

GATE Simulation study

20 / 6 / 2014

Ryo Hamanishi



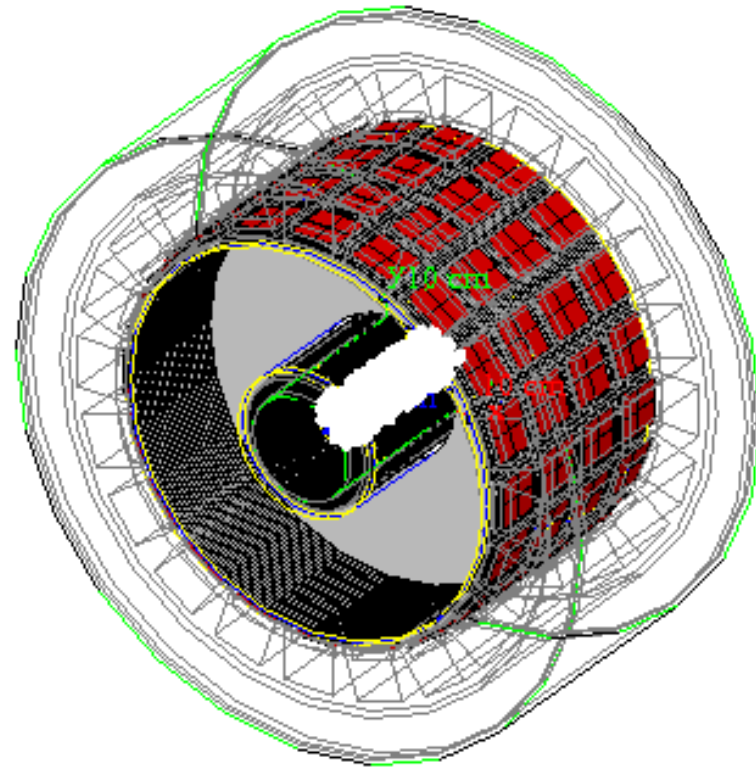
Contents

- GATE simulation
 - About ASCII form output
 - Getting u and v position

GATE simulation

XEMIS2 Geometry

- radial $7 < r < 19$ cm
- axial (z) Length = 2×12 cm
(divided by cathode)
- Electric Field in z direction 2 kV/cm
- Pad size : 3.175×3.175 mm²
- Source ⁴⁴Sc (β^+ , γ : 1.157 MeV)
- Source position
(cylinder : $0 < r < 2.5$ cm $-7.5 < z < 7.5$ cm)
- Drift velocity : 3 mm/usec
- PMTs
 - 2inch : 4×20
(4.624×4.624 cm²)
(divide PhotoCathode by 4)



GATE ASCII form output

- To avoid memory error, I use ASCII form output to read values directly, instead of ROOT output.
- Speed down simulation, comparing with only ROOT output
- Output file size is large.
 - 2000 Bq X 5.0 sec -> about 1GB

GATE ASCII form output

- Contents of ASCII form output (Array[number of entries][25])
 - Column 1 : ID of the run (i.e. time-slice)
 - Column **2** : ID of the **event**
 - Column 3 : ID of the primary particle whose descendant generated this hit
 - Column 4 : ID of the source which emitted the primary particle
 - Column 5, 6, **7, 8, 9**, 10 : ID of volume attached to the "base, rsector, **module**, **submodule**, **crystal**, layer" level of the system
 - Column **11** : **Time** stamp of the hit
 - Column 12 : Energy deposited by the hit (which may be given as a percentage of the initial particle)
 - Column 13 : Range of particle which has generated the hit
 - Column **14, 15, 16** : **XYZ position** of the hit in the world referential
 - Column 17 : Geant4 code of the particle which has generated the hit (11 for Electrons & 22 for Photons)
 - Column 18 : ID of the particle which has generated the hit
 - Column 19 : ID of the mother of the particle which has generated the hit
 - Column 20 : ID of the photon giving the particle which has generated the hit
 - Column 21 : Number of Compton interactions in phantoms before reaching the detector
 - Column 22 : Number of Rayleigh interactions in phantoms before reaching the detector
 - Column 23 : Name of the process which has generated the hit
 - Column 24 : Name of the last volume where a Compton effect occurred
 - Column 25 : Name of the last volume where a Rayleigh effect occurred

Getting u and v positions

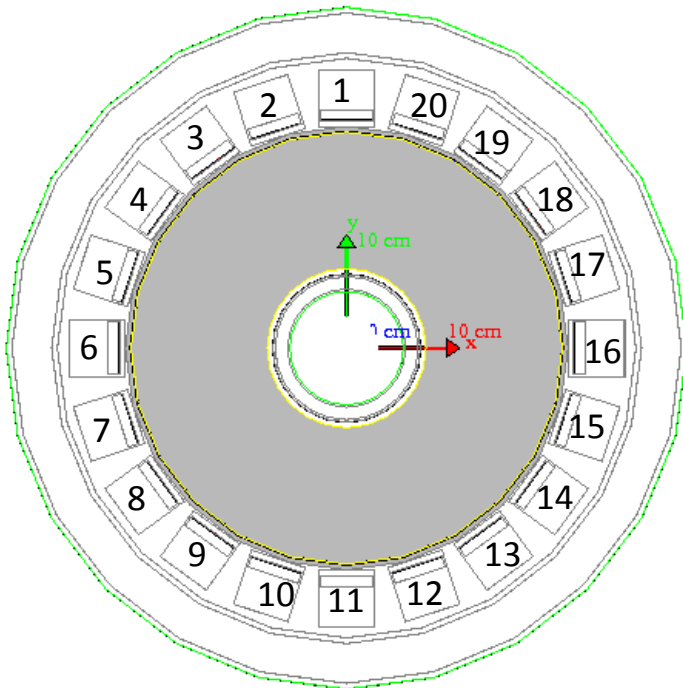
- Method-1
 - 1. get the entry of crystalID, submoduleID and module ID (next page)
 - 2. generate the entry position from IDs
(entry position corresponding to the IDs is prepared in advance)
 - 3. make two histograms (posU and posV)

- * These are tests for checking distribution of entries

ID Position

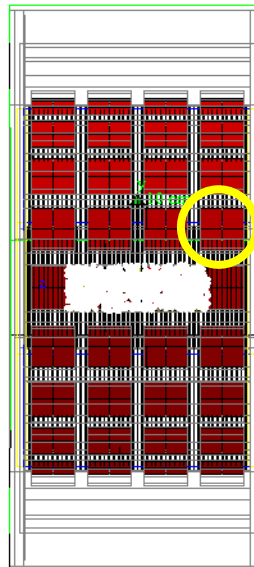
- Three ID position

moduleID (PMTBox)

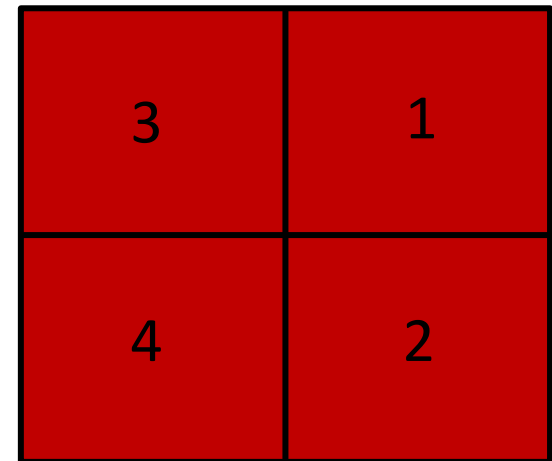


submoduleID (PMT)

4 3 2 1



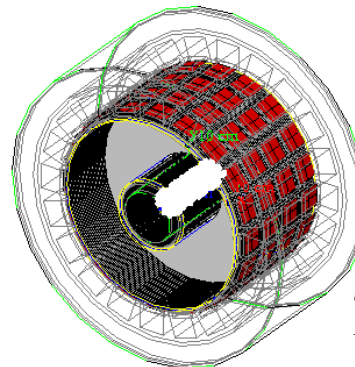
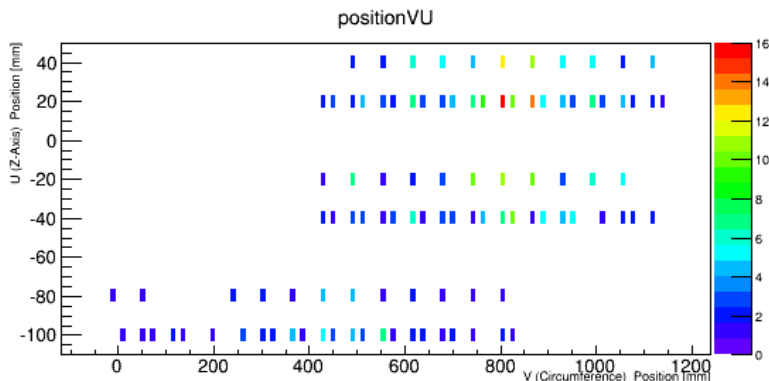
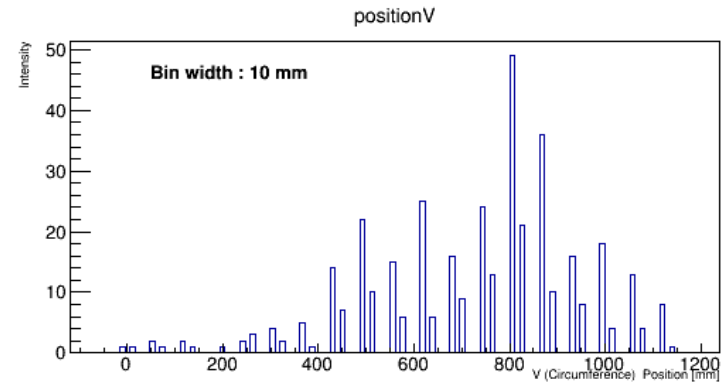
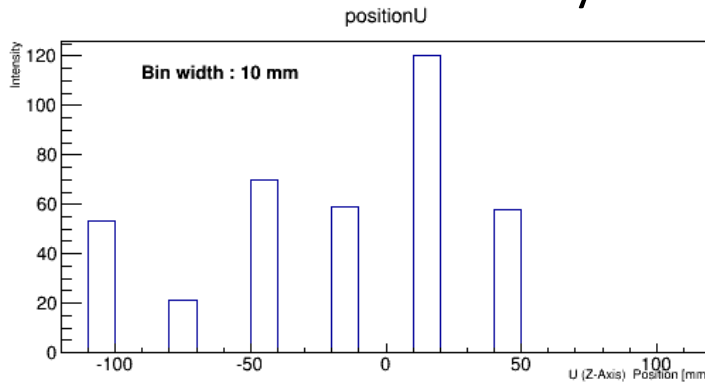
crystalID (PhotoCathode)



$z \leftarrow$

Getting u and v positions

- These are results of u and v positions. (Histograms)
 - event number (event : one decay process) is one.
 - Two γ (511 keV X 2) and 3rd γ (1157 keV)
 - Total number of entry is 381 in this case.



u

v

u : z direction
 v : circumference direction
 (face position of PhotoCathode)

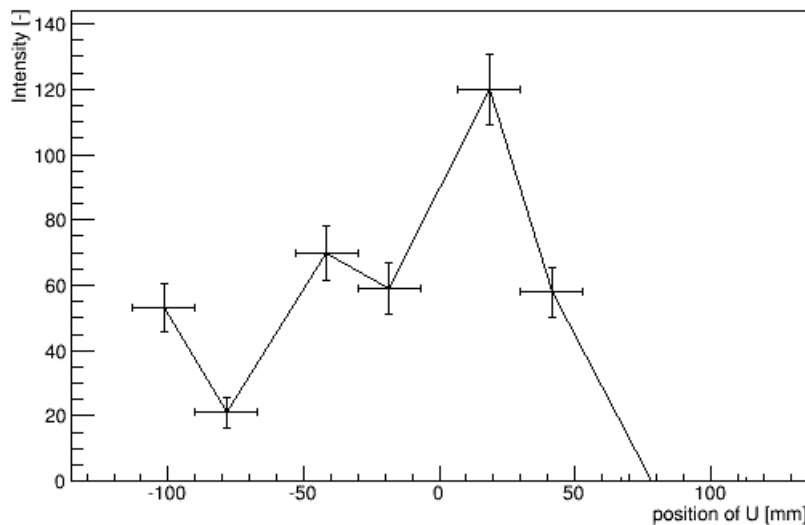
Getting u and v positions

- Method-2
 - 1. get the entry of crystalID, submoduleID and module ID (next page)
 - 2. generate the entry position from IDs
(entry position corresponding to the IDs is prepared in advance)
 - 3. Get the number of entry in each position
 - 4. make arrays of $\text{posU}(V)[i]$, $\text{posU}(V)_\text{count}[i]$ and errors
 - 5. Graphed

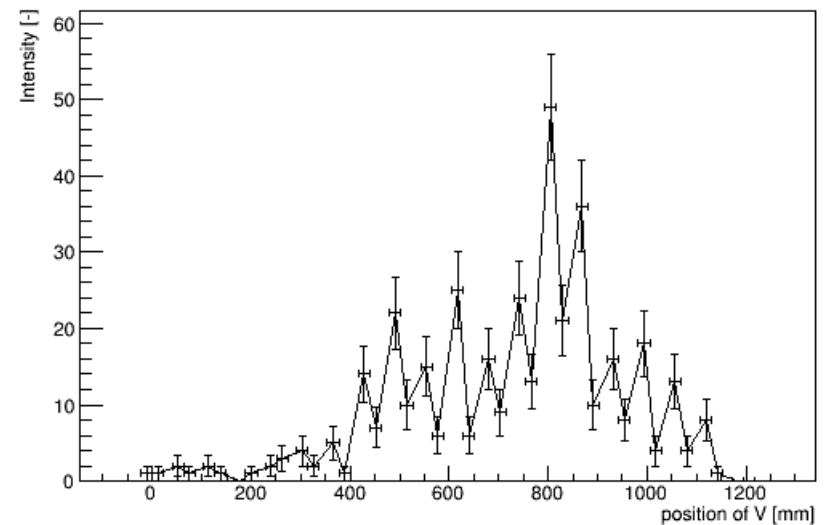
Getting u and v positions

- These are results of u and v positions. (Histograms)
 - event number (event : one decay process) is one.
 - Two γ (511 keV X 2) and 3rd γ (1157 keV)
 - Error of X is resolution of PhotoCathode. (+/- 11.56 mm)
 - Error of Y is statistic error. (\sqrt{N})

position of U



position of V



Conclusion

- Got the entry positions of photon in 2 dimensions
- Graphed 2 dimensions position
- Problem ?
 - Too low resolution to distinguish γ especially u ?
 - For getting higher resolution, divide PhotoCathode by 8 (2 (ν -direction) X 4(u -direction))?

Next

- Study binary output
- To get the some maximum positions, I will make the program.
- (Change geometry) ?
- Study clustering