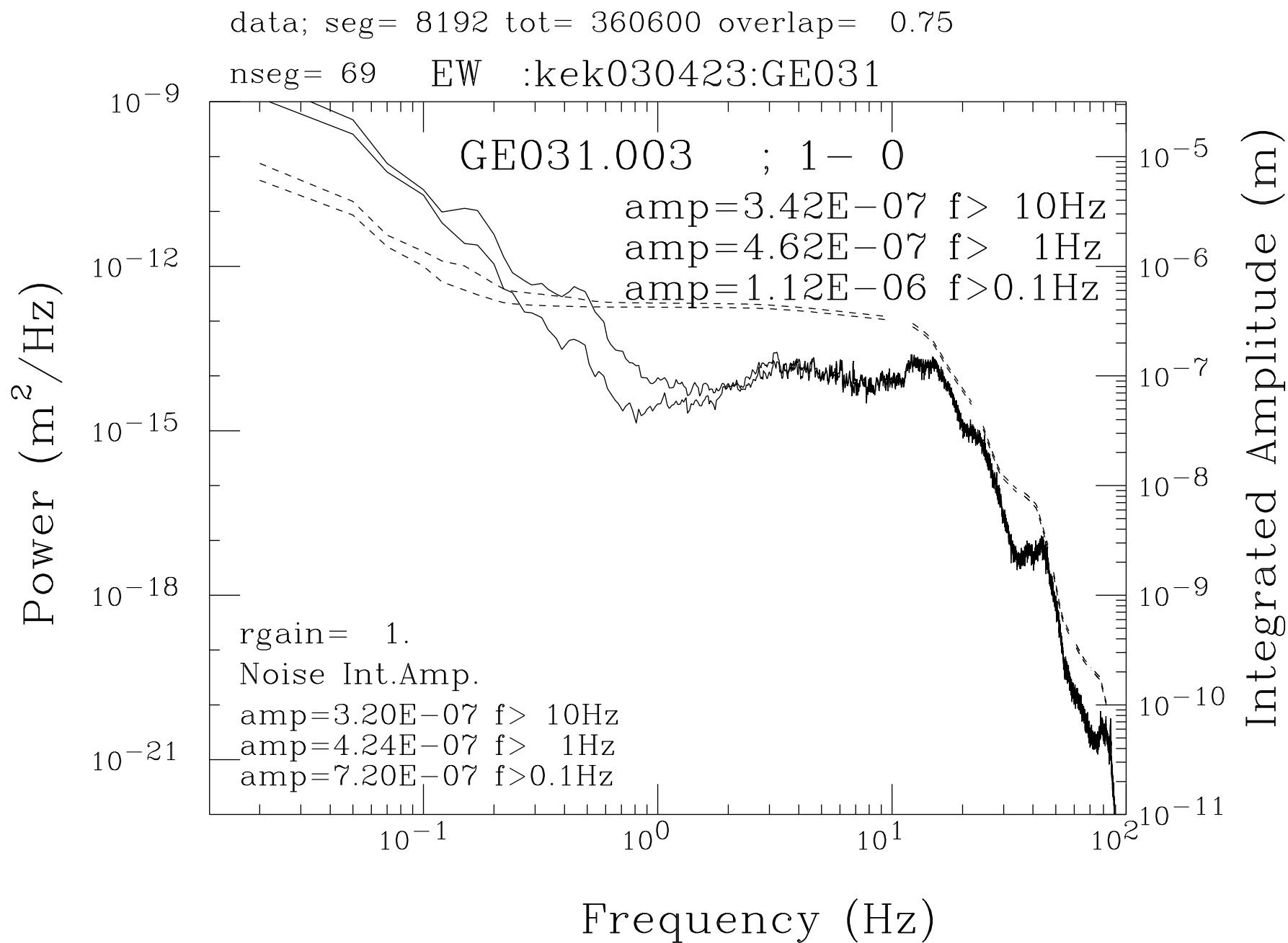
nseg= 69 NS :kek030423:GE031



data; seg= 8192 tot= 360600 overlap= 0.75

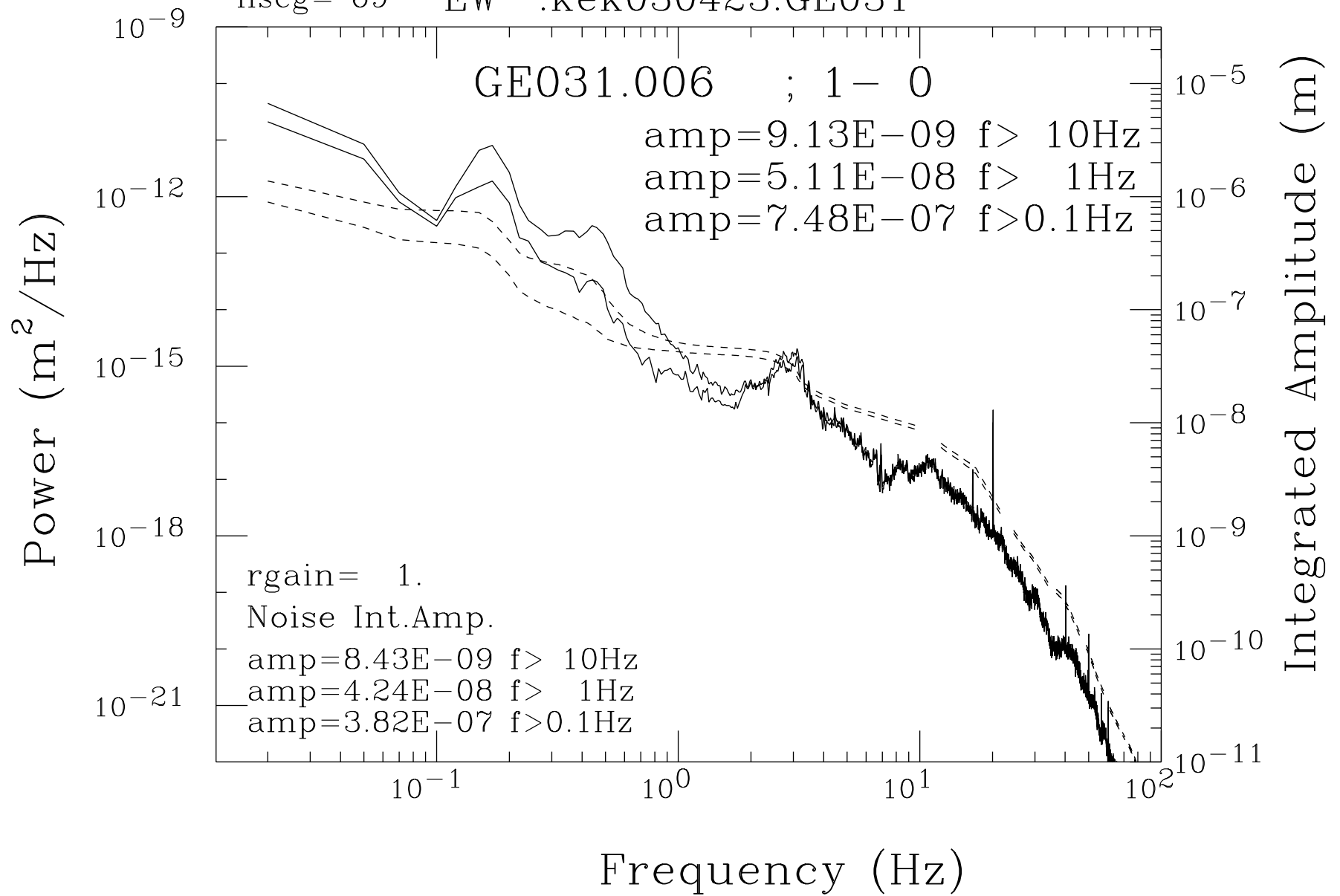
nseg= 69





data; seg= 8192 tot= 360600 overlap= 0.75

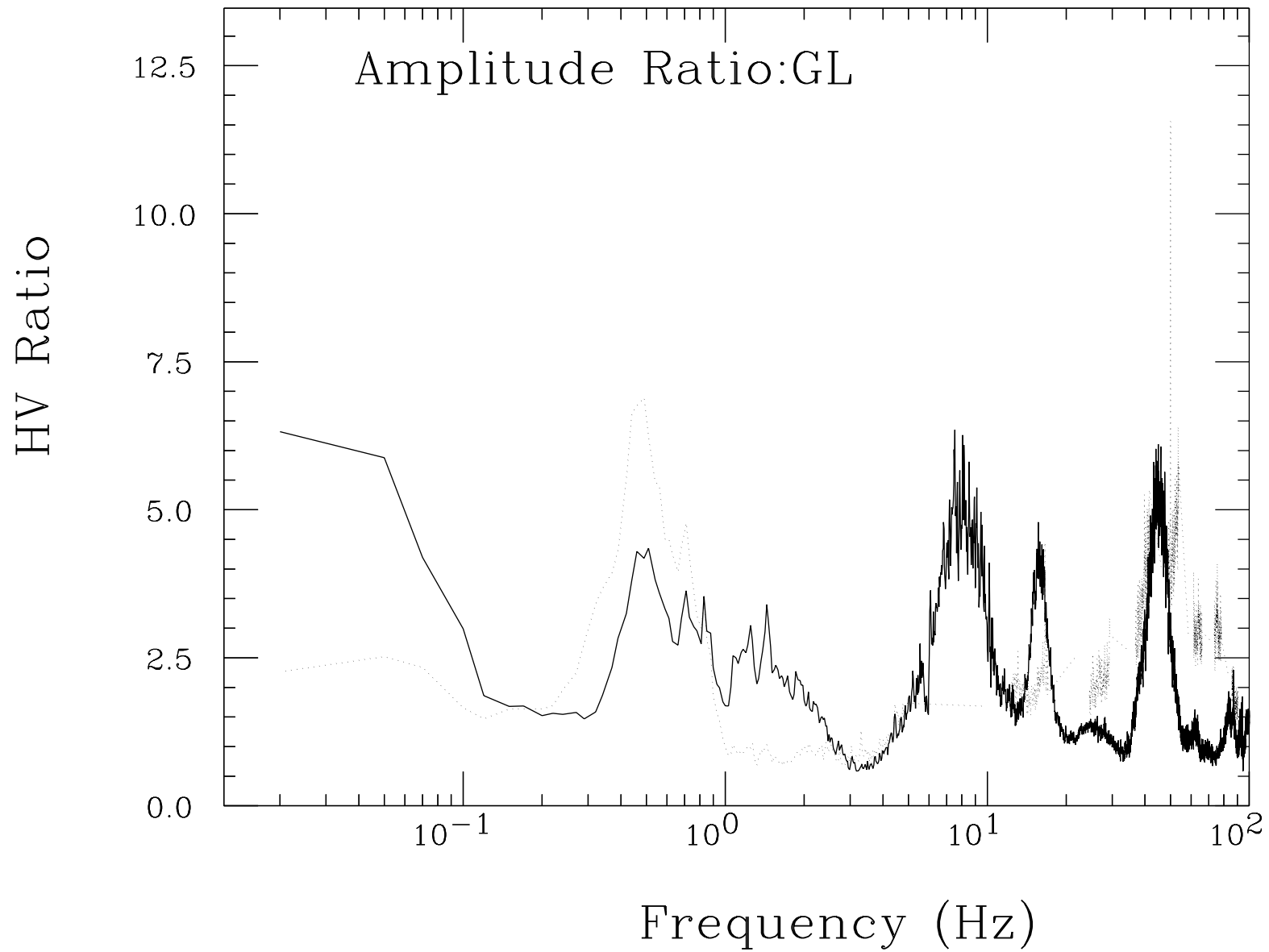
nseg= 69 EW :kek030423:GE031



data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 kek030423:GE031

window= 1



data; seg= 8192 tot= 360600 overlap= 0.75

nseg= 69 kek030423:GE031

window= 1

