

# Garfield++ User Guide



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# 1. Introduction

Garfield++ is an object-oriented toolkit for the detailed simulation of particle detectors that use a gas mixture or a semiconductor material as sensitive medium.

For calculating electric fields, three techniques are currently being offered:

- solutions in the thin-wire limit for devices made of wires and planes;
- interfaces with finite element programs, which can compute approximate fields in nearly arbitrary two- and three-dimensional configurations with dielectrics and conductors;
- an interface with the Synopsys Sentaurus device simulation program [22].

In the future, an interface to the neBEM field solver [13, 14] (which already exists for Garfield [24]), should be made available.

For calculating the transport properties of electrons in gas mixtures, an interface to the “Magboltz” program [3, 4] is available.

The ionization pattern produced along the track of relativistic charged particles can be simulated using the program “Heed” [21]. For simulating the ionization produced by low-energy ions, an interface for importing results calculated using the SRIM software package [26] is available.

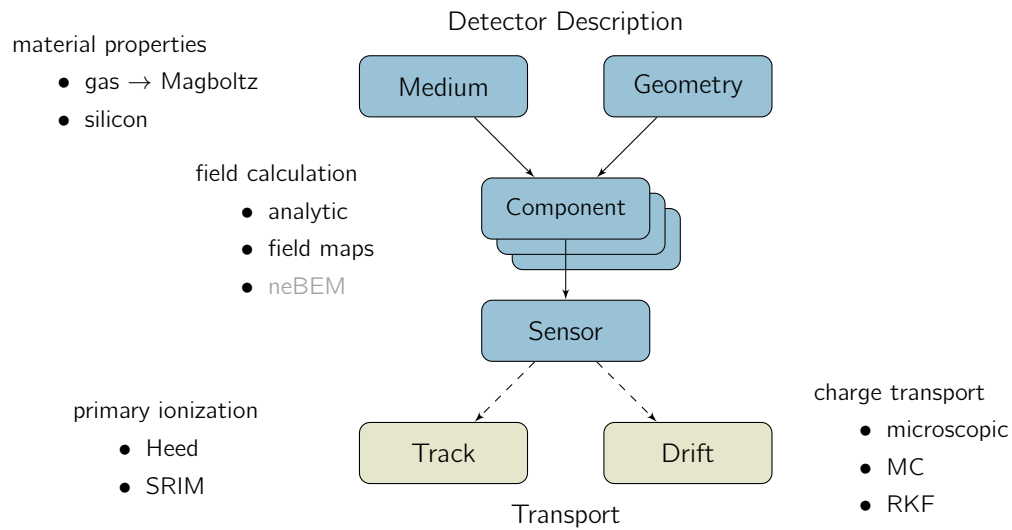
The present document aims to provide an overview of the Garfield++ classes and their key functionalities, but does not provide an exhaustive description of all classes and functions. A number of examples and code snippets are included which may serve as a basis for the user’s own programs. Further examples and information can be found on the webpage <http://garfieldpp.web.cern.ch/garfieldpp/>. If you have questions, doubts, comments etc. about the code or this manual, please don’t hesitate to contact the authors. Any kind of constructive feedback is highly welcome.

## 1.1. Class Structure

An overview of the different types of classes is given in Fig. 1.1. Two main categories can be distinguished: classes for describing the detector (material properties, geometry, fields), and transport classes which deal with tracing particles through the device. The two class types are linked by the class `Sensor`.

The individual classes are explained in detail in the following chapters.

Readers familiar with the structure of (Fortran) Garfield [24] will recognize a rough correspondence between the above classes and the sections of Garfield. `Medium` classes, for instance, can be regarded as the counterpart of the `&GAS` section; `Component` classes are similar in scope to the `&CELL` section.



**Figure 1.1.** Overview of the main classes in Garfield++ and their interplay.

Garfield++ also includes a number of classes for visualization purposes, *e. g.* for plotting drift lines, making a contour plot of the electrostatic potential or inspecting the layout of the detector. These classes rely extensively on the graphics classes of the ROOT framework [6].

## 2. Getting Started

### 2.1. Installation

The source code is hosted on a GitLab<sup>1</sup> repository, <https://gitlab.cern.ch/garfield/garfieldpp>.

The following instructions describe how to download and build Garfield++ from source.

- Make sure that ROOT is installed. For installation instructions see <https://root.cern.ch/building-root> or <https://root.cern.ch/downloading-root>.
- Define an environment variable GARFIELD\_HOME pointing to the directory where the Garfield++ classes are to be located. In the following, we assume that we want to install Garfield in a directory /home/mydir/garfield. If you are using bash, type

---

```
export GARFIELD_HOME=/home/mydir/garfield
```

---

(replace /home/mydir/garfield by the path of your choice).

For (t)osh-type shells, type

---

```
setenv GARFIELD_HOME /home/mydir/garfield
```

---

Include the above lines also in the .bashrc (or .cshrc) file in your home directory. If unsure which shell you are using, type `echo $SHELL`.

- Download the code from the repository, either using SSH access<sup>2</sup>

---

```
git clone ssh://git@gitlab.cern.ch:7999/garfield/garfieldpp.git $GARFIELD_HOME
```

---

or HTTPS access

---

```
git clone https://gitlab.cern.ch/garfield/garfieldpp.git $GARFIELD_HOME
```

---

- Change to the \$GARFIELD\_HOME directory (`cd $GARFIELD_HOME`).
- There are two options for building the library: (1) using directly the makefile in \$GARFIELD\_HOME, or (2) using CMake.
  1. – If necessary, adapt the makefile according to your configuration. By default, gfortran is used as Fortran compiler. In order to use a different compiler you can modify the definition of the variable \$FC in the makefile accordingly.

---

<sup>1</sup><https://gitlab.cern.ch/help/gitlab-basics/start-using-git.md>

<sup>2</sup>See <https://gitlab.cern.ch/help/gitlab-basics/create-your-ssh-keys.md> for instructions how to create and upload the SSH keys for gitlab.

- Compile the classes by giving the command `make`.
- 2. – Create a build directory and make it your work directory, *e. g.*

---

```
mkdir $GARFIELD_HOME/build; cd $GARFIELD_HOME/build).
```

---

- Type `cmake $GARFIELD_HOME`.
- Alternatively, if you want to switch on debugging and switch off optimisation, type

---

```
cmake -DCMAKE_BUILD_TYPE=Debug $GARFIELD_HOME)
```

---

- Type `make`, followed by `make install`.
- Delete the build folder.
- Heed requires an environment variable `HEED_DATABASE` to be defined.

---

```
export HEED_DATABASE=$GARFIELD_HOME/Heed/heed++/database/
```

---

Add this line also to your `.bashrc/.cshrc` as well.

After the initial download,

---

```
git pull
```

---

followed by `make` (in case of trouble: try `make clean; make`), can be used for downloading the latest version of the code from the repository.

## 2.2. Examples

Section 2.2.1 discusses the calculation of transport parameters with Magboltz, the use of analytic field calculation techniques, “macroscopic” simulation of electron and ion drift lines, and the calculation of induced signals.

Microscopic transport of electrons and the use of finite element field maps are dealt with in Sec. 2.2.2.

Sample macros and further examples can be found on the webpage (<http://garfieldpp.web.cern.ch/garfieldpp/Examples>) and in the directory `Examples` of the project.

### 2.2.1. Drift Tube

#### Gas Table

First, we prepare a table of transport parameters (drift velocity, diffusion coefficients, Townsend coefficient, and attachment coefficient) as a function of the electric field  $\mathbf{E}$  (and, in general, also the magnetic field  $\mathbf{B}$  as well as the angle between  $\mathbf{E}$  and  $\mathbf{B}$ ). In this example, we use a gas mixture of 93% argon and 7% carbon dioxide at a pressure of 3 atm and room temperature.



---

```
MediumMagboltz* gas = new MediumMagboltz();
gas->SetComposition("ar", 93., "co2", 7.);
// Set temperature [K] and pressure [Torr].
gas->SetPressure(3 * 760.);
gas->SetTemperature(293.15);
```

---

We also have to specify the number of electric fields to be included in the table and the electric field range to be covered. Here we use 20 field points between 100 V / cm and 100 kV / cm with logarithmic spacing.

---

```
gas->SetFieldGrid(100., 100.e3, 20, true);
```

---

Now we run Magboltz to generate the gas table for this grid. As input parameter we have to specify the number of collisions (in multiples of  $10^7$ ) over which the electron is traced by Magboltz.

---

```
const int ncoll = 10;
const bool verbose = true;
gas->GenerateGasTable(ncoll, verbose);
```

---

This calculation will take a while, don't panic. After the calculation is finished, we save the gas table to a file for later use.

---

```
gas->WriteGasFile("ar_93_co2_7.gas");
```

---

## Electric Field

For calculating the electric field inside the tube, we use the class `ComponentAnalyticField` which can handle (two-dimensional) arrangements of wires, planes and tubes.

---

```
ComponentAnalyticField* cmp = new ComponentAnalyticField();
```

---

The Component requires a description of the geometry, that is a list of volumes and associated media.

---

```
// Wire radius [cm]
const double rWire = 25.e-4;
// Outer radius of the tube [cm]
const double rTube = 1.46;
// Half-length of the tube [cm]
const double lTube = 10.;
GeometrySimple* geo = new GeometrySimple();
// Make a tube
// (centered at the origin, inner radius: rWire, outer radius: rTube).
SolidTube* tube = new SolidTube(0., 0., 0., rWire, rTube, lTube);
// Add the solid to the geometry, together with the medium inside.
geo->AddSolid(tube, gas);
// Pass a pointer to the geometry class to the component.
cmp->SetGeometry(geo);
```

---

Next we setup the electric field.

---

```
// Voltages
const double vWire = 3270.;
const double vTube = 0.;
// Add the wire in the center.
cmp->AddWire(0., 0., 2 * rWire, vWire, "s");
// Add the tube.
cmp->AddTube(rTube, vTube, 0, "t");
```

---

We want to calculate the signal induced on the wire. Using

---

```
cmp->AddReadout("s");
```

---

we tell the Component to prepare the solution for the weighting field of the wire (which we have given the label “s” before).

Finally we assemble a Sensor object which acts as an interface to the transport classes discussed below.

---

```
Sensor* sensor = new Sensor();
// Calculate the electric field using the Component object cmp.
sensor->AddComponent(cmp);
// Request signal calculation for the electrode named "s",
// using the weighting field provided by the Component object cmp.
sensor->AddElectrode(cmp, "s");
```

---

In this (not very realistic) example, we want to calculate only the electron signal. We set the time interval within which the signal is recorded by the sensor to 2 ns, with a binning of 0.02 ns.

---

```
const double tMin = 0.;
const double tMax = 2.;
const double tStep = 0.02;
const int nTimeBins = int((tMax - tMin) / tStep);
sensor->SetTimeWindow(0., tStep, nTimeBins);
```

---

## Avalanche

For simulating the electron avalanche we use the class `AvalancheMC` which uses the previously computed tables of transport parameters to calculate drift lines and multiplication.

---

```
AvalancheMC* aval = new AvalancheMC();
aval->SetSensor(sensor);
// Switch on signal calculation.
aval->EnableSignalCalculation();
// Do the drift line calculation in time steps of 50 ps.
aval->SetTimeSteps(0.05);
// Starting position [cm] and time [ns] of the initial electron.
// The electron is started at 100 micron above the wire.
const double x0 = 0.;
```

---

---

```
const double y0 = rWire + 100.e-4;
const double z0 = 0.;
const double t0 = 0.;
// Simulate an avalanche.
aval->AvalancheElectron(x0, y0, z0, t0);
```

---

Using the class `ViewSignal`, we plot the current induced on the wire by the avalanche simulated in the previous step.

---

```
ViewSignal* signalView = new ViewSignal();
signalView->SetSensor(sensor);
signalView->PlotSignal("s");
```

---

## 2.2.2. GEM

### Field Map

The initialisation of `ComponentAnsys123` consists of

- loading the mesh (`ELIST.lis`, `NLIST.lis`), the list of nodal solutions (`PRNSOL.lis`), and the material properties (`MPLIST.lis`);
  - specifying the length unit of the values given in the `.LIS` files;
  - setting the appropriate periodicities/symmetries.
- 

```
ComponentAnsys123* fm = new ComponentAnsys123();
// Load the field map.
fm->Initialise("ELIST.lis", "NLIST.lis", "MPLIST.lis", "PRNSOL.lis", "mm");
// Set the periodicities
fm->EnableMirrorPeriodicityX();
fm->EnableMirrorPeriodicityY();
// Print some information about the cell dimensions.
fm->PrintRange();
```

---

Next we create a `Sensor` and add the field map component to it

---

```
Sensor* sensor = new Sensor();
sensor->AddComponent(fm);
```

---

### Gas

We use a gas mixture of 80% argon and 20%  $\text{CO}_2$ .

---

```
MediumMagboltz* gas = new MediumMagboltz();
gas->SetComposition("ar", 80., "co2", 20.);
// Set temperature [K] and pressure [Torr].
gas->SetTemperature(293.15);
gas->SetPressure(760.);
```

---

In this example, we will calculate electron avalanches using “microscopic” Monte Carlo simulation, based directly on the electron-atom/molecule cross-sections in the Magboltz database.

In order to track a particle through the detector we have to tell ComponentAnsys123 which field map material corresponds to which Medium.

---

```
const unsigned int nMaterials = fm->GetNumberOfMaterials();
for (unsigned int i = 0; i < nMaterials; ++i) {
    const double eps = fm->GetPermittivity(i);
    if (fabs(eps - 1.) < 1.e-3) fm->SetMedium(i, gas);
}
// Print a list of the field map materials (for information).
fm->PrintMaterials();
```

---

## Avalanche

Microscopic tracking is handled by the class `AvalancheMicroscopic`.

---

```
AvalancheMicroscopic* aval = new AvalancheMicroscopic();
aval->SetSensor(aval);
```

---

We are now ready to track an electron through the GEM.

---

```
// Initial position [cm] and starting time [ns]
double x0 = 0., y0 = 0., z0 = 0.02;
double t0 = 0.;
// Initial energy [eV]
double e0 = 0.1;
// Initial direction
// In case of a null vector, the initial direction is randomized.
double dx0 = 0., dy0 = 0., dz0 = 0.;
// Calculate an electron avalanche.
aval->AvalancheElectron(x0, y0, 0, t0, e0, dx0, dy0, dz0);
```

---

## 3. Media

Media are derived from the abstract base class Medium.

The name (identifier) of a medium can be read by the function

---

```
const std::string& GetName() const;
```

---

For compound media (e.g. gas mixtures), the identifiers and fractions of the constituents are available via

---

```
unsigned int GetNumberOfComponents();  
void GetComponent(const unsigned int i, std::string& label, double& f);
```

---

### 3.1. Transport Parameters

Medium classes provide functions for calculating the macroscopic transport parameters of electrons, holes, and ions as a function of the electric and magnetic field:

---

```
bool ElectronVelocity(const double ex, const double ey, const double ez,  
                     const double bx, const double by, const double bz,  
                     double& vx, double& vy, double& vz);  
bool ElectronDiffusion(const double ex, const double ey, const double ez,  
                      const double bx, const double by, const double bz,  
                      double& dl, double& dt);  
bool ElectronTownsend(const double ex, const double ey, const double ez,  
                     const double bx, const double by, const double bz,  
                     double& alpha);  
bool ElectronAttachment(const double ex, const double ey, const double ez,  
                      const double bx, const double by, const double bz,  
                      double& eta);
```

---

**ex, ey, ez** electric field (in V / cm)

**bx, by, bz** magnetic field (in T)

**vx, vy, vz** drift velocity (in cm / ns)

**dl, dt** longitudinal and transverse diffusion coefficients (in  $\sqrt{\text{cm}}$ )

**alpha** Townsend coefficient (in  $\text{cm}^{-1}$ )

**eta** attachment coefficient (in  $\text{cm}^{-1}$ )

transport parameter	scaling
drift velocity	$v$ vs. $E/p$
diffusion coefficients	$\sigma\sqrt{p}$ vs. $E/p$
Townsend coefficient	$\alpha/p$ vs. $E/p$
attachment coefficient	$\eta/p$ vs. $E/p$

**Table 3.1.** Pressure scaling relations for gases.

The above functions return `true` if the respective parameter is available at the requested field.

Analogous functions are available for holes (albeit of course not meaningful for gases), and also for ions (except for the Townsend and attachment coefficients). A function specific to ions is

---

```
bool IonDissociation(const double ex, const double ey, const double ez,
                    const double bx, const double by, const double bz,
                    double& diss);
```

---

It returns the dissociation coefficient (in  $\text{cm}^{-1}$ ).

The components of the drift velocity are stored in a coordinate system which is aligned with the electric and magnetic field vectors. More precisely, the axes are along

- the electric field  $\mathbf{E}$ ,
- the component of the magnetic field  $\mathbf{B}$  transverse to  $\mathbf{E}$ ,
- $\mathbf{E} \times \mathbf{B}$ .

The longitudinal diffusion is measured along  $\mathbf{E}$ . The transverse diffusion is the average of the diffusion coefficients along the two remaining axes.

### 3.1.1. Transport Tables

The transport parameters can either be stored in a one-dimensional table (as a function of the electric field only) or in a three-dimensional table (as a function of  $\mathbf{E}$ ,  $\mathbf{B}$ , and the angle  $\theta$  between  $\mathbf{E}$  and  $\mathbf{B}$ ). If only a one-dimensional table is present and the drift velocity at  $B \neq 0$  is requested, the Laue-Langevin equation [5]

$$\mathbf{v} = \frac{\mu}{1 + \mu^2 B^2} (\mathbf{E} + \mu \mathbf{E} \times \mathbf{B} + \mu^2 \mathbf{B} (\mathbf{E} \cdot \mathbf{B})), \quad \mu = v/E.$$

is used.

In the present version of the code, all transport parameters share the same grid of electric fields, magnetic fields, and angles. By default, the field and angular ranges are

- 20 electric field points between 100 V / cm and 100 kV / cm, with logarithmic spacing
- $\mathbf{B} = 0$ ,  $\theta = \pi/2$

For specifying the field grid, two functions are available:

---

```
void SetFieldGrid(double emin, double emax, int ne, bool logE,
                 double bmin, double bmax, int nb,
```

---

```

        double amin, double amax, int na);
void SetFieldGrid(const std::vector<double>& efields,
                 const std::vector<double>& bfields,
                 const std::vector<double>& angles);

```

---

**emin, emax** min. and max. value of the electric field range to be covered by the tables

**ne** number of electric field grid points

**logE** flag specifying whether the  $E$ -field grid points should be evenly spaced (`false`), or logarithmically spaced (`true`)

**bmin, bmax, ne** magnetic field range and number of values

**amin, amax, na** angular range and number of angles

**efields, bfields, angles** lists of  $E$ ,  $B$ , and  $\theta$  (in ascending order)

Electric fields have to be supplied in V / cm, magnetic fields in Tesla, and angles in rad.

The gas tables are interpolated using Newton polynomials. The order of the interpolation polynomials can be set by means of

---

```

void SetInterpolationMethodVelocity(const unsigned int intrp);
void SetInterpolationMethodDiffusion(const unsigned int intrp);
void SetInterpolationMethodTownsend(const unsigned int intrp);
void SetInterpolationMethodAttachment(const unsigned int intrp);
void SetInterpolationMethodIonMobility(const unsigned int intrp);
void SetInterpolationMethodIonDissociation(const unsigned int intrp);

```

---

**intrp** order of the interpolation polynomial

The interpolation order must be between 1 and the smallest of the two numbers: 10 and number of table entries - 1. Orders larger than 2 are not recommended.

The method for extrapolating to  $E$  values smaller and larger than those present in the table can be set using

---

```

void SetExtrapolationMethodVelocity(const std::string extrLow,
                                   const std::string extrHigh);

```

---

**extrLow, extrHigh** extrapolation method to be used ("constant", "exponential", or "linear")

Similar functions are available for the other transport parameters. The extrapolation method set using this function has no effect on extrapolation in three-dimensional tables. In such tables, polynomial extrapolation is performed with the same order as for the interpolation.

The default settings are

- quadratic interpolation,
- constant extrapolation towards low values,
- linear extrapolation towards high values.

### 3.1.2. Visualization

For plotting the transport parameters, the class `ViewMedium` can be used. In the following example the drift velocities of electrons and holes in silicon are plotted as a function of the electric field.

---

```
MediumSilicon si;

ViewMedium view;
view.SetMedium(&si);
view.PlotElectronVelocity('e');
view.PlotHoleVelocity('e', true);
```

---

The following functions for visualizing transport parameters are currently implemented in `ViewMedium`.

---

```
void PlotElectronVelocity(const char xaxis, const bool same = false);
void PlotHoleVelocity(const char xaxis, const bool same = false);
void PlotIonVelocity(const char xaxis, const bool same = false);
void PlotElectronDiffusion(const char xaxis, const bool same = false);
void PlotHoleDiffusion(const char xaxis, const bool same = false);
void PlotIonDiffusion(const char xaxis, const bool same = false);
void PlotElectronTownsend(const char xaxis, const bool same = false);
void PlotHoleTownsend(const char xaxis, const bool same = false);
void PlotElectronAttachment(const char xaxis, const bool same = false);
void PlotHoleAttachment(const char xaxis, const bool same = false);
void PlotElectronLorentzAngle(const char xaxis, const bool same = false);
```

---

**xaxis** quantity to plot on the x-axis ('e': electric field, 'b': magnetic field, 'a': angle),

**same** flag whether to start a new plot (false) or to add the plot to the existing ones.

By default, `ViewMedium` will try to determine the range of the x axis based on the grid of electric fields, magnetic fields, and angles, and the range of the y axis based on the minima and maxima of the function to be plotted. This feature can be switched on or off using the functions

---

```
void EnableAutoRangeX(const bool on = true);
void EnableAutoRangeY(const bool on = true);
```

---

The ranges can be set explicitly using

---

```
void SetRangeE(const double emin, const double emax, const bool logscale);
void SetRangeB(const double bmin, const double bmax, const bool logscale);
void SetRangeA(const double amin, const double amax, const bool logscale);
void SetRangeY(const double ymin, const double ymax, const bool logscale);
```

---

## 3.2. Electron Scattering Rates

For calculating electron drift lines using “microscopic tracking” (see Sec. 6.3), the preparation of an electron transport table is not necessary, since this method is based directly on the electron-atom/molecule scattering rates.



collision type	index
elastic collision	0
ionisation	1
attachment	2
inelastic collision	3
excitation	4
superelastic collision	5
virtual ("null") collision	6

**Table 3.2.** Classification of electron collision processes.

The following functions which are meant to be called from within the class `AvalancheMicroscopic` are available in `Medium`:

- ```
double GetElectronCollisionRate(const double e, const int band = 0);
```

---

returns the total scattering rate of an electron with energy `e` (in eV) in the `Medium`. The band index is relevant only for semiconducting media.

---
- ```
bool GetElectronCollision(const double e, int& type, int& level,
                          double& e1, double& dx, double& dy, double& dz,
                          std::vector<std::pair<int, double> >& secondaries,
                          int& ndxc, int& band);
```

---

**e** electron energy prior to the collision

**type** category of the collision process (see Tab. 3.2)

**level** index of the collision process

**e1** electron energy after the collision

**dx, dy, dz** incoming and outgoing direction

**secondaries** list of "ionisation products" (*i. e.* electrons and ions) created in the collision. The first (integer) number in the pair is a flag indicating whether it is an ion or an electron. The second number corresponds to the kinetic energy.

**ndxc** number of "deexcitation products" created in the collision

**band** band index (irrelevant for gases)

---

### 3.3. Gases

There are currently two classes implemented which can be used for the description of gaseous media: `MediumGas` and its daughter class `MediumMagboltz`. While `MediumGas` deals only with the interpolation of gas tables and the import of gas files, `MediumMagboltz` – owing to an interface to the Magboltz program [4] – can be used for the calculation of transport parameters. In addition, the latter class provides access to the electron-molecule scattering cross-sections used in Magboltz and is thus suitable for microscopic tracking (chapter 6).

The composition of the gas mixture is specified using

---

```
bool SetComposition(const std::string& gas1, const double f1 = 1.,
                  const std::string& gas2 = "", const double f2 = 0.,
                  const std::string& gas3 = "", const double f3 = 0.,
                  const std::string& gas4 = "", const double f4 = 0.,
                  const std::string& gas5 = "", const double f5 = 0.,
                  const std::string& gas6 = "", const double f6 = 0.);
```

---

**gas1, ..., gas6** identifier of the molecule/atom

**f1, ..., f6** fraction of the respective molecule/atom

A valid gas mixture comprises at least one and at most six different species. A list of the presently available gases and their identifiers can be found in the appendix. The fractions have to be strictly positive and may add up to any non-zero value; internally they will be normalized to one.

The gas density is specified in terms of pressure (Torr) and temperature (K):

---

```
void SetPressure(const double p);
void SetTemperature(const double t);
```

---

Note that the density is calculated using the ideal gas law.

In the following example the gas mixture is set to Ar/CH<sub>4</sub> (80/20) at atmospheric pressure and 20° C.

---

```
MediumMagboltz* gas = new MediumMagboltz();
// Set the composition
gas->SetComposition("ar", 80., "ch4", 20.);
gas->SetTemperature(293.15);
gas->SetPressure(760.);
```

---

The function

---

```
void PrintGas();
```

---

prints information about the present transport parameter tables and cross-section terms (if available).

### 3.3.1. Ion Transport

The \$GARFIELD\_HOME/Data directory includes a few files (e. g. IonMobility\_Ar+\_Ar.txt for Ar<sup>+</sup> ions in argon) which contain ion mobility data in form of a table of reduced electric fields  $E/N$  (in Td<sup>1</sup>) vs. mobilities (in cm<sup>2</sup> V<sup>-1</sup> s<sup>-1</sup>). These mobility files can be imported using

---

```
bool MediumGas::LoadIonMobility(const std::string& filename);
```

---

**filename** path and filename of the mobility file

---

<sup>1</sup>1 Td = 10<sup>-17</sup> V cm<sup>2</sup>

Extensive compilations of ion mobilities and diffusion coefficients can be found in Refs. [8–10, 25].

### 3.3.2. Magboltz

Magboltz, written by Steve Biagi, is a program [4] for the calculation of electron transport properties in gas mixtures using semi-classical Monte Carlo simulation. It includes a database of electron-atom/molecule cross-sections for a large number of detection gases.

In order to run Magboltz via the `MediumMagboltz` interface class given electric field, magnetic field and field angle, the following function is provided:

---

```
void RunMagboltz(const double e, const double b, const double btheta,
                 const int ncoll, bool verbose,
                 double& vx, double& vy, double& vz,
                 double& dl, double& dt, double& alpha, double& eta,
                 double& lor, double& vxerr, double& vyerr, double& vzerr,
                 double& dlerr, double& dterr,
                 double& alphaerr, double& etaerr, double& lorerr,
                 double& alphasof, std::array<double, 6>& diffdens);
```

---

**e, b, btheta** **E** field, **B** field, and angle

**ncoll** number of collisions (in multiples of  $10^7$ ) over which the electron is tracked

**verbose** flag switching on/off full output from Magboltz

**vx, vy, vz** drift velocity along **E** ( $v_z$ ), along **B**<sub>t</sub> ( $v_y$ ), and along **E** × **B** ( $v_x$ )

**dl, dt** diffusion coefficients

**alpha, eta** Townsend and attachment coefficient calculated using the SST technique or, at low fields, the ionization/loss rate

**lor** Lorentz angle, calculated from the components of the drift velocity

**vxerr, vyerr, ..., etaerr** statistical error of the calculation in %

**alphatof** alternative estimate of the effective Townsend coefficient  $\alpha - \eta$  based on the Time-Of-Flight method

**diffdens** components of the diffusion tensor ( $\sigma_{zz}, \sigma_{xx}, \sigma_{yy}, \sigma_{xz} = \sigma_{zx}, \sigma_{yz} = \sigma_{zy}, \sigma_{xy} = \sigma_{yx}$ )

The max. energy of the cross-section table is chosen automatically by Magboltz. For inelastic gases, setting `nColl = 2...5` should give an accuracy of about 1%. An accuracy better than 0.5% can be achieved by `nColl > 10`. For pure elastic gases such as Ar, `nColl` should be at least 10.

Recent versions of Magboltz allow the thermal motion of the gas atoms/molecules to be taken into account in the simulation. This feature can be enabled or disabled using

---

```
void EnableThermalMotion(const bool on);
```

---

By default the option is switched off, i. e. the gas is assumed to be 0 K.

In order to calculate the electron transport parameters for all values of **E**, **B**, and  $\theta$  included in the current field grid, the function

---

```
void GenerateGasTable(const int numCollisions, const bool verbose);
```

---

can be used. In addition to the transport parameters, this function also retrieves the rates calculated by Magboltz for each excitation and ionisation level, and stores them in the gas table. These can be used later to adjust the Townsend coefficient based on the Penning transfer probabilities set by the user.

Electron transport parameter tables can be saved to file and read from file by means of

---

```
bool WriteGasFile(const std::string& filename);
bool LoadGasFile(const std::string& filename);
```

---

The format of the gas file used in Garfield++ is compatible with the one used in Garfield 9.

## Scattering Rates

As a prerequisite for “microscopic tracking” a table of the electron scattering rates (based on the electron-atom/molecule cross-sections included in the Magboltz database) for the current gas mixture and density needs to be prepared. This can be done using the function

---

```
bool Initialise(const bool verbose);
```

---

If the flag `verbose` is set to `true`, some information (such as gas properties, and collision rates at selected energies) is printed during the initialisation.

If

---

```
void EnableCrossSectionOutput();
```

---

is called prior to `Initialise`, a table of the cross-sections (as retrieved from Magboltz) is written to a file `cs.txt` in the current working directory.

By default, the scattering rates table extends from 0 to 40 eV. The max. energy to be included in the scattering rates table can be set using

---

```
SetMaxElectronEnergy(const double e);
```

---

**e** max. electron energy (in eV)

The parameters of the cross-section terms in the present gas mixture can be retrieved via

---

```
int GetNumberOfLevels();
bool GetLevel(const unsigned int i, int& ngas, int& type, std::string& descr, double& e);
```

---

**i** index of the cross-section term

**ngas** index of the gas in the mixture

**type** classification of the cross-section term (see Table 3.2)

**descr** description of the cross-section term (from Magboltz)

**e** energy loss

It is sometimes useful to know the frequency with which individual levels are excited in an avalanche (or along a drift line). For this purpose, `MediumMagboltz` keeps track of the number of times the individual levels are sampled in `GetElectronCollision`. These counters are accessible through the functions

---

```
unsigned int GetNumberOfElectronCollisions();
unsigned int GetNumberOfElectronCollisions(int& nElastic, int& nIonising, int& nAttachment,
                                           int& nInelastic, int& nExcitation, int& nSuperelastic);
unsigned int GetNumberOfElectronCollisions(const unsigned int level);
```

---

The first function returns total number of electron collisions (*i. e.* calls to `GetElectronCollisions`) since the last reset. The second function additionally provides the number of collisions of each cross-section category (elastic, ionising etc.). The third function returns the number of collisions for a specific cross-section term. The counters can be reset using

---

```
void ResetCollisionCounters();
```

---

## Excitation Transfer

Penning transfer can be taken into account in terms of a transfer efficiency  $r_i$ , *i. e.* the probability for an excited level  $i$  with an excitation energy  $\epsilon_i$  exceeding the ionisation potential  $\epsilon_{\text{ion}}$  of the mixture to be “converted” to an ionisation. The simulation of Penning transfer can be switched on/off using

---

```
void EnablePenningTransfer(const double r, const double lambda);
void EnablePenningTransfer(const double r, const double lambda,
                           std::string gasname);
void DisablePenningTransfer();
void DisablePenningTransfer(std::string gasname);
```

---

**r** value of the transfer efficiency

**lambda** distance characterizing the spatial extent of Penning transfers; except for special studies, this number should be set to zero

**gasname** name of the gas the excitation levels of which are to be assigned the specified transfer efficiency

The functions without the `gasname` parameter switch on/off Penning transfer globally for all gases in the mixture. Note that  $r$  is an average transfer efficiency, it is assumed to be the same for all energetically eligible levels ( $\epsilon_i > \epsilon_{\text{ion}}$ ).

If the gas table includes excitation and ionisation rates as function of the electric and magnetic fields, the Townsend coefficient is updated accordingly when calling `EnablePenningTransfer` (or

	electrons		holes	
	$\mu_L$ [ $10^{-6}$ cm <sup>2</sup> V <sup>-1</sup> ns <sup>-1</sup> ]	$\beta$	$\mu_L$ [ $10^{-6}$ cm <sup>2</sup> V <sup>-1</sup> ns <sup>-1</sup> ]	$\beta$
Sentaurus [12]	1.417	-2.5	0.4705	-2.5
Minimos [19]	1.43	-2.0	0.46	-2.18
Reggiani [16]	1.32	-2.0	0.46	-2.2

**Table 3.3.** Lattice mobility parameter values.

DisablePenningTransfer). More precisely, the adjusted Townsend coefficient is given by

$$\alpha = \alpha_0 \frac{\sum_i r_{\text{exc},i} + \sum_i r_{\text{ion},i}}{\sum_i r_{\text{ion},i}},$$

where  $\alpha_0$  is the Townsend coefficient calculated without Penning transfers,  $r_{\text{exc},i}$  is the rate of an excited level  $i$  with an excitation energy above the ionisation potential of the gas mixture, and  $r_{\text{ion},i}$  is the rate of an ionization level  $i$ .

## 3.4. Semiconductors

MediumSilicon is the only semiconductor-type Medium class implemented so far.

### 3.4.1. Transport Parameters

Like for all Medium classes the user has the possibility to specify the transport parameters in tabulated form as function of electric field, magnetic field, and angle. If no such tables have been entered, the transport parameters are calculated based on empirical parameterizations (as used, for instance, in device simulation programs). Several mobility models are implemented. For the mobility  $\mu_0$  at low electric fields, the following options are available:

- Using

---

```
void SetLowFieldMobility(const double mue, const double mh);
```

---

**mue** electron mobility (in cm<sup>2</sup>/(V ns))

**muh** hole mobility (in cm<sup>2</sup>/(V ns))

the values of low-field electron and hole mobilities can be specified explicitly by the user.

- The following functions select the model to be used for the mobility due to phonon scattering:

---

```
void SetLatticeMobilityModelMinimos();
void SetLatticeMobilityModelSentaurus();
void SetLatticeMobilityModelReggiani();
```

---

In all cases, the dependence of the lattice mobility  $\mu_L$  on the temperature  $T$  is described by

$$\mu_L(T) = \mu_L(T_0) \left( \frac{T}{T_0} \right)^\beta, \quad T_0 = 300 \text{ K.}$$

The values of the parameters  $\mu_L(T_0)$  and  $\beta$  used in the different models are shown in Table 3.3. By default, the “Sentaurus” model is activated.

- The parameterization to be used for modelling the impact of doping on the mobility is specified using

---

```
void SetDopingMobilityModelMinimos();
void SetDopingMobilityModelMasetti();
```

---

The first function activates the model used in Minimos 6.1 (see Ref. [19]). Using the second function the model described in Ref. [15] is activated (default setting).

For modelling the velocity as function of the electric field, the following options are available:

- The method for calculating the high-field saturation velocities can be set using

---

```
void SetSaturationVelocity(const double vsate, const double vsath);
void SetSaturationVelocityModelMinimos();
void SetSaturationVelocityModelCanali();
void SetSaturationVelocityModelReggiani();
```

---

The first function sets user-defined saturation velocities (in cm/ns) for electrons and holes. The other functions activate different parameterizations for the saturation velocity as function of temperature. In the Canali model [7], which is activated by default,

$$v_{\text{sat}}^e = 0.0107 \left( \frac{T_0}{T} \right)^{0.87} \text{ cm/ns},$$

$$v_{\text{sat}}^h = 0.00837 \left( \frac{T_0}{T} \right)^{0.52} \text{ cm/ns},$$

where  $T_0 = 300$  K. The expressions for the other two implemented models can be found in Refs. [16, 17].

- The parameterization of the mobility as function of the electric field to be used can be selected using

---

```
void SetHighFieldMobilityModelMinimos();
void SetHighFieldMobilityModelCanali();
void SetHighFieldMobilityModelReggiani();
void SetHighFieldMobilityModelConstant();
```

---

The last function requests a constant mobility (*i. e.* linear dependence of the velocity on the

electric field). The models activated by the other functions used the following expressions

$$\mu^e(E) = \frac{2\mu_0^e}{1 + \sqrt{1 + \left(\frac{2\mu_0^e E}{v_{\text{sat}}^e}\right)^2}}, \quad \mu^h(E) = \frac{\mu_0^h}{1 + \frac{\mu_0^h}{v_{\text{sat}}^h}}, \quad (\text{Minimos})$$

$$\mu^{e,h}(E) = \frac{\mu_0^{e,h}}{\left(1 + \left(\frac{\mu_0^{e,h} E}{v_{\text{sat}}^{e,h}}\right)^{\beta^{e,h}}\right)^{\frac{1}{\beta^{e,h}}}}, \quad (\text{Canali [7]})$$

$$\mu^e(E) = \frac{\mu_0^e}{\left(1 + \left(\frac{\mu_0^e E}{v_{\text{sat}}^e}\right)^{3/2}\right)^{2/3}}, \quad \mu^h(E) = \frac{\mu_0^h}{\left(1 + \left(\frac{\mu_0^h E}{v_{\text{sat}}^h}\right)^2\right)^{1/2}}, \quad (\text{Reggiani [16]})$$

By default, the Canali model is used.

For the impact ionization coefficient, the user has currently the choice between the model of Grant [11] and the model of van Overstraeten and de Man [23].

---

```
void SetImpactIonisationModelGrant();
void SetImpactIonisationModelVanOverstraetenDeMan();
```

---

The latter model is used by default.

On an experimental basis, electron collision rates for use with microscopic tracking are also included.



## 4. Components

The calculation of electric fields is done by classes derived from the abstract base class `ComponentBase`. The key functions are

---

```
void ElectricField(const double x, const double y, const double z,
                  double& ex, double& ey, double& ez,
                  Medium*& m, int& status);
void ElectricField(const double x, const double y, const double z,
                  double& ex, double& ey, double& ez, double& v);
Medium* GetMedium(const double& x, const double& y, const double& z);
```

---

**x, y, z** position where the electric field (medium) is to be determined

**ex, ey, ez, v** electric field and potential at the given position

**m** pointer to the medium at the given position; if there is no medium at this location, a null pointer is returned

**status** status flag indicating where the point is located (see Table 4.1)

### 4.1. Defining the Geometry

As mentioned above, the purpose of `Component` classes is to provide, for a given location, the electric (and magnetic) field and a pointer to the `Medium` (if available). For the latter task, it is obviously necessary to specify the geometry of the device. In case of field maps, the geometry is already defined in the field solver. It is, therefore, sufficient to associate the materials of the field map with the corresponding `Medium` classes.

For other components (e. g. analytic or user-parameterized fields), the geometry has to be defined separately.

Simple structures can be described by the native geometry (`GeometrySimple`), which has only a very restricted repertoire of shapes (solids). At present, the available solids are

value	meaning
0	inside a drift medium
> 0	inside a wire
-1 ... -4	on the side of a plane where no wires are
-5	inside the mesh, but not in a drift medium
-6	outside the mesh

**Table 4.1.** Status flags for electric fields.

- SolidBox,
- SolidTube, and
- SolidSphere.

As an example, we consider a gas-filled tube with a diameter of 1 cm and a length of 20 cm (along the z-axis), centred at the origin:

---

```
// Create the medium.
MediumMagboltz* gas = new MediumMagboltz();
// Create the geometry.
GeometrySimple* geo = new GeometrySimple();
// Dimensions of the tube
double rMin = 0., rMax = 0.5, halfLength = 10.;
SolidTube* tube = new SolidTube(0., 0., 0., rMin, rMax, halfLength);
// Add the solid to the geometry, together with the gas inside.
geo->AddSolid(tube, gas);
```

---

Solids may overlap. When the geometry is scanned (triggered, for instance, by calling `GetMedium`), the first medium found is returned. The sequence of the scan is reversed with respect to the assembly of the geometry. Hence, the last medium added to the geometry is considered the innermost.

For more complex structures, the class `GeometryRoot` can be used which provides an interface to the ROOT geometry (`TGeo`). Using `GeometryRoot`, the above example would look like this:

---

```
// Create the ROOT geometry.
TGeoManager* geoman = new TGeoManager("world", "geometry");
// Create the ROOT material and medium.
// For simplicity we use the predefined material "Vacuum".
TGeoMaterial* matVacuum = new TGeoMaterial("Vacuum", 0, 0, 0);
TGeoMedium* medVacuum = new TGeoMedium("Vacuum", 1, matVacuum);
// Dimensions of the tube
double rMin = 0., rMax = 0.5, halfLength = 10.;
// In this simple case, the tube is also the top volume.
TGeoVolume* top = geoman->MakeTube("TOP", medVacuum, rMin, rMax, halfLength);
geoman->SetTopVolume(top);
geoman->CloseGeometry();
// Create the Garfield medium.
MediumMagboltz* gas = new MediumMagboltz();
// Create the Garfield geometry.
GeometryRoot* geo = new GeometryRoot();
// Pass the pointer to the TGeoManager.
geo->SetGeometry(geoman);
// Associate the ROOT medium with the Garfield medium.
geo->SetMedium("Vacuum", gas);
```

---

In either case (`GeometrySimple` and `GeometryRoot`), after assembly the geometry is passed to the Component as a pointer:

---

```
void SetGeometry(GeometryBase* geo);
```

---

### 4.1.1. Visualizing the Geometry

Geometries described by `GeometrySimple` can be viewed using the class `ViewGeometry`.

---

```
// Create and setup the geometry.
GeometrySimple* geo = new GeometrySimple();
...
// Create a viewer.
ViewGeometry* view = new ViewGeometry();
// Set the pointer to the geometry.
view->SetGeometry(geo);
view->Plot();
```

---

ROOT geometries can be visualized by calling the `Draw()` function of `TGeoManager`.

The layout of an arrangement of wires, planes and tubes defined in `ComponentAnalyticField` can be inspected using the class `ViewCell`.

---

```
// Create and setup the component.
ComponentAnalyticField* cmp = new ComponentAnalyticField();
...
// Create a viewer.
ViewCell* view = new ViewCell();
// Set the pointer to the component.
view->SetComponent(cmp);
// Make a two-dimensional plot of the cell layout.
view->Plot2d();
```

---

Similarly, the function `ViewCell::Plot3d()` paints a three-dimensional view of the cell layout.

## 4.2. Field Maps

### 4.2.1. Ansys

The interpolation of FEM field maps created with the program Ansys [2] is dealt with by the classes `ComponentAnsys121` and `ComponentAnsys123`. The class names refer to the type of mesh element used by Ansys:

- `ComponentAnsys121` reads two-dimensional field maps with 8-node curved quadrilaterals (known as “plane121” in Ansys).
- `ComponentAnsys123` reads three-dimensional field maps with quadric curved tetrahedra (known as “solid123” in Ansys).

The field map is imported with the function

---

```
bool Initialise(std::string elist, std::string nlist,
               std::string mplist, std::string prnsol,
               std::string unit);
```

---

**elist** name of the file containing the list of elements (default: “ELIST.lis”)

**nlist** name of the file containing the list of nodes (default: "NLIST.lis")

**mplist** name of the file containing the list of materials (default: "MPLIST.lis")

**prnsol** name of the file containing the nodal solutions (default: "PRNSOL.lis")

**unit** length unit used in the calculation (default: "cm",  
other recognized units are "mum"/"micron"/"micrometer", "mm"/"millimeter" and "m"/"meter").

The return value is true if the map was successfully read.

In order to enable charge transport and ionization, the materials in the map need to be associated with Medium classes.

---

```
// Get the number of materials in the map.
unsigned int GetNumberOfMaterials();
// Associate a material with a Medium class.
void SetMedium(const unsigned int imat, Medium* medium);
```

---

**imat** index in the list of (field map) materials

**medium** pointer to the Medium class to be associated with this material

The materials in the field map are characterized by the relative dielectric constant  $\epsilon$  and the conductivity  $\sigma$ . These parameters are accessible through the functions

---

```
double GetPermittivity(const unsigned int imat);
double GetConductivity(const unsigned int imat);
```

---

A weighting field map can be imported using

---

```
bool SetWeightingField(std::string prnsol, std::string label);
```

---

**prnsol** name of the file containing the nodal solution for the weighting field configuration

**label** arbitrary name, used for identification of the electrode/signal

The weighting field map has to use the same mesh as the previously read "actual" field map.

For periodic structures, e. g. GEMs, one usually models only the basic cell of the geometry and applies appropriate symmetry conditions to cover the whole problem domain. The available symmetry operations are:

- simple periodicities,
- mirror periodicities,
- axial periodicities, and
- rotation symmetries.

Mirror periodicity and simple periodicity as well as axial periodicity and rotation symmetry are, obviously, mutually exclusive. In case of axial periodicity, the field map has to cover an integral fraction of  $2\pi$ .

Periodicities can be set and unset using

---

```
void EnablePeriodicityX();    void DisablePeriodicityX();
void EnableMirrorPeriodicityX(); void DisableMirrorPeriodicityX();
void EnableAxialPeriodicityX(); void DisableAxialPeriodicityX();
void EnableRotationSymmetryX(); void DisableRotationSymmetryX();
```

---

Analogous functions are available for  $y$  and  $z$ .

In order to assess the quality of the mesh, one can retrieve the dimensions of each mesh element using

---

```
bool GetElement(const unsigned int i, double& vol, double& dmin, double& dmax);
```

---

**i** index of the element

**vol** volume/area of the element

**dmin, dmax** min./max. distance between two node points

In the following example we make histograms of the aspect ratio and element size.

---

```
ComponentAnsys123* fm = new ComponentAnsys123();
...
TH1F* hAspectRatio = new TH1F("hAspectRatio"; "Aspect_Ratio", 100, 0., 50.);
TH1F* hSize = new TH1F("hSize", "Element_Size", 100, 0., 30.);
const unsigned int nel = fm->GetNumberOfElements();
// Loop over the elements.
double volume, dmin, dmax;
for (unsigned int i = 0; i < nel; ++i) {
    fm->GetElement(i, volume, dmin, dmax);
    if (dmin > 0.) hAspectRatio->Fill(dmax / dmin);
    hSize->Fill(volume);
}
TCanvas* c1 = new TCanvas();
hAspectRatio->Draw();
TCanvas* c2 = new TCanvas();
c2->SetLogy();
hSize->Draw();
```

---

### 4.2.2. Synopsys TCAD

Electric fields calculated using the device simulation program Synopsys Sentaurus [22] can be imported with the classes ComponentTcad2d and ComponentTcad3d.

The function to import the field map is

---

```
bool Initialise(const std::string& gridfilename,
               const std::string& datafilename);
```

---

**gridfilename** name of the mesh file, the extension is typically .grd

**datafilename** name of the file containing the nodal solution; the filename typically ends with `_des.dat`

Both files have to be exported in DF-ISE format, files in the default TDR format cannot be read. To convert a TDR file to `_.dat` and `.grid` files, the Sentaurus tool `tdx` can be used

---

```
tdx -dd fieldToConvert.tdr
```

---

The classes have been tested with meshes created with the application `Mesh` which can produce axis-aligned two- and three-dimensional meshes. The only three-dimensional mesh elements `ComponentTcad3d` can deal with are tetrahedra. A mesh which consists only of simplex elements (triangles in 2D, tetrahedra in 3D), can be generated by invoking `Mesh` with the option `-t`.

After importing the files, the regions of the device where charge transport is to be enabled need to be associated with `Medium` classes.

---

```
// Get the number of regions in the device
unsigned int GetNumberOfRegions();
// Associate a region with a Medium class
void SetMedium(const unsigned int ireg, Medium* m);
```

---

**ireg** index in the list of device regions

**medium** pointer to the `Medium` class to be associated with this region

The name of a region can be retrieved with

---

```
void GetRegion(const unsigned int i, std::string& name, bool& active);
```

---

**name** label of the region as defined in the device simulation

**active** flag indicating whether charge transport is enabled in this region

Simple periodicities and mirror periodicities along  $x$ ,  $y$ , and – in case of `ComponentTcad3d` –  $z$  are supported.

---

```
void EnablePeriodicityX();
void EnableMirrorPeriodicityX();
```

---

### 4.2.3. Elmer

The class `ComponentElmer` (contributed by J. Renner) allows one to import field maps created with the open source field solver Elmer and the mesh tool Gmsh. A detailed tutorial can be found on the webpage.

### 4.2.4. CST

The class `ComponentCST` (contributed by K. Zenker) reads field maps extracted from CST Studio. More details can be found at <http://www.desy.de/~zenker/FLC/garfieldpp.html>.

### 4.2.5. COMSOL

The class `ComponentComsol` (contributed by E. Bodnia) can be used for importing field maps computed using COMSOL. The function to import a field map is

---

```
bool Initialise(std::string header = "mesh.mph.txt",
               std::string mplist = "dielectrics.dat",
               std::string field = "field.txt");
```

---

**header** COMSOL Multiphysics text field (.mph.txt) containing the mesh data.  
exported field data.

### 4.2.6. Regular grids

Electric field values on a regular two-dimensional or three-dimensional grid can be imported using the class `ComponentVoxel`. As a first step, the grid needs to be defined using the function

---

```
void SetMesh(const unsigned int nx, const unsigned int ny,
             const unsigned int nz, const double xmin, const double xmax,
             const double ymin, const double ymax, const double zmin,
             const double zmax);
```

---

**nx, ny, nz** number of cells along x, y, z

**xmin, xmax, ...** boundaries of the grid in x, y, z

The electric field values (and potential) for each grid cell are read in using

---

```
bool LoadElectricField(const std::string& filename, const std::string& format,
                      const bool withPotential, const bool withRegion,
                      const double scaleX = 1., const double scaleE = 1.,
                      const double scaleP = 1.);
```

---

**filename** name of the ASCII file

**format** description of the file format (see below)

**withPotential** flag whether the file contains an additional column with the electrostatic potential

**withRegion** flag whether the file contains an additional column with an integer value corresponding to the region index (each region can be associated with a different medium)

**scaleX, scaleE, scaleP** scaling factors to be applied to the coordinates, electric field values and potentials

The available formats are XY, IJ, XYZ, and IJK, the first two for two-dimensional maps, and the last two for three-dimensional maps. In case of XY (XYZ), the first two (three) columns contain the x, y (and z) coordinates of a given point in the grid, followed by the electric field values (and potential if available) at this point. The class then looks up the grid cell corresponding to this point and assigns the electric field and potential accordingly. In case of IJ (IJK) the indices of the grid cell along x, y (and z) are specified directly.

A magnetic field map can be imported using the function

---

```
bool LoadMagneticField(const std::string& filename, const std::string& format,
                      const double scaleX = 1., const double scaleB = 1.);
```

---

The available formats are the same as for the electric field (except for the extra columns for potential and region index).

By default, the field and potential are assumed to be constant throughout a voxel. Alternatively, the fields/potentials given in the field map file can be interpreted to be the values at the voxel centres and the fields/potentials at intermediate points be determined by trilinear interpolation. This feature can be activated using the function

---

```
void EnableInterpolation(const bool on = true);
```

---

### 4.2.7. Visualizing the Mesh

For visualizing the mesh imported from a FEM field map, the class `ViewFEMesh` (written by J. Renner) is available. Using

---

```
void ViewFEMesh::SetViewDrift(ViewDrift* driftView);
```

---

a `ViewDrift` object can be attached to the mesh viewer. The function

---

```
bool ViewFEMesh::Plot();
```

---

then allows draws a two-dimensional projection of the drift lines stored in the `ViewDrift` class together with the mesh. The plot can be customized using

---

```
void SetColor(int matid, int colorid);
void SetFillColor(int matid, int colorid);
void SetFillMesh(bool fill);
```

---

**matid** material index in the field map

**colorid** index of the ROOT color with which all elements of material `matid` are to be drawn

**fill** flag indicating whether to draw a wireframe mesh (`false`) or filled elements

As an illustration consider the following example (suppose that `fm` is a pointer to a field map component and `driftView` is a pointer to a `ViewDrift` class)

---

```
TCanvas* c1 = new TCanvas();
ViewFEMesh* meshView = new ViewFEMesh();
meshView->SetCanvas(c1);
// Set the component.
meshView->SetComponent(fm);
// Set the viewing plane.
meshView->SetPlane(0, -1, 0, 0, 0, 0);
meshView->SetFillMesh(false);
meshView->SetViewDrift(driftView);
```

---



---

```
meshView->SetArea(-0.01, -0.01, -0.03, 0.01, 0.01, 0.01);
meshView->Plot();
```

---

## 4.3. Analytic Fields

For two-dimensional geometries consisting of wires, planes and tubes, semi-analytic calculation techniques – based essentially on the capacitance matrix method – are implemented.

### 4.3.1. Describing the Cell

Wires, tubes and planes can be added to the cell layout by means of the following functions:

---

```
// Add a wire
void AddWire(const double x, const double y, const double d,
             const double v, const std::string& label,
             const double length = 100.,
             const double tension = 50., const double rho = 19.3);

// Add a tube
void AddTube(const double r, const double v,
             const int nEdges, const std::string& label);

// Add a plane at constant x
void AddPlaneX(const double x, const double v, const std::string& label);
// Add a plane at constant y
void AddPlaneY(const double y, const double v, const std::string& label);
```

---

In all of these functions, the potential  $v$  (in V) and a label (used for signal calculation) have to be supplied as parameters.

For wires, the center of the wire ( $x$ ,  $y$ ) and its diameter ( $d$ ) need to be specified. Optional parameters are the wire length, the tension (more precisely, the mass in g of the weight used to stretch the wire during the assembly) and the density (in  $\text{g/cm}^3$ ) of the wire material. These parameters have no influence on the electric field. The number of wires that can be added is not limited.

Tube-specific parameters are the radius<sup>1</sup> ( $r$ ) and the number of edges, which determines the shape of the tube:

- $n = 0$ : cylindrical pipe
- $3 \leq n \leq 8$ : regular polygon

There can be only one tube in a cell. The tube is always centered at the origin (0,0).

Planes are described by their coordinates. A cell can have at most two  $x$  and two  $y$  planes. Planes and tubes cannot be used together in the same cell.

The geometry can be reset (thereby deleting all wires, planes and tubes) by

---

```
void Clear();
```

---

<sup>1</sup>For non-circular tubes, this parameter is the distance between the origin and any of the edges.

Before assembling and inverting the capacitance matrix, a check is performed whether the provided geometry matches the requirements. If necessary, the planes and wires are reordered. Wires outside the tube or the planes as well as overlapping wires are removed.

### 4.3.2. Periodicities

The class supports simple periodicity in  $x$  and  $y$  direction. The periodic lengths are set by means of

---

```
void SetPeriodicityX(const double s);
void SetPeriodicityY(const double s);
```

---

### 4.3.3. Cell Types

Internally, cells are classified as belonging to one of these types:

- A** non-periodic cells with at most one  $x$  and one  $y$  plane
- B1X**  $x$ -periodic cells without  $x$  planes and at most one  $y$  plane
- B1Y**  $y$ -periodic cells without  $y$  planes and at most one  $x$  plane
- B2X** cells with two  $x$  planes and at most one  $y$  plane
- B2Y** cells with two  $y$  planes and at most one  $x$  plane
- C1** doubly periodic cells without planes
- C2X** doubly periodic cells with  $x$  planes
- C2Y** doubly periodic cells with  $y$  planes
- C3** doubly periodic cells with  $x$  and  $y$  planes
- D1** round tubes without axial periodicity
- D2** round tubes with axial periodicity
- D3** polygonal tubes without axial periodicity

After the cell has been assembled and initialized, the cell type can be retrieved by the function

---

```
std::string GetCellType();
```

---

### 4.3.4. Weighting Fields

The weighting field calculation for a readout group – *i.e.* all elements (wires, planes, etc.) with the same label – is activated by the function

---

```
void AddReadout(const std::string& label);
```

---

In addition to the weighting fields of the elements used for the calculation of the (actual) electric field, the weighting field for a strip segment of a plane can also be calculated. Strips can be defined using

---

```
void AddStripOnPlaneX(const char direction, const double x,
                     const double smin, const double smax,
                     const char std::string, const double gap = -1.);
void AddStripOnPlaneY(const char direction, const double y,
                     const double smin, const double smax,
                     const std::string label, const double gap = -1.);
```

---

**direction** orientation of the strip ('y' or 'z' in case of x-planes, 'x' or 'z' in case of y-planes)

**x, y** coordinate of the plane on which the strip is located

**smin, smax** min. and max. coordinate of the strip

The strip weighting field is calculated using an analytic expression for the field between two infinite parallel plates which are kept at ground potential except for the strip segment, which is raised to 1 V. The anode-cathode distance  $d$  to be used for the evaluation of this expression can be set by the user (variable gap in AddStripOnPlaneX, AddStripOnPlaneY). If this variable is not specified (or set to a negative value), the following default values are used:

- if two planes are present in the cell,  $d$  is assumed to be the distance between those planes;
- if only one plane is present,  $d$  is taken to be the distance to the nearest wire.

Similarly, pixels can be defined using

---

```
void AddPixelOnPlaneX(const double x, const double ymin, const double ymax,
                     const double zmin, const double zmax,
                     const std::string& label, const double gap = -1.);
void AddPixelOnPlaneY(const double y, const double xmin, const double xmax,
                     const double zmin, const double zmax,
                     const std::string& label, const double gap = -1.);
```

---

Pixel weighting fields are calculated using the expressions given in Ref. [18].

## 4.4. Other Components

For simple calculations, the class `ComponentConstant` can be used. As the name implies, it provides a uniform electric field. The electric field and potential can be specified using

---

```
void SetElectricField(const double ex, const double ey, const double ez);
void SetPotential(const double x, const double y, const double z,
                  const double v);
```

---

**ex, ey, ez** components of the electric field

**x, y, z** coordinates where the potential is specified

**v** voltage at the given position

The weighting field can be set using

---

```
void SetWeightingField(const double wx, const double wy, const double wz,
                      const std::string label);
```

---

The class ComponentUser takes the electric field and potential from a user-defined function.

---

```
void SetElectricField(void (*f)(const double, const double, const double,
                                double& double&, double&));
void SetPotential(void (*f)(const double, const double, const double,
                             double&));
```

---

**f** pointer to the user function

As an example, let us consider the field in the bulk of an overdepleted planar silicon sensor, given by

$$E(x) = \frac{V - V_{\text{dep}}}{d} + 2x \frac{V_{\text{dep}}}{d^2},$$

where  $V$  is the applied bias voltage,  $V_{\text{dep}}$  is the depletion voltage, and  $d$  is the thickness of the diode.

---

```
void efield(const double x, const double y, const double z,
            double& ex, double& ey, double& ez) {

    // Depletion voltage
    const double vdep = 160.;
    // Applied voltage
    const double v = 200.;
    // Detector thickness
    const double d = 0.1;

    ey = ez = 0.;
    ex = (v - vdep) / d + 2 * x * vdep / (d * d);

}
```

```
ComponentUser* component = new ComponentUser();
component->SetElectricField(efield);
```

---

A user-defined weighting field can be set using

---

```
void SetWeightingField(void (*f)(const double, const double, const double,
                                double&, double&, double&, const std::string));
```

---

## 4.5. Visualizing the Field

The class ViewField provides a number of functions for plotting the potential and field of a component.

---

```

void PlotContour(const std::string& option = "v");
void PlotSurface(const std::string& option = "v");
void Plot(const std::string& option = "v", const std::string& drawopt = "arr");
void PlotProfile(const double x0, const double y0, const double z0,
                 const double x1, const double y1, const double z1,
                 const std::string& option = "v");

```

---

**x0, ..., z1** coordinates of the start and end points of the line along which the potential or field should be plotted.

**option** quantity to be plotted: potential ("v"/"p"/"phi"), magnitude of the electric field ("e"/"field"), or individual components of the field ("ex", "ey", "ez").

**drawopt** option string passed on to the function Draw() of the ROOT TF2 class.

The first three functions create a contour, surface or other two-dimensional plot in the chosen viewing plane. The last function plots the potential/field along the line  $(x_0, y_0, z_0) \rightarrow (x_1, y_1, z_1)$ .

Similar functions are available for visualizing weighting potentials and fields.

---

```

void PlotContourWeightingField(const std::string& label, const std::string& option);
void PlotSurfaceWeightingField(const std::string& label, const std::string& option);
void PlotWeightingField(const std::string& label, const std::string& option,
                       const std::string& drawopt);
void PlotProfileWeightingField(const std::string& label,
                              const double x0, const double y0, const double z0,
                              const double x1, const double y1, const double z1,
                              const std::string& option = "v");

```

---

**label** identifier of the electrode for which to plot the weighting field/potential.

The component or sensor from which to retrieve the field to be plotted is set by means of

---

```

void SetComponent(ComponentBase* c);
void SetSensor(Sensor* s);

```

---

The viewing plane and the region to be drawn can be specified using

---

```

void SetArea(const double xmin, const double ymin, const double xmax, const double ymax);
void SetPlane(const double fx, const double fy, const double fz,
              const double x0, const double y0, const double z0);
void Rotate(const double angle);

```

---

**xmin, ymin, xmax, ymax** plot range in "local coordinates" (in the current viewing plane).

**fx, fy, fz** normal vector of the plane.

**x0, y0, z0** in-plane point.

**angle** rotation angle (in radian).

By default, the viewing plane is the  $x - y$  plane (at  $z = 0$ ) and the plot range is retrieved from the bounding box of the component/sensor. The default viewing plane can be restored using

---

```
void SetDefaultProjection();
```

---

and the feature to determine the plot area from the bounding box can be activated using

---

```
void SetArea();
```

---

The density of the plotting grid can be set using

---

```
void SetNumberOfSamples1d(const unsigned int n);
void SetNumberOfSamples2d(const unsigned int nx, const unsigned int ny);
```

---

**n, nx, ny** number of points in  $x$  and  $y$  direction (default for one-dimensional plots:  $n = 1000$ ; default for two-dimensional plots:  $n_x = n_y = 200$ )

---

The number of contour levels can be set using

---

```
void SetNumberOfContours(const unsigned int n);
```

---

By default, the voltage range is retrieved from the minimum and maximum values of the potential in the component/sensor, and the range of the electric and weighting fields is “guessed” by taking random samples. This feature can be switched on or off using the function

---

```
void EnableAutoRange(const bool on = true);
```

---

If the “auto-range” feature is disabled, the range of the function to be plotted needs to be set using

---

```
void SetVoltageRange(const double vmin, const double vmax);
void SetElectricFieldRange(const double emin, const double emax);
void SetWeightingFieldRange(const double wmin, const double wmax);
```

---

## 4.6. Sensor

The `Sensor` class can be viewed as a composite of components. In order to obtain a complete description of a detector, it is sometimes useful to combine fields from different `Component` classes. For instance, one might wish to use a field map for the electric field, calculate the weighting field using analytic methods, and use a parameterized  $B$  field. Superpositions of several electric, magnetic and weighting fields are also possible.

Components are added using

---

```
void AddComponent(ComponentBase* comp);
void AddElectrode(ComponentBase* comp, std::string label);
```

---

While `AddComponent` tells the `Sensor` that the respective `Component` should be included in the calculation of the electric and magnetic field, `AddElectrode` requests the weighting field named `label` to be used for computing the corresponding signal.

To reset the sensor, thereby removing all components and electrodes, use

---

```
void Clear();
```

---

The total electric and magnetic fields (sum over all components) at a given position are accessible through the functions `ElectricField` and `MagneticField`. The syntax is the same as for the corresponding functions of the `Component` classes. Unlike the fields, materials cannot overlap. The function `Sensor::GetMedium`, therefore, returns the first valid drift medium found.

The `Sensor` acts as an interface to the transport classes.

For reasons of efficiency, it is sometimes useful to restrict charge transport, ionization and similar calculations to a certain region of the detector. This “user area” can be set by

---

```
void SetArea(double xmin, double ymin, double zmin,  
            double xmax, double ymax, double zmax);
```

---

**xmin, ..., zmax** corners of the bounding box within which transport is enabled.

Calling `SetArea()` (without arguments) sets the user area to the envelope of all components (if available).

In addition, the `Sensor` class takes care of signal calculations (Chapter 7).

## 5. Tracks

The purpose of classes of the type `Track` is to simulate ionization patterns produced by fast charged particles traversing the detector.

The type of the primary particle is set by the function

---

```
void SetParticle(std::string particle);
```

---

**particle** name of the particle

Only particles which are sufficiently long lived to leave a track in a detector are considered. A list of the available particles is given in Table 5.1.

The kinematics of the charged particle can be defined by means of a number of equivalent methods:

- the total energy (in eV) of the particle,
- the kinetic energy (in eV) of the particle,
- the momentum (in eV/c) of the particle,
- the (dimension-less) velocity  $\beta = v/c$ , the Lorentz factor  $\gamma = 1/\sqrt{1 - \beta^2}$  or the product  $\beta\gamma$  of these two variables.

The corresponding functions are

---

```
void SetEnergy(const double e);  
void SetKineticEnergy(const double ekin);  
void SetMomentum(const double p);  
void SetBeta(const double beta);  
void SetGamma(const double gamma);  
void SetBetaGamma(const double bg);
```

---

A track is initialized by means of

---

```
void NewTrack(const double x0, const double y0, const double z0,  
             const double t0,  
             const double dx0, const double dy0, const double dz0);
```

---

**x0, y0, z0** initial position (in cm)

**t0** starting time

**dx0, dy0, dz0** initial direction vector



particle		mass [MeV/ $c^2$ ]	charge
$e$	electron, $e^-$	0.510998910	-1
$e^+$	positron, $e^+$	0.510998910	+1
$\mu^-$	muon, $\mu^-$	105.658367	-1
$\mu^+$	mu+, $\mu^+$	105.658367	+1
$\pi^-$	pion, $\pi^-$	139.57018	-1
$\pi^+$	pi+, $\pi^+$	139.57018	+1
$K^-$	kaon, $K^-$	493.677	-1
$K^+$	K+, $K^+$	493.677	+1
$p$	proton, $p$	938.272013	+1
$\bar{p}$	anti-proton, antiproton, $p$ -bar	938.272013	-1
$d$	deuteron, $d$	1875.612793	+1

**Table 5.1.** Available charged particles.

The starting point of the track has to be inside an ionizable medium. Depending on the type of Track class, there can be further restrictions on the type of Medium. If the specified direction vector has zero norm, an isotropic random vector will be generated.

After successful initialization, the “clusters” produced along the track can be retrieved by

---

```
bool GetCluster(double& xcls, double& ycls, double& zcls, double& tcls,
               int& n, double& e, double& extra);
```

---

**xcls, ycls, zcls, tcls** position (and time) of the ionizing collision

**n** number of electrons produced in the collision

**e** transferred energy (in eV)

The function returns `false` if the list of clusters is exhausted or if there is no valid track.

The concept of a “cluster” deserves some explanation. In the present context it refers to the energy loss in a single ionizing collision of the primary charged particle and the secondary electrons produced in this process.

## 5.1. Heed

The program Heed [21] is an implementation of the photo-absorption ionization (PAI) model. It was written by I. Smirnov. An interface to Heed is available through the class `TrackHeed`.

After calling `GetCluster`, one can retrieve details about the electrons in the present cluster using

---

```
bool GetElectron(const unsigned int i, double& x, double& y, double& z,
                double& t, double& e,
                double& dx, double& dy, double& dz);
```

---

### 5.1.1. Delta Electron Transport

Heed simulates the energy degradation of  $\delta$  electrons and the production of secondary (“conduction”) electrons using a phenomenological algorithm described in Ref. [21].

The asymptotic  $W$  value (eV) and the Fano factor of a `Medium` can be specified by the user by means of the functions

---

```
void Medium::SetW(const double w);
void Medium::SetFanoFactor(const double f);
```

---

If these parameters are not set, Heed uses internal default values. The default value for the Fano factor is  $F = 0.19$ .

The transport of  $\delta$  electrons can be activated or deactivated using

---

```
void EnableDeltaElectronTransport();
void DisableDeltaElectronTransport();
```

---

If  $\delta$  electron transport is disabled, the number of electrons returned by `GetCluster` is the number of “primary” ionisation electrons, *i. e.* the photo-electrons and Auger electrons. Their kinetic energies and locations are accessible through the function `GetElectron`.

If  $\delta$  electron transport is enabled (default setting), the function `GetElectron` returns the locations of the “conduction” electrons as calculated by the internal  $\delta$  transport algorithm of Heed. Since this method does not provide the energy and direction of the secondary electrons, the corresponding parameters in `GetElectron` are not meaningful in this case.

### 5.1.2. Photon Transport

Heed can also be used for the simulation of x-ray photoabsorption.

---

```
void TransportPhoton(const double x0, const double y0, const double z0,
                    const double t0, const double e0,
                    const double dx0, const double dy0, const double dz0,
                    int& nel);
```

---

**x0, y0, z0, t0** initial position and time of the photon

**e0** photon energy in eV

**dx0, dy0, dz0** direction of the photon

**nel** number of photoelectrons and Auger-electrons produced in the photon conversion

### 5.1.3. Magnetic fields

By default, Heed does not take the electric and magnetic field in the sensor into account for calculating the charged-particle trajectory. In order to use the electric and/or magnetic field in the stepping algorithm, the functions

---

```
EnableElectricField();
EnableMagneticField();
```

---

need to be called before simulating a track. Depending on the strength of the magnetic field, it might be necessary to adapt the limits/parameters used in the stepping algorithm in order to obtain a smoothly curved trajectory as, for instance, in the example below.

---

```
// Get the default parameters.
double maxrange = 0., rforstraight = 0., stepstraight = 0., stepcurved = 0.;
track->GetSteppingLimits(maxrange, rforstraight, stepstraight, stepcurved);
// Reduce the step size [rad].
stepcurved = 0.02;
track->SetSteppingLimits(maxrange, rforstraight, stepstraight, stepcurved);
```

---

## 5.2. SRIM

SRIM<sup>1</sup> is a program for simulating the energy loss of ions in matter. It produces tables of stopping powers, range and straggling parameters that can subsequently be imported in Garfield using the class `TrackSrim`. The function

---

```
bool ReadFile(const std::string& file)
```

---

returns true if the SRIM output file was read successfully. The SRIM file contains the following data

- a list of kinetic energies at which losses and straggling have been computed;
- average energy lost per unit distance via electromagnetic processes, for each energy;
- average energy lost per unit distance via nuclear processes, for each energy;
- projected path length, for each energy;
- longitudinal straggling, for each energy;
- transverse straggling, for each energy.

These can be visualized using the functions

---

```
void PlotEnergyLoss();
void PlotRange();
void PlotStraggling();
```

---

and printed out using the function `TrackSrim::Print()`. In addition to these tables, the file also contains the mass and charge of the projectile, and the density of the target medium. These properties are also imported and stored by `TrackSrim` when reading in the file. Unlike in case of Heed, the particle therefore does not need to be specified by the user. In addition, the following parameters need to be supplied “by hand” by the user.

---

<sup>1</sup>Stopping and Range of Ions in Matter, [www.srim.org](http://www.srim.org)

Model	Description
0	No fluctuations
1	Untruncated Landau distribution
2	Vavilov distribution (provided the kinematic parameters are within the range of applicability, otherwise fluctuations are disabled)
3	Gaussian distribution
4	Combination of Landau, Vavilov and Gaussian models, each applied in their alleged domain of applicability

**Table 5.2.** Fluctuation models in SRIM.

- the work function (in eV) of the medium (`TrackSrim::SetWorkFunction`),
- the Fano factor of the medium (`TrackSrim::SetFanoFactor`),
- the atomic number  $Z$  and mass number  $A$  of the medium (`TrackSrim::SetAtomicMassNumbers`).

Note that in the formulae used by `TrackSrim`,  $Z$  and  $A$  only enter in the form of the ratio  $Z/A$ . For gas mixtures, these numbers should therefore be chosen such that the average  $\langle Z/A \rangle$  of the mixture is reproduced.

`TrackSrim` tries to generate individual tracks which statistically reproduce the average quantities calculated by SRIM. Starting with the energy specified by the user, it iteratively

- computes (by interpolating in the tables) the electromagnetic and nuclear energy loss per unit length at the current particle energy,
- calculates a step with a length over which the particle will produce on average a certain number of electrons,
- updates the trajectory based on the longitudinal and transverse scatter at the current particle energy,
- calculates a randomised actual electromagnetic energy loss over the step and updates the particle energy.

This is repeated until the particle has no energy left or leaves the geometry. The model for randomising the energy loss over a step can be set using the function

---

```
void SetModel(const int m);
```

---

**m** fluctuation model to be used (Table 5.2); the default setting is model 4.

Transverse and longitudinal straggling can be switchen on or off using

---

```
void EnableTransverseStraggling();
void DisableTransverseStraggling();
void EnableLongitudinalStraggling();
void DisableLongitudinalStraggling();
```

---

If energy loss fluctuations are used, longitudinal straggling should be disabled. By default, transverse straggling is switched on and longitudinal straggling is switched off.

SRIM is aimed at low energy nuclear particles which deposit large numbers of electrons in a medium. The grouping of electrons to a cluster is therefore somewhat arbitrary. By default, `TrackSrim` will adjust the step size such that there are on average 100 clusters on the track. If the user specifies a target cluster size, using

---

```
void SetTargetClusterSize(const int n);
```

---

the step size will be chosen such that a cluster comprises on average `n` electrons. Alternatively, if the user specifies a maximum number of clusters, using

---

```
void SetClustersMaximum(const int n);
```

---

the step size will be chosen such that on average there are `n / 2` clusters on the track.

## 6. Charge Transport

On a phenomenological level, the drift of charge carriers under the influence of an electric field  $\mathbf{E}$  and a magnetic field  $\mathbf{B}$  is described by the first order equation of motion

$$\dot{\mathbf{r}} = \mathbf{v}_d(\mathbf{E}(\mathbf{r}), \mathbf{B}(\mathbf{r})), \quad (6.1)$$

where  $\mathbf{v}_d$  is the drift velocity. For the solution of (6.1), two methods are available in Garfield++:

- Runge-Kutta-Fehlberg integration, and
- Monte Carlo integration (`AvalancheMC`).

For accurate simulations of electron trajectories in small-scale structures (with characteristic dimensions comparable to the electron mean free path), and also for detailed calculations of ionisation and excitation processes, transporting electrons on a microscopic level – *i. e.* based on the second-order equation of motion – is the method of choice. Microscopic tracking of electrons is dealt with by the class `AvalancheMicroscopic`.

### 6.1. Runge-Kutta-Fehlberg Integration

This method, implemented in the class `DriftLineRKF`, calculates a drift line by iterating over the following steps.

1. Given a starting point  $\mathbf{x}_0$ , the velocity at the starting point, and a time step  $\Delta t$ , compute two estimates of the step to the next point on the drift line,

- $\Delta \mathbf{v}_I = \sum_{k=0}^2 C_{I,k} \mathbf{v}_d(\mathbf{x}_k)$ , accurate to second order,
- $\Delta \mathbf{v}_{II} = \sum_{k=0}^3 C_{II,k} \mathbf{v}_d(\mathbf{x}_k)$ , accurate to third order.

These two estimates are based on the drift velocity at the starting point and the velocity at only three new locations

$$\mathbf{x}_k = \mathbf{x}_0 + \Delta t \sum_{i=0}^{k-1} \beta_{k,i} \mathbf{v}_d(\mathbf{x}_i).$$

2. The time step is updated by comparing the second and third order estimates with the requested accuracy

$$\Delta t' = \sqrt{\frac{\varepsilon \Delta t}{|\Delta \mathbf{v}_I - \Delta \mathbf{v}_{II}|}}.$$

3. The step is repeated if
  - the time step shrinks by more than a factor five,
  - the step size exceeds the maximum step length allowed (if such a limit is set),

4. The position is updated with the second order estimate.
5. The velocity is updated according to the end-point velocity of the step, which is one of the three velocity vectors that were computed under 1.

The initial time step is estimated using  $\Delta t = \varepsilon / |\mathbf{v}_d(\mathbf{x}_0)|$ . The parameter  $\varepsilon$  used in this initial estimate and in step 2 of the above algorithm, can be set using

---

```
void SetIntegrationAccuracy(const double eps);
```

---

When traversing a large area with a very smooth field, the step size becomes large. If this is not desired, for instance because there is a fine structure behind the smooth area, then one should limit the step size using

---

```
void SetMaximumStepSize(const double ms);
```

---

The maximum step size is recommended to be of order  $1/10 - 1/20$  of the distance to be traversed. The default behaviour (no limit on the step size) can be reinstated using

---

```
void UnsetMaximumStepSize();
```

---

By default, the drift line calculation is aborted if the drift line makes a bend sharper than  $90^\circ$ . Such bends rarely occur in smooth fields, the most common case is a drift line that tries to cross a saddle point. This check can be switched on or off using

---

```
void EnableRejectKinks(const bool on = true);
```

---

During the evaluation of the velocities  $\mathbf{v}_d(\mathbf{x}_k)$  for the next step, checks are made to ensure that none of the probe points  $\mathbf{x}_k$  are outside the active area and that no wire was crossed. If a wire has been crossed during the step, another algorithm for stepping towards a wire takes over. To be precise, the stepping towards the wire starts when the particle crosses a disk of radius  $n$  times the wire radius. The factor  $n$  ("trap radius") can be set in `ComponentAnalyticField` when defining the wire. If one of the points along the step is outside the active area, the drift line is terminated by doing a last linear step towards the boundary.

Drift line calculations are started using

---

```
bool DriftElectron(const double x0, const double y0, const double z0, const double t0);
bool DriftHole(const double x0, const double y0, const double z0, const double t0);
bool DriftIon(const double x0, const double y0, const double z0, const double t0);
```

---

**x0, y0, z0, t0** initial position and time

After calculating a drift line, the multiplication and loss factors

$$\exp\left(\int \alpha ds\right), \exp\left(-\int \eta ds\right)$$

along the drift line can be obtained using

---

```
void GetGain(const double eps = 1.e-4);
void GetLoss(const double eps = 1.e-4);
```

---

**eps** parameter determining the accuracy of the integration.

Both functions use an adaptive Simpson-style integration.

Similarly, the function

---

```
void GetArrivalTimeSpread(const double eps = 1.e-4);
```

---

returns the  $\sigma$  of the arrival time distribution calculated by integrating the longitudinal diffusion coefficient along the drift line.

The points along the most recent drift line are accessible through the functions

---

```
unsigned int GetNumberOfDriftLinePoints() const;
void GetDriftLinePoint(const unsigned int i, double& x, double& y, double& z,
                      double& t) const;
```

---

**i** index of the point.

**x, y, z, t** coordinates and time of the point.

If one is simply interested in the end point and status flag of the current drift line, the function

---

```
void GetEndPoint(double& x, double& y, double& z, double& t, int& st) const;
```

---

can be used. A list of the status codes is given in Table 6.1.

By default, the induced current is calculated for each drift line. This can be activated or deactivated using

---

```
void EnableSignalCalculation(const bool on = true);
```

---

For electron drift lines, multiplication is taken into account in the signal calculation. For this purpose, after calculating a drift line the number of electrons and ions at each point of the line is calculated by integrating the Townsend and attachment coefficient along the line. For a given starting point, the number of electrons at the end of the drift line is thus given by

$$n_e = \exp \left( \int (\alpha - \eta) ds \right).$$

The multiplication factor can be set explicitly using

---

```
void SetGainFluctuationsFixed(const double gain = -1.);
```

---

**gain** multiplication factor to be used. If the provided value is  $< 1$ , the multiplication factor obtained by integrating  $\alpha - \eta$  along the drift line is used instead (as is the default).

In order to take fluctuations of the avalanche size into account in the signal calculation, the number of electrons in the avalanche can be sampled from a Pólya distribution [1]

$$\bar{n}P_n = \frac{(\theta + 1)^{\theta+1}}{\Gamma(\theta + 1)} \left( \frac{n}{\bar{n}} \right) e^{-(\theta+1)n/\bar{n}},$$



where  $P_n$  is the probability that the avalanche comprises  $n$  electrons,  $\bar{n}$  is the mean avalanche size, and  $\theta$  is a parameter controlling the shape of the distribution. For  $\theta = 0$  one obtains an exponential distribution, while with increasing  $\theta$  the distribution becomes more and more “rounded”. The simulation of gain fluctuations can be enabled using the function

---

```
void SetGainFluctuationsPolya(const double theta, const double mean = -1.);
```

---

**theta** shape parameter  $\theta$  of the Pólya distribution.

**mean** mean avalanche size  $\bar{n}$ . If the provided value is  $< 1$ , the multiplication factor obtained by integrating  $\alpha - \eta$  along the drift line is used instead (as is the default).

## 6.2. Monte Carlo Integration

In the class `AvalancheMC`, Eq. (6.1) is integrated in a stochastic manner:

- a step of length  $\Delta s = v_d \Delta t$  in the direction of the drift velocity  $\mathbf{v}_d$  at the local field is calculated (with either the time step  $\Delta t$  or the distance  $\Delta s$  being specified by the user);
- a random diffusion step is sampled from three uncorrelated Gaussian distributions with standard deviation  $\sigma_L = D_L \sqrt{\Delta s}$  for the component parallel to the drift velocity and standard deviation  $\sigma_T = D_T \sqrt{\Delta s}$  for the two transverse components;
- the two steps are added vectorially and the location is updated.

The functions for setting the step size are

---

```
void SetTimeSteps(const double d = 0.02);
void SetDistanceSteps(const double d = 0.001);
void SetCollisionSteps(const int n = 100);
```

---

In the first case the integration is done using fixed time steps (default: 20 ps), in the second case using fixed distance steps (default: 10  $\mu\text{m}$ ). Calling the third function instructs the class to do the integration with exponentially distributed time steps with a mean equal to the specified multiple of the “collision time”

$$\tau = \frac{mv_d}{qE}.$$

The third method is activated by default.

Instead of making simple straight-line steps (using the drift velocity vector at the starting point of a step), the end point of a step can be calculated using a (second-order) Runge-Kutta-Fehlberg method. This feature can be activated using

---

```
void EnableRKFFSteps(const bool on = true);
```

---

Drift line calculations are started using

---

```
bool DriftElectron(const double x0, const double y0, const double z0,
                  const double t0);
bool DriftHole(const double x0, const double y0, const double z0,
               const double t0);
```

---

---

```
bool DriftIon(const double x0, const double y0, const double z0,
             const double t0);
```

---

**x0, y0, z0, t0** initial position and time

The trajectory can be retrieved using

---

```
int GetNumberOfDriftLinePoints() const;
void GetDriftLinePoint(const int i,
                      double& x, double& y, double& z, double& t);
```

---

The calculation of an avalanche initiated by an electron, a hole or an electron-hole pair is done using

---

```
bool AvalancheElectron(const double x0, const double y0, const double z0,
                      const double t0, const bool hole = false);
bool AvalancheHole(const double x0, const double y0, const double z0,
                  const double t0, const bool electron = false);
bool AvalancheElectronHole(const double x0, const double y0, const double z0,
                          const double t0);
```

---

The flags `hole` and `electron` specify whether multiplication of holes and electrons, respectively, should be taken into account in the simulation. In case of gas-based detectors, only `AvalancheElectron` with `hole = false` is meaningful.

The starting and endpoints of electrons in the avalanche can be retrieved using

---

```
int GetNumberOfElectronEndpoints();
void GetElectronEndpoint(const int i,
                       double& x0, double& y0, double& z0, double& t0,
                       double& x1, double& y1, double& z1, double& t1,
                       int& status) const;
```

---

**i** index of the electron

**x0, y0, z0, t0** initial position and time of the electron

**x1, y1, z1, t1** final position and time of the electron

**status** status code indicating why the tracking of the electron was stopped.

Analogous functions are available for holes and ions.

The functions

---

```
void EnableMagneticField();
```

---

instructs the class to consider not only the electric but also the magnetic field in the evaluation of the transport parameters. By default, magnetic fields are not taken into account.

For debugging purposes, attachment and diffusion can be switched off using

---

```
void DisableAttachment();
void DisableDiffusion();
```

---

A time interval can be set using

---

```
void SetTimeWindow(const double t0, const double t1);
```

---

**t0** lower limit of the time window

**t1** upper limit of the time window

Only charge carriers with a time coordinate  $t \in [t_0, t_1]$  are tracked. If the time coordinate of a particle crosses the upper limit, it is stopped and assigned the status code -17. Slicing the calculation into time steps can be useful for instance for making a movie of the avalanche evolution or for calculations involving space charge. The time window can be removed using

---

```
void UnsetTimeWindow();
```

---

By default, the Townsend and attachment coefficients are integrated over path segments projected on the local drift velocity vector. This feature, which can be activated or deactivated by calling the function

---

```
void EnableProjectedPathIntegration(const bool on = true);
```

---

ensures that the path length integral does not depend on the step size. Using

---

```
void EnableAvalancheSizeLimit(const int size);
```

---

an upper limit to the number of electrons in an avalanche can be imposed.

### 6.3. Microscopic Tracking

In the microscopic tracking approach – implemented at present only for electrons – a particle is followed from collision to collision. As input, it requires a table of the collision rates  $\tau_i^{-1}(\epsilon)$  for each scattering process  $i$  as function of the electron energy  $\epsilon$ . For gases, these data are provided by the class `MediumMagboltz`. Between collisions, an electron is traced on a classical vacuum trajectory according to the local electric (and optionally magnetic) field. The duration  $\Delta t$  of a free-flight step is sampled using the “null-collision” method [20]. After the step, the scattering process to take place is sampled based on the relative collision rates at the new energy  $\epsilon'$ , the energy and direction of the electron are updated according to the type of collision.

In Garfield++, the microscopic tracking method is implemented in the class `AvalancheMicroscopic`. A calculation is started by means of

---

```
void AvalancheElectron(const double x0, const double y0, const double z0,
                      const double t0, const double e0,
                      const double dx0 = 0., const double dy0 = 0., const double dz0 = 0.);
```

---

status code	meaning
-1	particle left the drift area
-3	calculation abandoned (error, should not happen)
-5	particle not inside a drift medium
-7	attachment
-8	sharp kink (only for RKF)
-16	energy below transport cut
-17	outside the time window

**Table 6.1.** Status codes for the termination of drift lines.

**x0, y0, z0, t0** initial position and time

**e0** initial energy (eV)

**dx0, dy0, dz0** initial direction

If the norm of the direction vector is zero, the initial direction is randomized.

After the calculation is finished, the number of electrons (**ne**) and ions (**ni**) produced in the avalanche can be retrieved using

---

```
void GetAvalancheSize(int& ne, int& ni);
```

---

Information about the “history” of each avalanche electron can be retrieved by

---

```
int GetNumberOfElectronEndpoints();
void GetElectronEndpoint(const int i,
    double& x0, double& y0, double& z0, double& t0, double& e0,
    double& x1, double& y1, double& z1, double& t1, double& e1,
    int& status);
```

---

**i** index of the electron

**x0, y0, z0, t0, e0** initial position, time and energy of the electron

**x1, y1, z1, t1, e1** final position, time and energy of the electron

**status** status code indicating why the tracking of the electron was stopped.

A list of status codes is given in Table 6.1.

The function

---

```
bool DriftElectron(const double x0, const double y0, const double z0,
    const double t0, const double e0,
    const double dx0, const double dy0, const double dz0);
```

---

traces only the initial electron but not the secondaries produced along its drift path (the input parameters are the same as for `AvalancheElectron`).

The electron energy distribution can be extracted in the following way:

---

```
AvalancheMicroscopic* aval = new AvalancheMicroscopic();
// Make a histogram (100 bins between 0 and 100 eV).
TH1F* hEnergy = new TH1F("hEnergy", "Electron0energy", 100, 0., 100.);
// Pass the histogram to the avalanche class.
aval->EnableElectronEnergyHistogramming(hEnergy);
```

---

After each collision, the histogram is filled with the current electron energy.

The effect of magnetic fields can be included in the stepping algorithm using the function

---

```
void EnableMagneticField();
```

---

By default, magnetic fields are not taken into account in the calculation.

Using

---

```
void EnableAvalancheSizeLimit(const int size);
```

---

the size of an electron avalanche can be limited. After the avalanche has reached the specified max. size, no further secondaries are added to the stack of electrons to be transported.

Like in *AvalancheMC* a time window can be set/unset using

---

```
void SetTimeWindow(const double t0, const double t1);
void UnsetTimeWindow();
```

---

An energy threshold for transporting electrons can be applied using

---

```
void SetElectronTransportCut(const double cut);
```

---

**cut** energy threshold (in eV)

The tracking of an electron is aborted if its energy falls below the transport cut. This option can be useful for  $\delta$  electron studies in order to stop the calculation once the energy of an electron is below the ionization potential of the gas. The transport cut can be removed by setting the threshold to a negative value. By default, no cut is applied.

In order to extract information from the avalanche on a collision-by-collision basis, so-called “user handles” are available.

---

```
void SetUserHandleStep(void (*f)(double x, double y, double z,
                                double t, double e,
                                double dx, double dy, double dz,
                                bool hole));
void UnsetUserHandleStep();
void SetUserHandleCollision(void (*f)(double x, double y, double z, double t,
                                     int type, int level, Medium* m,
                                     double e0, double e1,
                                     double dx0, double dy0, double dz0,
                                     double dx1, double dy1, double dz1));
void UnsetUserHandleCollision();
```

---

---

```

void SetUserHandleAttachment(void (*f)(double x, double y, double z,
                                     double t,
                                     int type, int level, Medium* m));
void UnsetUserHandleAttachment();
void SetUserHandleInelastic(void (*f)(double x, double y, double z,
                                     double t,
                                     int type, int level, Medium* m));
void UnsetUserHandleInelastic();
void SetUserHandleIonisation(void (*f)(double x, double y, double z,
                                     double t,
                                     int type, int level, Medium* m));
void UnsetUserHandleIonisation();

```

---

The function specified in `SetUserHandleStep` is called prior to each free-flight step. The parameters passed to this function are

**x, y, z, t** position and time,

**e** energy before the step

**dx, dy, dz** direction,

**hole** flag indicating whether the particle is an electron or a hole.

The “user handle” function set via `SetUserHandleCollision` is called every time a real collision (as opposed to a null collision) occurs. The “user handle” functions for attachment, ionisation, and inelastic collisions are called each time a collision of the respective type occurs. In this context, inelastic collisions also include excitations. The parameters passed to these functions are

**x, y, z, t** the location and time of the collision,

**type** the type of collision (see Table 3.2),

**level** the index of the cross-section term (as obtained from the `Medium`),

**m** a pointer to the current `Medium`.

In the function set using `SetUserHandleCollision`, the energy and the direction vector before and after the collision are available in addition.

In the following example we want all excitations which occur to undergo a special treatment.

---

```

void userHandle(double x, double y, double z, double t,
               int type, int level, Medium* m) {

    // Check if the collision is an excitation.
    if (type != 4) return;
    // Do something (e. g. fill a histogram, simulate the emission of a VUV photon)
    ...
}

int main(int argc, char* argv[]) {

    // Setup gas, geometry, and field
    ...
    AvalancheMicroscopic* aval = new AvalancheMicroscopic();
    ...
}

```

```

aval->SetUserHandleInelastic(userHandle);
double x0 = 0., y0 = 0., z0 = 0., t0 = 0.;
double e0 = 1.;
aval->AvalancheElectron(x0, y0, z0, t0, e0, 0., 0., 0.);
...
}

```

---

## 6.4. Visualizing Drift Lines

For plotting drift lines and tracks the class `ViewDrift` can be used. After attaching a `ViewDrift` object to a transport class, e. g. using

```

void AvalancheMicroscopic::EnablePlotting(ViewDrift* view);
void AvalancheMC::EnablePlotting(ViewDrift* view);
void DriftLineRKF::EnablePlotting(ViewDrift* view);
void Track::EnablePlotting(ViewDrift* view);

```

---

`ViewDrift` stores the trajectories which are calculated by the transport class. The drawing of the trajectories is triggered by the function

```
void ViewDrift::Plot();
```

---

In case of `AvalancheMicroscopic`, it is usually not advisable to plot every single collision. The number of collisions to be skipped for plotting can be set using

```
void AvalancheMicroscopic::SetCollisionSteps(const int n);
```

---

**n** number of collisions to be skipped

Note that this setting does not affect the transport of the electron as such, the electron is always tracked rigorously through single collisions.

## 7. Signals

Signals are calculated using the Shockley-Ramo theorem. The current  $i(t)$  induced by a particle with charge  $q$  at a position  $\mathbf{r}$  moving at a velocity  $\mathbf{v}$  is given by

$$i(t) = -q\mathbf{v} \cdot \mathbf{E}_w(\mathbf{r}),$$

where  $\mathbf{E}_w$  is the so-called weighting field for the electrode to be read out.

The basic steps for calculating the current induced by the drift of electrons and ions/holes are:

1. Prepare the weighting field for the electrode to be read out. This step depends on the field calculation technique (*i. e.* the type of `Component`) which is used (see Chapter 4).
2. Tell the `Sensor` that you want to use this weighting field for the signal calculation.

---

```
void Sensor::AddElectrode(ComponentBase* cmp, std::string label);
```

---

where `cmp` is a pointer to the `Component` which calculates the weighting field, and `label` (in our example "readout") is the name you have assigned to the weighting field in the previous step.

3. Setup the binning for the signal calculation.

---

```
void Sensor::SetTimeWindow(const double tmin, const double tstep,
                           const int nbins);
```

---

The first parameter in this function is the lower time limit (in ns), the second one is the bin width (in ns), and the last one is the number of time bins.

4. Switch on signal calculation in the transport classes using

---

```
void AvalancheMicroscopic::EnableSignalCalculation();
void AvalancheMC::EnableSignalCalculation();
```

---

The `Sensor` then records and accumulates the signals of all avalanches and drift lines which are simulated.

5. The calculated signal can be retrieved using

---

```
double Sensor::GetSignal(const std::string label, const int bin);
double Sensor::GetElectronSignal(const std::string label, const int bin);
double Sensor::GetIonSignal(const std::string label, const int bin);
```

---

The functions `GetElectronSignal` and `GetIonSignal` return the signal induced by negative and positive charges, respectively. `GetSignal` returns the sum of both electron and hole signals.



6. After the signal of a given track is finished, call

---

```
void Sensor::ClearSignal();
```

---

to reset the signal to zero.

For plotting the signal, the class `ViewSignal` can be used. As an illustration of the above recipe consider the following example.

---

```
// Electrode label
const std::string label = "readout";
// Setup the weighting field.
// In this example we use a FEM field map.
ComponentAnsys123* fm = new ComponentAnsys123();
...
fm->SetWeightingField("WPOT.lis", label);

Sensor* sensor = new Sensor();
sensor->AddComponent(fm);
sensor->AddElectrode(fm, label);
// Setup the binning (0 to 100 ns in 100 steps).
const double tStart = 0.;
const double tStop = 100.;
const int nSteps = 100;
const double tStep = (tStop - tStart) / nSteps;

AvalancheMicroscopic* aval = new AvalancheMicroscopic();
aval->SetSensor(sensor);
aval->EnableSignalCalculation();
// Calculate some drift lines.
...
// Plot the induced current.
ViewSignal* signalView = new ViewSignal(tStart, tStep, nSteps);
signalView->SetSensor(sensor);
signalView->Plot(label);
```

---

## 7.1. Readout Electronics

In order to model the signal-processing by the front-end electronics, the “raw signal” – *i.e.* the induced current – can be convoluted with a so-called “transfer function”. The transfer function to be applied can be set using

---

```
void Sensor::SetTransferFunction(double (*f)(double t));
```

---

where `double f(double t)` is a function provided by the user, or using

---

```
void Sensor::SetTransferFunction(std::vector<double> times,
                                std::vector<double> values);
```

---

in which case the transfer function will be calculated by interpolation of the values provided in the table.

In order to convolute the presently stored signal with the transfer function (specified using the above function), the function

---

```
bool Sensor::ConvoluteSignal();
```

---

can be called.

As an example, consider the following transfer function

$$f(t) = e^{-\frac{t}{\tau}} e^{1-t/\tau}, \quad \tau = 25 \text{ ns}$$

---

```
double transfer(double t) {  
  
    const double tau = 25.;  
    return (t / tau) * exp(1 - t / tau);  
  
}  
  
int main(int argc, char* argv[]) {  
  
    // Setup component, media, etc.  
    ...  
    Sensor* sensor = new Sensor();  
    sensor->SetTransferFunction(transfer);  
    // Calculate the induced current.  
    ...  
    // Apply the transfer function.  
    sensor->ConvoluteSignal();  
    ...  
}
```

---

## A. Units and Constants

The basic units are cm for distances, g for (macroscopic) masses, and ns for times. Particle energies, momenta and masses are expressed in eV,  $\text{eV}/c$  and  $\text{eV}/c^2$ , respectively. For example, the electron mass is given in  $\text{eV}/c^2$ , whereas the mass density of a material is given in  $\text{g}/\text{cm}^3$ . The mass of an atom is specified in terms of the atomic mass number  $A$ .

There are a few exceptions from this system of units, though.

- The unit for the magnetic field  $\mathbf{B}$  corresponding to the above system of units ( $10^{-5}$  Tesla) is impractical. Instead, magnetic fields are expressed in Tesla.
- Pressures are specified in Torr.
- Electric charge is expressed in fC.

A summary of commonly used quantities and their units is given in Table A.1.

The values of the physical constants used in the code are defined in the file `FundamentalConstants.hh`.

physical quantity	unit
length	cm
mass	g
time	ns
temperature	K
electric potential	V
electric charge	fC
energy	eV
pressure	Torr
electric field	V / cm
magnetic field	Tesla
electric current	fC / ns
angle	rad

**Table A.1.** Physical units.

## B. Gases

Table B.1 shows a list of the gases available in the current version of Magboltz. The star rating represents an estimate of the reliability of the cross-section data for the respective gas. A rating of “5\*” indicates a detailed, well-validated description of the cross-sections, while “2\*” indicates a low quality, that is a coarse modelling of the cross-sections associated with large uncertainties.

chem. symbol	name	rating
$^4\text{He}$	helium	5*
$^3\text{He}$	helium-3	5*
Ne	neon	5*
Ar	argon	5*
Kr	krypton	4*
Xe	xenon	4*
Cs	cesium	2*
Hg	mercury	2*
$\text{H}_2$	hydrogen	5*
para $\text{H}_2$	para hydrogen	4*
$\text{D}_2$	deuterium	5*
$\text{N}_2$	nitrogen	5*
$\text{O}_2$	oxygen	5*
$\text{F}_2$	fluorine	2*
CO	carbon monoxide	5*
NO	nitric oxide	2*
$\text{H}_2\text{O}$	water	5*
$\text{CO}_2$	carbon dioxide	5*
$\text{N}_2\text{O}$	nitrous oxide	4*
$\text{O}_3$	ozone	3*
$\text{H}_2\text{S}$	hydrogen sulfide	2*
COS	carbonyl sulfide	2*
$\text{CS}_2$	carbon disulfide	2*
$\text{CH}_4$	methane	5*
$\text{CD}_4$	deuterated methane	4*
$\text{C}_2\text{H}_6$	ethane	5*
$\text{C}_3\text{H}_8$	propane	4*
$\text{nC}_4\text{H}_{10}$	n-butane	4*
$\text{iC}_4\text{H}_{10}$	isobutane	4*
$\text{nC}_5\text{H}_{12}$	n-pentane	4*
neo- $\text{C}_5\text{H}_{12}$	neopentane	4*
$\text{C}_2\text{H}_4$	ethene	4*
$\text{C}_2\text{H}_2$	acetylene	4*

$C_3H_6$	propene	4*
$cC_3H_6$	cyclopropane	4*
$CH_3OH$	methanol	4*
$C_2H_5OH$	ethanol	4*
$C_3H_7OH$	isopropanol	3*
$nC_3H_7OH$	n-propanol	3*
$C_3H_8O_2$	methylal	2*
$C_4H_{10}O_2$	DME	4*
$CF_4$	tetrafluoromethane	5*
$CHF_3$	fluoroform	3*
$C_2F_6$	hexafluoroethane	4*
$C_2H_2F_4$	tetrafluoroethane	3*
$C_3F_8$	octafluoropropane	3*
$SF_6$	sulfur hexafluoride	4*
$BF_3$	boron trifluoride	4*
$CF_3Br$	bromotrifluoromethane	3*
$NH_3$	ammonia	4*
$N(CH_3)_3$	TMA	3*
$SiH_4$	silane	3*
$GeH_4$	germane	4*

**Table B.1.** Gases available in Magboltz 11.7

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