

# Analysis of TestBeam2012

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*introduction to the software*

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# common setup (PC-->KEKCC)

## *where is the data*

*/hsm/ilc/user/cdc/data/bmtest/2012Dec/lcio (converted raw data, Thanks to Ryo)*

## *where is ilcsoft*

*/group/ilc/soft/ilcsoft/x86\_64\_gcc44/v-01-16-02 (the common version used by simulation study)*

## *where is MarlinTPC*

*instead of the standard one within ilcsoft, we need some version which we can modify*  
*/home/ilc/tianjp/soft/MarlinTPC/v00-11*

## *sample of analysis code*

*/home/ilc/tianjp/analysis/TestBeam2012/LP\_Asian*



# main processors and elements of analysis

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- *PulseFinderProcessor*

*read the raw data information of each electronic channel and find the pulse*

- *ChannelMappingProcessor*

*map the pulse of each channel to the pad*

- *RowBasedHitFinderProcessor*

*reconstruct the hit based on the pulses of each pad in a same row, using the center-of-gravity method*

- *TrackMakingKalmanFilterProcessor*

*tracking based on all the hits*

- *RootFileProcessor*

*Ryo's private processor, to read out various information of **pulse, hit and track***

*we need to understand the reconstruction of these elements are  
correct and optimized*

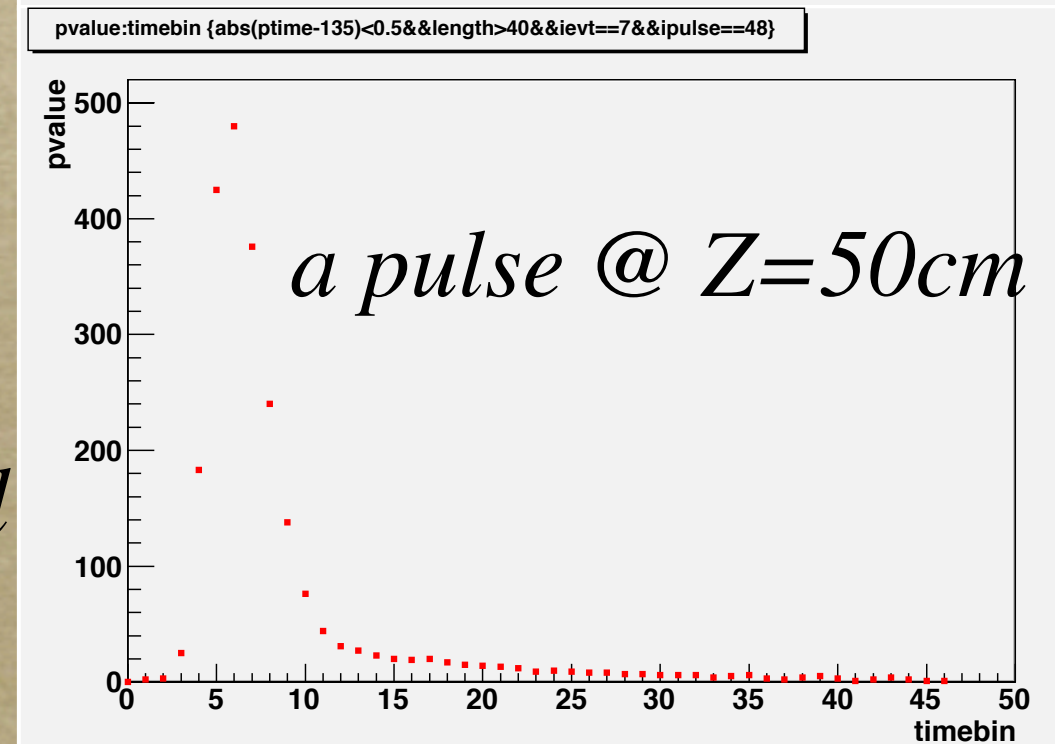
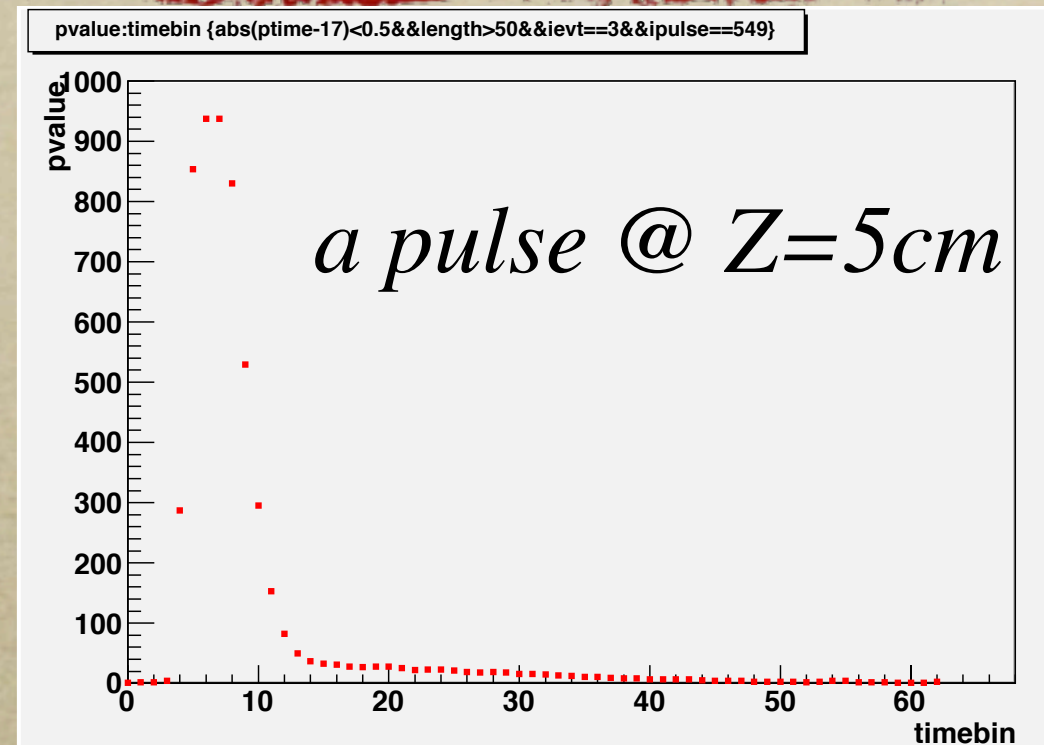


# reconstruction of pulse

*parameters need to be set and optimized*

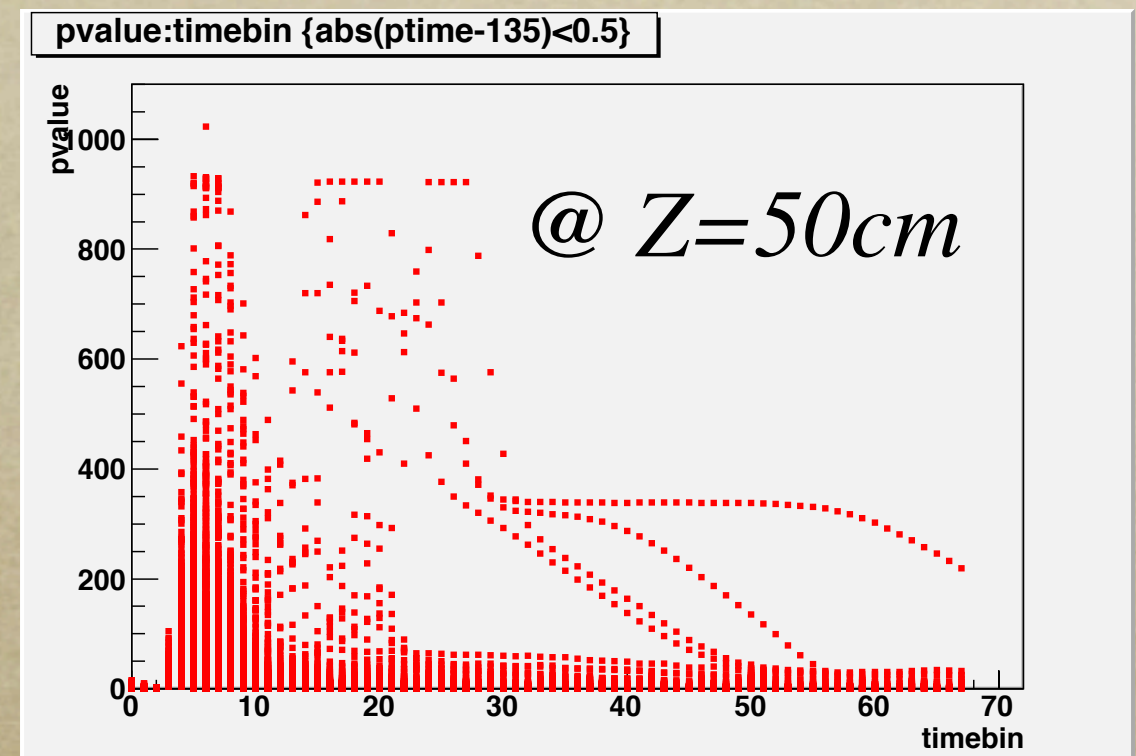
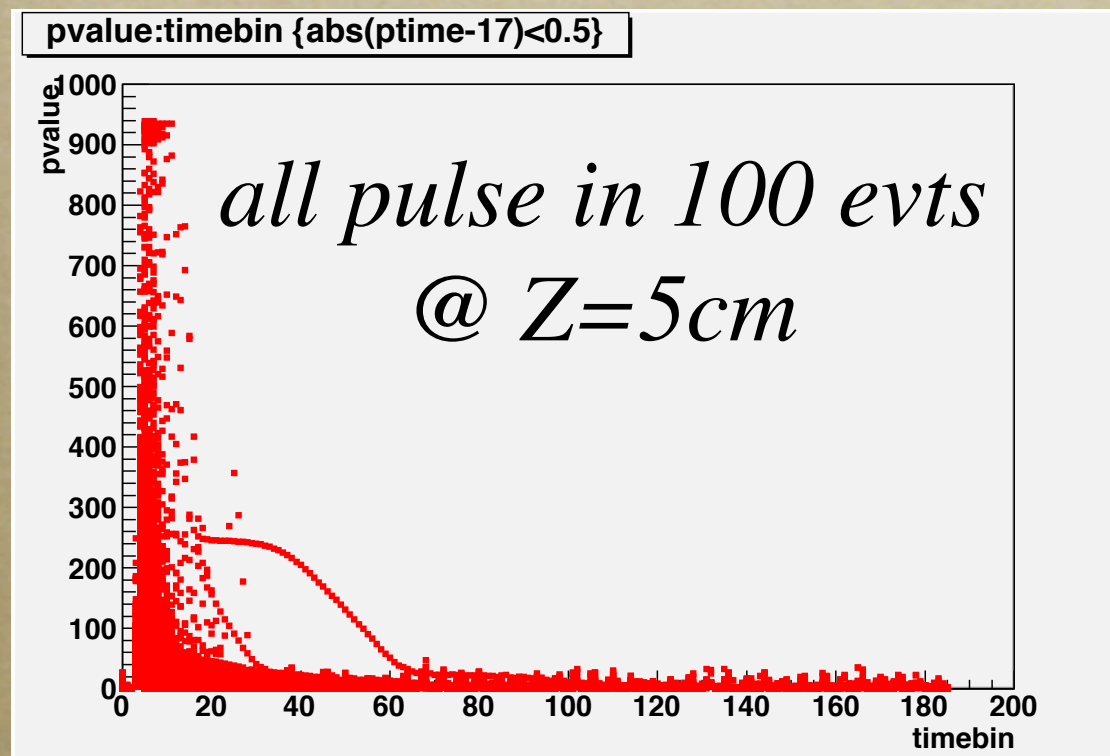
- ♦ *start threshold (6)*
- ♦ *end threshold (6)*
- ♦ *minimum height (8)*
- ♦ *minimum length (3)*
- ♦ *N Bins before start (1)*
- ♦ *N Bins after end (3)*
- ♦ *Pedestal override (0.5)*

*Pulse Charge = sum of ADC values in all the bins within the pulse (w/ threshold)*





# reconstruction of pulse -- difficulties with noises



*due to the limit of maximum pulse length (200, set by electronics), more noise pulses come in for the shorter drift length case*

*--- we need study carefully how to set the threshold which would efficiently remove the contribution of noise in the charge calculation*



## reconstruction of hit

*parameters need to be set and optimized*

- ♦ *maximum time between pulses in a hit (200 ns)*
- ♦ *minimum of the height of maximum pulse in a hit (12)*
- ♦ *minimum number of pads (1)*
- ♦ *max number of consecutive empty pads (1)*

*Hit Charge = sum of pulses charges*



# things to do

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- *check pulse after pulse finder (charge)*
- *check efficiency of hit reconstruction (dependence with pulse)*
- *study the handle of noise*
- *optimize all the parameters*

*a sample processor of pulse check has been prepared:*

*/home/ilc/tianjp/analysis/TestBeam2012/PulseCheck*

*take advantage of many CPUs at KEKCC and easy to share processors  
(running all the data sets can be completed in at most 1 hour)*