TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	

MakeZombie	GetObjectInfo	operator delete
DoError	GetTitle	operator delete[]
TObject	HandleTimer	operator delete
TObject	Hash	operator delete[]
operator=	InheritsFrom	SetBit
AppendPad	InheritsFrom	SetBit
Browse	Inspect	ResetBit
ClassName	IsFolder	TestBit
Clear	IsEqual	TestBits
Clone	IsSortable	InvertBit
Compare	IsOnHeap	Info
Copy	IsZombie	Warning
Delete	Notify	Error
DistancetoPrimitive	Is	SysError
Draw	Paint	Fatal
DrawClass	Pop	AbstractMethod
DrawClone	Print	MayNotUse
Dump	Read	GetDtorOnly
Execute	RecursiveRemove	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	operator new	ShowMembers
GetName	operator new[]	Streamer
GetIconName	operator new	
GetOption	operator new[]	

JSFLTKCLTrack

fBank	fVTXDZ
fP[4]	fVTXDDR
fEcl	fVTXDDZ
fNEMC	fVTXNSig
fCharge	fIDCDC
fType	fCDCs
fSource	fEMGen
fNCDC	fNEMGen
f1stCDC	fIDEMGen
fCDC	fgIsA
fVTXDR	

SetCDC	GetNCDC
SetCDCR	Get1stCDC
SetEMGen	GetCDC
SetNEMGen	GetVTXDR
JSFLTKCLTrack	GetVTXDZ
JSFLTKCLTrack	GetVTXDDR
JSFLTKCLTrack	GetVTXDDZ
JSFLTKCLTrack	GetVTXNSig
GetPx	GetEMGenEntries
GetPy	GetEMGenAt
GetPz	GetEMGen
GetE	GetCDCs
GetPabs	GetCDCEntries
GetAzimthAngle	GetCDCTrackAt
GetPt	GetIDCDC
GetCosth	GetPV
GetECL	Class
GetNEMC	Class_Name
GetCharge	IsA
GetType	ShowMembers
GetTypeName	Streamer
GetSource	