TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	

MakeZombie	GetObjectInfo	operator delete
DoError	GetTitle	operator delete[]
TObject	HandleTimer	operator delete
TObject	Hash	operator delete[]
operator=	InheritsFrom	SetBit
AppendPad	InheritsFrom	SetBit
Browse	Inspect	ResetBit
ClassName	IsFolder	TestBit
Clear	IsEqual	TestBits
Clone	IsSortable	InvertBit
Compare	IsOnHeap	Info
Copy	IsZombie	Warning
Delete	Notify	Error
DistancetoPrimitive	Is	SysError
Draw	Paint	Fatal
DrawClass	Pop	AbstractMethod
DrawClone	Print	MayNotUse
Dump	Read	GetDtorOnly
Execute	RecursiveRemove	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	operator new	ShowMembers
GetName	operator new[]	Streamer
GetIconName	operator new	
GetOption	operator new[]	

ANLEventShape

m_dSphMomPower	m_EigenVector3
m_dDeltaThPower	m_dEigenValue1
m_iFast	m_dEigenValue2
m_dConv	m_dEigenValue3
m_iGood	m_maxpart
m_dAxes	m_ThrustAxis
m_random	m_MajorAxis
m_dThrust[4]	m_MinorAxis
m_dOblateness	m_Thrust
m_EigenVector1	fgIsA
m_EigenVector2	

ANLEventShape	oblateness
setEvent	ulAngle
Initialize	sign
setThMomPower	ludbrb
setFast	iPow
getThMomPower	Class
getFast	Class_Name
GetThrust	IsA
thrustAxis	ShowMembers
majorAxis	Streamer
minorAxis	StreamerNVirtual
thrust	